

Curriculum Units and Learning Outcomes

Content Area: Physical Education	Grade Level: 7
Unit Title: Badminton	
Unit Summary: Badminton is a lifetime physical activity that is multi-generational. It is played in backyards, at schools, and at the Olympics. It is a sport that can be played individually or with partners, and doesn't require a lot of space or expensive equipment. Students will learn and practice skills necessary to be able to play in a doubles or a single match. They will play a variety of lead-up games and be able to officiate and manage their own games by the end of the unit.	
National Standards: <ul style="list-style-type: none">● Standard 1: Demonstrates competency in a variety of motor skills and movement patterns.● Standard 2: Applies knowledge of concepts, principles, strategies and tactics related to movement and performance.● Standard 3: Demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness.● Standard 4: Exhibits responsible personal and social behavior that respects self and others.● Standard 5: Recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction.	
Enduring Understandings: <ul style="list-style-type: none">● Badminton is a low-cost activity that can be played by people of all ages and abilities.● Badminton uses skills that will help you in other areas of life (outside of sports).● Badminton is a fun way to get some physical activity, and spend some time outside with others with similar interests.	
Essential Questions: <ul style="list-style-type: none">● Why is it important to be able to hit a variety of shots in badminton games?● What can/should you do to make playing badminton more enjoyable for everyone who plays?● Why play badminton?	

Students will demonstrate KNOWLEDGE of:

- Responsible social behaviors by cooperating with classmates, demonstrating inclusive behaviors and supporting classmates. (S4.M1.7)
- Providing corrective feedback to a peer, using teacher-generated guidelines, and incorporating appropriate tone and other communication skills. (S4.M3.7)
- Rules and etiquette by self-officiating modified physical activities and games. (S4.M6.7)
- The importance of social interaction by helping and encouraging others, avoiding trash talk and providing support to classmates. (S5.M6.7)
- Rules,
- Offensive strategies,
- Defensive strategies

Students will be SKILLED at:

- Executes consistently (at least 70% of the time) a legal underhand serve to a predetermined target for net/wall games such as badminton. (S1.M12.7)
- Strikes with a mature overhand pattern in a dynamic environment for net/wall games such as badminton. (S1.M13.7)
- Demonstrates the mature form of forehand and backhand strokes with a long-handled implement in net games such as badminton or tennis. (S1.M14.7)
- Creates open space in net/wall games with a long-handled implement by varying force and direction, and by moving opponent from side to side. (S2.M7.7)
- Selects offensive shot based on opponent's location (hit where the opponent is not). (S2.M8.7)
- 2 types of serves,
- Clear,
- Smash,
- Drop,
- Drive,
- Hitting to open space.

Estimated Duration: 10 classes