# Tower Defense Simulator Sweet Nightmares

# Tower Defense Simulator Sweet Nightmares

(Event)



#### **Story:**

So for some context all the towers as of now are invited over to scouts place for a sleepover. After a day with fun everyone gets ready to sleep. In the middle of the night a purple portal opens up and

takes Minigunner, Accelerator, Dj, Hallow Punk, and Electroshocker into the dimension.

Tower: Pillow Fighter - \$6,000
Placement 1
Throwing Range - 14
Hitting Range - 7
Rate - 3 secs
Attack - 20

Upgrades
Lvl 1 Stronger Cushioning \$3,000
Attack 20 -> 40
Rate 3 -> 2.5 secs

Lvl 2 Enchanted Nightcap \$6,500

• hidden detection

Throwing Range 14 -> 16

Melee Range 7 -> 9

Lvl 3 Security Blanket \$9,000

Block stunning Attack 40 -> 75 Rate 2.5 -> 1.5 secs

Lvl 4 Pillow Combo \$16,000
Flying detection
Throws 4 pillows every time
Dual wields pillows in melee
Attack 75 -> 150
Rate 1.5 -> .75
Throwing Range 16 -> 18
Melee Range 9 -> 11

LvI 5 Sweet Dreams \$24,000
Slight chance to stun enemies
Detect Lead
Feathers puff out slowing enemies
Attack 150 -> 200

Lvl 6 Slumber Defender \$35,000 Attack 200-> 350 Rate .75 -> .25 seconds Throwing Range 18 -> 22

#### Melee Range 11 -> 14

\$104,500 total. 1,200 dps. 12.06 dps per 1k spent

#### **Skin Season Pass**

**Sleepy Scout - 50 pillows** 

Sleepy Demoman - 100 pillows

Sleepy Hunter - 150 pillows

Sleepy Freezer - 200 pillows

Sleepy Farm - 250 pillows

Sleepy Military Base - 300 pillows

Sleepy Rocketeer - 400 pillows

**Tired Trapper - 500 pillows** 

Sleepy Ace Pilot - 600 pillows

**Sleepy Pyromancer - 800 pillows** 

Sleepy Electroshocker - 1,000 pillows

Sleepy Commander - 1,250 pillows

Music Box DJ - 1,500 pillows

Sleepy Mortar - 2,000 pillows

Pillow Pursuit - 2,500 pillows

**Dreamy Pillow Fighter - 3,000 pillows** 

**Pumpkin Carving Emote** 

**Headless Emote** 

Ghost sheet Emote
Magic wand Emote
Frankenstein Emote
Spooky Skeleton Emote

#### Scene 1:

(All the towers arrive at Scout's house for a sleepover. Some cutscenes include them swimming, playing games, and eating. Then shows them in the living room watching a movie. Cuts to the towers asleep but then a purple portal opens up and sucks in Minigunner, Accelerator, Dj, and Electroshocker. They open their eyes and look around and it seems they are in what looks like an enlarged version of scout's house. Then the shadow dreamer shows up and talks to them after that the Dream Weaver shows up and mocks the towers before smashing the tv and leaving. Enemies start to come out of the tv and then it starts.)

Night 1 Living Room - \$1,000 starter money

**Enemies:** 

Dreamer - (30 hp)

Creepy Crawly - (20 hp)

**Tired Squire - 60 hp 15% (Defense)** 

Static - 150 hp (no stun)

**Shadow Dream - 75 hp (Hidden)** 

**Haunted Carpet - 200 hp (Flying)** 

**Cushion Guard - 500 hp (30% defense)** 

Night Knight - 5,000 hp (no stun, 25% defense)

**Wave 1- 6 Dreamers** 

**Wave 2 - 9 Dreamers 5 Creepy Crawlies** 

Wave 3 - 6 Dreamers, 8 Creepy Crawlies

**Wave 4 - 8 Dreamers, 4 Tired Squires** 

**Wave 5 - 3 Statics, 6 Tired Squires** 

Wave 6 - 4 Dreamers, 3 Statics, 3 Tired Squires

Wave 7 - 6 Creepy Crawlies, 4 Shadow dreamers, 8

**Tired Squires** 

Wave 8 - 9 Shadow Dreams, 5 Statics

Wave 9 - 6 Haunted Carpets, 4 Creepy Crawlies, 7 Dreamers

Wave 10 - 8 Haunted Carpet, 9 Tired Squire, 4 Statics

Wave 11 - 3 Cushion Guards, Creepy Crawlies, 3 Statics, 3 Haunted Carpets

Wave 12 - 4 Statics, 5 Haunted Carpets, 6 Shadow Dreams, 3 Cushion Guards, 1 Night Knight

**Boss - Night Knight** 

Night 2 Kitchen - \$1,500

**Enemies:** 

Rotten Food - 50 hp

Knife - 130 hp (15% defense)

Steam - 150 hp (Hidden)

Iscream - 250 (immune to freeze)

Oven - 500 hp (25% Defense, Immune to Burn)

Fridge - 1,600 hp (40% Defense, Immune to Freeze and Burn.

Leftovers - 400 hp

Crazy Cook - 1,000 hp (no stun, can stun tower with Frying Pan.)

Turkey - 1,500 hp (can fly for a short time before dropping to the ground)

Spaghetti - 2,000 hp (1,800 hp release meatball, 1,500 hp release meatball, 1,000 hp release meatball. Meatball - 300 hp)

Cake Monster - 4,000 hp

Headless Chef - 12,000 hp (no stun, immune to freeze and burn)

- Wave 1-6 rotten food
- Wave 2 3 knife, 4 rotten food
- Wave 3 5 rotten food, 4 steam
- Wave 4 4 knife, 6 steam
- Wave 5 2 Iscream, 5 rotten food, 3 knife
- Wave 6 4 Iscream, 8 Steam
- Wave 7 2 Oven, 1 Fridge, 4 Iscream, 6 rotten food
- Wave 8 4 Leftovers, 10 steam, 6 knife
- Wave 9 6 Leftovers, 2 Fridge, 8 rotten food,
- Wave 10 2 Oven, 3 Cannibal Cook, 4 Iscream
- Wave 11 2 Cannibal Cook, 12 Steam, 8 Knife, 3

#### **Turkey**

- Wave 12 2 Spaghetti, 5 knife, 8 Leftovers, 3 Fridge
- Wave 13 Spaghetti, Oven, Turkey,
- **Wave 14 Cake Monster**
- **Wave 15 Headless Chef**

#### **Boss - Headless Chef**

Night 3 Bedroom - \$2,000

**Enemies:** 

Pillow - 100 hp

Yo-Yo - 300 hp

Play-dough - 500 hp (250 shield and them splits

into two)

Toy Soldier - 800 hp (

**Bouncy Ball** 

**Blocks** 

**RC Airplane** 

Race car

Slinky

Sketcher

**Sketched** 

**Roller skates** 

**Rubix** 

**Lincoln Log** 

**Board game** 

**Terror Bear** 

Wave 1

Wave 2

Wave 3

Wave 4

Wave 5

Wave 6

Wave 7

Wave 8

Wave 9

Wave 10

Wave 11

**Wave 12** 

**Wave 13** 

**Wave 14** 

**Wave 15** 

Wave 16

**Wave 17** 

**Wave 18** 

**Wave 19** 

Wave 20

#### Boss -

#### **Night 4 Basement**

**Boiler** 

**Wine Barrel** 

Cobweb

Laundry

**Washing Machine** 

Wave 1

Wave 2

Wave 3

Wave 4

Wave 5

Wave 6

Wave 7

Wave 8

Wave 9

Wave 10

Wave 11

**Wave 12** 

**Wave 13** 

**Wave 14** 

- **Wave 15**
- Wave 16
- **Wave 17**
- **Wave 18**
- **Wave 19**
- Wave 20
- **Wave 21**
- **Wave 22**
- Wave 23
- **Wave 24**
- **Wave 25**

## **Boss - Frightful Furnace**

#### Night 5 Attic

Wave 1

Wave 2

Wave 3

Wave 4

Wave 5

Wave 6

Wave 7

Wave 8

Wave 9

Wave 10

**Wave 11** 

**Wave 12** 

**Wave 13** 

**Wave 14** 

**Wave 15** 

**Wave 16** 

**Wave 17** 

**Wave 18** 

**Wave 19** 

Wave 20

**Wave 21** 

**Wave 22** 

**Wave 23** 

**Wave 24** 

**Wave 25** 

Wave 26

**Wave 27** 

**Wave 28** 

**Wave 29** 

Wave 30

### Boss - Dream Weaver 900,000 hp

## Scenes and dialog

Scene 1: (All the towers are having fun at scouts house. Swimming, playing games, cooking and eating foods, watching movies, then cuts to all the towers sleeping, then a portal opens and sucks in Minigunner, Accelerator, Dj, Hallow Punk, and Electroshocker inside. After taking time to find out where they are in which they are in an enlarged house. The Dream Weaver comes by and, disappointed by not seeing the commander, he smashes the tv with one of his needles and lets out enemies.)

**Dialogue:** 

Mini, dj, electro, hallow, accel: Ahhhh!

Mini: ugh... where are we?

**Electro: some kind of huge house** 

**Dream Weaver: Hehehe!** 

Hallow: Who's there!? Come out!

DW: Hehehe why hello you little ones, nice to see you all especially... Wait, where's commander?

Electro: that's not important! Who are you and where are we?

DW: Oh whatever! You five are already getting on my nerves! So... let's see you deal with this!

Dj: Oh no... Everyone, Get Ready!

#### Wave 1:

Mini: What the heck is going on!?

Dj: I don't know! All I remember is being asleep and waking up here!

Accel: Ok guys listen! I'm just as freaked out as you all but we got to stay calm. Whatever these things are, they're attacking us!

Wave 2:

Electro: He's right guys we can't just stand here and panic!

Hallow: Even without commander we can do this guys!

Wave 4:

Mini: This place is so weird! It's like we got shrunk down!

Hallow: This place looks like Scout's house but much much bigger.

Wave 6:

Dj: Who was that thing from before? And why did he want to see commander so much?

Electro: Hmm that's a good point and what's his deal with suddenly attacking us?

Wave 9:

Accel: These enemies... they don't seem like they're from our world.

Hallow: Well I get the feeling that we're getting close to the end.

**Wave 10:** 

DW: oh no no no this surely won't do... here have this gift! I've been able to do things like this ever since I got this cool shard! (Knits up the Night Knight) I must be going, it's almost daytime! Hahehahehaha!

Mini: What is that? Some kind of Knight!

Electro: Did he say... Shard? There's no way! That

thing must have a God Cube Fragment!

(The Night Knight collapses in front of them and then a Dream Spirit shows up behind them. And asks them for a deal in which he will help them get the shard so long as they help him escape.)

Mini: Well that's done. Now what?

DS: Wow, you actually managed to defeat one of his

creations?

Electro: Ahh! Who the heck are you!?

DS: No need to fear me. I do not wish to harm. I am... well I can't remember my name, I've been stuck here for years. But that doesn't matter right now. Say how about you help me escape?

Dj: Listen... whatever you are, we don't know how to escape and if we did we'd at least like something in return.

DS: Fine by me. That shard you said? A fragment of a god cube? I've heard of those before. Look if I help you get this shard, you help me escape this

place along with yourselves as well. Trust me you dont wanna be here for long. (Extends a shadowy hand) We got a deal?

Accel: Well it's not like we have any other option. (Shake hands) you got a deal.

DS: Great, now follow me. We've got work to do.

### Battlepass

Free	Premium	Amount
		30
		50
		70
		100
		120
		150
		180
		210
		240
		280
		310
		340
		380
		410
		450
		480
		520

	550
	590
	630

	670
	700
	750
	780
	820
	860
	900
	940
	980
	1,020
	1,070
	1,110
	1,150
	1,190
	1,230
	1,280

	1,320
	1,360
	1,410
	1,450