

## **NEXT MAN UP DYNASTY BYLAWS**

### **1. League Overview**

League Type: Dynasty

Platform: Sleeper

Teams: 12

Commissioner: Mitchell Zander

Co-Commissioner(s): Robbie Krueger

Chat App: Sleeper Chat

### **2. League Format**

Scoring: PPR / 0.75 TE Premium / Superflex

Roster:

QB: 1

RB: 2

WR: 3

TE: 1

FLEX (RB/WR/TE): 2

SUPERFLEX: 1

DEF/K: No

Bench: 15

IR: 2

Taxi: 4 - with one year eligibility

Schedule: 14-week regular season, H2H

Divisions: N/A

### **3. Scoring Settings**

Passing Yards: 1pt per 25 yds

Pass TD: 4

INT: -2

Rush Yards: 0.1pt per 1 yd

Rush TD: 6pts

Receptions: 1 PPR RB WR / 1.75 PPR TE

Receiving Yards: 0.1pt per 1 yd

Receiving TD: 6pts

Fumbles Lost: -2pts

Bonus Scoring: N/A

#### 4. Transactions

Waivers: FAAB

FAAB Budget: \$200 per year

Trades:

- No limit
- Deadline: Week 14, league renewed after Superbowl.
- Review: Commissioner to confirm league dues payment in case of pick trading
- Veto: N/A

#### 5. Drafts

Startup Draft: Snake - slow draft

- August 2nd at 12:00pm MDT
  - Draft date can be moved by  $\frac{2}{3}$  majority.
- Includes: Vets + Rooks
- Time per pick: 2 hrs with draft pause between 8:00pm MDT and 8:00am MDT
- Draft order randomized once league is full and all dues paid.

Annual Rookie Draft:

- 4 Rounds, two weeks post-NFL Draft
- Order: Worst-to-first, non-playoff teams by Reverse Max Points For → playoff teams by placing (First place = last pick, Second Place = second to last pick, etc).

- Style: Linear

Pick Trading: Allowed up to 3 years out (Sleeper Standard). Pay dues through year of traded pick (ie 2027 pick traded in 2025 two league year dues owed.)

## **6. Keepers & Taxi**

Full Dynasty: Keep entire roster

Taxi Eligibility:  $\leq 1$  years exp

Taxi Call-Up: Permanent for the season.

## **7. Playoffs**

Teams: Top 6 (voted on 5/19/25)

Seeding: Based on record

Tiebreakers:

1. H2H
2. Points For
3. Points Against
4. Coin Flip

## **8. Fees & Payouts**

Buy-In: \$50, two years upfront (\$100)

Platform: LeagueSafe

Due Date: Before Startup / Before Rookie Drafts / After trade (if before Rookie Draft)

Payouts:

- 1st: \$380
- 2nd: \$100
- 3rd: Money Back
- High Score Weekly: \$5 through regular season

## **9. Rules & Governance**

Amendments: 2/3 vote

Commish Role: Enforce rules, resolve disputes

Activity: Stay active, respond to trades

Tanking Policy: Forfeiture of pick, moved to end of non-playoff teams.

## **10. Orphans & Replacements**

Orphan teams inherit full assets

Incentives may be offered to new owners. Such as first year no league dues.

## **11. Violations**

Missed Lineups:

- 1st Offense = Warning
- Repeat = Penalties - \$5 in fines
- Penalties reset each year

Collusion = Instant Removal

League Integrity Clause: Commish may take necessary actions to maintain fairness