

Ben Knight

2D/3D Animation Generalist

benknightowl.com

benknight@alum.calarts.edu

(310) 991-8792

Education

California Institute of the Arts, BFA Character Animation – 2022-2026

California State Summer School for the Arts – 2019

Geffen Academy at UCLA, Los Angeles, CA – 2018-2022

Experience

The Virtual Wild, December 2025 - February 2026

Helping the agency implement Rive into one of their projects

GOOGLE, Summer 2025 Intern

2D/3D Animator for the upcoming short *Dear Upstairs Neighbors*

CALARTS, Fall 2025-present

Teacher's Assistant for the Character Animation program, and artist for the Friday Night Talk series' posters.

PLANET BRAVO Los Angeles, CA 2019 - 2024

Counselor for "techno-tainment" summer camp.

Taught campers animation, game design, and how to fly drones with Python code. Helped to provide a safe and supportive atmosphere, planned activities, and edited blog videos for camp websites.

YOUTUBE CHANNEL 2018-Current

Creator, "Knight Owl" Channel on YouTube.

I make videos exploring game art, music, and math. Produced all content including animations, graphics, music, editing, sound design and voice-over. The channel has over 300K views to date.

Awards

"NO DIALOGUE." (CalArts BFA1 Film),

"VINTERFINT" (CalArts One-Week Film),

"LEFTOVER PASTA" (CalArts BFA3 Film),

Official Selection – CalArts Character Animation Producers Show

Silver Award for Student Design – LAAF 2023

"Gary the Duck" (Animated Music Video),

Best Student Music Video – LAAF 2021

Parallax Award For Excellence in Comedy – LAAF 2021

Golden Remi Winner – Worldfest Houston International Film Festival 2022

Official Selection – NY International Children's Film Festival, Chicago Indie Film Festival, Children's Film Festival Seattle

"The Hand of President" (Video Game)

Regional Champion, Games for Change Student Challenge 2022

Skills/Software

3D Character Modeling and Animation – Maya, Blender

2D Animation – TVPaint, Adobe Animate, Toon Boom Harmony

Video Editing – Final Cut Pro, Premiere

Compositing and Motion Graphics – After Effects, Blender

Digital Art – Photoshop, Procreate

Audio Editing, Music Composition and Voiceover – Logic Pro, Protools

Programming, Game Design and Web Development – C#, C++, Lua, HTML/CSS/JS