

Badroenis and Bdef100 Present... Bingo Blitz 2: Double Trouble!

The first-ever 2v2 Lockout Bingo tournament - *now expanded to 10 teams!*

Dates: August 6th and 7th starting at **10am PT / 1pm ET / 7pm CET**

Streams: <https://www.twitch.tv/bdef100>, <https://www.twitch.tv/badroenis>

IMPORTANT: *The goal of this tournament is to run smoothly in a single weekend, so unlike most events, there will be a strict schedule. To compete in this event, you must be available for all of the time slots listed below. All matches will happen as close to the scheduled times as possible. If you have partial unavailability, we will do our best to fit you in a time that works. If we can't, either another team will take your place or the match will be forfeited.*

Format: See the bracket here - <https://challonge.com/bingoblitz2>

- **Group Stage:** 2 double-elimination best-of-1 groups with 5 teams each. 4 teams will start in the upper bracket and 1 team will start in the lower bracket (the last to register).
 - Initial races between the 4 upper bracket teams
 - Upper bracket winners' match - winner goes to playoffs with 1st seed
 - Lower bracket match between the team that started in the lower bracket and the loser of the 2nd initial race - loser is eliminated
 - Lower bracket match between the winner of the above match and the loser of the 1st initial race - loser is eliminated
 - Lower bracket decider match between the 2 remaining players for the 2nd seed playoff spot
- **Playoffs:** Single-elimination best-of-3 playoffs with 4 teams.
 - Semifinals between the 1st and 2nd seed of opposite groups
 - Grand Finals

Schedule: Bingo Blitz Matches Spreadsheet - All times listed are in EDT

- https://docs.google.com/spreadsheets/d/16eiMRSFKyybHWo0QFMhtla8R5WD5_URj7qNxdGyMHtk/edit?usp=sharing
- We are looking for commentators so let us know if you are interested!

Tournament Rules:

- Scheduling and tournament organization will happen through Bdef's Club 100 Discord server. All participants need to join (you can leave after if you want)
 - <https://discord.gg/kJnJeh3t>
- All matches will be broadcast on our Twitch channels according to the schedule.
 - All participants must stream live to Twitch and provide a link to their channel (it can be through DM if you want it to be private)
- Alternates and Dropouts:
 - By signing up, you agree to play at the scheduled times or lose your spot.
 - If someone in the upper bracket forfeits, the lower bracket team takes their place and the lower bracket spot is opened up to alternates.
 - If the lower bracket team forfeits, their spot is opened up to alternates.
 - Alternate who signed up as a team have dibs, but solo alternates and forfeited players are eligible to play
- Runners must be live 15 minutes before their scheduled start time and respond to a "ready" request in the Discord before their scheduled start time.
 - If we have no communication from a runner by the scheduled start time, their spot will be forfeited.
 - If a runner is unable to start by 15 minutes after the scheduled start time (regardless of status or communication), their spot will be forfeited if an alternate is ready to go, and the match may be forfeited by admin decision if not.
- Runners may join the call for commentary/interview after the race is over.
- In cases of ambiguity or disagreement, our decisions are final.

Game Rules:

- We will use Bingosync for the bingo cards: <https://bingosync.com/>
 - One team will take the red and orange colors, and the other team will take the blue and purple colors. The team's score is the sum of both individual scores.
- Races will be Lockout Bingo: Only one player can claim each square.
 - First team to 13 squares wins
 - If a race lasts for 45 minutes, we can end the game and whoever has the most squares at that point wins.
- Emulator and VC are allowed but will have a 10 second delayed start.
- Only the standard SM64 game is allowed (no bingo ROM, codes, Usamune, etc.)
- Bingo cards are randomly generated and revealed at the same time as power on.

(continued on the next page)

- **When you can fill in a square: This matters for Lockout**
 - Collecting a star (on grab) for goals completed by collecting a star.
 - Reach the Castle Roof: When you initiate Mario's get-up animation from the ledge grab (if it's close we can verify who got it first).
 - Lose Mario's Hat: As soon as you lose the hat, but if you ever get it back, you must immediately unmark the goal until you lose it again.
 - Open X Cannons: When you clear the text box to start showing the cannon-opening cutscene, if applicable (I see you THI).
 - X Lives: As soon as you get the required number, but if you drop below the number, you must immediately unmark the goal until you get it again.
 - Collect X Coins: Not until you collect a star while having the required amount of coins.
 - Character races: Not until you collect the star for winning the race.
- **Don't take outside help during your games:**
 - Please don't look at the tournament stream, Twitch chat, Discord messages, etc. during your games. You can look at things like notes or guides, but no live info or assistance.
 - You're more than welcome to watch your own races after they are over, and to watch the other races in the tournament, just not your own!

We recommend doing some practice bingos to get the hang of it and figure out how you and your teammate want to approach the games. Back when he gave a fuck, Alaris made this really helpful bingo guide to introduce the unique aspects of bingo and give you some strats to practice!

https://docs.google.com/document/d/13cVrO2_c435ysJOeOyZMzo0AFFWDLGleZ5UTPoCDOxM/edit

Bdef and I are really looking forward to this tournament, and we hope it will be a lot of fun! Winning team gets gift subs to the channel of their choice; there's not a prize pool for this one (sorry for letting you all down at the end). See you this weekend!