

E-LIVE tasks for virtual exchange consist of a sequence of subtasks organised in three phases: preparatory (pre-task), task performance (interaction) and post- task.



Top Chef

TASK SUMMARY

Topic	French and Spanish cuisine - "Top Chef"
Target group CEFR level	Secondary students - B1
Summary of activities	Presenting (and voting for) various existing recipes on Padlet, learning how to present in FrameVR and learning how to make the chosen food.
Learning objectives (intercultural, linguistic, technological and pedagogical)	Intercultural: students will get to know another culture Lexical: a wider vocabulary about cooking, recipes from another culture, names of foreign dishes Grammatical: use of the imperative (<i>rebrassage</i>), linking words and devices Phonological: foreign dish names, different words that sound the same, rising tone for questions, accentuation/intonation Technological: be able to use the tools (FrameVR, Teams, Canva) Pragmatic: be able to create a recipe, to make a recording Methodological: organization of the recipe, which steps to follow and in what order, who does what, the research making, how to negotiate/debate
Final product (expected outcome)	A recording of their recipe + a written recipe
Tool suggestion	FrameVR (the TV show - "Top Chef") Teams (to communicate between groups) Canva (to create a realistic recipe that the teacher could pin in her or his class!)
Has the task been tested?	No
Author(s)/institution(s)	Oriane Michard - Nahel Amrane - Malorie Trapani Woniya Testu - Clara Desnost - Lise Champanhet-Grapeloux - all of us are from the INSPE of Chamalières and the University of Clermont-Ferrand.

TASK PREPARATION



E-LIVE task: Top chef

Task elements	Description of pre-task activities
Preparing for the meeting with VE partner	-create groups with French and Spanish students -they'll get to know each other on Teams
Familiarisation with task topic	-make research on computers to find a favorite dish
Familiarisation with tools	-first time on FrameVR only between French students/Spanish students to discover the virtual world/create an avatar

**TASK PERFORMANCE
(INTERACTION)**

Task elements (steps of the interaction)	Description of activities
	-each student will make a post on a Padlet with a short presentation of it and each group will vote for the one they will cook for the final task -the groups will have a class to learn how to use FrameVR and each student will have to create an avatar and discover the virtual world with a kitchen -this time, the groups (French & Spanish altogether) will make their research about the words, the sentences, the actions they will need to know/do to make the chosen recipe
	-the students will meet again to train themselves to make their recipe
	-differentiation: during live-meetings, the students with special needs will have a toolbox with sentences and vocabulary, ready for them to use, with guidelines

POST-TASK

Task elements	Description of post-task activities
	-evaluation of the recordings by the teacher
	-auto evaluation for the students
	-the recipes are pinned on the wall of the class to create souvenirs

E-LIVE task: Top chef

Disclaimer: This project is funded by the European Commission within the Erasmus+ programme. This material reflects the views only of the authors, and the Commission cannot be held responsible for any use that may be made of the information contained therein.

