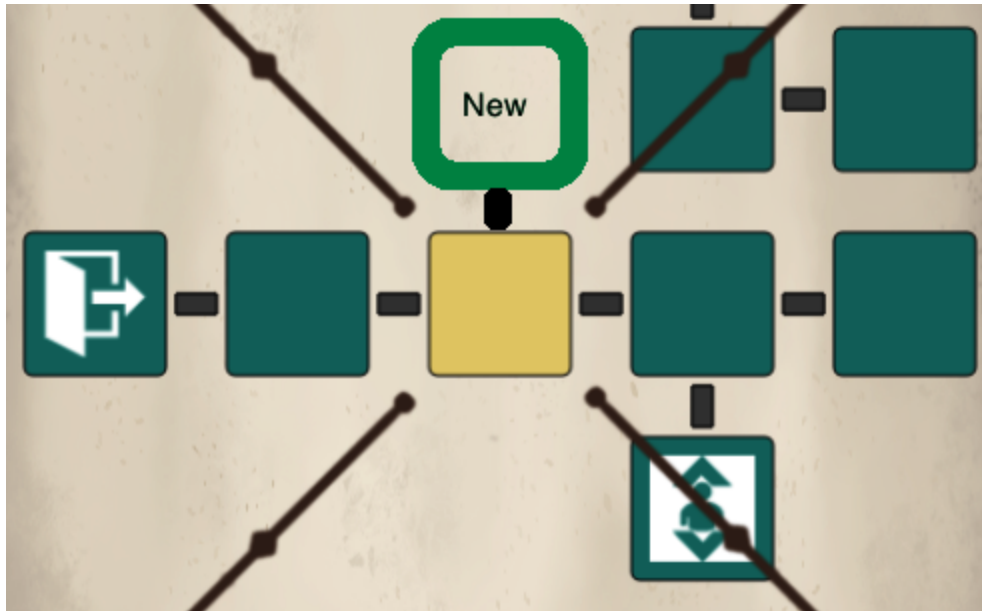


# Minotaur-themed booze stash

The purpose of this is to provide the player with a supply of minoblood wine/bovum sherry if they choose to defeat the guards - as it stands now, doing so requires you to go to Kohaku and farm for random chance.

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// A new room in the undermountain next to the Frost Marshes exit



//last paragraph of the block BELOW the new block :

OLD TEXT: There used to be a large passage to the north beneath a grand archway, but a cave-in has rendered the road impassable, leaving only paths to the east and west. While it looks like it could be cleared out by a team of determined workmen over a week or so, evidently no one's bothered to try...

NEW TEXT: There used to be a large passage to the north beneath a grand archway, but a cave-in has rendered the road impassable. While it looks like it could be cleared out by a team of determined workmen over a week or so, evidently no one's bothered to try... A makeshift sleeping quarters has been made in the vestibule left behind, but the only real paths lie to the east and west.

## Text for the new box If Champion of Frost

The cave in has left enough room for the guards to set up a makeshift rest area.

A few cots, a table, and some chairs have been set up. A curtain hangs around the furthest cot, likely to provide a bit of privacy, but it might as well not even be there. You fear what sort of visual nightmare you might discover back there.

You figure the guards must have needed a place close to the door to rest while taking shifts or during bad weather. Some shot glasses are lying out, with a bottle of minoblood wine to boot! There's even some bovim sherry stored with more bottles of bloodwine in a crate near the back of the vestibule.

**[propose a toast]** {You figure they won't mind if the *Champion of Frost* and [pc.mfn|his|her|their] minotaur companion sample their minotaur-themed refreshments, right?}

//after the "toast" your team recovers some health and resolve (once a day) and brint gains a 6 hour power boost

## Text for the new box if player defeated guards:

This must be where the guards you defeated chose to sleep when taking shifts outside the undermountain. A few cots, a table, and some chairs have been set up. A curtain hangs around the furthest cot, likely to provide a bit of privacy, but it might as well not even be there.

The Guards are long gone. A few vestiges of their hasty retreat remain: A stray belt, a shattered lamp, a rusty knife. There are some glasses for taking shots lying out, but nothing to drink. It looks like the guards took their booze with them...

**//upon initial encounter and until you search the area with Brint/Brienne:**

[party.has brint] "Hey [brint.isBrienne|Brienne|Brint], can you help me search this place?" [Maybe if you had a **certain minotaur companion**, they might be able to help you search this place better.]

**[search area]**{required: [brint.isBrienne|Brienne|Brint]}

## search area

**[brint.isBrienne|Brienne|Brint]** peers behind the curtain. "I think something is behind these rocks." Up on a high section of rubble, **[brint.isBrienne|Brienne|Brint]** makes a discovery:

**[brint.isBrienne]** "**Bovum Sherry! The womenfolk from my village had a thing for this stuff. I've tried it before, but I bet I'd have a whole new appreciation for it now! Ooh - There's some Minoblood Wine, too.**"["Minoblood Wine! This must have been those guards' secret stash. Some Bovum Sherry as well."] An excited look spreads across the minotaur's **[brint.isBrienne|face|muzzle]**.

It appears that they took the bulk of their wares with them in retreat, but this stash was left behind buried in the rubble, and above the view of any short-statured raiders. Only someone with a nose for **[brint.isBrienne|minoblood wine like Brint|minotaur drinks like Brienne]** could have found it.

“Can we try some?”

**[Raid stash]** {it's well hidden, so you aren't worried about it disappearing... but you're not one to let free booze go to waste! Better stash a few bottles}

**[ProposeToast]** {ask if your minotaur pal wants to drink to anything}

**[Maybe later]** {you'll leave this here for now. You can come back}

//after the “toast” your team recovers some health and resolve (once a day) and brint gains a 6 hour power boost

//after this initial discovery, the options [raid stash] and [propose a toast] replace “search area” option in the new box/room/area, for whenever the player returns

## Maybe later

You've already broken in - wouldn't want to add theft to the list. If you change your mind, you can come back.

## Raid stash

You take a **[s|pair of|few]** bottles and set them aside in your inventory. You don't want to exhaust the supply, but if the place does get raided, you'll regret not stocking up later.

//adds 5 bov. Sherry and 5 minoblood wine to the player's inventory.

//Upon repeat, only 1 bottle of each is taken — available once daily.

## ProposeToast

“What do you want to toast to, [brint.isBrienne|Brienne|Brint]?”

“Khaaak— I don't know. How about you choose, [pc.name]?”

Hmmm.

[rand]“To kicking Kasyrra's ass!”|[brint.married]“To you— my [brint.isBrienne|beautiful, busty cowgirl!|big, studly minotaur man!]” you reply, flashing the ring on your finger.|“To my favorite minotaur,” you reply with a wink|“To kicking tail down here in the

undermountain!”|“To [silly|big ‘ol minotaur [rand|dicks|tits]|minotaurs!]!”|“To Hawkenthorne!”|“To Khor’minos!”|“To loot!”|“To safe travels!”|“To victory!”|“To friends!”]

[rand|“here!” |“heigh, ho!” |“haha, yeah!” |“here, here!” |“I’ll drink to that!”]  
[brint.isBrienne|Brienne|Brint] raises [brint.isBrienne|her|his] glass. “Should I pour you some, [pc.name]? It’s bad luck to toast alone!”

[Bov. Sherry] {drink some bovim sherry}  
[Bloodwine] {down some minoblood wine}  
[Just sip] {you wouldn’t want to transform; just sip on a splash of  
[brint.isBrienne|Brienne|Brint]’s drink, to get a sense of the flavor}

//after the “toast” your team recovers some health and resolve (once a day) and brint gains a 6 hour power boost

## Just Sip

You [rand|look on|gaze ahead|peer forward] as [brint.isBrienne|Brienne|Brint] pours a [rand|splash|drop|bit|trickle] of [brint.isBrienne|Bovum Sherry|Minoblood Wine] into the crude shot glass. (Well, shot glass is unfair; It’s minotaur-sized so it’s more of a small cup.)

[brint.isBrienne|Brienne|Brint] [rand|savors|relishes|cherishes] the flavor as the sweet, semi-alcoholic [rand|drink|beverage|draught] disappears from [brint.isBrienne|her glass. She|his glass. He] sets the spent [rand|vessel|chalice|cup] down with a [rand|tink|clack|thunk|satisfied “Aahh”|[brint.isBrienne|cute hiccup|mighty burp]] and looks up at you.

## Bov Sherry

[brint.isBrienne|Brienne|Brint] fills your glass with sherry, and [brint.isBrienne|her own with the same.|his own with minoblood wine.] After clinking glasses, you both drink the shot down.

[brint.isBrienne|Brienne|Brint] [rand|savors|relishes|cherishes] the flavor as the sweet, semi-alcoholic [rand|drink|beverage|draught] disappears from [brint.isBrienne|her glass. She|his glass. He] watches you down your creamy shot. It’s good warm or cold. Together you set the spent [rand|vessels|chalices|cups] down with a [rand|tink.|clack.|thunk.|satisfied “Aahh.”]

//transformation text then appears as usual after [next], then the player is returned to the tile’s main screen, with the options [south] , [raid stash], and [ProposeToast].

## Bloodwine

[brint.isBrienne|Brienne|Brint] fills your glass with wine, and [brint.isBrienne|her own with the bovim sherry.|his own with the same.] After clinking glasses, you both drink the shot down.

[brint.isBrienne|Brienne|Brint] [rand|savors|relishes|cherishes] the flavor as the sweet, semi-alcoholic [rand|drink|beverage|draught] disappears from [brint.isBrienne|her glass. She|his glass. He] watches you down your scarlet shot. It warms your chest with a sweet, boozy tingle. Together you set the spent [rand|vessels|chalices|cups] down with a [rand|tink.|clack.|thunk.|satisfied “Aahh.”]

//transformation text then appears as usual after [next], then the player is returned to the tile's main screen, with the options [south] , [raid stash], and [ProposeToast].

## The section below is a big ol mess.

The reason is i'm cutting it, after overthinking and time has eroded my confidence of this being realistic for the game. I didn't have the heart to backspace it, just ignore that section. Possible expansion? \*shrugs\*

If youre curious you can read my active descent into doubt in that first paragraph or two, which is a huge disclaimer where I talk myself into the conclusion I eventually made.

## ~~Transformation – To come later???~~

~~//drinking raw minoblood wine or bovim sherry affects a LOT of things, but there are a few things that can ONLY be accomplished 'raw' (no alchemy). Before I put much work into this, I have limited myself to writing for those items, namely: height, butt rating, femininity/masculinity, and cum multiplier. (I have a feeling there's gonna be a hard “no” on companions ever reacting to transformations, which i understand, even if its in a controlled setting like this. I'm guessing that's why ivris is blind. No reaction. Reactions to transformations~~

are just too much of a mess. Too many possibilities/permutations/cases and probably hard to write after the first 5-10 ideas for lines runs out.) Finally, i'm sure EVEN IF people did want it written, they would want Wsan to write it and not some rando like me!

//therefore all of the following is optional (we **could**

**cut whats below and only keep what's above,**

game still needs a new source of minowine on *this* side of the undermountain, imo).

~~//anyway, here's the sort of thing I IMAGINE would happen:~~

# the **normal transformation text appears**, as it would any other time you use a transformative item. The following script would append the transformation text, depending on the effect that round.

## Bov. Sherry

### Raise Femininity by 10 or until 85

[brint.isBrienne| [pc.mf]"Did my little transformation give you a few ideas, [pc.name]?"|"And here I thought you couldn't get any prettier,"] Breinne says, batting her eyelashes playfully.| A big blush shyly creeps across Brint's big 'ol muzzle. "Khaak, [pc.name], when'd you get so cute?" He peers away, nervously fiddling with his glass.]

### Raise Butt Rating by 2 to 4 or until 20

[brint.isBrienne| "Take a seat! You'll find every chair is more comfortable this way," Breinne quips, shooting you a wink and patting her rump twice.|"That was quite a show – I wonder if it will be louder or quieter now when I pound you from behind... Oop– that's the minoblood wine talking, isn't it?" Brint slyly grins at you.]

### Raise Hip Rating by 2 to 4 or until 20

[brint.isBrienne|"We're startin' to look like a genuine pair of cowgirls, aren't we? You think it would scare people off if we led with that?"|"All the better to breed you with, my dear," Brint teases, half serious.]

### Raise Lip Mod by 1 or until 3

[brint.isBrienne|"MMmmh, lets see if they're as kissable as they look now" Brienne pulls you into a Bovum-Sherry-coated smooch, supporting the back of your neck as she leans in. "Ooh - a girl could get used to that!" a bovie tongue escapes to lick the last drop from your lips.|Brint's eyebrows raise as your lips draw his attention. "[pc.name], I'm getting ideas watching these transformations, and I hope you're ready for them." He sets his glass down with a *clack* and pantomimes a blowjob tongue-in-cheek as the both of you laugh.]

### Raise Height by 4" or until 8'

A chair scoots as [brint.isBrienne|Brienne|Brint] rises to compare with you. [brint.isBrienne|"Still taller!" You look up at her proud visage, admiring her all the same (at a slightly decreased angle, that is.) Then your eyes fall to her absolutely *killer* rack. "The view's just fine from down here," you retort. You both giggle and sit back down.|[pc.heightRange 1 62 67]"I still win," Brint jeers. You don't mind the view of his chest, though.|Eye-to-eye with the chocolate minotaur, you shoot

him a grin and the two of you wordlessly fist-bump.[Brint looks up at you, not an ounce of confidence having left his posture. You close in, your face a few inches from him, looking down.  
"I'm still taller if you count the horn!" You smile and give it a little kiss.]

## Minoblood Wine

### Reduce Femininity by 10 or until 0

[brint.isBrienne| A big blush shyly creeps across Breinne's cowgirl cheeks. She peers down at the table "And here I thought you couldn't get any more [pc.mascFem|handsome|attractive]," she admits, a single finger playing with the rim of her glass.|"Khaak, [pc.name], when'd you get so [pc.mascFem|rugged|sexy]?" He quickly adds: "Oh wait, saw my own reflection in the glass – my mistake!" You sneer and punch his shoulder playfully "haha!" he belts.]

### Raise Cum Multiplier by 1 or until 5

"Now that," [brint.isBrienne|Breinne|Brint] pauses, "is what I call a good drink." You both erupt with laughter, a fist pounding the table. "Now you know why I wouldn't shut up about [brint.isBrienne|that stuff!" She|this stuff!" He] exclaims, arms held up.

### Reduce Lip Mod by 1 or until 2

[brint.isBrienne|"Going for the strong and serious look, are we? C'mere and gimme a kiss!" Seductive, red lips sweeten the bite of the minoblood wine still lingering on yours. You wouldn't mind another round of *that*.|"Let's see if they're any less kissable." Brint leans in to plant a minoblood-wine-flavored smooch on your lips. His seem even bigger than usual, but then you realize you can more easily explore the details of his bovine [pc.mf|tongue|lady-kisser]. Not a total loss. "Oh, you're just as good as ever, [pc.name]."]

### Raise Height by 4" or until 8'

{Same as Bovum Sherry above, which has the same effect.}

## ~~There was no effect!~~

If player's race is minotaur, brint/breinne says:

~~"[rand|Looks like you're a bondafide minotaur already! [pc.mf|[[brint.isBrienne|We could be siblings!|We could pass as twins!]]|[[brint.isBrienne|We could pass as sisters!|We could be siblings!]]|Tall enough, yet?|No transformation? No surprise there! You look more minotaur than most of the [pc.mascFem|fellas|gals] from my village!|Damn, you really hold 'em down like a true [pc.mf|minotaur warrior|cowgirl]!|Good stuff! 'Nother round?|Ahhhhh|Nothing like drinking with friends!|I'll never get tired of these]"~~

## ~~Breinne trying Bovum Sherry for the first time~~

//For the first time as a **cowgirl**, that is:



~~//To be honest, I don't know if I could do this scene justice. If this idea makes it into the game, I think Wsan should write her experience here — maybe a lil sex scene — I bet she goes wild for the stuff and starts sprayin' milk like a dairy cow. OR maybe its very mild and short. C'mon Wsan, you know you wanna write it... we all know Wsan's milking scenes are TOP notch. Hope he's got another in him after those piece au resistance Khor'minos scenes.~~

~~// just to clarify, you DONT have to defeat the guards to get access to these TF scenes — the only thing that defeating the guards does is unlock the “secret stash” of minobloodwine in the rubble — the one free bottle every day, 5 bottles on the first time — as opposed to buying it, which isn't even an option if you defeat the guards.~~