

last updated: 8th of May 2018

Catalog of links containing translated information regarding the WIXOSS card game, manga and anime.

Any suggestions (regarding format, additions, broken links, etc.) and comments/questions:

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PEEPING ANALYZE:



[Prologue](#) [Chapter 01](#) [Chapter 02](#) [Chapter 03](#) [Chapter 04](#) [Chapter 05](#)
[Chapter 06](#) [Chapter 07](#) [Chapter 08](#) [Chapter 09](#) [Chapter 10](#) [Batch](#)
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Selector stirred WIXOSS:

[Chapter 01](#) [Chapter 02](#)
[Online Reader](#)

[Chapter 03 \(RAW\)](#) [Chapter 04 \(RAW\)](#) [Chapter 05 \(RAW\)](#) [Chapter 06 \(RAW\)](#)

[Index of English chapters](#)

Lostorage incited WIXOSS ~Deadly♥Honest~

[Chapter 01 \(RAW\) Translation \(Script\)](#) [Chapter 02 \(RAW\)](#) [Chapter 03 \(RAW\)](#)

Mayu's Room (Manga):

[Chapter 01](#) [Chapter 02](#) [Chapter 03](#) [Chapter 04](#)
[Online Reader](#)

ウムルとタウイル

ÖYSTER



Miscellaneous:

[Signi 4-Koma \(RAW\)](#)

[Special 1 \(RAW\)](#)

[Special 2 \(RAW\)](#)

Artbooks & other stuff:

[C89 exclusive artbook](#)

[WIXOSS Limited supply set Vol. 01](#)

[WIXOSS Limited supply set Vol. 02](#)

[WIXOSS Limited supply set Vol. 03](#)

[WIXOSS Magazine Vol. 05](#)

[WIXOSS First Guide](#)

[WIXOSS Destroyed Guide](#)

[WIXOSS Summer Store Leaflet](#)

Media

[Lostorage incited WIXOSS Audio Drama PHASE 01](#)

[Lostorage incited WIXOSS Audio Drama PHASE 02](#)

[Lostorage incited WIXOSS Audio Drama PHASE 03](#)

[Lostorage incited WIXOSS Audio Drama PHASE 04](#)

infected Episode Columns (jp & translations):

Ep 1 - http://www.takaratomy.co.jp/products/wixoss/column/play_140411/
<http://pastebin.com/Q3tsAdAv>

Ep 2 - http://www.takaratomy.co.jp/products/wixoss/column/play_140418/
<http://pastebin.com/GWgs4KyL>

Ep 3 - http://www.takaratomy.co.jp/products/wixoss/column/play_140425/
<http://pastebin.com/zhQMJKzX>

Ep4&5 - http://www.takaratomy.co.jp/products/wixoss/column/play_140509/
<http://pastebin.com/0timNbfq>

Ep6 - http://www.takaratomy.co.jp/products/wixoss/column/play_140516/
<http://pastebin.com/5STSgYEL>

Ep7 - http://www.takaratomy.co.jp/products/wixoss/column/play_140523/
<http://pastebin.com/q8qd03iZ>

Ep8 - http://www.takaratomy.co.jp/products/wixoss/column/play_140530/
<http://pastebin.com/06bK2rEb>

Ep9 - http://www.takaratomy.co.jp/products/wixoss/column/play_140606/
<http://pastebin.com/Dtjqv9UH>

Ep10 - http://www.takaratomy.co.jp/products/wixoss/column/play_140613/
<http://pastebin.com/Dxr2RQrJ>

Ep11 - http://www.takaratomy.co.jp/products/wixoss/column/play_140620/
<http://pastebin.com/NPQN1QaK>

Ep12 - http://www.takaratomy.co.jp/products/wixoss/column/play_140627/
<http://pastebin.com/Z1ctH8Kx>

spread Episode Columns (jp & translations):

Ep 1 - http://www.takaratomy.co.jp/products/wixoss/column/play_141010/
<http://pastebin.com/wXkqsRGn>

Ep 2 - http://www.takaratomy.co.jp/products/wixoss/column/play_141017/
<http://pastebin.com/Yn68Byci>

Ep 3 - http://www.takaratomy.co.jp/products/wixoss/column/play_141024/
<http://pastebin.com/uEuhBjpn>

Ep 4 - http://www.takaratomy.co.jp/products/wixoss/column/play_141031/
<http://pastebin.com/e46BMJnB>

Ep 5 - http://www.takaratomy.co.jp/products/wixoss/column/play_141107/
<http://pastebin.com/rVJaGjs5>

Ep 6 - http://www.takaratomy.co.jp/products/wixoss/column/play_141114/
<http://pastebin.com/zYqSAfsR>

Ep 7 - http://www.takaratomy.co.jp/products/wixoss/column/play_141121/
<http://pastebin.com/gLxtuAji>

Ep 8 - http://www.takaratomy.co.jp/products/wixoss/column/play_141128/
<http://pastebin.com/z2ARB7AJ>

Ep 9 - http://www.takaratomy.co.jp/products/wixoss/column/play_141205/
<http://pastebin.com/DutnhvAy>

Ep 10 - http://www.takaratomy.co.jp/products/wixoss/column/play_141212/
<http://pastebin.com/jFbHwRt5>

Ep 11 - http://www.takaratomy.co.jp/products/wixoss/column/play_141219/
<http://pastebin.com/NGFmiZJf>

Ep 12 - http://www.takaratomy.co.jp/products/wixoss/column/play_141226/
<http://pastebin.com/Gm5UqWhW>

Extra - http://www.takaratomy.co.jp/products/wixoss/column/play_141226_02/
<http://pastebin.com/tJ59R5ni>

Lostorage Episode Columns (translations)

[Episode 1](#) [Episode 2](#) [Episode 3](#) [Episode 4](#) [Episode 5](#) [Episode 6](#)

[Episode 7](#) [Episode 8](#) [Episode 9](#)

Selector destructed WIXOSS booklet scans and some translations (SPOILERS!)

[All scans](#)

Scans with corresponding translation:

[Cast introduction \(Human\)](#)

[Cast introduction \(LRIG\)](#)

[Interview with Ai Kakuma and Kuno Misaki \(the voice actors of Ruuko and Tama\)](#)

[Interview with Kugimiya Rie and Hisaka Youko \(the voice actors of Rumi/Ulith and Sachi/Hanare\)](#)

[Comments by Akasaki Chinatsu \(Akira\), Morino Mako \(Chiyori\) and Taneda Risa \(Mayu\)](#)

Endcards:

<https://www.mediafire.com/folder/kk1xe043v986e/endcards>

Official Anime Website: <http://selector-wixoss.com/> & <http://lostorage-wixoss.com/>
Okada and Steins;Gate Director Interview: <http://pastebin.com/8c7tJgMW>
Another Okada interview: <http://pastebin.com/DwjbEYwc> (<http://imgur.com/a/b7Etb>)
Q&A with Seto Asami (Iona/Yuki): <http://imgur.com/a/cokUd>

-- GAME RELATED (outdated)

!!RULE CHANGES --

Refresh Rule: http://www.takaratomy.co.jp/products/wixoss/rule/rule_rulechange.html
<http://pastebin.com/GaGR0Au4>

Restoloop Soft Ban:

http://www.takaratomy.co.jp/products/wixoss/rule/rule_rulechange/140808/
(translation wanted, but you hardly need it)

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App: <http://memotype.co.jp/wixosscollection>
Wikia: <http://selector-wixoss.wikia.com/wiki/>
Various WIXOSS Rulings: <http://pastebin.com/i7tfjWu1>

Play free WIXOSS Online w/WEBXOSS: <http://webxoss.com/> (Recommended)
Some WEBXOSS compatible decks: <https://pastebin.com/fb55fSCT>
Play free WIXOSS Online w/Cockatrice:
<https://github.com/TetrusAO/Wixoss-TCG-Cockatrice-Plugin>
Play WIXOSS Online w/Tabletop Simulator: <http://pastebin.com/KV72i6GZ>
Sample Decklists: <http://pastebin.com/Kyp5dU6p>

TAKARA TOMY's Official Website: <http://www.takaratomy.co.jp/products/wixoss/>
WIXOSS Twitters: https://twitter.com/wixoss_TCG
https://twitter.com/wx_tcg
PDF of playmat: http://www.takaratomy.co.jp/products/wixoss/images/pdf/wixoss_playseat.pdf

WIXOSS Cards, Translations, and Quick Start Guide: <http://imgur.com/a/sZRpR>

-- FAQ (Most of these questions can be answered by simply looking at the Quick Start Guide in the album, or the translation below this section)

What is [WIXOSS](#)?

WIXOSS is a bishoujo trading card game by TAKARA TOMY. The name is actually short for "Wish Across". The game was jointly released alongside selector infected WIXOSS the anime.

OK, I want to play, how do I learn the game and start playing?

Read the Quick Start Guide: <http://i.imgur.com/QXN2K1d.jpg> and <http://blog.livedoor.jp/freedomduo/archives/53376174.html>

Look for answers to questions here: <http://pastebin.com/i7fjWu1>

What does it look like? Can you show me some videos of people playing?

Here are a few introductory videos that demonstrate how a game looks like with flashy animations.

<https://www.youtube.com/watch?v=DI1RZbn4mCA>

<https://www.youtube.com/watch?v=EEIHHzUyV7U>

You can find many videos online under WIXOSS to see actual people play the game too. At this stage of the game, it's fairly simple, so it shouldn't be hard to understand on a basic level what is going on after you've read the Quick Start Guide.

What is the game about?

WIXOSS features an avatar that the player controls known as a [LRIG](#).

The LRIG is central to WIXOSS' gameplay. The player must '[Grow](#)' the LRIG steadily, which will give the player access to use higher level spells and creatures ([SIGNIs](#)).

The objective of the game is to penetrate through the other player's [Life Cloth](#), then finish them off with a final attacking blow. Players will summon SIGNIs in order to do so push for victory, as well as defend themselves from oncoming attacks.

Resources that are (generally) extraneous from other card games include the EnerZone, the Life Cloth, and the LRIG Deck.

What are the [colors](#)? What do they represent?

Colors are probably the largest archetypes in WIXOSS currently.

There are 5 in total, only 4 whose characteristics are known.

Every card is of a color, or is Colorless.

- [Red](#) specializes in banishing and dealing direct damage to the opponent
- [Blue](#) specializes in drawing cards and discarding cards from your opponent's hand
- [Green](#) specializes in building Ener, power-pumping, and has costly cards with powerful effects
- [White](#) specializes in searching, bouncing, and negating attacks
- [Black](#) specializes in power draining and utilizing the Trash zone.

What is the [EnerZone](#)?

EnerZone contains Main Deck cards that were banished, crashed, or were otherwise sent there. These cards are used by the player to pay the cost of certain Spells, Arts, and Abilities. The costs are specific as to what color is needed to pay.

These specifications range from the 5 colors, to colorless, and [MultiEner] for now.

What is the [Trash](#)? How is it different from the EnerZone?

When cost is paid with Ener, the Ener are sent to the Trash pile to signify usage.

The Trash pile is separate from the EnerZone, and cards from the Trash pile may not be used for anything unless otherwise specified. Also, when spells are played, they are immediately sent to the Trash.

What can pay [colorless](#) energy? What is [\[MultiEner\]](#)?

Colorless energy costs may be paid with cards of any color, including colorless cards.

[MultiEner] is a special property; cards with [MultiEner] property may be used to pay

any cost, color-specific or not.

IMPORTANT: While colorless energy *costs* may be paid with any card, colorless cards in the Ener may ONLY be used to pay colorless costs, unless otherwise specified (see [MultiEner] property).

What is "[banished](#)"? What happens when SIGNIs [battle](#)?

"Banished" means the SIGNI is sent to the EnerZone.

When SIGNIs battle, the power is calculated between the two. When a SIGNI attacks, if its power is less than the opposing SIGNI's power, both cards remain on the field. Otherwise, the opposing SIGNI of lesser or equal power is banished from the field.

How many cards in a [deck](#)? How many copies of a card can I play?

There are two decks:

LRIG Deck (White Deck, size 10) is something like an extra deck. It contains higher-level versions of your LRIG, as well as Arts that the player may use according to the Timing listed. It is always viewable by the player. The LRIG deck must have at least one level 0 LRIG.

Main Deck (Black Deck, size 40) contains Spells and SIGNIs. This is what the player draws from.

You may play up to 4 cards maximum of the same name.

The Main Deck MUST contain 20 cards with Life Burst effects, no more, no less.

What is [Life Burst](#)?

Life Bursts are abilities that trigger when a Life Cloth is crashed (takes damage).

They are denoted by a small symbol on the bottom of Main Deck cards, and have specifications as to what they do.

When a Life Cloth is crashed, the card removed (representing damage taken) is moved to the player's Check Zone face-up.

This is when the player may activate the Life Burst effect.

If the player activates the effect, the effect must resolve.

Afterwards, the card is moved to the EnerZone.

What is [Guard](#)?

Guards are specific abilities reserved for specially marked Main Deck cards, similar to how Life Burst is symbolized. When an opposing LRIG attacks, the opposing player has a window of opportunity to discard a Guard card. This blocks the attack, leaving the player unharmed from the LRIG's attack. This mechanic is the same as to how SIGNIs guard attacks made by opposing SIGNIs so as to protect the Life Cloth/Player.

Cards may have a Guard icon and a Life Burst icon at the same time.

What happens when a player decks out?

When the deck has 0 cards, shuffle the Trash immediately to create a new deck.

Then, trash a life cloth.

If the deck is being refreshed during the resolving of an effect, resolve the effect as much as is possible, once this is done, shuffle your Trash and use it as the deck.

There is no further resolving of the aforementioned effect.

Lastly, when a player decks out while drawing (player has 1 card left, draws during Draw Phase) then the player will refresh the deck and not draw any more cards.

I want to use X LRIG but don't have the level 0 form!

According to the following sources:

https://twitter.com/wx_tcg/status/483444223224451074

http://www.takaratomy.co.jp/products/wixoss/rule/rule_moviedl.html

Level 0 Proxies are allowed in official tournaments. There is also a download page on the official website that allows you to print the level 0 form of any released LRIG.

I still have a bunch of other questions!

Ask around and use the [wikia](#).