

# Skills

There are 10 skills that players can obtain skill points in. Each skill has 3 levels, gaining a bonus effect at levels 2 and 3, the skills can be found below. For each level you will see listed the requirement to reach the level, followed by the reward.

## Acrobatics/Athletics

Level 2: Fall 10 Blocks - No Fall Damage

Level 3: Travel over 1000 blocks - Speed 1

## Animal Handling

Level 2: Tame or breed an animal - gain 3 wolf eggs and a parrot egg

Level 3: Breed one pair of every common animal (Cow, Sheep, Chicken, and Pigs) - Max drops from animals, and cutclean for animals - Gave both raw and cooked not the end of the world

## Archery

Level 2: Shoot an entity for over 30 blocks - 25% chance for arrows you fire to be refunded - gives 2 arrows

Level 3: Kill a player with a bow - Arrows you fire apply glowing for 3s to targets hit.

## Arcana

Level 2: Enchant an item - 7 Exp Bottles

Level 3: Create an Enchant using 10 or more levels - 25% chance when you enchant an item for it to not take levels (excluding bookshelves)

## Combat

Level 2: Craft an Iron Sword - Sharpness 1 Book and an Iron Block

Level 3: Kill a player with a Sword - Gain the Bleeding Sweets gamemode

### Crafting

Level 2: Craft a cake (™ Joseph) - 25% chance for sticks, apples, paper, leather, or feathers to not be consumed upon crafting items

Level 3: Craft diamond armor - 2 Diamonds

### Medicine

Level 2: Craft a golden apple - 1 Heart Absorption

Level 3: Heal with 2 Golden Apples- 5 Lite Apple Crafts (4 Gold + Apple for Golden Apple)

### Monster Hunting

Level 2: Kill 5 hostile mobs - Deal double damage to hostile mobs

Level 3: Kill 5 Creepers, Skeletons, Spiders, and Zombies - Killing Hostile Mobs drops loot as if you had looting 2

### Stamina

Level 2: Take Damage - Take 25% less damage from non-direct player damage (mobs, fire, explosions, drowning)

Level 3: Fall below 5 Hearts - gain 4 potential hearts

### Survival

Level 2: Obtain 5 apples, 10 Sugar Cane, 10 pieces of food - Speed 2, Haste 1, Resistance 1 for 5 minutes

Level 3: Mine 64 Iron, 16 Gold and 5 Diamonds - Cutclean ores, also a 10% chance of double ore drops