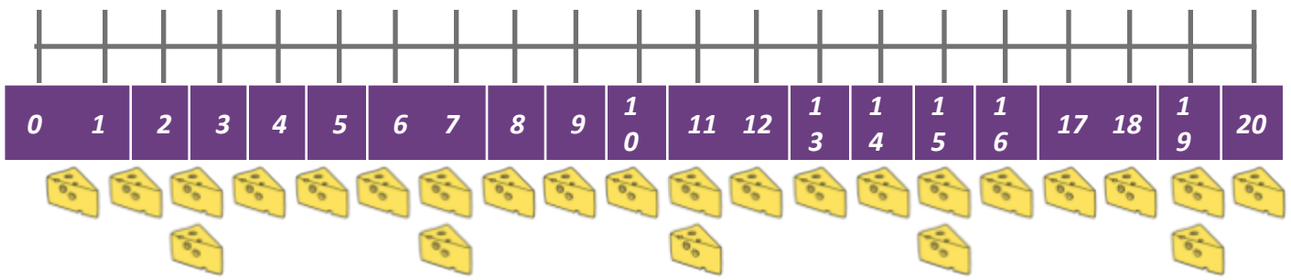




Koding Matematika

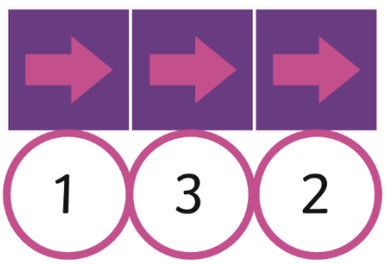




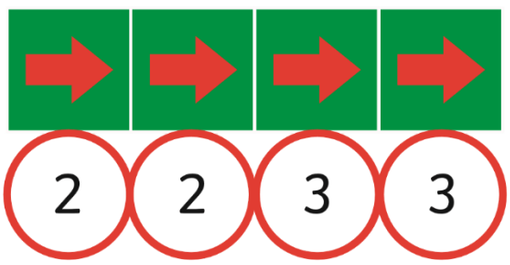


Tikus akan selalu memulai dari 0.

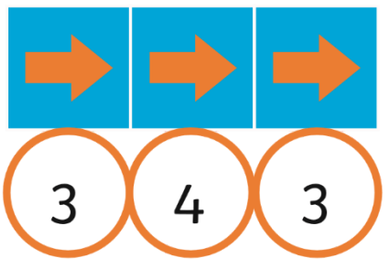
Berapa banyak balok keju yang akan dikumpulkan tikus jika ia mengikuti kode berikut?



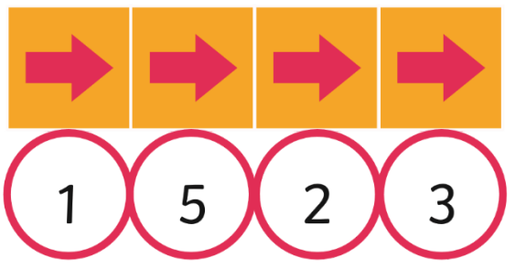
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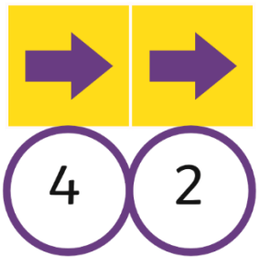
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