

Unhandled exception: page fault on read access to 0x10003b00 in 32-bit code (0x10003b00).

Register dump:

CS:001b SS:0023 DS:0023 ES:0023 FS:1007 GS:000f

EIP:10003b00 ESP:0081da98 EBP:0081fd88 EFLAGS:00010246(R- -- I Z- -P-)

EAX:0040169c EBX:00000000 ECX:00000000 EDX:00000000

ESI:00000000 EDI:00000000

Stack dump:

0x0081da98: 004016a5 7b849810 00000000 7b854821

0x0081daa8: 00000000 00000000 00000000 00000000

0x0081dab8: 00000000 00000000 00000000 00000000

0x0081dac8: 00000000 00000000 00000000 00000000

0x0081dad8: 00000000 00000000 00000000 00000000

0x0081dae8: 00000000 00000000 00000000 00000000

0200: sel=1007 base=7ffc0000 limit=00000fff 32-bit rw-

Backtrace:

=>0 0x10003b00 in <wine-loader> (+0x10003b00) (0x0081fd88)

1 0x00401b36 in game (+0x1b35) (0x0081feb0)

2 0x7b8516ac in kernel32 (+0x416ab) (0x0081fec8)

3 0x7b854867 in kernel32 (+0x44866) (0x0081ff08)

4 0x7bc67efc in <wine-loader> (+0x7bc67efb) (0x0081ff28)

5 0x7bc68faa in <wine-loader> (+0x7bc68fa9) (0x0081ffa8)

6 0x7bc67ec2 in <wine-loader> (+0x7bc67ec1) (0x0081ffc8)

7 0x7bc3fd3e in <wine-loader> (+0x7bc3fd3d) (0x0081ffe8)

0x10003b00: -- no code accessible --

Modules:

Module	Address	Stabs	Debug info	Name (40 modules)
ELF	0-82001000	Stabs	<wine-loader>	
PE	400000- 412000	Deferred	game	
PE	42310000-4231b000	Deferred	msvfw32	
PE	42330000-42336000	Deferred	devenum	
PE	42370000-42373000	Deferred	avicap32	
PE	42510000-4254b000	Deferred	user32	
PE	42660000-42667000	Deferred	gdi32	
PE	42790000-42794000	Deferred	advapi32	
PE	44920000-44924000	Deferred	version	
PE	44a10000-44a13000	Deferred	winemac	
PE	44fd0000-44fd3000	Deferred	msacm32	
PE	44ff0000-44ff3000	Deferred	midimap	
PE	45000000-45004000	Deferred	wineqtdecoder	
PE	450e0000-450e4000	Deferred	imm32	
PE	45130000-45134000	Deferred	dmloader	
PE	45170000-45176000	Deferred	dmime	
PE	451d0000-451d4000	Deferred	dmusic	

PE	45200000-45204000	Deferred	dmsynth
PE	46f80000-46f89000	Deferred	quartz
PE	47790000-47798000	Deferred	ole32
PE	478d0000-478d4000	Deferred	rpcrt4
PE	47960000-479d7000	Deferred	winmm
PE	47a60000-47a69000	Deferred	msacm32
PE	47a80000-47aaf000	Deferred	comctl32
PE	47bb0000-47bb4000	Deferred	ws2_32
PE	47be0000-47be8000	Deferred	oleaut32
PE	47d20000-47d24000	Deferred	uxtheme
PE	47d60000-47d64000	Deferred	wsock32
PE	47d70000-47d74000	Deferred	iphlpapi
PE	47da0000-47da4000	Deferred	ddraw
PE	47e20000-47e24000	Deferred	wined3d
PE	47f70000-47f74000	Deferred	opengl32
PE	4a010000-4a014000	Deferred	dsound
PE	4a060000-4a064000	Deferred	mmdevapi
PE	4a090000-4a093000	Deferred	winecoreaudio
PE	4a0f0000-4a0f3000	Deferred	winemp3
PE	4a580000-4a588000	Deferred	shlwapi
PE	4b960000-4babd000	Deferred	shell32
PE	7b810000-7b9ad000	Deferred	kernel32
PE	7bc10000-7bc14000	Deferred	ntdll

Threads:

process tid prio (all id:s are in hex)

00000008 (D) Z:\Users\oliviaandmichael\Desktop\untitled folder\Game.exe

0000002b 15
00000029 0
00000027 15
00000026 0
00000009 0 <==

0000000e services.exe

0000001d 0
0000001c 0
00000014 0
00000010 0
0000000f 0

00000012 winedevice.exe

00000020 0
00000019 0
00000017 0
00000013 0

0000001a plugplay.exe

0000001f 0
0000001e 0
0000001b 0
00000021 explorer.exe
00000025 0
00000022 0

System information:

Wine build: wine-1.6.1

Platform: i386

Host system: Darwin

Host version: 15.6.0