

War Robots Ultimate Spending Guide

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Disclaimer: the tiering system used in the guide is independent with other tiering systems, do not confuse the numbers!

TL;DR: hoard dgems, wait out the spending tier, spend dgems, rinse and repeat

The Basics

The tiering system in the offers page can be divided into two distinct systems. These two systems are completely independent.

- A. Resource tier system: contains everything except the equipment tabs, including drone task chain
- B. Equipment tier system: only equipment tab

There are two ways to spend in this game

1. Buying dgems in webshop or in game
2. Buying resources or offers directly

Buying dgems directly accumulates towards both tier systems. If you spend US\$7.5 on 750+37 dgems, both tier systems will accumulate US\$7.5. When buying offers and resources directly, they only accumulate towards their own tier system. If you spend US\$4 on a drone + microchip bundle, it only accumulates towards the resource tier system.

Crucially, spending existing dgems DOES NOT affect your spending tier in either system at all. Any other forms of paying will accumulate spending tier.

The Tiers

The resource tier system has 6 tiers from -1 to 4.

The equipment tier system has 4 tiers from -1 to 2.

Resource Tier System

Tier -1

This tier is special in the way that it only has extremely cheap deals, often confused with tier 0. Usually, it has extremely cheap deals and sometimes high value resource deals. The majority of deals including high value datapad combos are NOT in this tier.

Tier 0

This is the most recommended tier to stay in, if you are a light spender, you should try to stick to this tier. Usually has highest value combos including datapads

Tier 1

Normally a medium spender can maintain this tier. Have average value deals. Crucially, some data pad offers in this tier are slightly better value than tier 0

Tier 2

Normally a relatively high spending player can maintain this tier. Have low value deals. Crucially, some higher tier data pads deals are better value than tier 0

Tier 3

A transitional tier. Hard to stay in this tier

Tier 4

The tier where ultra turbo mega whales reside. Try to not stay in this tier at all costs. It is the worst value by far.

Equipment Tier System

Tier -1

Extremely cheap deals, as with tier -1 in the resource tier system, higher cost deals are not available. Not much to say.

Tier 0

Best Value, normal deals

Tier 1

Approximately US\$1-2 (100-200 dgems) more expensive than tier 0

Tier 2

Approximately US\$2-4 (200-400 dgems) more expensive than tier 0

Determining Your Tier

Your tier for resource tier system could be determined by looking at the prices of your upgrade token. It is located at the top of the resource tab, usually in the form of token x1 + power cells/boosters. It can also be (less certainly) determined by your gold price, located close to the bottom of the resource tab

Token method only works for level 30 accounts. Gold method works for all accounts (? indicate unconfirmed)

Tier	Token	Gold
-1	US\$3 (300 dgems)	US\$6 (600 dgems) = 23k Gold
0	US\$3 (300 dgems)	US\$6 (600 dgems) = 23k Gold
1	US\$4 (400 dgems)	? US\$8 (800 dgems) = 32k Gold
2	US\$5 (500 dgems)	US\$15 (1500 dgems) = 45k Gold
3	US\$6 (600 dgems)	? US\$15 (1500 dgems) = 40k Gold
4	US\$7 (700 dgems)	US\$15 (1500 dgems) = 40k Gold

If you are below level 30, in the resources tab if you have the upgrade token + power cell for 500 dgems, you are in tier -1.

Controlling Your Tier

Resource Tier System

Increasing tiers

When the spending amount in a period of time exceeds a critical value, then the spending tier will increase. One transaction can only increase your spending tier by a maximum of 2 tier.

When you refresh your game, such as after a match, and the game suddenly offers deals with a higher number of resources but a lower value, you know you increased your spending tier. This will not replace the deals you currently already have, but the next day you will only get deals on the new spending tier.

Example when increasing from tier 0 to tier 1



Raising from tier 0 to tier 1, approximately US\$8 need to be spent across a period of time (approximately 30 days).

Raising from tier 1 to tier 2 the threshold is relatively generous, the exact value is unknown.

Raising from tier 2 onwards the threshold is very generous and hard to increase, exact value is unknown.

Decreasing tiers

When the spending amount in a period of time is less than a critical value, then the spending tier will decrease. One event can only decrease your spending tier by a maximum of 2 tier.

When you refresh your game such as after a match, and the game suddenly offers deals with a lower number of resources but a better value, you know you decreased your spending tier. This will not replace the deals you currently already have, but the next day you will only get deals on the new spending tier.

Decreasing from tier 0 to tier -1 requires completely zero accumulation of spend within a time period (approximately 30 days)

Decreasing from tier 1 to tier 0 requires the total accumulation of spending in a period of time (approximately 30 days) to be less than a critical value (approximately US\$8). However, when you have successfully decreased to tier 0, you MUST stop spending for at least 5 days, including the day the tier decreased, in order to stabilize in tier 0. Therefore, it is recommended to stop spending for an entire week after reaching tier 0 to play it safe.

Rules for decreasing from tier 2 are unclear. It requires the total accumulation of spending in a period of time (approximately 30 days) to be less than a critical value (currently unclear). It may be further possible to quickly decrease the spending tier to tier 0 after successfully decreasing to tier 1. However, there seems to be some kind of unknown criteria preventing decreasing past tier 2 if your account was in tier 4.

Decreasing from tier 4 to tier 2 requires 28 days of completely zero accumulation of spend. During the period you will see deals fluctuating between tier 4 and tier 3, but on the 28th day the tier will instantly decrease to tier 2. (confirmed by myself from 2026/06/17 and 2026/07/15). However, the first major spend (eg US\$60) after decreasing to tier 2 will NOT increase your spending tier, but the next spend, no matter the amount, will send you right back into the purgatory.

Equipment Tier System

Once you have increased your tier past tier 0, you will usually be at tier 2. Unfortunately, it is extremely difficult to decrease. There is only one documented tier 2 account that has completely stopped spending for 200 days, only after which a very small portion of the deals in the equipment tier are back to tier 0.

Epilogue

I created this after seeing the old [reddit post](#) about the spending tier. This guide also sources information from the [Chinese wiki page](#). Huge shoutout to both websites.