

Designing a FLEx

Class/Unit:		Timeline:	
Deep Hope		Curricular Content	
Write your Deep Hope for the class:		Insert curricular content/ standards/ objectives to be uncovered through the FLEx:	
Real Work	Real Needs	Real People	
What Throughlines will learners practice?	What needs will the learners meet?	What real people will learners engage with?	
Storyline		Long-Term Learning Target	
How will this FLEx empower students to live God's Redemptive Story through the Storyline?		Write a long-term learning target to guide the FLEx:	

Check out [Designing Different Types of FLEx](#) for more ideas.

Implementing the FLEx

Phase	Learning and Reflection	Storyboard	Timeline
Invite	<p>How will learners be invited into the FLEx? Plan the entry event:</p> <p>Learner reflection prompts/activities:</p>	Artifacts:	
Nurture	<p>How will learners' understanding, motivation, and skill-building be nurtured? Plan learning to engage students' heads, hearts, and hands:</p> <p>Learner reflection prompts/activities:</p>	Artifacts:	
Empower	<p>How will learners be empowered to live restoratively? Plan the activities where learners will take action:</p> <p>Learner reflection prompts/activities:</p>	Artifacts:	