## WHAT ARE YOU TRADING?

## **Purpose**

This card game will help set the stage for the learning you'll do later in this lesson.

## **Process**

1. Randomly draw a note card that will tell you which role you're going to play in this simulation. Circle the role you've been assigned:

Peasant Merchant Nobleperson

2. Deal the playing cards evenly among all participants. Your goal is to collect more cards of a specific suit than anyone else. The suit you're trying to collect depends on the role you've been assigned:

Role What to obtain		Card suit	
Peasant	ant Food		
Merchant	Money	•	
Nobleperson	Status	<b>♣</b>	
All	Happiness	•	

3. Once everyone has their cards and is ready, you're going to trade cards with others however you'd like. The goal is to collect as many cards of your assigned suit as possible. Every time you make a trade, write down the name of the person you traded with on your note card. You'll have 5 minutes to trade. Your teacher will tell you when the time is up, and will explain what to do next.

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4.

	ing questions:	ts or nobles were impact	ad in a cimilar way? M	/hat might that suggest?
Did it seem like	e peasants, merchan	ts, or nobles were impacto	ed in a similar way? W	/hat might that suggest?
Mara vallaura	ricad at the autcome	2 Why or why not?		
were you surp	rised at the outcome	er willy of willy flote		