



Ten Frame Memory Game

Players: 2 or more

Materials: Ten Frame Memory Cards (included, need to be printed out and cut apart, cards can be printed in color or use the black and white option on your computer and printer)

To play:

1. Players begin with all Ten Frame Memory Cards placed face down between them.
2. Players take turns flipping two cards face up, trying to find a match. If they succeed, they keep the cards and get another turn. If not, they flip the cards back down (in the same spot where they found them) and the next player goes.
3. IT IS VERY IMPORTANT THAT DURING PLAY WHEN CARDS ARE FLIPPED OVER, THEY ARE RETURNED TO THE SAME SPOT SO MEMORY CAN BE USED TO REMEMBER WHERE EACH CARD LAYS.
4. Play continues until all 'matches' have been discovered.
5. The winner is the player who has the most pairs at the end of the game.
6. Questions to ask:
What card is that?
What card do you hope to turn over next? Why?
How many matches do you have?
Who has more matches? How do you know?
7. HAVE FUN!

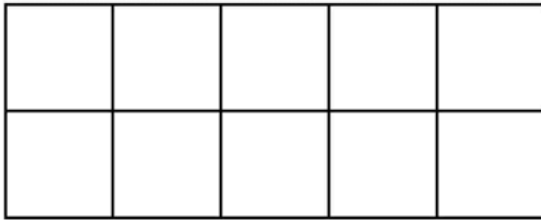
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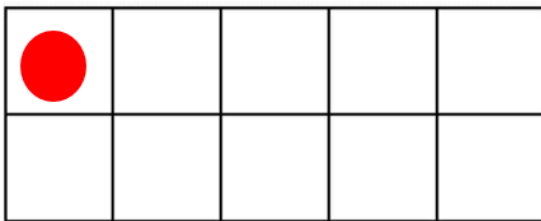
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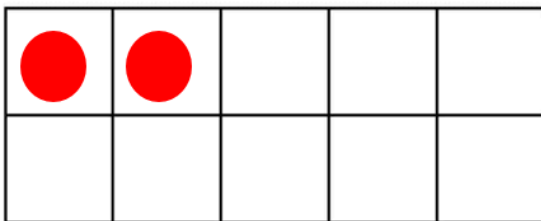
Ten Frame Memory Cards



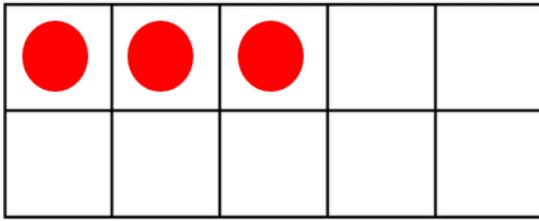
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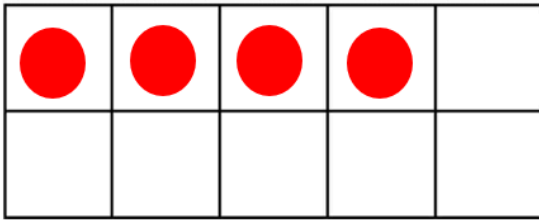
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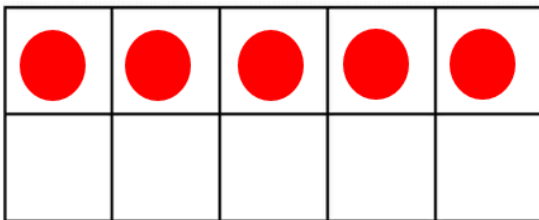
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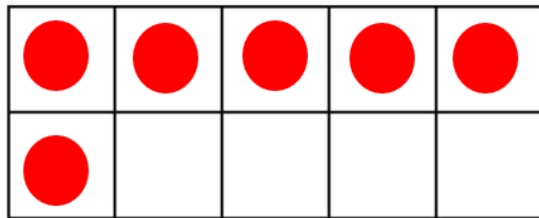
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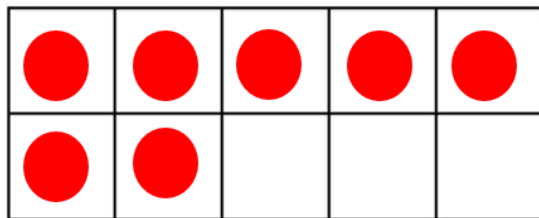
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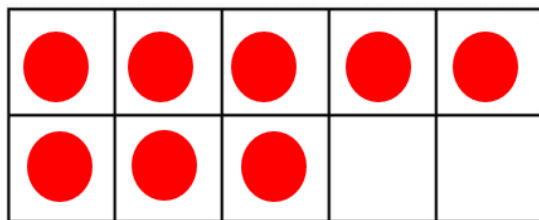
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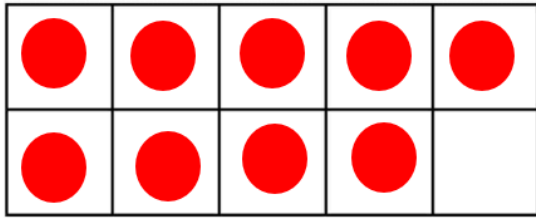
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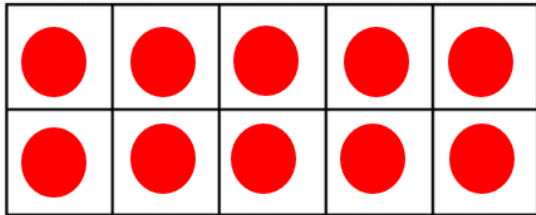
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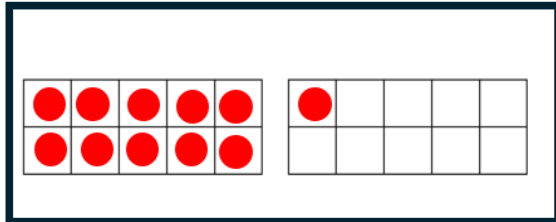
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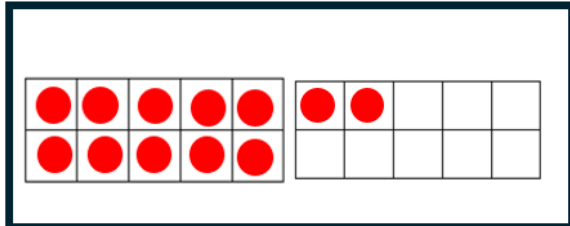
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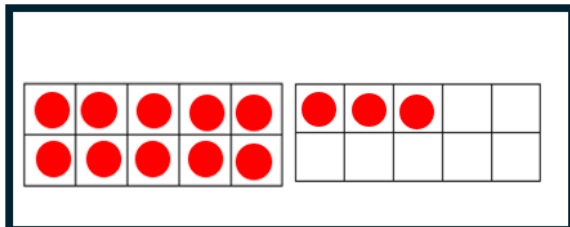
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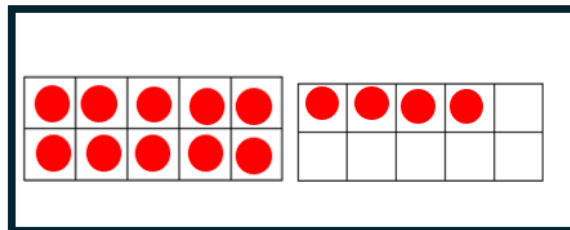
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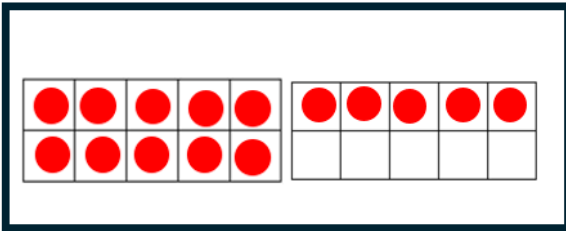
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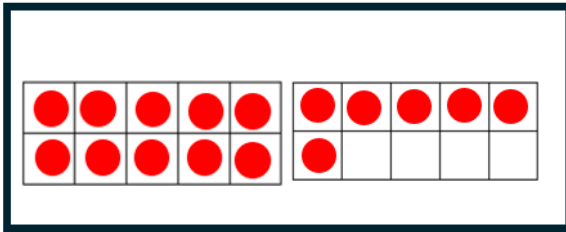
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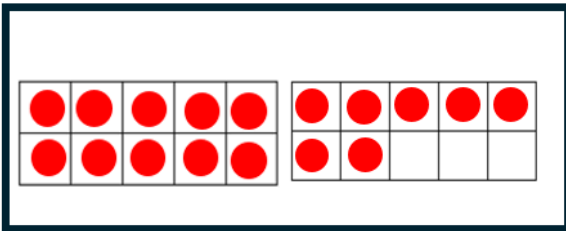
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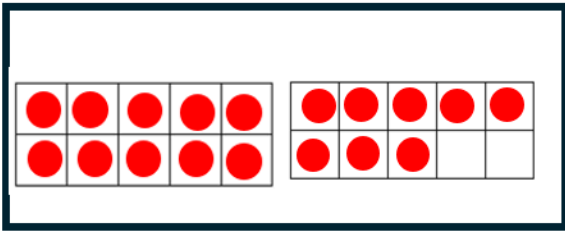
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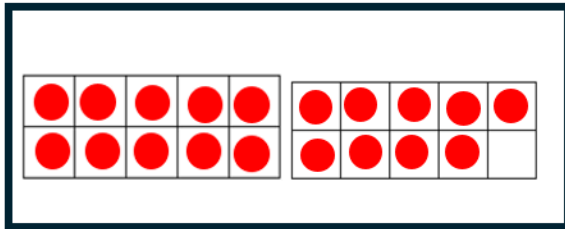
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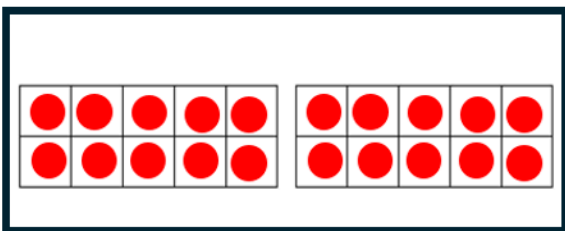
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