

The Fishist Manifesto

~By mrfishsticks

Part One “Foundations”

The foundations of this ideology begin with the utter **monotony** of modern day SimDem simply electing one president that makes minor changes and then the next who does the same. This movement seeks to end this cycle **no matter the cost**. I will get into the details later in this manifesto but the general goal of this movement is to create a **more fun and eventful** SimDem even if it's not the overall best thing for everyone. Also the creators spoke to me in a vision telling me to do this so you all gotta follow me or your a heretic.

Part Two “Religion”

PRAISE BE THE HOLY CREATORS. The fact these deities have gone unappreciated by the people and government alike is despicable. If you are unaware these “creators” are the ones who lay the ground for what would become SimDem. There are 3 of these divine beings they are. **The Creator of the internet** that SimDem is governed on. **The Creator of Machines** that built the divine technology that allowed for the internet. And finally **The Creator of Earth** where the machines would be created. We believe that these divine teachings must be engraved into our culture and government alike.

Part Three “Economy”

I think it's fair to say the economy of SimDem is pretty ass there's not many businesses, (only ONE casino genuinely despicable) not really many services you can use your hard earned cash on and just generally there aren't many people working. I believe we must deregulate the economy (for example by loosening restrictions on businesses, smth smth labour laws, etc) and also possibly creating more things to buy (or if it really comes make currently free things paid).

Part Four “A New Era”

“SimDem” is an **aged and weak** relic of the past that must be replaced. This “New era” will be marked by many changes (that will be covered later in this part) but the most important change will be the declaration of **The Holy Simperium**. This new empire will be focused much more on expansion and religion (some minor changes include: Renaming the “President” to the “**Emperor**”, resetting the election count back to 0, revoking various bills, possibly making minor changes to the flag, etc)

Part Five “Simperialism”

This new Imperium will be much more focused on conquest and expansion. Other nations are **weak**. We have a **right and duty** to control and guide them how we please. This may involve sending out

elite operatives to infiltrate enemy polsims in an effort to destabilize or **even subjugate them**. Or if it really calls for it just a classic invasion.

Part Six “Rehabilitation”

Our criminals have wasted potential that could be put to use for our nation. We must “rehabilitate” them whether they like it or not. This will involve them doing “community service” such as jobs or just general services for the people. If they do these services they may get some time off their sentences (which btw will be increased in the **GREAT** Simperium). They will also be “Re-Educated” to **love** our nation once again.