COMMISSION

KANKRI COMMISSION SHEET

—— Hello! Thank you for being interested in commissioning me! Here are my rates.

I am also flexible with rates depending on how complicated the commission is, please contact me first so we can discuss!

where to contact? —— [Twitter.](#) or Discord (@Kankri)

RATES

| Headshot —— $26 |
| Bust —— $45 |
| Fullbody —— $60 |

All commissions are fully rendered.

ADD ONS

Additional characters —— +50% per character

Complex props (weapons, large instruments, etc.) —— +30%

Backgrounds —— %25 (Complicated backgrounds)

Rush Job: +50% of total price (Skip the line, or hit the deadline)

Use for Resale: +50% of total price (Applies to products, marketing, or streams)

Exclusivity/NDA: +100% of total price. (Pay for ownership and/or silence)

If there is something you want that isn't on here feel free to ask me!

TERMS OF SERVICE

will only draw characters with visual references.

All work may be used as portfolio and commission samples.

No commercial use unless asked in application.

No refunds.

If uploading my work credit me in the description with by @BLKSPAC3 on twitter.

Iwill communicate with a client when their commission is being worked on. If a worse case scenario happens, it will be communicated to the client.

I can turn down a commission request if I feel like I cannot complete the request.

Payment is done upfront.

Only a max of 3 revisions are given, no revisions when in the rendering stage.

Clients are not permitted to use part of their commissioned artwork for blockchain-related technology, cryptocurrency, nfts (non-fungible tokens), and future inventions in the space.

BEFORE YOU APPLY

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isk for updates on your commission!

APPLICATION AND PROCESS

Deposit name:

Use: (Personal, Commercial, broadcasting)

Composition: (specify either by images or a small description on the composition)

Character Description: (pose, costume, setting, personality)

Application > Send payment > Sketch > confirm sketch > Color > Confirm Color > render > Deliver final work > Confirmation > Finished