

League of Legends Tournament Rules

Contact us at ucdlolclub@gmail.com

Codes of Conduct

We would like to remind everyone that when you started playing this game you agreed to follow The Summoner's Code of Conduct.

- 1) Support your Team
- 2) Drive Constructive Feedback
- 3) Facilitate Civil Discussion
- 4) Enjoy Yourself, but not at Anyone Else's Expense
- 5) Build Relationships
- 6) Show Humility in Victory, and Grace in Defeat
- 7) Be Resolute, not Indignant
- 8) Leave No Newbie Behind!
- 9) Lead by Example

http://na.leagueoflegends.com/articles/The_Summoners_Code

Please remember that although there are prizes, these games are meant to be a fun casual experience for everyone. **Unsportsmanlike conduct will not be tolerated.** If we deem it necessary we will suspend you from participating in any League of Legends Club sponsored activity for the rest of the year.

If you would like to report unsportsmanlike conduct, Please email our Resolutions Officer: Evan Sarina at esarina@ucdavis.edu with your report and any evidence you would like us to see. Thank you.

Proving Grounds ARAM Tournament

Every Thursday night between **10:00PM and 11:00PM**, all participants must be online and in the 'ucd' chatroom in order to receive their game invite. If you do not accept your invite, we will attempt to contact you in game. If you are not online, you will lose your chance to gain a win that week.

IMPORTANT: Stay on the team you join. You cannot switch sides after joining the game unless told to by an administrator.

IMPORTANT: If you miss the game you are invited to that week you lose your chance of getting a win that week.

IMPORTANT: After every match, you must take a screenshot of your win, including all the players in your game and email that to us, or you can send us your LoLReplay file. Please title your email. "Spring 13 ARAM Week [#]: [your name] = [Score]". For Example: Spring ARAM Week 1: Esc Man = Win

Scoring:

At the end of the tournament, each player will gain points for every match they won based on the AVERAGE number of wins that their opponents have at the END of the tournament. This means you will not know your standing till the very end.

Prizing:

Prizes Per Player

1st Place: \$20 + Choice of: Teemo Hat, Triforce Keychain, or ComboPack (PentaKill Wristband + Soraka Banana + Gangplank Orange)

2nd Place: \$15 + Choice from remainder of 1st Place Options

3rd Place: \$10 + Soraka Banana

4th Place: \$5 + Gangplank orange

Monetary prize may be distributed as Cash, RP, or any combination of the two.

To Check that you have read all these rules, **you must friend ucdlol** in game.

Tournament Ends May 16th