

YOJIMBO



- **ASPECTS**

High Concept: *Scruffy wandering ronin instigator & swordsman*

Trouble: *"He's nothing without his swords!"*

Other: *No master worth serving; Let circumstance make the path; I'll think while I drink*

- **APPROACHES**

+3 Clever

+2 Quick, Sneaky

+1 Forceful, Careful

+0 Flashy

- **STUNTS**

- When attempting to **Read** people, I am +2 to **Cleverly Overcome** when attempting to determine existing Aspects.

- When I **Lure** an opponent, I am +2 to **Cleverly Create an Advantage** using an existing aspect I am already aware of.

- When I choose to **Strike** an opponent, I am +2 to **Quickly Attack** as long as I have access to a blade.

- **REFRESH:** 3

- **STRESS:** ○○○

CONSEQUENCES

- **Mild (2):**

- **Moderate (4):**

- **Severe (6)**