

seer

the seer is the guardian of the tribe. they are to interpret prophecies and omens, heal the sick and injured, and perform ceremonies at every gathering. when the seer is close to their final life, out of nine, they are to begin training a prophetically-chosen kit to be the next seer. no tribe cat is to speak against the seer's wisdom. at night, two guards will stay awake as to keep watch over the den of the seer and ensure the safety of the tribe's leader.

lead guard

the lead guard is the one to command and assign every guard and their trainees to groups of hunters. no guard is to speak against the leader. if the leader is injured or killed, a new leader must be assigned. the most experienced guard is to be the leader.

guard

the guards' job is to accompany hunters in patrols to keep harm away from them as they find prey for the tribe. they also mark boundaries at the end of the tribe's territory. no hunter is to speak against the guards.

lead hunter

the lead hunter is the one to command and assign every hunter and their trainees to their patrols. no hunter is to speak against the leader. if the leader is injured or killed, a new leader must be assigned. the most experienced hunter is to be the leader.

hunter

the hunters' job is to search for and capture prey for the clan.

trainee

the trainees are the tribe cats in training. when they are at the age of six moons, they are to be assigned a role by the seer. the strongest and most protective felines are assigned the role of a guard, while the best stalkers are given the role of a hunter. no trainee is to speak against their mentor.

queen

the queens are the ones to care for their offspring. at night, two guards will stay awake as to keep watch over the den of youth and ensure the safety of the queens and their kits.

elder

once a cat has become too old, or injured, to service their clan physically, they will move on to be an elder. the elder's share their stories with the clan, allowing those younger than them to see into their wisdom. no tribe cat is to speak against an elder. at night, two guards will stay awake as to keep watch over the den of wisdom and ensure the safety of the elderly.

kit

the offspring of the queens. the tribe must keep all kits as safe as possible to ensure the future of the tribe will thrive. until they are five moons, every kit is given a temporary name to be called by.