

Spire 74-F

- Located on **Taphao Kaew**, aka 47 Ursae Majoris c
- Classification: Production Spire
- Established on 7/9/2500-SOL
- Currently governed by Yamakari Fleshworks
- Population (approx.): Urbanized
 - 60% Human
 - 30% Vat-Grown/Modified Human at any given time
- Height: Around five miles.

Spire 74-F is a well known production spire, located on the icy cold world of Taphao Kaew. The spire serves as the main cloning facility of **Yamakari Fleshworks**, a well-known cloning company. The spire is divided into two 'sectors', Sector Alpha (lower), and Sector Omega (upper).

Sector Alpha

Sector Alpha serves as the primary production plant. It's a very industrial layout, being predominantly storage and the actual cloning. Thousands on thousands of cloning vats lay here, as well as cryogenic storage facilities for old clones waiting for re-activation. After an intended clone has been grown (to specifications, each line has different purposes and minor genetic refactoring to aid with that) they are moved by robotic arm down a linear path, to a series of tubes which will lead them to the above sector. Before that, they are marked by tattoo with identification codes (normally a barcode, the tattoo location can vary widely by line), and rigorously inspected for flaws. Flawed clones are pulled off the line. This sector is largely autonomous, although there are workers here as well for inspection purposes. Their names are normally 2-3 letters, dash, and 3-4 numbers. Examples being RC-2400, ZCA-612. Many clones have received nicknames before.

Sector Omega

Sector Omega serves as housing, corporate, and training. After a clone has emerged from the heat of Sector Alpha, they are shortly clothed in the standard Yamakari jumpsuit, and over the

course of time, steadily trained, taught, and indoctrinated into their intended purpose. Workers here are mostly tutors, and run drills with the clones to ensure they act in an appropriate manner in the workplace. Clones are taught to put their workplace first, to be agreeable, and to be efficient. Most clones a Solarian would see on a daily basis are little in personality, seeking mostly the Big Three goals, although quirks do arise often. This is mostly in the form of personal tastes such as music or flavor of nutrient paste (a clone's primary meal during training,) and often nicknames widely given to clones are added to their 'profile.' Customization is mostly in the hands of the employer, although it's been known for clones to change up their hairstyles or modify their uniforms to be more appealing to customers.

Another set of quarters belongs to the designer clones, another industry Yamakari has a tight grip on. These are given the best in living.

After a clone has completed its' training, they are normally stored away in living quarters, or cryogenic storage, to await a purchase. When a line is purchased, they are shipped off, only returning to a Yamakari facility when their rental period is up. The clones' needs are mostly taken care of. This is via support by Yamakari, and a damages fee that a workplace must pay to cover accidents to clones. They are paid very little at all, having low status and low rights as well. They mostly keep to their own in communities normally including their line and other lines meant for the same work. After every rental period (normally quite some time, a few years) is done, they are given the option to either leave now, and find free life, or stay within the fold for another rental. Over 95% of clones stay due to the overwhelming amount of social support from the company. After a clone is too old to work, they are recycled, and their number given to an identical clone.

Yet another section of Sector Omega is dedicated to the training of the Terran-Rules Hardball team, the Spire 74-F Ball Breakers. This is an entirely clone team, and is mostly comprised of young members.

At the very top of the Spire is corporate, featuring command facilities, docking, etc.