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What's your path?

In this week's email, I wrote about the insights gained from the Summer Workshops. These Workshops were steps along the long path to Summer. We've been thinking about different images to depict this path, which isn't as simple as a straight line from here to there. Did you play Candyland as a kid? I found [this](#) image of a "vintage" Candyland game you can buy on Etsy (I wonder if my Dad still has the one we played with?). This game is so silly that it might lessen some of the stress that goes along with this big project 70 Scholars are immersed in. In Candyland, the point is to get to the castle. You choose a card to tell you which square to travel to next. The happy traveler can shorten the journey by landing on Gumdrop Pass or the Rainbow Trail! But watch out for the hazards. . . don't get stuck in Lollipop Woods!

This is a reasonable metaphor for Summer planning. You can't get anywhere until you have an idea about your general direction and you've picked up the first card. There will be treats and pitfalls along the way, to be sure. What's different is that you have more choice about how this all goes. You can make a strong connection with your Summer Coach that can help your path feel more fun and meaningful. Or you can collect a group of Robbies to travel and learn together. You can notice opportunities to create meaning—your own Rainbow Trail—instead of hoping you land on them. Even the hazards like Lollipop Woods are different, because you won't be sent there by drawing the wrong card. If you do find yourself "stuck" in the woods, you can turn to someone else to help get you out. You don't have to stay there until the cards fall the right way. If you're stuck in old ways of thinking, or fear, or isolation—you can get out of the woods if you ask for help. I've even posted [a set of strategies](#) for this scenario.

By signing up for Summer with a coach, you've taken a big step. The reflection and ideation you've been doing is taking steps. Coming to a workshop was a giant step. You're taking a step every time you talk to someone about your ideas, you find something that's exciting to you, or you take something off your list. There will be days where you feel like you're moving sideways or backward, and if you get discouraged, let someone know. Your coach, other Robbies, and our staff might be able to help you see the bigger picture. 😊

Vicki

CANDY LAND



The best part of playing is playing together.™

No reading necessary to play
Ages 3 to 6

CANDY LAND

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A MILTON BRADLEY GAME

