

The Tengwar people inhabit the plains and forests that stretch from the western coast of Cardriss to Korryn. They are a superstitious people, but not without cause- the forests of Westfall are still home to a variety of fey creatures and other oddities that are growing rare in the rest of the world. Their skin is a bit ruddier than the Svenik (but still lighter than their olive-skinned Vitolian neighbors to the south) and their hair ranges from golden-brown or copper to chestnut or auburn. Their eyes come in all manner of blues and browns. Their dress varies considerably from area to area but they tend to favor wools and linens, usually dyed in earth tones. A number of areas even weave distinctive multi-colored plaid patterns that are used for kilts, breeches, and sashes. With wide, fertile plains across their lands, they are renowned for their production of beef and wheat beers.

Tengwar culture is sharply divided with some people and areas embracing formal religions and the fervent worship of the gods popular in Vinland, and others clinging to the old ways of nature worship and consorting with the fey. In the major kingdoms of Westfall, High Priests crown Kings and members of religious orders defend city walls and undertake noble quests to vanquish the dark powers that prey on humanity. On the fringes of those kingdoms, however, and in the lands that lay between them, many people trust in spirits or nature herself to provide and protect.

Tengwar society is mostly an aristocracy, although there are some opportunities for successful artisans and merchants to purchase and own homes and land, and some enterprising foreigners learn the Tengwae language just for that opportunity. Major kingdoms tend to be imperialistic (both militarily and culturally) and wars are frequent occurrences.

Most Prevalent Alignment: Neutral

Class Considerations: Paladins and cavaliers are more common in the west than any other region, and there are many clerics and warpriests as well in the regions dominated by the new gods. Druids and witches are common and influential in the stretches where the old ways remain, and any archetypes that consort with the fey are almost certainly from those places.