

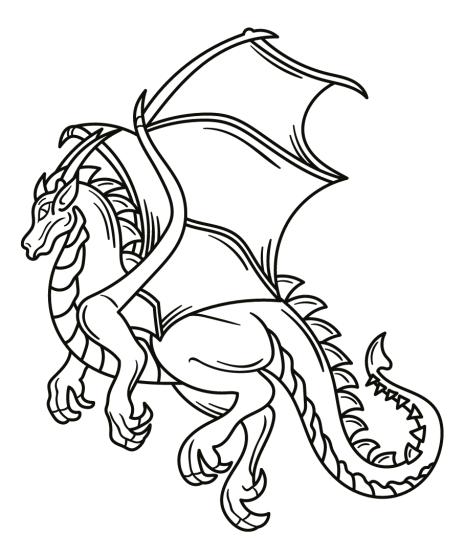
THE DRAGON'S HOARD

In the heart of the Kingdom of Tuckahoe, where knights once jousted and dragons roamed the lands, a whisper stirs among the brave young squires of the kingdom. Tales of valor and chivalry echo through the ancient oaks, but amidst the tales of old, a new legend unfolds:

Deep within the forest's embrace lies the forgotten keep of the Dragon King, guarded by enchanted mists and shadowy guardians. It is said that within its moss-covered walls rests a treasure beyond measure - the fabled Dragon's Hoard, filled with gold and jewels untouched by mortal hands for centuries.

But beware, for dark whispers speak of rival knights who seek the Hoard for themselves, willing to brave the perils of the enchanted forest and face the wrath of the slumbering dragon to claim their prize.

So, rally your courage, sharpen your swords, and embark on a quest that will test your bravery and honor. Only the boldest shall prevail in the realm of knights and dragons and emerge as true victors of the Tuckahoe Kingdom.





CAMP-WIDE PROGRAMS

FLAG CEREMONIES - Daily, 7:45 AM and 5:45 PM

Demonstrate your patriotism by attending daily flag ceremonies or bring honor to your pack by volunteering to assist in the color guard's duties. Our daily assemblies also provide opportunities for communication and recognition, so don't be late to the Parade Field!

POLAR BEAR SWIM - Day Two, 7:00 AM

If you're in the mood for a little morning exercise, these two programs will satisfy even the earliest risers! Swimming in the "artic" water of our pool, or running through a demanding fitness trail, will surely build your appetite for breakfast.

INTERFAITH CHAPEL SERVICE - Day Two, 7:15 PM

During every session this summer, Scouts will be invited to a camp-wide assembly to give thanks and praise to our Creator. These non-denominational, interfaith services are conducted on Tuckahoe's Memorial Mall, within sight of the Chapel of the Four Chaplins. Sounds will be sung, lessons will be offered, and all will recall the Scout's highest obligation is to do their duty to God and country.

TUCKAHOE GAMES - Day Two, 8:00 PM

Long have the Kingdoms of Tuckahoe been at odds with each other, but with the new threat of the Dragon's Hoard being found first by rival knights, they have come together to get to the treasure first. In the Tuckahoe Games, squires will go head-to-head in medieval challenges to see who is best prepared to seek the treasure. These challenges will force you to provide your best and pull from all the skills you know. Are you ready?

CUB WORLD OVERNIGHT EXCURSION

While your campsite will serve as "home base" during you stay at Tuckahoe, every Pack can schedule an overnight excursion to sleep in one of our Cub World theme areas. Reservations will be honored in the order they are received until all spaces are full, so don't wait until the last minute to stake your claim! Please indicate your preference when you register for camp, and expect to be informed of your assignment on the evening of your arrival.

The Fort and Castle, perennial favorites, each accommodate 40 campers. The Teepee Village has space for 36 campers, while the Pirate Ship can accommodate 20. Please note that, while not quite as weatherproof as our other options, in fair weather the teepees and ship can provide overnight experiences that are impossible to beat!

Participants in this program will transport their own gear from the campsite, so we suggest limiting your overnight gear to what can comfortably carry (a sleeping bag and pillow would suit most campers). You should also plan to awaken early to return to your campsite, clean up, and still make it to our morning flag raising ceremony on time.

PROGRAM ACTIVITIES

Upon arriving at Camp Tuckahoe, each unit will be assigned to one of eight program rotation groups. The unit will then travel with that group for all scheduled program periods. Each day, color groups will have one session of assigned program (starting at the indicated location). During the other program time, Scouts will have the ability to "build their adventure" and choose two activities to participate in.

DAY TWO PROGRAM ROTATION SCHEDULE

	Program 1 Program 2		
Red	Aquatics (start at Swimming)	g) Build Your Adventure	
Orange	Aquatics (start at Boating)	Build Your Adventure	
Yellow	Build Your Adventure	Aquatics (start at Swimming)	
Green	Build Your Adventure	Aquatics (start at Boating)	
Blue	Build Your Adventure	Shooting Sports (start at Archery)	
Purple	Build Your Adventure	Shooting Sports (start at BB)	
Black	Shooting Sports (start at Archery)	Build Your Adventure	
White	Shooting Sports (start at BB)	Build Your Adventure	

DAY THREE PROGRAM ROTATION SCHEDULE

	Program 3 Program 4		
Red	Shooting Sports (start at Archery)	Build Your Adventure	
Orange	Shooting Sports (start at BB)	Build Your Adventure	
Yellow	Build Your Adventure	Shooting Sports (start at Archery)	
Green	Build Your Adventure	Shooting Sports (start at BB)	
Blue	Build Your Adventure	Aquatics (start at Swimming)	
Purple	Build Your Adventure	Aquatics (start at Boating)	
Black	Aquatics (start at Swimming)	Build Your Adventure	
White	Aquatics (start at Boating)	Build Your Adventure	

PROGRAM LOCATIONS

Aquatics – Swimming: Pool Aquatics – Boating: Waterfront

Shooting Sports - Archery: Archery Range

Shooting Sports – BB: BB Range Climbing: Climbing Tower

Fishing: Nature Lodge

Whittling: Cub Scout Pavilion

Dragon's Flight: Castle Merlin's Magic: Castle

Tuckahoe Adventure: Scoutcraft Conservation Project: location will vary

ADVENTURE PROGRAMS

In our designated adventure programs, Scouts are assured of engaging in the most sought-after activities: archery shooting, BB shooting, boating, and swimming. As Scouts immerse themselves in these thrilling pursuits, they'll simultaneously advance their skills while enjoying quality time with family and friends. With an array of dynamic activities, Scouts can expect to experience the best summer camp has to offer.

ARCHERY SHOOTING

Archery Shooting at Camp Tuckahoe offers Scouts an opportunity to delve into the timeless art of archery with equal emphasis on safety and skill development. Under the instruction of a dedicated staff, Scouts will learn the fundamentals of archery, including proper stance, grip, and release techniques. Through patient guidance and encouragement, they'll progress from novice to proficient archers, experiencing the satisfaction of hitting targets with increasing accuracy. This program underscores the importance of responsible archery practices while fostering qualities of confidence, respect, and environmental stewardship. **Scouts will complete requirements toward their Wolf and Bear Archery adventure loops.**

BB SHOOTING

Every Scout will learn the fundamentals of BB Shooting in a safe and supportive environment. Under the guidance of experienced instructors, Scouts will familiarize themselves with the proper handling and aiming techniques of BB guns. Through hands-on practice and individualized instruction, they'll progressively improve their marksmanship skills, aiming to achieve that thrilling moment of hitting their very first bull's eye. The program aims not only to cultivate safe shooting practices but also to instill qualities like self-reliance, sportsmanship, and conservation awareness in the Scouts. Scouts will complete requirements toward their Wolf and Bear BB Shooting adventure loop.

BOATING

Immerse yourself in the serene waters of Memory Lake at Camp Tuckahoe with our exciting boating activities. Scouts will have the opportunity to navigate the lake using their choice of a rowboat, canoe, and paddleboat, offering a diverse and engaging water experience. At the Waterfront, Scouts will enjoy the thrill of boating and receive comprehensive instruction on water safety. Our staff will guide Scouts through the proper fitting and wearing of a life jacket, ensuring a secure and enjoyable experience. Scouts will master the art of using paddles to maneuver gracefully through the lake's expanse, fostering both skill and confidence. Whether it's a leisurely paddle or an adventurous row, Memory Lake's boating activities promise an unforgettable splash-tactic time. Scouts will complete requirements toward their Spirit of the Water and Bears Afloat adventure loops.

SWIMMING

Dive into a world of aquatic adventure at the Camp Tuckahoe swimming pool, where Scouts embark on a journey of skill-building and water safety. We have built our activities to instill confidence and proficiency while emphasizing the importance of the buddy system in ensuring a safe and enjoyable swim. Scouts will receive instruction on mastering essential strokes, including the front crawl, backstroke, and breaststroke, and refine their technique under the guidance of our staff. Safety takes center stage as Scouts learn the proper methods for entering and exiting the pool, empowering them with essential water safety knowledge. Beyond skill development, the pool offers a vibrant atmosphere for fun and fellowship. Scouts can splash, play games, and explore the joys of swimming in a supportive and engaging environment. Join us at the pool for a splashing good time and a summer of aquatic memories. Scouts will complete requirements toward their Paws of Water and Salmon Run adventure loops.

BUILD YOUR ADVENTURE

In the "build your adventure" program, Scouts are empowered to select their preferred activities and adventure loops to engage with. Packs have the option to join together for activities or allow Scouts and their families to participate in personalized selections, adhering to Youth Protection Guidelines. Each activity will run roughly 45 minutes, with the initial session commencing at either 9:30 AM or 2:00 PM, depending on the program schedule. The subsequent activity will follow at either 10:30 AM or 3:00 PM accordingly. While Scouts can revisit activities, they are encouraged to explore a variety of experiences during their time at camp.

CLIMBING

Specifically designed to cater to younger and smaller climbers, our climbing tower offers a safe and engaging experience for Cub Scouts eager to scale new heights. The climbing tower adds an exciting dimension to Camp Tuckahoe, allowing campers to conquer challenges and create lasting memories. Scouts may wear jeans or long pants while climbing but must wear sturdy, closed-toe shoes. All necessary equipment will be provided at the tower, ensuring a safe and enjoyable climbing experience for all.

CONSERVATION

Immerse yourself in the spirit of giving back to nature with a conservation project. Scouts have the unique opportunity to contribute to the environment while advancing their skills and making a positive impact. Tailored to be age-appropriate, these service projects allow Scouts to engage in meaningful activities such as clearing brush on trails, removing litter, and preventing soil erosion. Beyond the sense of accomplishment, Scouts will witness firsthand the transformative power of their efforts, leaving a lasting mark on the camp and fostering a deep connection to nature. Alongside their hands-on work, Scouts will also delve into the Seven Leave No Trace principles, learning valuable lessons in environmental stewardship. Participating in a conservation project not only enriches the Scouting experience but also instills a lifelong commitment to environmental responsibility. Scouts will complete a conservation project toward their Champions of Nature adventure loop.

DRAGON'S FLIGHT

Embark on a thrilling adventure with the Dragon's Flight, designed especially for Wolf Scouts. Scouts will unleash their creativity by crafting paper dragons (similar paper airplanes) and test their flying prowess against the formidable King's Castle. With the guidance of skilled Dragon Trainers, Scouts will engage in friendly competitions to determine which dragon soars the furthest and remains airborne the longest. Through experimentation and observation, Scouts will uncover the secrets of flight, exploring what factors contribute to superior dragon performance and how to enhance their dragon's aerodynamic capabilities. Dragon's Flight promises not only excitement and friendly competition but also valuable insights into the principles of flight and the thrill of hands-on experimentation, making it a highlight of the medieval experience. **Scouts will complete requirements toward their Air of the Wolf adventure loop.**

FISHING

Embark on a tranquil and educational fishing experience. Scouts will gather at our Nature Lodge before venturing to Memory Lake, where the serene waters hold a wealth of aquatic wonders. Scouts will delve into the fascinating world of fishing, learning about the diverse fish species inhabiting Camp Tuckahoe. They will discover the art of selecting the most enticing bait to lure in their aquatic counterparts and receive hands-on instruction on a fishing rod's proper use and casting techniques. Emphasizing safety, Scouts will also be acquainted with essential rules to ensure a secure and enjoyable fishing experience. Whether novice anglers or seasoned fishermen, Scouts are bound to create lasting memories while connecting with nature and honing their fishing skills. Scouts will complete requirements toward their A Wolf Goes Fishing and A Bear Goes Fishing adventure loops.

MERLIN'S MAGIC

Prepare for an explosion of scientific exploration and discovery with Merlin's Magic! In this captivating activity, Bear Scouts will don their lab coats and step into the shoes of scientists who have come before as they immerse themselves in many engaging science experiments. From harnessing the power of water and unraveling the mysteries of color to delving into the electrifying world of electricity, Scouts will embark on a journey to unravel the secrets of the natural world. Through hands-on experimentation and observation, they will uncover the underlying principles governing these phenomena, gaining a deeper understanding of the world around them. Merlin's Magic delivers not only excitement and intrigue but also invaluable insights into the wonders of science, igniting a passion for exploration and discovery that will endure long after camp concludes. Get ready to unleash your inner scientist! Scouts will complete requirements toward their Super Science adventure loop.

TUCKAHOE ADVENTURE

Embark on the Tuckahoe Adventure, where Scouts will embark on a journey of exploration and skill-building around camp. This immersive program not only teaches the importance of the buddy system but also introduces Scouts to the Cub Scout Six Essentials, crucial items for any outdoor activity. As they traverse a short hike around camp, Scouts will absorb essential outdoor skills, from setting up tents to mastering knots and navigation techniques. The Tuckahoe Adventure offers a hands-on and educational experience, equipping Scouts with the knowledge and confidence for their next campout. Scouts will complete requirements toward their Let's Camp adventure loops.

WHITTLING (Bears ONLY)

In this hands-on activity, Scouts will delve into the fundamental principles of safe pocket knife usage, beginning with a thorough understanding and commitment to the Cub Scout Knife Safety Rules. Under the guidance of experienced instructors, Scouts will learn about the safety circle and practice safe carving techniques while completing a series of small carving projects. Through hands-on practice and guidance, Scouts will develop the skills and confidence to handle a pocket knife responsibly. Join us as we instill a lifelong commitment to safety and craftsmanship while exploring the art of pocketknife usage. Scouts will complete requirements toward their Whittling adventure loop.

CUB SCOUT SUMMER CAMP SCHEDULE

	Day One	Day Two	Day Three	
7:00 AM		Polar Bear Swim	Den Time	
7:40 AM		Waiters Report	Waiters Report	
7:45 AM		Flag Raising	Flag Raising	
8:00 AM		Breakfast	Breakfast	
9:30 AM		Program 1	Program 3	
11:30 PM		Den Time	Den Time	
12:10 PM		Waiters Report	Waiters Report	
12:30 PM		Lunch	Lunch	
1:00 PM		Den Time	Den Time	
2:00 PM	Pack Arrival	Program 2	Program 4	
4:00 PM	Check-In Camp Orientation	Open Program Time	Open Program Time	
5:00 PM	Health Screenings Swim Tests	Den Time	Den Time	
5:40 PM	Waiters Report	Waiters Report		
5:45 PM	Flag Lowering	Flag Lowering	Closing Campfire	
6:00 PM	Dinner	Dinner	Closing Campine	
6:30 PM	Diffile	Diffile	Family BBQ	
7:15 PM	Leaders' Meeting &	Interfaith Chapel Service		
7:45 PM	Den Time	Travel Time		
8:00 PM	Opening Campfire	Tuckahoe Games	Pack Departure	
8:30 PM		ruckanoe Games		
9:00 PM	Quiet Time	Quiet Time		
9:30 PM	Quiet Time	Quiet Time		
10:00 PM	Lights Out	Lights Out		



CAMP-WIDE PROGRAMS

FLAG CEREMONIES - Daily, 7:45 AM and 5:45 PM

Demonstrate your patriotism by attending daily flag ceremonies or bring honor to your pack by volunteering to assist in the color guard's duties. Our daily assemblies also provide opportunities for communication and recognition, so don't be late to the Parade Field!

TUCKAHOE LUAU - Day Two, 7:15 PM

In addition to daily opportunities to enjoy water activities at our pool, the Scouts will have to keep the rival knights at bay in a series of water challenges. It'll be a water carnival you won't soon forget! We'll be introducing new water games this year in addition to maintaining some of our old favorites, including the famous Leader's Belly-Flop Contest!

POLAR BEAR SWIM - Day Three, 7:00 AM

If you're in the mood for a little morning exercise, these two programs will satisfy even the earliest risers! Swimming in the "artic" water of our pool, or running through a demanding fitness trail, will surely build your appetite for breakfast.

INTERFAITH CHAPEL SERVICE – Day Three, 7:15 PM

During every session this summer, Scouts will be invited to a camp-wide assembly to give thanks and praise to our Creator. These non-denominational, interfaith services are conducted on Tuckahoe's Memorial Mall, within sight of the Chapel of the Four Chaplins. Sounds will be sung, lessons will be offered, and all will recall the Scout's highest obligation is to do their duty to God and country.

TREASURE HUNT - Day Three, 8:00 PM

Long ago, the Dragon King hid away a trove of gold and jewels in what legend calls the Dragon's Hoard. These treasures are greater than any human could imagine. Whispers speak of rival knights vying for the Hoard, willing to face the perils of the enchanted forest and awaken the slumbering dragon that guards the treasure. We need your help to find the treasure first for the rewards to be used for the betterment of the Kingdom of Tuckahoe.

POLAR PLUNGE - Day Four, 7:00 AM

Different than the Polar Bear Swim, the Polar Plunge takes place at Memory Lake. Just like your traditional Polar Plunge, Scouts and adults will be able to run into the ambient waters of the lake first thing in the morning.

TUCKAHOE GAMES - Day Four, 7:15 PM

Long have the Kingdoms of Tuckahoe been at odds with each other, but with the new threat of the Dragon's Hoard being found first by rival knights, they have come together to get to the treasure first. In the Tuckahoe Games, squires will go head-to-head in medieval challenges to see who is best prepared to seek the treasure. These challenges will force you to provide your best and pull from all the skills you know. Are you ready?

CUB WORLD OVERNIGHT EXCURSION

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Participants in this program will transport their own gear from the campsite, so we suggest limiting your overnight gear to what can comfortably carry (a sleeping bag and pillow would suit most campers). You should also plan to awaken early to return to your campsite, clean up, and still make it to our morning flag raising ceremony on time.

PROGRAM ACTIVITIES

Upon arriving at Camp Tuckahoe, each unit will be assigned to one of eight program rotation groups. The unit will then travel with that group for all scheduled program periods. Each day, color groups will have one session of assigned program (starting at the indicated location). During the other program time, Scouts will have the ability to "build their adventure" and choose two activities to participate in.

DAY TWO & THREE PROGRAM ROTATION SCHEDULE

	Program 1	Program 2	Program 3	Program 4	
Red	Swimming	Build Your Adventure	Shooting Sports	Build Your Adventure	
Orange	Build Your Adventure	Swimming	Build Your Adventure	Shooting Sports	
Yellow	Climbing	Build Your Adventure	Swimming	Build Your Adventure	
Green	Build Your Adventure	Climbing	Build Your Adventure	Swimming	
Blue	Boating	Build Your Adventure	Climbing	Build Your Adventure	
Purple	Build Your Adventure	Boating	Build Your Adventure	Climbing	
Black	Shooting Sports	Build Your Adventure	Boating	Build Your Adventure	
White	Build Your Adventure	Shooting Sports	Build Your Adventure	Boating	

DAY FOUR & FIVE PROGRAM ROTATION SCHEDULE

	Program 5	Program 6	Program 7	Program 8	
Red	Boating	Build Your Adventure	Climbing	Build Your Adventure	
Orange	Build Your Adventure	Boating	Build Your Adventure	Climbing	
Yellow	Shooting Sports	Build Your Adventure	Boating	Build Your Adventure	
Green	Build Your Adventure	Shooting Sports	Build Your Adventure	Boating	
Blue	Swimming	Build Your Adventure	Shooting Sports	Build Your Adventure	
Purple	Build Your Adventure	Swimming	Build Your Adventure	Shooting Sports	
Black	Climbing	Build Your Adventure	Swimming	Build Your Adventure	
White	Build Your Adventure	Climbing	Build Your Adventure	Swimming	

PROGRAM LOCATIONS

Swimming: Pool Boating: Waterfront

Shooting Sports: Start at the Archery Range

Climbing: Climbing Tower Fishing: Nature Lodge

Animal Expedition: Nature Lodge Scouting Skills: Scoutcraft

Tuckahoe Adventurer: Scoutcraft Art Explosion: Cub Scout Pavilion

Lego Mania: Castle Earth Science: Castle Knight's of the Truth: Castle

ADVENTURE PROGRAMS

In our designated adventure programs, Scouts are assured of engaging in the most sought-after activities: archery shooting, BB shooting, boating, climbing, and swimming. As Scouts immerse themselves in these thrilling pursuits, they'll simultaneously advance their skills while enjoying quality time with family and friends. With an array of dynamic activities, Scouts can expect to experience the best summer camp has to offer.

BOATING

Immerse yourself in the serene waters of Memory Lake at Camp Tuckahoe with our exciting boating activities. Scouts will have the opportunity to navigate the lake using their choice of a rowboat, canoe, and paddleboat, offering a diverse and engaging water experience. At the Waterfront, Scouts will enjoy the thrill of boating and receive comprehensive instruction on water safety. Our staff will guide Scouts through the proper fitting and wearing of a life jacket, ensuring a secure and enjoyable experience. Scouts will master the art of using paddles to maneuver gracefully through the lake's expanse, fostering both skill and confidence. Scouts will complete requirements toward their Paddle Onward and Paddle Craft adventure pins.

CLIMBING

Specifically designed to cater to younger and smaller climbers, our climbing tower offers a safe and engaging experience for Cub Scouts eager to scale new heights. The climbing tower adds an exciting dimension to Camp Tuckahoe, allowing campers to conquer challenges and create lasting memories. Scouts may wear jeans or long pants while climbing but must wear sturdy, closed-toe shoes. All necessary equipment will be provided at the tower, ensuring a safe and enjoyable climbing experience for all.

SHOOTING SPORTS

Archery Shooting at Camp Tuckahoe offers Scouts an opportunity to delve into the timeless art of archery with equal emphasis on safety and skill development. Under the instruction of a dedicated staff, Scouts will learn the fundamentals of archery, including proper stance, grip, and release techniques. Through patient guidance and encouragement, they'll progress from novice to proficient archers, experiencing the satisfaction of hitting targets with increasing accuracy. This program underscores the importance of responsible archery practices while fostering qualities of confidence, respect, and environmental stewardship. **Scouts will complete requirements toward their Archery Shooting adventure pins.**

Every Scout will learn the fundamentals of BB Shooting in a safe and supportive environment. Under the guidance of experienced instructors, Scouts will familiarize themselves with the proper handling and aiming techniques of BB guns. Through hands-on practice and individualized instruction, they'll progressively improve their marksmanship skills, aiming to achieve that thrilling moment of hitting their very first bull's eye. The program aims not only to cultivate safe shooting practices but also to instill qualities like self-reliance, sportsmanship, and conservation awareness in the Scouts. **Scouts will complete requirements toward their BB Shooting adventure pins.**

SWIMMING

Dive into a world of aquatic adventure at the Camp Tuckahoe swimming pool, where Scouts embark on a journey of skill-building and water safety. We have built our activities to instill confidence and proficiency while emphasizing the importance of the buddy system in ensuring a safe and enjoyable swim. Scouts will receive instruction on mastering essential strokes, including the front crawl, backstroke, and breaststroke, and refine their technique under the guidance of our staff. Safety takes center stage as Scouts learn the proper methods for entering and exiting the pool, empowering them with essential water safety knowledge. Join us at the pool for a splashing good time and a summer of aquatic memories. Scouts will complete requirements toward their Aquanaut and Swimming adventure pins.

BUILD YOUR ADVENTURE

In the "build your adventure" program, Scouts are empowered to select their preferred activities and adventure loops to engage with. Packs have the option to join together for activities or allow Scouts and their families to participate in personalized selections, adhering to Youth Protection Guidelines. While Scouts can revisit activities, they are encouraged to explore a variety of experiences during their time at camp.

ANIMAL EXPEDITION (Day Four and Five)

With a focus on animal wildlife, Scouts will learn how to safely observe wildlife in their natural environments, gaining a deeper understanding of their behaviors and habitats. As they explore the lush surroundings, Scouts will uncover the intricate web of life that sustains our ecosystem, exploring the cohabitation of various animal species within the same area. From identifying native wildlife to learning about species that have sadly gone extinct from the region, Scouts will gain insight into the dynamic interplay between animals and their environment. Moreover, they will explore the impact of human interactions on these animals and discover how to be considerate stewards of their natural habitats. Scouts will complete requirements toward their Champions for Nature and Into the Wild adventure pins.

ART EXPLOSION (Day Two and Three)

Scouts will unleash their creativity and hone their artistic talents through a variety of engaging projects. Under the open sky, surrounded by the beauty of nature, Scouts will immerse themselves in drawing, capturing the essence of their surroundings through various drawing techniques. From sketching the intricate details of foliage to rendering the gentle sway of branches, Scouts will learn to appreciate the natural world through art. In addition to traditional methods, Scouts will embark on a digital journey, discovering how to manipulate images to add a unique twist to reality. And what's a true art adventure without some paint? Scouts will splash colors with abandon, allowing their imagination to guide them as they create masterpieces that reflect their inner creativity. Scouts will complete requirements toward their Art Explosion adventure pin.

EARTH SCIENCE (Day Four and Five)

Scouts will delve deep into the fascinating world of rocks, uncovering the mysteries of sedimentary, igneous, and metamorphic formations. Armed with newfound knowledge, Scouts will explore the inner workings of rocks by cracking them open to reveal their hidden secrets. With an abundance of rocks right beneath their feet, Scouts will learn how to identify various rock types, gaining a deeper appreciation for the geological diversity of their surroundings. But the adventure doesn't stop there! Scouts will also have the opportunity to nurture their green thumbs as they engage in a bit of gardening, growing their very own crystals to take home as cherished souvenirs of their camp experience. Scouts will complete requirements toward their Earth Rocks adventure pin.

FISHING (Day Two and Three)

Embark on a tranquil and educational fishing experience. Scouts will gather at our Nature Lodge before venturing to Memory Lake, where the serene waters hold a wealth of aquatic wonders. Scouts will delve into the fascinating world of fishing, learning about the diverse fish species inhabiting Camp Tuckahoe. They will discover the art of selecting the most enticing bait to lure in their aquatic counterparts and receive hands-on instruction on a fishing rod's proper use and casting techniques. Emphasizing safety, Scouts will also be acquainted with essential rules to ensure a secure and enjoyable fishing experience. Whether novice anglers or seasoned fishermen, Scouts are bound to create lasting memories while connecting with nature and honing their fishing skills. Scouts will complete requirements toward their Catch the Big One and Fishing adventure pins.

LEGO MANIA (Day Two and Three)

Legos, the ultimate building blocks of fun, take center stage as Scouts dive into a world of creativity and innovation. In Lego Mania, Scouts will channel their ingenuity to construct cars and robots using the versatile Lego bricks. Once built, Scouts will put their creations to the test in thrilling races, challenging each other to build the fastest and most agile devices. But the excitement doesn't end there! Scouts will also compete to see whose Lego contraption can travel the furthest, perform the most impressive tricks, and maintain motion the longest. With endless possibilities and boundless creativity, Lego Mania promises a whirlwind of excitement and friendly competition, igniting a passion for engineering and design. Scouts will complete requirements toward their Race Time adventure pin.

KNIGHTS OF THE TRUTH (Day Four and Five)

Science beckons with questions like "What is it?" "How does it work?" and "How did it come to be that way?" In the Knights of the Truth activity, Scouts will uncover the secrets behind these questions and delve into the methodologies scientists employ to unravel the mysteries of the universe. As budding researchers, Scouts will have the opportunity to design and conduct their own experiments, delving into the realms of physics, chemistry, plant science, and beyond. Armed with curiosity and their trusty notebook, Scouts will unravel the intricacies of the natural world while gaining invaluable insights into the fascinating realm of scientific discovery.

SCOUTING SKILLS (Day Four and Five)

Amidst the breathtaking natural beauty of our surroundings, Scouts will delve into the fascinating world of trees that populate Camp Tuckahoe, learning to identify them and understanding their significance to local wildlife. Through immersive experiences in nature, Scouts will develop a deeper connection to the environment while honing their ability to navigate the wilderness safely. Equipped with essential knowledge, Scouts will explore the practical applications of GPS technology, discovering how it can aid in planning hikes and ensuring a secure return home. With a focus on outdoor proficiency and environmental stewardship, the Scouting Skills program empowers Scouts to embrace the wonders of nature while cultivating invaluable skills for a lifetime of adventure. Scouts will complete requirements toward their Tech on the Trails and Into the Woods adventure pins.

TUCKAHOE ADVENTURER (Day Two and Three)

Guided by the spirit of adventure and wilderness proficiency, Scouts will dive into a world of practical outdoor skills designed to enhance their camping experiences. From mastering the art of safely starting a campfire to understanding the essential components for its success, Scouts will immerse themselves in the age-old tradition of firecraft. Amidst crackling flames, Scouts will also learn a repertoire of handy knots, invaluable tools for securing shelters and gear both at camp and back home. Throughout their adventures, Scouts will embrace the ethos of the Outdoor Code and the principles of Leave No Trace, ensuring minimal impact on the environment while maximizing their outdoor enjoyment. Scouts will complete requirements toward their Let's Camp and High Tech Outdoors adventure pins.

ARROW OF LIGHT OUTPOST

The Arrow of Light Outpost program is designed to provide an enriching experience rather than focus on advancement. Arrow of Light Scouts embark on a four-mile hike along the Appalachian Trail, beginning with a thorough review of what to pack and important pre-hike preparations. Following the hike, Scouts will learn fire-starting techniques and use their newly built fires to cook lunch on the trail. In addition to the hike, the program includes various hands-on activities such as learning the principles of Leave No Trace, launching rockets, making and tying ropes, and constructing emergency wilderness shelters. This full-day program is tailored specifically for Arrow of Light Scouts. Packs and families can choose the day that best fits their desired schedule to participate.

WEBELOS SUMMER CAMP SCHEDULE

	Day One	Day Two	DAY THREE	Day Four	Day Five
7:00 AM			Polar Bear Swim	Polar Plunge	Packing Time
7:40 AM		Waiters Report	Waiters Report	Waiters Report	Waiters Report
7:45 AM		Flag Raising	Flag Raising	Flag Raising	Flag Raising
8:00 AM		Breakfast	Breakfast	Breakfast	Breakfast
9:30 AM		Program 1	Program 3	Program 5	Program 7
11:30 AM		Den Time	Den Time	Den Time	Den Time
12:10 PM		Waiters Report	Waiters Report	Waiters Report	Waiters Report
12:30 PM		Lunch	Lunch	Lunch	Lunch
1:00 PM		Den Time	Den Time	Den Time	Den Time
2:00 PM	Pack Arrival	Program 2	Program 4	Program 6	Program 8
4:00 PM	Check-In Camp Orientation	Open Program	Open Program	Open Program	Open Program
5:00 PM	Health Screenings Swim Tests	Den Time	Den Time	Den Time	Den Time
5:40 PM	Waiters Report	Waiters Report	Waiters Report	Waiters Report	
5:45 PM	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering	Closing
6:00 PM	Dinner	Dinner	Dinner	Dinner	Campfire
6:30 PM	Diffile	Diffile	Diffile	Diffile	Family BBQ
7:15 PM	Leaders' Meeting & Den Time		Chapel Service	Tuckahoe	Pack Departure
8:00 PM	Opening Campfire	Tuckahoe Luau	Hunt for the	Games	
8:30 PM	Opening Campine		King's Treasure		
9:00 PM	Den Time	Den Time	Den Time	Den Time	
9:30 PM	Dell Tillle	Dell Tillle	Dell fillle	Dell fillie	
10:00 PM	Lights Out	Lights Out	Lights Out	Lights Out	