ITK Game Jam 0x2

ITK WAN-LAN0x5

What is a Game Jam?

A Game Jam is an event where people create games almost or completely from scratch around a certain theme. This is an awesome opportunity to create something and maybe learn something new with other people.

Now during WAN-LAN 0x5 it is time for ITK to host its second!

Any size project is welcome, nothing is too big or too small. Build a clone of flappy bird, google's dinosaur game, or your own idea!



Theme

The theme for the Game Jam is the same as for the Wan-Lan, WINTER WONDER LAN(D)

Rules (Or the lack of them)

We want you to have it as easy as possible to get started, and to finish your game.

- You can use ANY language or engine you want
- You can use ANY previous project as base to build on
- You can use ANY assets (Images, models, sounds), but please keep it SFW
- Submit your game through the form before Sunday 16:00 (lsh) :)

Submission

Submissions closed, thanks for everyone that submitted! :D

Assets

- Free stuff: https://opengameart.org/
- Both free and paid stuff: https://www.gamedevmarket.net/

Engines and tutorials

Here are some tips for some stuff to use when you make your game. There are a lot of tutorials online for all of these, but we link some of them.

Javascript & HTML5

Probably the easiest way to get started making 2D games, just code in your text editor of choice and run in your.

Some tutorials:

- https://www.youtube.com/watch?v=jl29gl62XPg
- https://www.youtube.com/watch?v=3EMxBkqC4z0

• Gamemaker

Create games without writing a line of code using drag and drop (Or write code with their script). A good way to create a game if you are new to programming. Some tutorials:

https://www.yoyogames.com/en/tutorials

• Unity

A game engine that can be used to create either 2D or 3D games. Uses C# for programming (If you are used to Java the transition is not that hard) Some tutorials:

- https://www.youtube.com/playlist?list=PLPV2Kylb3jR53Jce9hP7G5xC4O9Ag nOuL
- https://www.youtube.com/playlist?list=PLPV2Kylb3jR6TFcFuzI2bB7TMNIIBp KMQ
- o https://unity.com/learn

Pygame

Create 2D games using python.

Some tutorials:

https://www.pygame.org/wiki/tutorials