SUBJECT: Graphic Design 2	GRADE: 9-12
Unit Title: Elements of Design	**Time Frame: 1 Semester**
UNIT OVERVIEW	
Students will learn and implement the elements of design.	
LRG SKILLS AND DISPOSITIONS	**PA STANDARDS**
Communication & Empathy: Elements of Design (S2C)	3.5.9-12.A 3.5.9-12.K (ETS) 3.5.9-12.Z 3.5.9-12.CC 3.5.9-12.II
COMPETENCIES	**LEARNING TARGETS**
I can translate my design concepts into a problem-solving solution	● I can determine the best approach by evaluating the purpose of the design. ● I can optimize a design by addressing desired qualities within criteria and constraints. ● I can illustrate principles, elements, and factors of design.

SUBJECT: Graphic Design 2	GRADE: 9-12
Unit Title: Introduction to Design Software	**Time Frame: 1 Semester**
UNIT OVERVIEW	
Students will be introduced to design software that will be utilized over the course.	
LRG SKILLS AND DISPOSITIONS	**PA STANDARDS**
Adaptability: Introduction to Graphic Software (D1C)	3.5.9-12.A 3.5.9-12.K (ETS) 3.5.9-12.Z 3.5.9-12.CC 3.5.9-12.II
COMPETENCIES	**LEARNING TARGETS**
I can translate my design concepts into a problem-solving solution	I can illustrate that there are multiple approaches to design. I can illustrate principles, elements, and factors of design. I can apply a broad range of making skills to their design process.

SUBJECT: Graphic Design 2	GRADE: 9-12
Unit Title: Design	**Time Frame: 1 Semester**
UNIT OVERVIEW	
Students will demonstrate skills and abilities learned in previous units and learn about/ use typography.	
LRG SKILLS AND DISPOSITIONS	**PA STANDARDS**
Resilience and grit: Project Development (D4C)	3.5.9-12.A 3.5.9-12.K (ETS) 3.5.9-12.Z 3.5.9-12.CC 3.5.9-12.II
COMPETENCIES	**LEARNING TARGETS**
I can translate my design concepts into a problem-solving solution	● I can illustrate that there are multiple approaches to design. ● I can illustrate principles, elements, and factors of design. ● I can apply a broad range of making skills to their design process.