



-August Vollmer

Score Sheet

Team #:

		Start Time
Scoring Criteria: Scoring Criteria: 0= Task not completed, 2= Task Somewhat Completed, 4 = Task Completed		
1	Team Leader confirms to be at correct address	0 2 4
2	Team leader requests dispatch to check previous call history of family violence/protective orders at the location	0 2 4
3	Team leader requests dispatch to advise if any subjects have history of firearms/weapons at this location	0 2 4
4	Team leader advises team is on scene or in the area	0 2 4
5	Team positions themselves near door in safe method (not standing in front of any glass/door/windows	0 2 4
6	Team actively listens for any verbal communication (yelling/screaming) coming from within the location	0 2 4
7	Team members knocks on the door and announces their agency (POLICE/SHERIFF)	0 2 4
8	Team member makes contact with subject at door and talks/explains his way inside (doesn't for door open)	0 2 4
9	Team members conduct a "protective sweep" of all rooms to ensure all person are located	0 2 4
10	Team member requests medical responders for any possible injured person(s)	0 2 4
11	A Terry Frisk (pat-down) or through search of suspect(s) is conducted (if searches member must explain why)	0 2 4
12	Team member obtains ID(s) and checks all suspect(s) via NCIC/TCIC for status, warrants and Criminal History	0 2 4
13	All person(s) are detained and identified and told not to leave	0 2 4
14	Team members confirms any warrants or arrests the aggressor using probable cause (PC) correctly and tells them what they are being arrested for.	0 2 4
15	Team member reads Miranda Right Warnings to each suspect	0 2 4
16	Team member advises dispatch when they have a suspect under arrest	0 2 4
17	Team member does not allow suspect(s) to sit down without checking around for any weapons first	0 2 4
18	Team member makes contact with witness or complainant (9-1-1 caller) via phone, in person or has dispatch contact them with their information	0 2 4
19	Team member accurately completes the Texas DPS Family Violence Report Form (bubble sheet) in its entirety	0 2 4
20	Team member gives their agency "Crime Victims" information pamphlet to the victim or can simulate giving it to victim	0 2 4
21	Team member requests an offense/report/incident number from dispatch and provides number to victim	0 2 4
22	Team member takes photographs of all victim/suspect injuries and logs them into evidence (can be simulated)	0 2 4
23	Team members collect all physical evidence (weapons, knives, contraband, etc.)	0 2 4
24	All team members demonstrated teamwork throughout the entire scenario	0 2 4
25	Team member notifies dispatch transporting the prisoner(s) to jail for the specific warrants/offenses	0 2 4
(100 points max) Subtotal:		
End Time:		

Deductions: (Circle *any that apply and note on comment line*)

1	Officer Safety Violations. Any member shot, stabbed, killed or disarmed.	-10
2	Firearm safety violations. "Lasering" partner, cross-fire, finger on trigger, leaving weapon unsecure. etc.	-10
3	Illegal searches or illegal arrest (Team member fails to confirm warrants or has no PC to arrest)	-10
4	Excessive use of force: Causing actor "PAIN" or shooting an unarmed person (Non resisting)	-10
5	Suspect allowed to leave the scene (No arrest made)	-10
(-50 points max) Subtotal:		

JUDGES PRINTED NAME : _____

Comments: _____

TOTAL SCORE:

TOTAL TIME: