

Kyūyaku Megami Tensei I - Speedrun Notes



旧約・女神転生 I RTAチャート - Written by Symm_

All credits for the route go to Japanese speedrunner, Equi. This speedrun does not use the Casino (Slots) or glitches.

- **Original Japanese Notes:** http://ch.nicovideo.jp/equi_game/blomaga/ar1362768
- **Reference Run:** <http://www.nicovideo.jp/watch/sm32565606>
- **English Translation:** <https://www.romhacking.net/translations/2263>

Recruitment

All demons are found in Daedalus Tower except for Treant who is later acquired in Bien.

Demon	Level	Floors
Gnome	3	Fixed
Heget	2	5-7
Nekomata	12	Fixed
Cancer	9	1-4
Stolas*	7	1-6
Lemurian*	8	1-6
Cerberus	10	1
Treant	15	Fixed

**Or any other Yoma demon*

Recruitment Technique

The most effective method is to smile, put down your weapons then offer a gift. Persuade is used by Equi until he gets a desired response from the demon then proceeds with the technique. This may decrease the offer but I have found you don't need to persuade the fixed encounters. Even with persuasion there is still a chance of the demon fleeing instead of joining you.

Power On

- Mash Start + B to start a New Game
- Start + A to get through naming
 - **Nakajima** Strength (All Points)
 - **Yumiko** Intelligence (All Points)

Daedalus Tower

Low level demon encounters are handled with AUTO. Agirama should be used vs. higher level demons especially before Nekomata farm.

Will O' Wisp must be handled with AUTO (Heal with Yumiko if needed too).

8F

- Chest (500 Makka + Jewel)
- Armor Shop - Buy:
 - 2x Combat Suit
- Weapon Shop - Buy:
 - Dagger
- Equip:
 - **Nakajima:**
 - Dagger
 - Combat Suit
 - **Yumiko**
 - Combat Suit
- Config:
 - **Battle Messages** Fast

7F

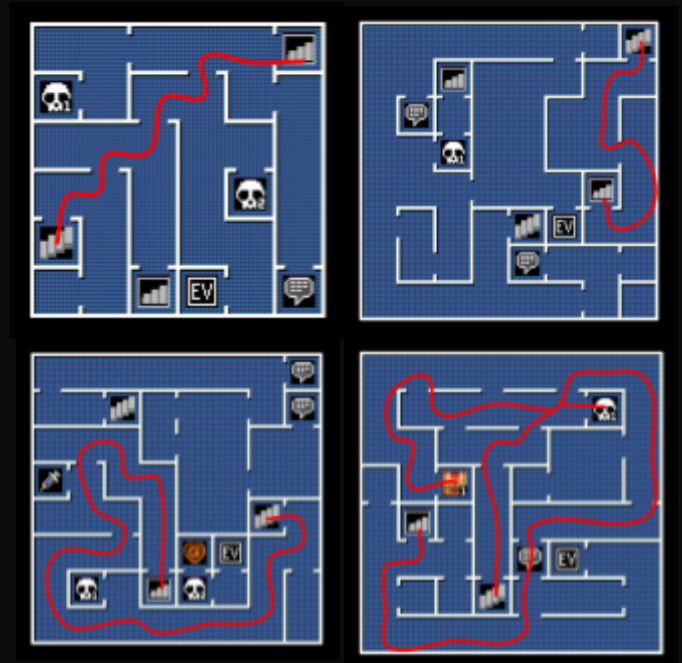
- Level to 5 on fixed encounter Basmu using Auto
 - **Nakajima** Vitality (Until Full)
 - **Yumiko** Intelligence (Until Full)
- Gnome fixed encounter next door for recruiting
- Summon Gnome and Heget in front whenever you get them/have enough Makka

6F

- Grab chest with Makka

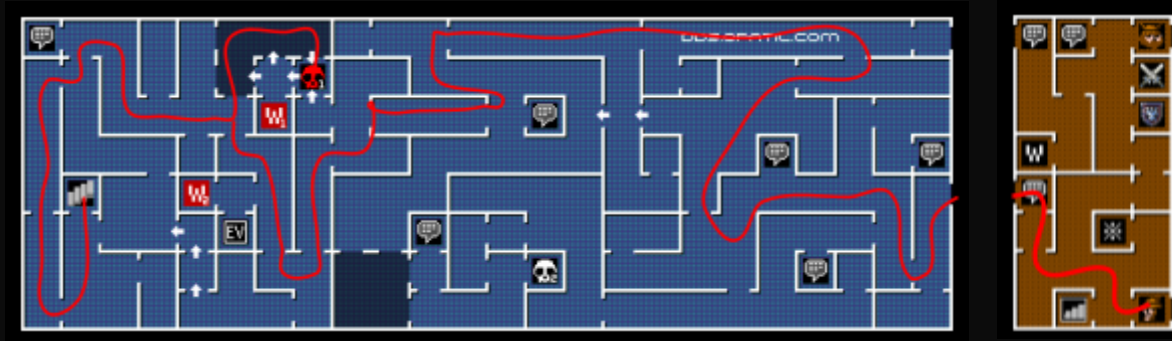
2F

- Level to 12 on fixed encounter Nekomata
 - **Yumiko:** Agirama
 - **Others:** Defend
- After leveling, recruit Nekomata then summon in Position 1



- Grab Makka chest
- Summon any of the demons you recruit along the way (Stolas, Cancer, Lemurian)
- Try to not use too much Agirama as Yumiko's MP is important for Minotaur.
- If you need to heal after random encounters, preferably use Nekomata to save Yumiko's MP

1F



- Recruit Cerberus before Minotaur fight, farm for it close to boss area
- Minotaur Prep:
 - o Heal to full with Mediama
 - o It is strongly advised to have recruited 2 of 3 demons out of Cancer, Stolas, Lemurian and replace Heget and/or Gnome with them.
 - o Party should be full. Cerberus in position 1 and Yumiko in position 6, others don't matter.
- **Minotaur (HP: 166)**
 - o Auto until healing is needed
 - o Use Mediama with Yumiko
 - o Recarm with Cerberus if Yumiko dies. She needs to live for Trastart (Can continue without it though)
 - o It is okay if some demons die. You can also Attack with everyone and defend with Yumiko for a safer but slower strategy instead of AUTO.
- Cast Mediama or use Jewels to heal up., use Cerberus to revive, then Trastart and use the floor 8 elevator to 1F (You can use the Healer here if needed). If Yumiko died then you will need to go to the Elevator instead).
- Head to Valhalla.
 - o Talk to Gar and agree to find the Shield.
 - o You must have all the required demons from Daedalus now (Minus 1 Yoma demon that you can possibly get later), farm encounters before heading back to 8F
 - o Trastart (8F) then elevator to 3F

3F

- Dismiss every demon except Cerberus
- Fight fixed encounter Baku
 - o **Yumiko:** Agirama
 - o **Others:** Defend
- Collect Gar's Shield

- Level to 20 on the fixed encounter Baku
 - o Yumiko's points in Vitality after Intelligence is full
 - o Trastart when finished

8F

- Revive any demons if needed and go to the Demon Fusion place:
 - o Double Fusion
 - Cancer x Heqet = Baku
 - Stolas/Lermurian x Gnome = YomotuShikome
- Go into the 8F chest room, leave then turn around (Using back button) 31 times to trigger the Jack Frost Jr event
 - o Say yes to Jack Frost Jr
- **Party:** Cerberus, Baku, Nekomata, Nakajima, YomotuShikome, Yumiko
- Head to Valhalla and complete Gar's quest

Bien

Most encounters are Auto except Yoma race demons (Siren) which you should talk to instead(?).

1F

- Level once to get the benefits from Jack Frost Jr event
- **Avoid using Yumiko's MP** (Baku and Nekomata for healing)

3F

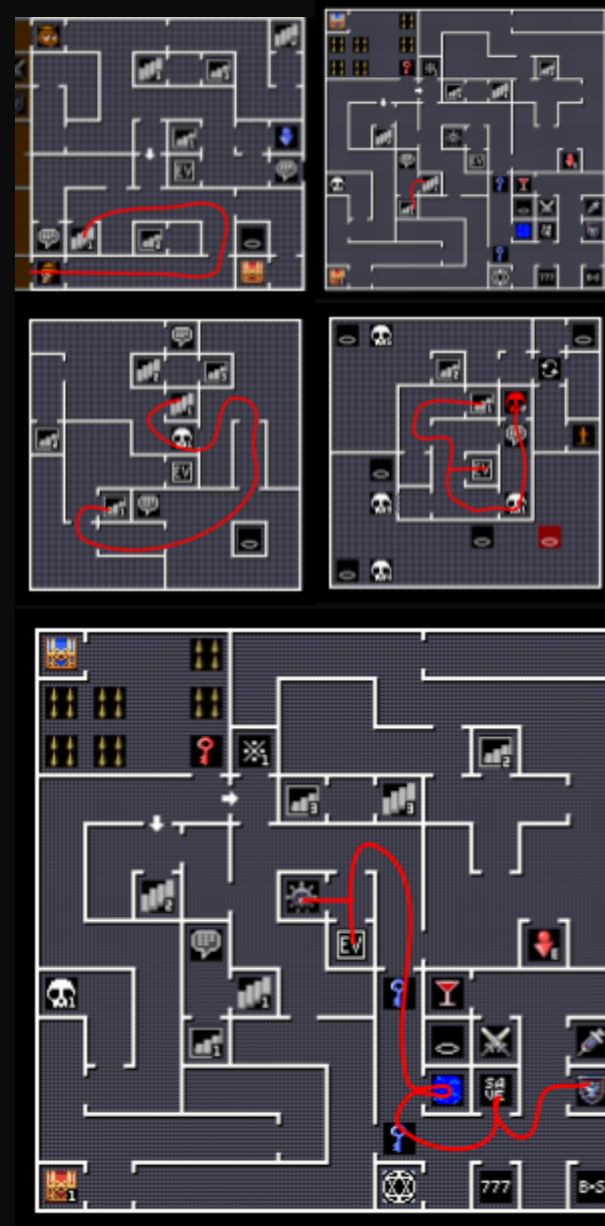
- Fixed encounter Medusa Shadow
 - o **Yumiko:** Hanmahan
 - o **Others:** Defend

4f

- Heal before Medusa
- **Boss: Medusa (HP: 298)**
 - o **Yumiko:** Hanmahan
 - o **Others:** Defend
 - If you start getting low damage rolls then begin attacking with Nakajima and Ceberus as well.
 - Try to count damage if you can, this fight is very RNG.
 - You can also get Yumiko killed here on purpose and then revive her (She will have full MP) to spam more Hanmahan.
 - o Elevator to 2F

2F

- Talk to Village Elder for Makka and save
- Armor Shop - Buy:
 - o Ceramic Shield
 - o Fibre Suit



- Buy more equipment if you have excess Makka but save enough to pay for the healer
- Equip new gear
- Go to Healer if needed, then to Captain.
- Head to Infini Palace from Bien 1F

Infini Palace (Blue Tower)

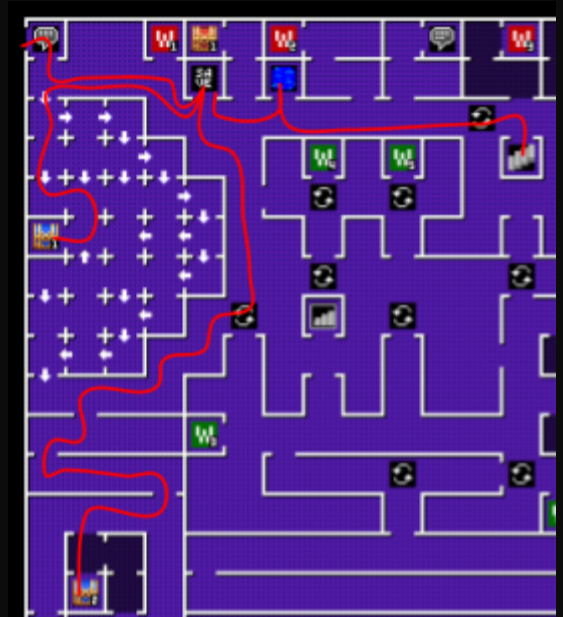
It's common to die here, you are underleveled and undergeared. Escape has got a poor rate of success. Yoma demons should be conversed with and some demons should be defeated by Yumiko. Here is a list of encounters that I don't escape from: [INCOMPLETE]

Werecat: Talk

Lamia: Talk

Dullahan: Hanmahan

Mephisto: Hanmahan



4F

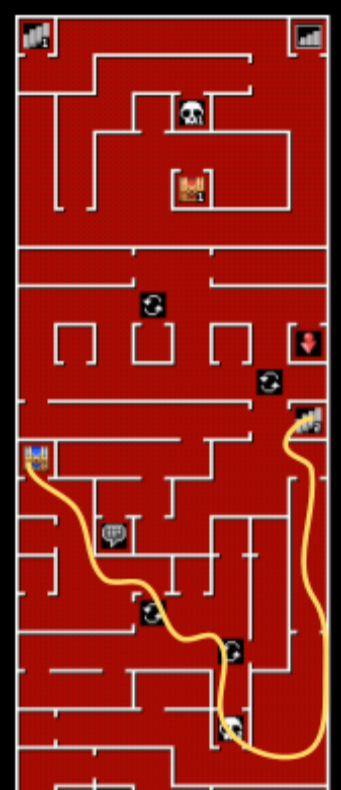
- **Party:** Baku, Nekomata, YomotoShiKome, Cerberus, Nakajima, Yumiko
- Replace, heal and revive as much as you can to try and survive

3F

- Optional Exorcism Herb chest. Can also get it on your way back (Probably better)

2F

- Revive and heal at Healer then save at elder.
- Collect Daphne's Crown and equip to Yumiko
 - Trastart
- Collect the Fog Armor and equip to Nakajima
 - Trastart (You do not need to revive demons here since Yumiko and Nakajima have their updated gear)
- With the armour equip Nakajima and Yumiko are pretty tanky so focus on escaping and heal up if needed.



- Head to the Rotting Sea of Flames

Rotting Sea of Flames

- Make sure Yumiko has MP for trstart.
- Collect Ruth's Bottle
 - o Trstart

2F

- Head back to 4F elevator and go to Bien floor 2F If you need to heal (sell items in armor shop for cash if needed) or straight to 4F to progress the run
- Do not save as you will need to Trstart to Infini Palace later on. (You can still save for maximum safety, but it will be slower)

Bien 2

Auto most encounters, talk to Yoma race.

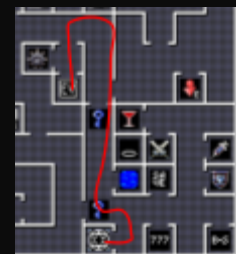
4F

- Open passage to Hinokagutsuchi Room
- **Party:** Cerberus, Baku, Nekomata, YomotsuShikome, Nakajima, Yumiko
- Fight fixed encounter Zoma, make sure Yumiko has near full MP
 - o **Yumiko:** Hanmaham
 - o **Others:** Defend/Heal with Baku
- Walk south twice and recruit Treant
- Follow path:
 - o 4E, 1N, 1E (Fall), 1E, 5N, 1W, 1N, 1W, 1S, Up 4F, 1N, 3E, go inside doorway, 1E, 2S, 1E (Hinokagutsuchi), 2N, 2W (Fall), turn around and go down, down to B1, 2E, to elevator 4f
- Equip Nakajima with Hinokagutsuchi and remove all demons from the party
- Level to 49 on fixed encounter Zoma
 - o Nakajima: Attack
 - o Yumiko: Defend/Heal/Use Jewel
 - Change to Auto once you are confident you can survive
 - Don't let Nakajima's HP fall below 160
 - At level 47, remove Yumiko equipment and let her die, this way Nakajima gets more EXP and speed up the leveling (Zoma only gives 2k xp at level 47+)
 - When Vitality is full for Nakajima put points into Strength
 - When Vitality is full for Yumiko put points into w/e
- To 2F



2F

- Heal up at the healer then head to demon fusion
 - o Double Fusion:
 - Cerberus x YomotsuShikome = Thor
 - Treant x Baku = Cu Chulainn



- Nekomata x Any Yoma = Baku
- Cu Chulainn x Baku = Anubis
- Use an Exorcism Herb when you get to a new moon cycle (1 / 8) or close to it, so that you can avoid encounters through Valhalla. You can do this earlier as well. It lasts till the next new moon.
- Summon Thor in position 1, wait to summon Anubus.
- Go to the Captain and select Valhalla.
- From Bien 1F go to Valhalla through Gar's entrance

Valhalla

1F

- Head to B1F (Directly in front of you)

B1F

- Head to the prison to free Rick and take Kali with you
 - Trastart (If you saved earlier you will need to travel back to 4F Infini Palace from Bien 2F)



Infini Palace

OPTIONAL: From now to the end you will have 1 free demon slot that you can use. Recruit and fill it with some other demon of your choosing. There is probably an optimal demon but needs testing.

2F

- Save if you want (Do this if you saved in Bien 2F earlier)
- Summon Kali (And Anubis when you have the Makka) in position 1, climb to 4F



4F

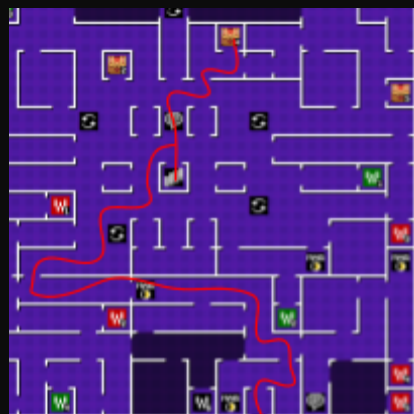
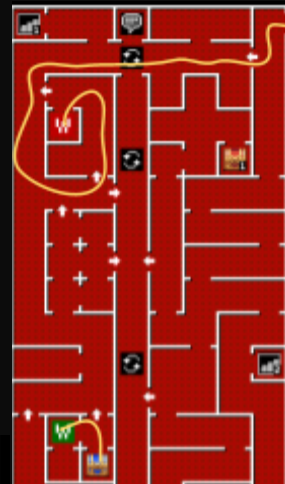
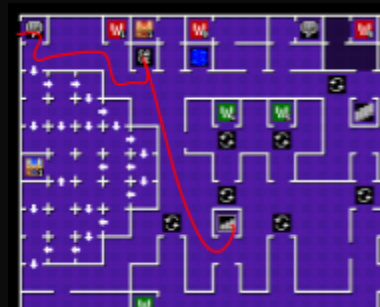
- Talk to the Skeleton
 - Trastart to 2F then head to the Sea of Flames

Rotting Sea of Flames

- Collect the White Dragon Orb
 - Trastart to 2F and head to 1F

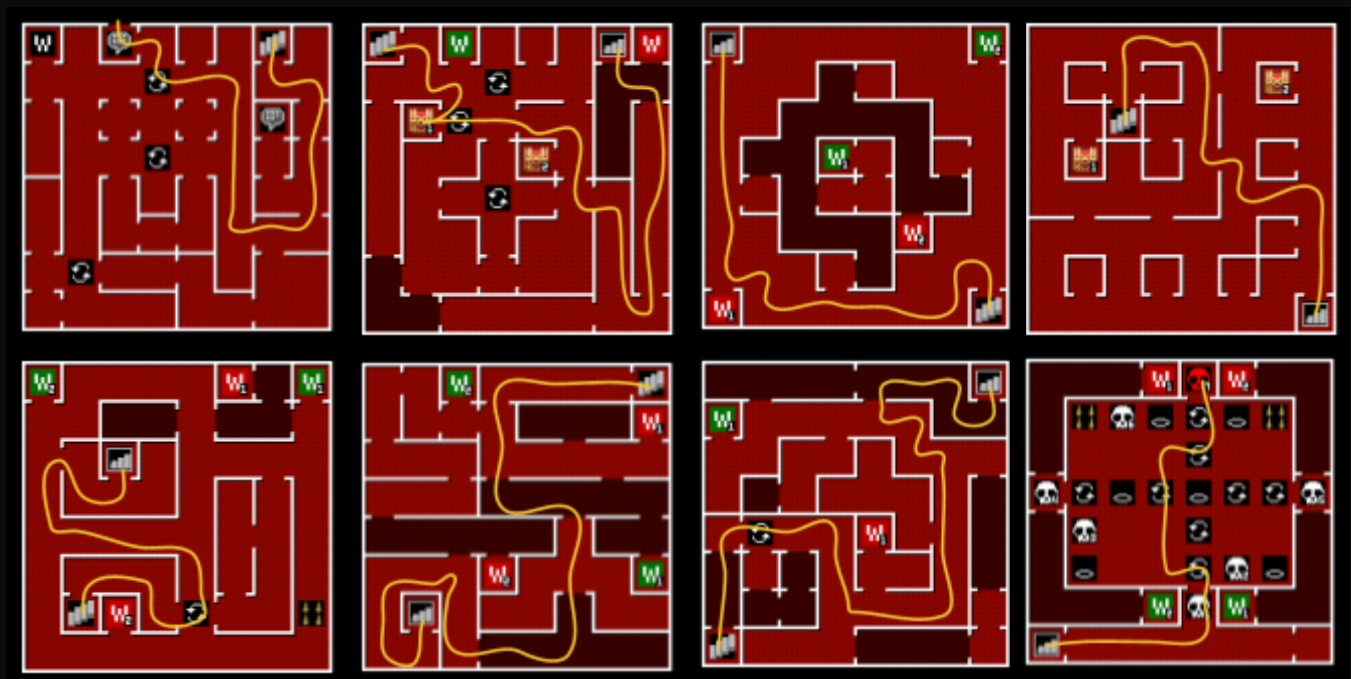
1F

- Pick up the Soma Chest then head to the Red Tower



Red Tower

- Try to heal before Yumiko levels.
- Use Auto in most battles, maybe better to talk to some
- There is a chance of Paralysis on Yumiko, this is bad, kill her off then revive her with Anubis or something.
- **Collect the Sacred Bell on 2F**



BOSS: LUCIFER (HP: 2292?)

Apart from just doing insane party wide damage (Normal Attack or Bufudyne), Lucifer can also cast Curse which is an instant death ability, it is a low chance this works on a Human but it is possible that he can just kill your run like this.

- **Formation:** Kali, Thor, (Anything/Nothing), Anubis, Nakajima, Yumiko
 - o First Turn
 - **Kali:** Mediama
 - **Thor:** Tarukaja
 - **Anubis:** Tarukaja
 - **Nakajima:** Attack
 - **Yumiko:** Defend
 - o Rest of the fight
 - **Kali:** Mediama / Defend / Attack
 - **Thor:** Defend / Tarukaja
 - **Anubis:** Defend / Recarm / Tarukaja
 - **Nakajima:** Attack / Defend / Item
 - **Yumiko:** Defend / Diarahan / Mediama / Item
- Keep using Mediama with Kali till they are out of MP, then you can attack for extra damage
- Thor and Anubis apply Tarukaja then just defend. Anubis can be used for Recarm if a human dies
- Nakajima should always attack unless he is below 200hp~ then defend and wait to be healed. He should also be used to Soma or Scared Bell Yumiko. Can also use a Jewel to keep Yumiko healthy if need be
- Yumiko should defend untill Nakajima falls below 200HP then she should heal him. She will also need to heal herself and you can also heal Kali or other demons if the opportunity arises. Mediama can also be used as well. When her MP is low, have Nakajima use a Soma on her. If she dies (to curse, etc) use the Sacred Bell or Anubis to revive her. You may also use Jewels if needed. What you do is mostly up to your judgement which will improve the more you fight this boss.

Time ends on: XXX

GG

