

LOOT.BET Asia Summer Championship

Format

1. Dates: 15th June - 29th June
2. LOOT.BET Asia Summer Championship is divided into 2 stages:

- **Main Stage**

- Dates: 15th June - 24th June
- Round Robin format with 12 Teams (6 Invited + 2 from Closed Qualifier, 2 Groups with 6 teams in each). 1st-2nd place in each group will advance to Winner Bracket of Final Stage, 3rd-4th place in each group will advance to Lower Bracket of Final Stage
- Total number of BO3 matches is 30 (5 bo3 for each team)

- **Final Stage**

- Dates: 25th - 29th June
- Double elimination format for 8 teams (4 Teams in Winner bracket and 4 Teams in Lower bracket)
- Total number of BO3 matches is 9 + 1 BO5 match with advantage 1 map for team from Winner bracket (1-5 bo3 + 1 bo5 for each team)

Prize Pool of Asia Summer Championship:

1st place - \$6 000

2nd place - \$2 500

3rd place - \$1 000

4th place - \$500

The prize pool will be paid within 3 months from the date of the end of the tournament

Teams & Players

- A team must consist of a minimum of 5 players.
- Real nicks must be used.
- Tags must be used.
- Standins can be used online, max 3 in tournament

- Standins must not be a member of another team in the tournament.
- Standins must use a Standin tag before their nicknames.
- If standins are to be used, Admins must be notified at least 24 hours before gametime.

- **Players Information**

Players must send to the tournament organizer all the necessary information about the team and players at the official request of the organizer.

Hosting

Selection order:

Automatic coin toss is used on the first map, on the second map the opposite command has the right of first choice.

On odd cards, a rule similar to the first card applies, on even - the second

- Servers
 - Default servers are Singapore
 - Servers can be changed if both teams agrees to play on another server than default.
- The game can be postponed for a maximum of 1 hour from the time of its official start because of the delay of previous game.
 - In case of the delay of match for more than 1 hour - the teams have right to ask to postpone match for another day at time convenient for them.
- The game will be hosted by the admin at least 15 minutes before the first game is to start.
- A represent from each team must be in contact with an admin 15 mins before the game is supposed to start (Team Captain or Manager).
- All the players should be in the game 5 minutes before the game will start.
 - 5 mins:take 30 penalty points
 - 10 mins:take 70 penalty points
 - 15mins:take 110 penalty points
 - 20 mins:take Def Lose map 1
 - 30 mins:take Def Lose whole map and also at decision of the administrator the team can be banned in ILUSION tournaments for 3 months

Map-set

- The following settings are to be used every game:
 - Lobby password: Will also be posted on Discord when lobby is hosted.
 - Cheats: Off
 - Bots: Off
 - All Chat: Off
 - Version: Tournament
 - Series: BO3
 - Gamemode: Captains Mode
 - Starting Team: Decided before the game
 - Punishments: None
 - Server: Singapore
 - Spectators: Tour Ticket
 - Dota TV Delay: 5 mins
- The version to play is the current Tournament Version.
- The mode to be played is CM.

Behavior

- Flaming and bad-mouthing are not allowed.
- The usage of all-chat should be used to a minimum.
- No offensive nicknames are allowed.
- Players should, while in game, use their official nicks
- Teams should, while in game, use their official tag

Streaming and spectating

- No streaming allowed except for streamers chosen by administrators
- Only chosen streamers, producers and admins will be allowed in the spectator-spots.
- Streaming will be in the following languages:
 - *English*
 - *Russian*

Disconnects, pauses and crashes

- Pausing is not allowed during picks unless the captain disconnects.

- If the game crashes during the picks, the game will be remade and the same picks will be picked.
- Players have rights to pause the game if needed. Be sure to announce the pause in all-chat a few seconds before if not an emergency.
 - The reason for the pause must be reasonable. Both teams must agree on resuming before resuming the game.
- If a player disconnects, the player's team should pause the game right away.
- A team has the right to 10 minutes worth of pause per map. (per team and per map) After that, the opponent team can resume unless admin stated otherwise.
- If teams disconnect from the game completely and do not have any chance connect to the game again:
 - If the advantage of one of the teams is less than 15 000 - This map should be restart
 - If the advantage of one of the teams is more than 15 000 - This team is winning on this map

Game end

- The game is over when either team's Ancient Fortress is destroyed
 - "GG" is typed, is a confirmation of defeat

Rules about slots in the tournament

- Slot in tournament have any 3 players from teams, and in case of their withdrawal from team they have primary right to the slot (But any 3 players and team have slot on tournament only after his 1 game in a tournament). In case of their refusal from the slot - judges decide who will get it

Also if team leave from tournament 2 days before starts tournament or after tournament start:

1. If reason will be disband - judges will choose penalties for them
2. If reason will be not disband - team will have 6 months ban in Illusion tournaments
3. Judges can change penalties from point 2

Rules about awards for matches

- Winning awards 3 points
- Losing awards no points

Addition to the rules about main stage

- **What do we do if the teams have the same score at the end of the main stage:**

1. If two teams have the same score, then we look at the results of a personal match of these teams.

2. If there are three teams, then we look at the result of the matches on the maps between these teams. If the result maps same, then we look at the result of the maps for all matches of the main stage. If after that the team points are equal, tiebreaker bo1 match.

Penalties

- If team violates the rules of paragraph "Teams & Players" – Team Disqualified from tournament and have 3 months ban on Ilusion tournaments
- If team violates the rules of paragraph "Behavior" – Team lose map/match/disqualify from tournament or have 3 months ban on Ilusion tournaments
- If team violates the rules of paragraph "Streaming and spectating" – Team or player Disqualified from tournament and have 9 months ban on Ilusion tournaments
- If team violates the rules of paragraph "Disconnects, pauses and crashes" – Team lose map/match/disqualify from tournament or have 2 months ban on Ilusion tournaments

- **Betting**

No players, team managers, staff or management of attending organizations may be involved in betting or gambling, associate with betters or gamblers, or provide anyone any information that may assist betting or gambling, either directly or indirectly, for any of the tournament matches or the tournament in general. Any bets against your organization's matches will result in the immediate disqualification of your organization and a minimum ban for 2 years and 6 months on all the organization's tournaments. Other violations are penalized at the discretion of tournament administrators.

Editing the rules

- Any rule can be changed or added during the event by the admins.