Name: Group #
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## **Grading Rubric:**

F	Sul	90	for	the	Gam	10
- 16	<b>₹UI</b>		101		Jan	

•	Rules displayed at game and are easy to understand												
	4	3	2	1		0							
•	Price to play and how much you win are displayed												
	4	3	2	1		0							
								/8					
Model or Playable Model													
•	Completed project that works and well constructed												
	15	12		9	6	,	3	0					
•	Creativi	ity											
	5	4		3	2		1	0					
Prese	entation							/20					
	Accurate Theoretical Probability with description												
	6	5	4	3	2	1	0						
•	Experimental Probability												
	5	4	3	2	1	0							
•	Amount of money school will collect/school will pay out/profit												
	6	5	4	3	2	1	0						
•	Explanation of why your game should be chosen (Reflection)												
	5	4	3	2	1	0							
								/22					

TOTAL: