SmartGo HUD



Current version - 2.1.2.

Learn More

Product updates are FREE





Описание SpinCoin на русском языке



Description of SpinCoin. English version

You can pay by installment for a lifetime purchase, ask about conditions in Skype

Discount on subscription Hand2Note to 33%! Details in the skype - petan2002

Reviews (Russian prevails) can be read or left here: http://www.gipsyteam.ru/profile/petan

I would like to draw your attention to the new HUD for the poker tracker <u>Hand2Note</u>. **SmartGo Hud** is designed to play in Spin&Go tournaments on Pokerstars and their counterparts in other poker rooms, as well as for the play HU SnG. Hud is made in the style of Hud for PokerTracker4 from pokerschool SmartSpin.

SmartGo Hud independently switches from 3way to HU depending on the number of players at the table, without using additional software.

All the stats in the hud have standard popups with detailed blocks for sizings and ranges that can be used both during the game (through the hud) and after the game in analysis (via popups). Also in **SmartGo Hud** there are additional popups, they are attached to cells with an character asterisk at the end of the name *.

Due to the capabilities of <u>Hand2Note</u>, the hud is made in accordance with the principle of positioning, i.e. some of its spreadsheets are displayed to opponents, depending on your and their positions in the current hand. Also, the coloring of the spreadsheets of the hud is applied depending on the position. Based on the standard colors of the positions from the tracker <u>Hand2Note</u>.

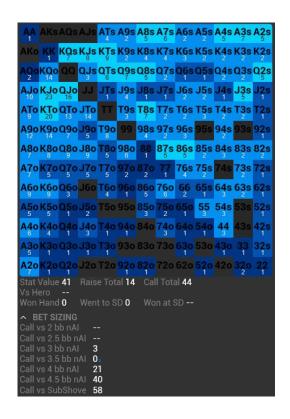


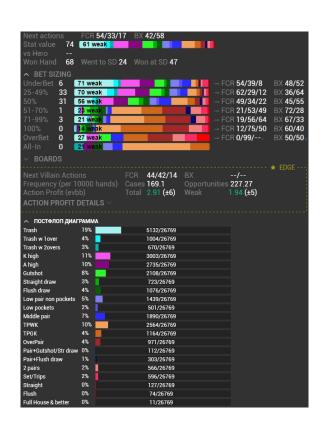
For most effective HUD work, it is highly recommended to use additional programs that can transfer stack sizes, current hand history, etc. data to Hand2Note. Depends on room you play it can be StarsHelper, SessionLord, 888Caption, iPokerTools and so on. The list of supported programs you can find on Hand2Note website. Using of these programms allows HUD to obtain information dynamically (while playing) about the current players stacks, it shows HUD straight from the first hand (not from the second like PokerTracker, Holdem Manager and other trackers), allows to track the history of the current hand.

SmartGo Hud automatically highlights stats for current effective stacks (in 3way simply outputting the stats in bold, and in HU uses a combination of highlighting, frame and bold).



Hud allows to display graphical charts (heat maps) for all statistics. On PokerStars this function is implemented in text form, in accordance with the rules of this room. Functional diagram output works in popups for all rooms without exceptions, which additionally allows to make an intuitive analysis of gaming sessions.





All stats in the hud have color ranges depending on aggression - green is more tight, gray is normal, reds are more aggressive. The config contains two versions of the hud with a bright and quiet coloring of stat ranges.



Video with **SmartGo Hud**: <u>Video on Youtube</u> Below are screenshots of **SmartGo Hud**:

HU hud



HU hud with a scheme of popups (click to enlarge image)



3way hud Hero on BTN



3way BTN hud with a scheme of popups (click to enlarge image)



3way hud Hero on SB



3way SB hud with a scheme of popups (click to enlarge image)



3way hud Hero on BB



3way BB hud with a scheme of popups (click to enlarge image)



Explanation of abbreviations stats for SmartGo Hud

General statistics



Table of the hud



- Container of notes to the opponent. If there is a number inside the container, it indicates the number of hands with showdowns in the last session. The small white rectangle in the bottom left corner indicates the presence of saved notes on the hand with the opponent's participation. You can create different colors for your opponent's tags and use them in the game. To change the color of the container of notes you need to click on it. By default, Hand2Note has two colors - Red for regs, Green for fishes.

NickName - Opponent's nickname. Unfortunately, in <u>Hand2Note</u> you can not insert a shortened nickname, so if stretching a table with long nicknames is annoying, you can delete it in the HUD Editor.

R Act * - The cell to which a popup is bound with actions of an opponent on the River - Won at ShowDown and Bluff Bet. See the description of the attached popup.

1.5k HU - Number of hands in HU (**k** - multiplier x1000)

3.5k 3w - Number of hands in 3 way

5k - Total hands in 3 way and HU

Bet Size – The average size of the Bet action on streets as a percentage of pot size

Attached to the cell popup



WSD – Won At ShowDown tells what percent of showdowns a player wins out of all those that he sees.

WSD after River CALL - percent of showdowns a player wins out of all those that he sees after he call on the River. **Total** - total and divided by size of pot on the River.

WSD after River BET - percent of showdowns a player wins out of all those that he sees after he bet on the River. **Total** - total and divided by the size of pot on the River.

In Position - In Position.

Out of Position - Out of Position.

Call or Bet were the last actions of the opponent on the River!

The bottom table shows how often the opponent changed his hands into a bluff and bet on the River.

In Position - In Position.

Out of Position - Out of Position.

AFTER BET T - After bet on Turn.

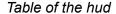
AFTER CHECK T - After check on Turn.

AFTER CALL T - After call on Turn.

The first blue number **BLUFF BET** (with weak pair or lower).

The second blue number indicates **ALL BETS** (with showdown).

Preflop SB HU





H - Hands count

VP – VPIP Voluntarily put money into the pot

MR – Open Min-Raise (open raise with size from 2 bb to 2,2 bb)

Fv3B – Fold to 3–bet not shove (SB open raise, BB raise nAI, SB fold)

v3S – Fold to 3–bet shove (SB open raise, BB raise AI, SB fold)

R – Open Raise with size more than 2,2 bb but not shove

L – Open Limp

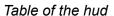
LR – Raise to isolate (shove and not shove) (SB limp, BB raise nAI, SB raise)

LF – Fold to isolate not shove (SB limp, BB raise nAI, SB fold)

vAl – Fold to isolate shove (SB limp, BB raise Al, SB fold)

OS – Open Shove

Preflop BB HU





H – The number of hands played against a raise from SB (limps and shoves from SB excluded)

FvMR – Fold against Min-Raise (2-2,2 bb) (SB minraise, BB fold)

3na - 3—bet not shove, excluded the situation when a 3—bet is shove (SB raise nAI, BB raise nAI)

3S – 3–bet shove, only the situation when a 3–bet is shove (SB raise nAI, BB raise AI)

H – The number of hands played against a limp from SB (raises and shoves from SB excluded)

IS – Isolate not shove (SB limp, BB raise nAI)

ISS – Isolate shove (SB limp, BB raise AI)

IS/F – Fold to raise isolate (not shove and shove)

(SB limp, BB raise nAI, SB raise, BB fold)

IS – The average size of Isolate not shove

IP* – postflop stats showing how the opponent is playing IN POSITION, in all spots total - HU + 3 way



Table of the hud



AFq– Aggression frequency (factor) by streets (**Flop**, **Turn**, **River**)

CB(R) – Continuation bet in single raisepot (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)
CB(L) – Continuation bet in limppot (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Fv XR – Fold to raise continuation bet

DL &B – Delayed continuation bet (Flop all check; Turn Preflop aggressor bet) and Bet on River after call on delayed continuation bet on Turn

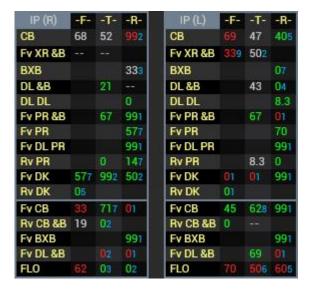
Fv PR &B – Fold to probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet, Preflop aggressor fold) and Fold on bet River after call probe bet Turn **Fv PR** – Fold to probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold)

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

Rv CB – Raise to continuation bet (Preflop aggressor bet, NOT Preflop aggressor raise, Preflop aggressor fold)

FLO – Float (Flop Preflop aggressor check, NOT Preflop aggressor bet) (Turn River Player call last action on street and bet first action on the next street after Villain check)

Attached to the cell popup part single Raisepot and Limppot



R – Single Raise Pot

L - Limp Pot

CB – Continuation bet (bet from preflop aggressor)

Fv XR &B – Fold to raise continuation bet and Fold to bet after villain call raise continuation bet

BXB - Line Flop bet; Turn check; River bet

DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call dellayed continuation bet Turn

DL DL - Delayed continuation bet River. Flop all check; Turn all check; River preflop aggressor bet

Fv PR &B – Fold to probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet, Preflop aggressor fold) and Fold on bet River after call probe bet Turn

Fv PR – Fold to probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold)

Fv DL PR - Fold to Line Flop all check; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold

Rv PR - Raise to probe bet Turn and River

Fv DK - Fold to Donkbet (Flop NOT Preflop aggressor bet, Preflop aggressor fold) (Turn River Villain call last action on street; Villain bet first action on the next street, Player fold)

Rv DK - Raise to Donkbet

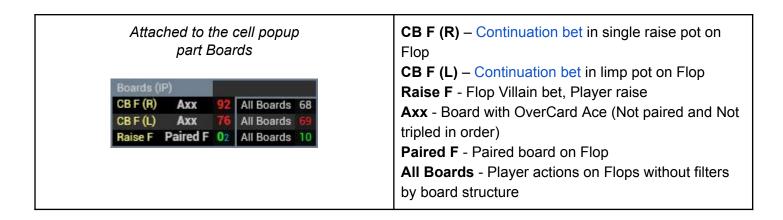
Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

Rv CB &B – Raise to continuation bet and Bet after raise to continuation bet

Fv BXB – Fold to Line Flop bet/call; Turn check/check; River bet/fold

Fv DL &B - Fold to delayed continuation bet Turn and Fold to bet River after call to delayed continuation bet Turn

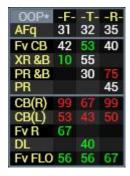
FLO – Float (Flop Preflop aggressor check, NOT Preflop aggressor bet) (Turn River Player call last action on street and bet first action on the next street after Villain check)



OOP* – postflop stats showing how the opponent is playing OUT OF POSITION, in all spots total - HU + 3 way



Table of the hud



AFq – Aggression frequency (factor) by streets (Flop, Turn, River)

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

XR &B – Raise to continuation bet and Bet after raise to continuation bet

PR &B – Probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet) and Bet River after call to probe bet Turn

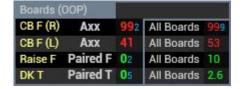
PR – Probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet)

CB(R) – Continuation bet in single raise pot (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too) **CB(L)** – Continuation bet in limp pot (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Fv R – Fold to raise continuation bet

DL – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) **Fv FLO** – Fold to Float (Flop Preflop aggressor check, NOT Preflop aggressor bet, Preflop aggressor fold) (Turn River Villain call call last action on the street; On the next street Player check, Villain bet, Player fold)

Attached to the cell popup part Boards



CB F (R) - Continuation bet in single raise pot on Flop

CB F (L) – Continuation bet in limp pot on Flop

Raise F - Flop Villain bet, Player raise

DK T - Donkbet Turn (Flop Player call last action on the street; Turn Player bet first action on the street)

Axx - Board with OverCard Ace (Not paired and Not 3 in order)

Paired F - Paired board on Flop

Paired T - Paired board on Turn

All Boards - Player actions on Flops or Turn without filters by board structure

Attached to the cell popup part single Raisepot and Limppot



R – Single raise pot

L - Limp pot

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

XR &B – Raise to continuation bet Flop and Bet after raise to continuation bet

XR - Raise to continuation bet Turn

Fv BXB – Fold to Line Flop bet/call; Turn check/check; River bet/fold

Fv DL &B - Fold to delayed continuation bet Turn and Fold to bet River after call to delayed continuation bet Turn

Rv DL - Raise to delayed continuation bet

PR &B – Probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet) and Bet River after call to probe bet Turn

PR – Probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet)

DL PR - Line Flop all check; Turn all check; River NOT Preflop aggressor bet

DK &XF - Donkbet Flop and Fold to bet Turn after call to donkbet Flop

DK - Donkbet Turn and Donkbet River

CB – Continuation bet (bet from preflop aggressor)

Fv R &B – Fold to raise continuation bet and Fold to bet after villain call raise continuation bet

BXB - Line Flop bet; Turn check; River bet

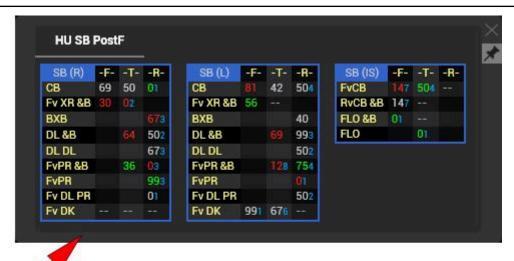
DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call dellayed continuation bet Turn

DL DL - Delayed continuation bet River. Flop all check; Turn all check; River preflop aggressor bet

Fv FLO – Fold to Float (Flop Preflop aggressor check, NOT Preflop aggressor bet, Preflop aggressor fold) (Turn River Villain call call last action on the street; On the next street Player check, Villain bet, Player fold)

Rv FLO - Raise to Float

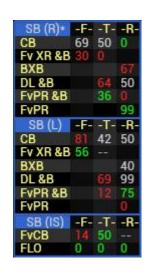
Postflop SB HU





fold)

Table of the hud



SB (R)* – stats group on the game in single raise pot

SB (L) – stats group on the game in limp pot

CB – Continuation bet (bet from preflop aggressor)

Fv XR &B – Fold to raise continuation bet and Fold to bet after villain call raise continuation bet

BXB - Line Flop bet; Turn check; River bet

DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call dellayed continuation bet Turn

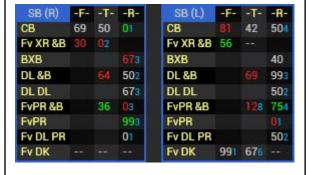
Fv PR &B – Fold to probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet, Preflop aggressor fold) and Fold on bet River after call probe bet Turn **Fv PR** – Fold to probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor

SB (IS) – stats group on the game in isolate pot

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

FLO – Float (Flop Preflop aggressor check, NOT Preflop aggressor bet) (Turn River Player call last action on street and bet first action on the next street after Villain check)

Attached to the cell popup part single Raise pot and Limp pot



SB (R)* – stats group on the game in single raise pot

SB (L) – stats group on the game in limp pot

CB – Continuation bet (bet from preflop aggressor)

Fv XR &B – Fold to raise continuation bet and Fold to bet after villain call raise continuation bet

BXB - Line Flop bet; Turn check; River bet

DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call dellayed continuation bet Turn

DL DL - Delayed continuation bet River. Flop all check; Turn all check; River preflop aggressor bet

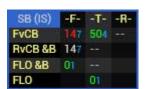
Fv PR &B – Fold to probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet, Preflop aggressor fold) and Fold on bet River after call probe bet Turn

Fv PR – Fold to probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold)

Fv DL PR - Fold to Line Flop all check; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold

Fv DK - Fold to Donkbet (Flop NOT Preflop aggressor bet, Preflop aggressor fold) (Turn River Villain call last action on street; Villain bet first action on the next street, Player fold)

Attached to the cell popup part Isolate pot



SB (IS) – stats group on the game in isolate pot

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

RvCB &B – Raise to continuation bet Flop and Bet after raise to continuation bet

FLO &B – Float Flop (Flop Preflop aggressor check, NOT Preflop aggressor bet) and Bet Turn after float Flop

FLO - Float Turn (Flop Player call last action on street; Turn Villain check, Player bet)

Postflop BB HU



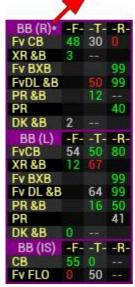


Table of the hud

-F- -T- -R-30 99 99 FVDL &B 40 2 -F- -T- -R-54 50 80 XR &B 64 50 41 - 0 BB (IS) -F- -T- -R-55 0 Fv FLO 50

BB (R)* – stats group on the game in single raise pot

BB (L) – stats group on the game in limp pot

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

XR &B – Raise to continuation bet Flop and Bet after raise to continuation bet

Fv BXB – Fold to Line Flop bet/call; Turn check/check; River bet/fold

Fv DL &B - Fold to delayed continuation bet Turn and Fold to bet River after call to delayed continuation bet Turn

PR &B – Probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet) and Bet River after call to probe bet Turn

PR – Probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet)

DK &B - Donkbet Flop and Bet Turn after call to donkbet Flop

BB (IS) – stats group on the game in isolate pot

CB – Continuation bet (bet from preflop aggressor)

Fv FLO – Fold to Float (Flop Preflop aggressor check, NOT Preflop aggressor bet, Preflop aggressor fold) (Turn River Villain call call last action on the street; On the next street Player check, Villain bet, Player fold)

Attached to the cell popup part single Raisepot and Limppot



BB (R)* – stats group on the game in single raise pot

BB (L) – stats group on the game in limp pot

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

XR &B – Raise to continuation bet Flop and Bet after raise to continuation bet

XR - Raise to continuation bet Turn

Fv 3B - Fold to 3-bet on raise continuation bet (Preflop aggressor bet, NOT Preflop aggressor raise, Preflop aggressor raise, NOT Preflop aggressor fold)

Fv BXB – Fold to Line Flop bet/call; Turn check/check; River bet/fold

Fv DL &B - Fold to delayed continuation bet Turn and Fold to bet River after call to delayed continuation bet Turn

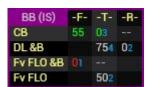
Fv DL DL - Fold to delayed continuation bet River (Flop all check; Turn all check; River Preflop aggressor bet, NOT Preflop aggressor fold)

PR &B – Probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet) and Bet River after call to probe bet Turn
PR – Probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet)

DL PR - Line Flop all check; Turn all check; River NOT Preflop aggressor bet

DK &B - Donkbet Flop and Bet Turn after call to donkbet Flop ... **&XF** - Fold to bet Turn after donkbet Flop (Flop NOT Preflop aggressor bet, Preflop aggressor call; Turn NOT Preflop aggressor check, Preflop aggressor bet, NOT Preflop aggressor fold)

Attached to the cell popup part Isolatepot



BB (IS) – stats group on the game in isolate pot

CB – Continuation bet (bet from preflop aggressor)

DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call dellayed continuation bet Turn

Fv FLO &B – Fold to Float Flop (Flop Preflop aggressor check, NOT Preflop aggressor bet, Preflop aggressor fold) and Fold to bet Turn after call float Flop

Fv FLO - Fold to Float Turn (Flop Villain call last action on street; Turn Player check, Villain bet, Player fold)

Preflop BU 3Max

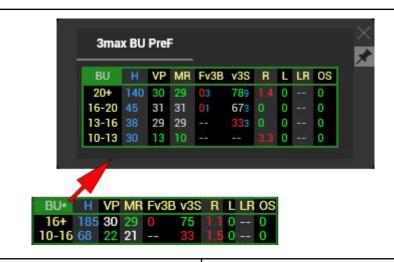
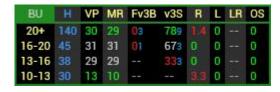


Table of the hud



Attached to the cell popup



H – Hands count

VP – VPIP Voluntarily put money into the pot

MR – Open Min-Raise (open raise with size from 2 bb to 2,2 bb)

Fv3B – Fold to 3–bet not shove (BU open raise, Opp raise nAI, BU fold)

v3S – Fold to 3–bet shove (BU open raise, Oppraise AI, BU fold)

R – Open Raise with size more than 2,2 bb but not shove

L – Open Limp

LR – Raise to isolate (shove and not shove) (BU limp, Opp raise nAI, BU raise)

OS - Open Shove

Preflop SB & BB vs BU 3Max

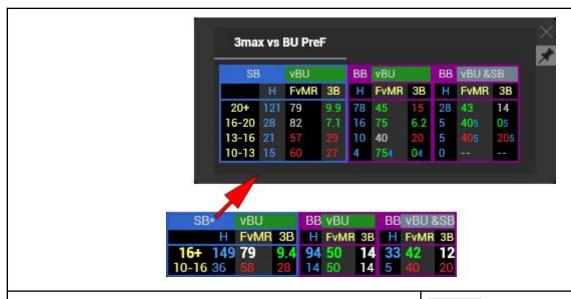
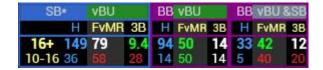
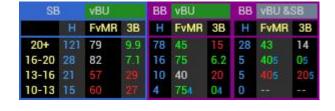


Table of the hud



Attached to the cell popup



SB vBU – SB against open minraise from BU

BB vBU - BB against open minraise from BU

BB vBU &SB – BB against open minraise from BU & call minraise from SB

H – The number of hands played against a open minraise (2-2,2 bb) from BU

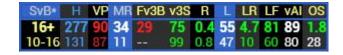
FvMR – Fold against open minraise (2-2,2 bb) (BU minraise, BB or SB fold)

3B – 3-bet, total shove and not shove (BU raise nAI, BB or SB raise)

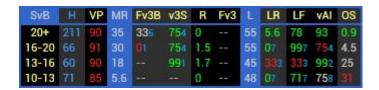
Preflop SB vs BB 3Max



Table of the hud



Attached to the cell popup



H – The number of hands played against position SB (BU fold)

VP – VPIP Voluntarily put money into the pot

MR – Open Min-Raise (open raise with size from 2 bb to 2,2 bb) (BU fold)

Fv3B – Fold to 3–bet not shove (BU fold, SB open raise, BB raise nAI, SB fold)

v3S – Fold to 3–bet shove (BU fold, SB open raise, BB raise AI, SB fold)

R – Open Raise with size more than 2,2 bb but not shove (BU fold)

Fv3 - Fold to 3-bet, than opening size more than 2,2 bb (but not open shove) (BU fold, SB open raise >2.2 bb, BB raise, SB fold)

L – Open Limp (BU fold)

LR – Raise to isolate (shove and not shove) (BU fold, SB limp, BB raise nAI, SB raise)

LF – Fold to isolate not shove (BU fold, SB limp, BB raise nAI, SB fold)

vAI – Fold to isolate shove (BU fold, SB limp, BB raise AI, SB fold)

OS – Open Shove

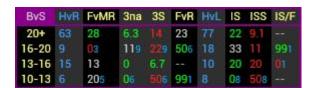
Preflop BB vs SB 3Max



Table of the hud



Attached to the cell popup



H – The number of hands played against a raise from SB (limps and shoves from SB excluded) (BU fold)

FvMR – Fold against Min-Raise (2-2,2 bb) (BU fold, SB minraise, BB fold)

3na – 3–bet not shove, excluded the situation when a 3–bet is shove (BU fold, SB raise nAI, BB raise nAI)

3S – 3–bet shove, only the situation when a 3–bet is shove (BU fold, SB raise nAI, BB raise AI)

FvR - Fold against open raise nAl (size more than 2,2 bb) (BU fold, SB raise >2.2 bb nAl, BB fold)

H – The number of hands played against a limp from SB (raises and shoves from SB excluded) (BU fold)

IS – Isolate not shove (BU fold, SB limp, BB raise nAI)

ISS – Isolate shove (BU fold, SB limp, BB raise AI)

IS/F – Fold to raise isolate (not shove and shove) (BU fold, SB limp, BB raise nAI, SB raise, BB fold)

Postflop 3max BU & SBvsBU & BBvBU



Table of the hud



BU* – postflop on position BU

CB – Continuation bet (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Fv XR – Fold to raise continuation bet

DL – Delayed continuation bet Turn (Flop all check; Turn BU bet)

Fv PR – Fold to probe bet Turn (Flop all check; Turn SB or BB bet, BU fold)

SvBU* – postflop on SB against BU (BB fold preflop)

Fv CB – Fold to continuation bet (BU contbet, SB fold)

XR – Raise to continuation bet Flop (BU contbet, SB raise)

PR – Probe bet Turn and Probe bet River (Flop all check; Turn SB bet) (Flop BU bet, SB call; Turn all check; River SB bet)

BvBU* – postflop on BB against BU (SB fold preflop)

Fv CB – Fold to continuation bet (BU contbet, BB fold)

XR - Raise to continuation bet Flop (BU contbet, BB raise)

PR – Probe bet Turn and Probe bet River (Flop all check; Turn BB bet) (Flop BU

bet, BB call; Turn all check; River BB bet)

Attached to the cell popup



BU vB – BU against BB (SB fold preflop)

BU vS – BU against SB (BB fold preflop)

BU v2 – BU against both players

CB – Continuation bet (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Fv XR &B – Fold to raise continuation bet and Fold to bet after villain call raise continuation bet

DL (DL) – Delayed continuation bet Turn and Delayed continuation bet River

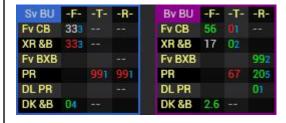
Fv PR &B – Fold to probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet, Preflop aggressor fold) and Fold on bet River after call probe bet Turn

Fv PR – Fold to probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold)

Fv DK - Fold to Donkbet (Flop NOT Preflop aggressor bet, Preflop aggressor fold)

LCB – Continuation bet in limppot (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Attached to the cell popup



Sv BU – SB against BU (BB fold preflop)

Bv BU – BB against BU (SB fold preflop)

Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

XR &B – Raise to continuation bet Flop and Bet after raise to continuation bet

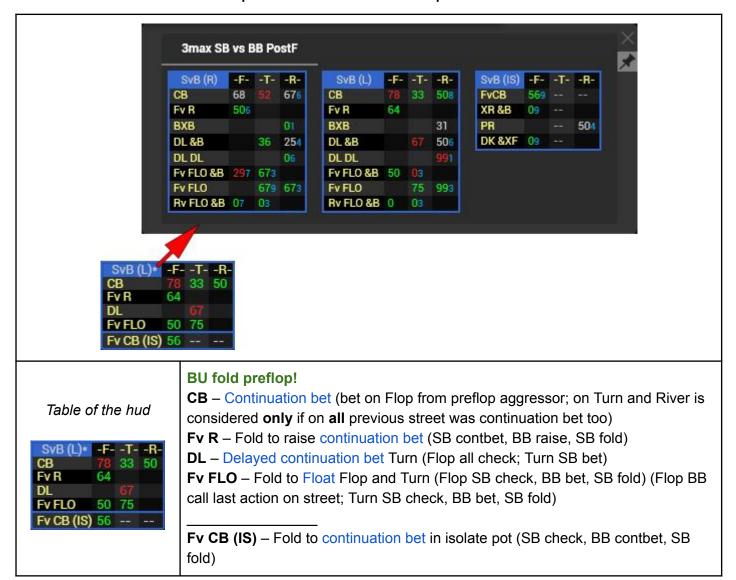
Fv BXB – Fold to Line Flop bet/call; Turn check/check; River bet/fold

PR – Probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet) and Probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet)

DL PR – Line Flop all check; Turn all check; River NOT Preflop aggressor bet

DK &B - Donkbet Flop and Bet Turn after call to donkbet Flop

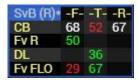
Postflop 3max SBvsBB Limp & Isolate Pot



Postflop 3max SBvsBB Raise Pot



Table of the hud



BU fold preflop!

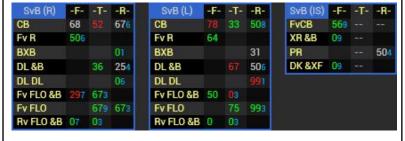
CB – Continuation bet (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Fv R – Fold to raise continuation bet (SB contbet, BB raise, SB fold)

DL – Delayed continuation bet Turn (Flop all check; Turn SB bet)

Fv FLO – Fold to Float Flop and Turn (Flop SB check, BB bet, SB fold) (Flop BB call last action on street; Turn SB check, BB bet, SB fold)

Attached to the cell popup



BU fold preflop!

SvB (R) – SB against BB in single raise pot SvB (L) – SB against BB in limp pot

CB – Continuation bet (bet on Flop from preflop aggressor; on Turn and River is considered **only** if on **all** previous street was continuation bet too)

Fv R – Fold to raise continuation bet

BXB - Line Flop bet; Turn check; River bet

DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call delayed continuation bet Turn

DL DL - Delayed continuation bet River. Flop all check; Turn all check; River preflop aggressor bet

Fv FLO &B – Fold to Float Flop and Fold to bet turn after call float flop (Flop Preflop aggressor check, NOT Preflop aggressor bet, Preflop aggressor fold)

Fv FLO – Fold to Float Turn and River (Turn River Villain call last action on the street; On next street Player check, Villain bet, Player fold)

Rv FLO &B - Raise to Float Flop and Bet turn after raise float flop

SB (IS) – SB against BB in isolate pot

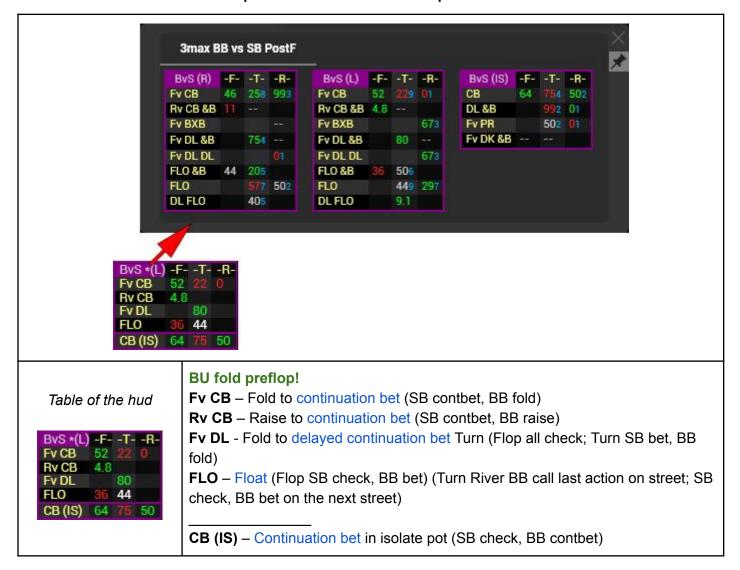
Fv CB – Fold to continuation bet (Preflop aggressor bet, NOT Preflop aggressor fold)

XR &B – Raise to continuation bet Flop and Bet after raise to continuation bet

PR – Probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet) and Probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet)

DK &XF - Donkbet Flop and Fold to bet turn after call donkbet flop

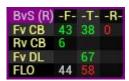
Postflop 3max BBvsSB Limp & Isolate Pot



Postflop 3max BBvsSB Raise Pot



Table of the hud



BU fold preflop!

Fv CB – Fold to continuation bet (SB contbet, BB fold)

Rv CB – Raise to continuation bet (SB contbet, BB raise)

Fv DL - Fold to delayed continuation bet Turn (Flop all check; Turn SB bet, BB fold)

FLO – Float (Flop SB check, BB bet) (Turn River BB call last action on street; SB check, BB bet on the next street)

Attached to the cell popup part single Raisepot and Limppot



BU fold preflop!

BvS (R) – BB against SB in single raise pot

BvS (L) - BB against SB in limp pot

Fv CB – Fold to continuation bet (SB contbet, BB fold)

Rv CB &B – Raise to continuation bet Flop and Bet turn after raise to continuation bet

Fv BXB – Fold to Line Flop bet/call; Turn check/check; River bet/fold

Fv DL &B - Fold to delayed continuation bet Turn and Fold to bet River after call to delayed continuation bet Turn

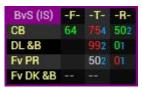
Fv DL DL - Fold to delayed continuation bet River (Flop all check; Turn all check; River Preflop aggressor bet, NOT Preflop aggressor fold)

FLO &B – Float Flop (Flop SB check, BB bet) and Bet turn after float flop

FLO – Float Turn and Float River (Player call last action on street and bet first action on next street after check from Villain)

DL FLO – Line Flop all check; Turn Villain check, Player bet

Attached to the cell popup part Isolatepot



BvS (IS) – BB against SB in isolate pot

CB – Continuation bet (bet on Flop from preflop aggressor; on Turn and River is considered only if on all previous street was continuation bet too)

DL &B – Delayed continuation bet Turn (Flop all check; Turn preflop aggressor bet) and Bet on River after call delayed continuation bet Turn

Fv PR – Fold to probe bet Turn (Flop all check; Turn NOT Preflop aggressor bet, Preflop aggressor fold) and Fold to probe bet River (Flop Preflop aggressor bet, NOT Preflop aggressor call; Turn all check; River NOT Preflop aggressor bet, Preflop aggressor fold)

Fv DK &B - Fold to Donkbet Flop (Flop NOT Preflop aggressor bet, Preflop aggressor fold) and Fold to bet turn after call donk bet flop

HERO statistics in HU against a specific Opponent

Preflop SB HU

Table of the hud



VP – **VPIP** Voluntarily put money into the pot

MR – Open Min-Raise (open raise with size from 2 bb to 2,2 bb)

Fv3B – Fold to 3–bet (shove and not shove) (SB open raise, BB raise, SB fold)

L – Open Limp

LF – Fold to isolate not shove (SB limp, BB raise nAl, SB fold)

vAl – Fold to isolate shove (SB limp, BB raise Al, SB fold)

Preflop BB HU

Table of the hud

HU BB FVMR 3B IS ISS 16+ 42 16 0 29 10-16 44 44 0 60 **FvMR** – Fold against Min-Raise (2-2,2 bb) (SB minraise, BB fold)

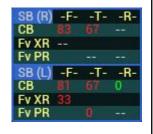
3B – 3-bet (shove and not shove) (SB raise nAl, BB raise)

IS – Isolate not shove (SB limp, BB raise nAI)

ISS – Isolate shove (SB limp, BB raise AI)

Postflop SB HU

Table of the hud



SB (R) – stats group on the game in single raise pot

SB (L) – stats group on the game in limp pot

CB – Continuation bet (BB check, SB contbet)

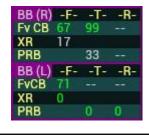
Fv XR – Fold to raise continuation bet (BB check, SB contbet, BB raise, SB fold)

Fv PR – Fold to probe bet Turn and River (Flop all check; Turn BB bet, SB fold)

(Flop BB check, SB contbet, BB call; Turn all check; River BB bet, SB fold)

Postflop BB HU

Table of the hud



BB (R) – stats group on the game in single raise pot

BB (L) – stats group on the game in limp pot

Fv CB – Fold to continuation bet (BB check, SB contbet, BB fold)

XR – Raise to continuation bet Flop (BB check, SB contbet, BB raise)

PR – Probe bet Turn and River (Flop all check; Turn BB bet) (Flop BB check, SB contbet, BB call; Turn all check; River BB bet)

Disabled Features

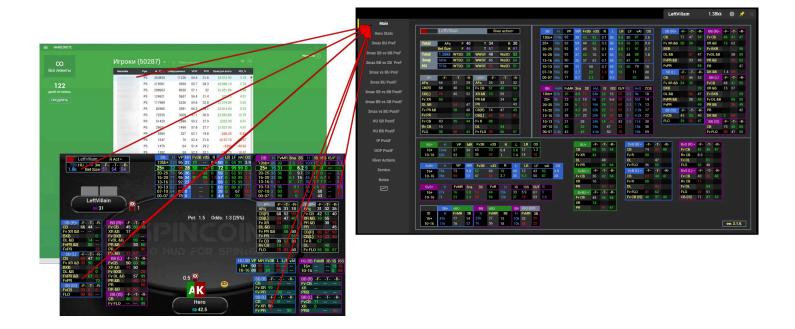
In hud, you can display stacks of opponents recounted into big blinds (bb), as well as an effective stack in current hand. By default, their output is disabled. You can turn on the display at any time. If you need this functionality - contact hud support - skype - petan2002

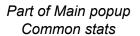




Main popup

The main popup is called by clicking **NOT** on a stat (by free, empty place) in any table of the hud or by clicking on the player in the list of players in the main <u>Hand2Note</u> window. When you call the main popup from the list of players in the main <u>Hand2Note</u> window, all preflop and postflop color maps work in it, even in the Pokerstars rooms.







AFq- Aggression frequency (factor) by streets (Flop,

Turn, River) Attention*

Bet Size – The average size of the Bet action in the streets as a percentage of the pot size

Total – Sum of HU and 3way

3way - Only 3way

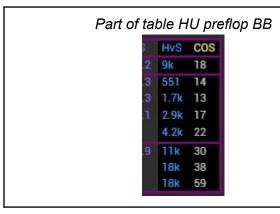
HU – Only HU

WTSD – Went To ShowDown tells what percent of cases a player saw flop and went to showdown

WWSF - Won When Saw Flop

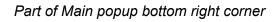
WASD – Won At ShowDown tells what percent of showdowns a player wins out of all those that he sees

* – If you use this statistics for opponent's actions analysis in PokerTracker4, keep in mind, that PT4 displays it incorrect. AFq – is the ratio of raise or bet cases on street to the number of situations when a player saw this street. PT4 correctly counts raises and bets, but incorrectly counts cases when a player saw street, not taking into stat lots of situations. Hand2Note (H2N) shows both situations correctly. That is why the meaning of this statistics in PT4 is much higher than in H2N.



HvS – the number of hands played against a shove from SB (limps and raises not shove from SB excluded)

COS – Call Open Shove (SB shove, BB call)





The cell shows the current version of the hud installed on your computer

Updates

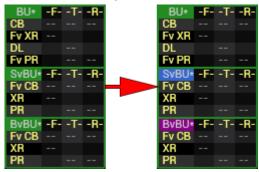
Updates are free. The current version of the hud is indicated at the beginning of this document. The current version of the installed on your computer hud you can find by calling in any way the main popup (most easily by double clicking on any player in the list of players in the main window Hand2Note). Looking for the "Main" tab, the bottom right corner:



If the versions are different, then to update the hud, you need to contact the support by skype - petan2002

List of changes

- ver. 2.1.0. In the main popup, HU BB preflop tables are added columns with the number of Hands played against the Shove (HvS) and the stats Call Open Shoves (COS).
- ver. 2.1.1. In the spreadsheet for the 3way postflop of the Button, the color of the block names is changed to the corresponding (more correct) common color scheme.



ver. 2.1.2. - In the popup table for 3way preflop BBvSB added a column with the Call Open Shoves (COS).