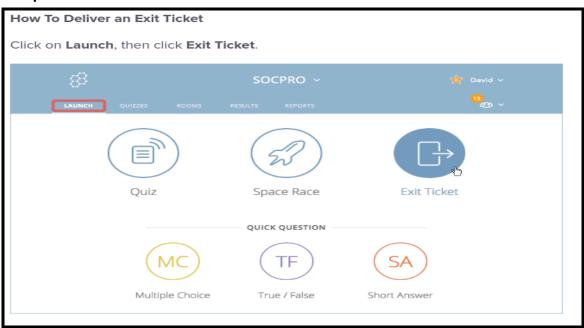
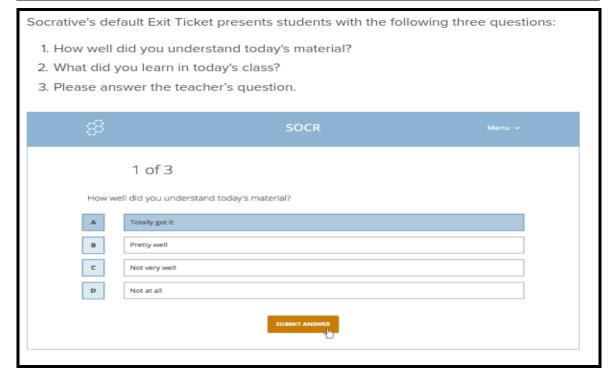
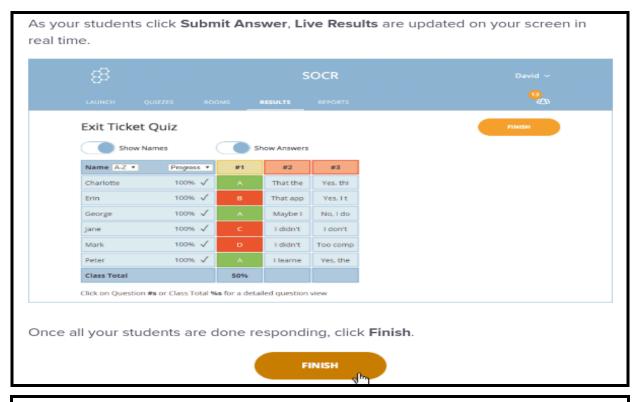


Socrative is a very useful tool for quick assessments!

The "Exit Ticket" option is very useful. The screenshots below will show you how that part works!







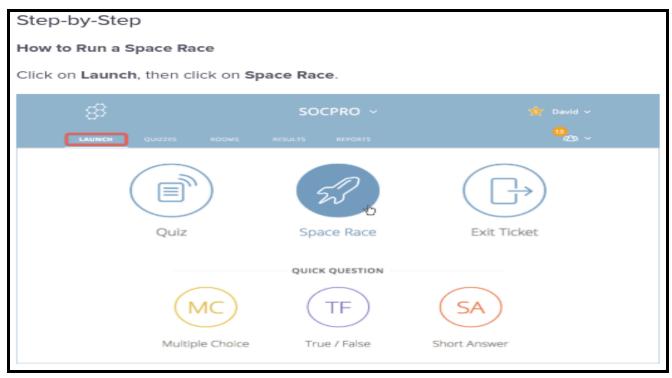
As you finish, you will be asked if you would like to **Get Reports** for the exit ticket, click **View Chart** to see student results in a **Live Results** format, or return **To Launch**.

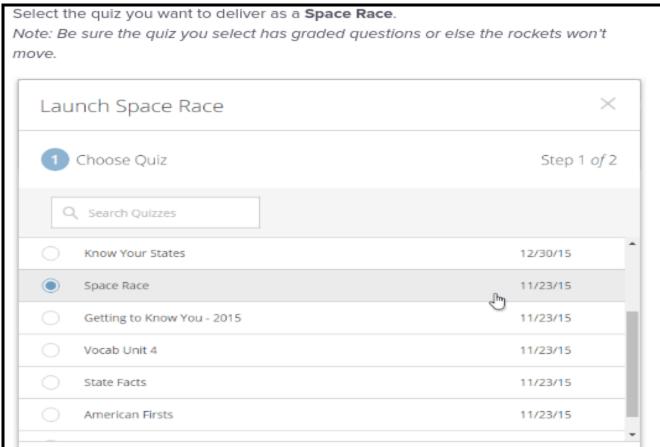


If you choose to **Get Reports**, you'll be presented with additional report options. Select the desired report type and then decide *how* you would like to receive your reports (e.g. **Email**, **Download**, or **Google Drive**).

Note: Don't worry if you close this modal, your reports will still be available from Socrative's **Reports** section.

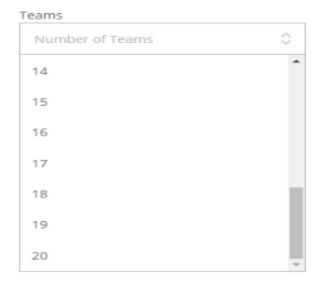
A "Space Race" is another assessment with Socrative. It is designed to be competitive, but informative for the teacher.





Choose the number of teams. Students can:

- Play by themselves on their own computer or mobile device.
- Play together by sharing a single computer or mobile device.
- Play together on the same team, but answering on separate computers or mobile devices.

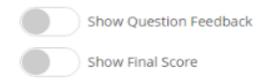


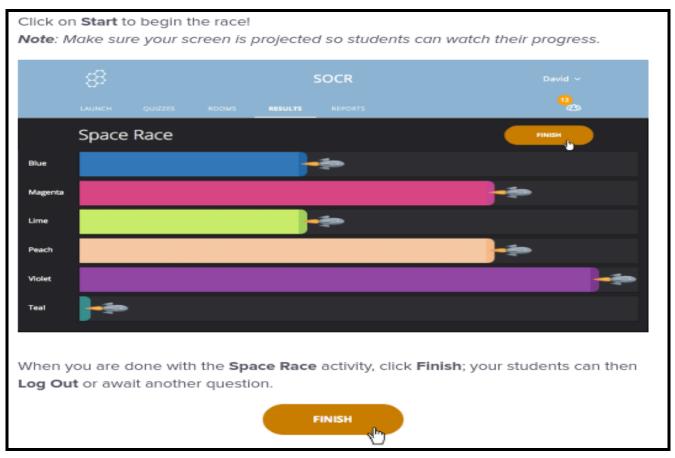
Decide whether you want your students to choose their own teams or be randomly assigned to one.

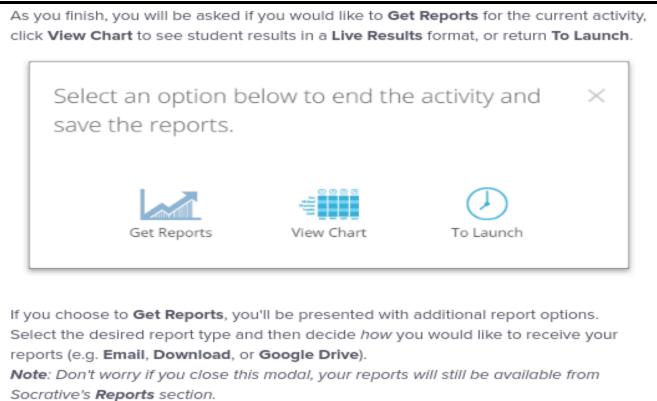
Note: If you choose auto-assign and there are more students than the number of teams, Socrative will attempt to split them evenly between teams.



If you want to turn off the **Immediate Feedback** dialog to speed up the game, switch the following toggles from **YES** to **NO**.







*There is also a timed "Space Race" option as well. You would just change the "countdown" option to one of the minute options.