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For Steem Monster Splinters Round Two

First! Congrats on having great ideas!

😎Let's get down to business.😎

Link to GREEN SPLINTER PDF:

https://drive.google.com/open?id=1K1FPI 062-InwPOboCt6 vxbotNVvVC

The PDF above is basically what the goal will be for each Splinter. However, it's not complete, as we need to add (and remove) some things as well.

THE COMPLETED document will serve as the Campaign Setting, used by others to create stories and gameplay. It is meant to act as an encyclopedia of sorts, easy to navigate, facts readily available. While being factual, there needs also be several 'pop out' stories that bring the world of the Splinter together. This is where 'flowery' language is welcome.

The section headings should mostly be factual, but we still need your stories! Aggroed is wanting to add these more descriptive shorts in little 'pop-out' sections next to the information. Similar to textbooks in High School and College/University.

Stuff n Things

FACTS: Bippity boppity BOO! Bippity boppity BOO!Bippity boppity BOO!

A DAY IN THE LIFE OF...

SUPER AWESOME FLOWERY STORY THAT DESCRIBES A BIT OF THE WORLD--- FROM THE INFO ON THIS PAGE.

ETC. ETC. ETC. ETC.ETC. ETC.ETC. ETC.ETC. ETC.ETC. ETC.ETC. ETC.ETC. ETC.ETC ETC.ETC. ETC.ETC. ETC.ETC ETC.ETC. ETC.ETC. ETC.ETC ETC.ETC. ETC.ETC. ETC.ETC. ETC.ETC ETC.ETC. ETC.ETC. ETC.ETC ETC.ETC. ETC.ETC. ETC.ETC ETC.ETC. ETC.ETC. ETC.



boppity BOO! Bippity boppity BOO!Bippity boppity BOO!

Please add these stories in the appropriate sections and label them "STORY POP-OUT" so they are easier for our final editor/formatter to find. You don't need a million. Feel free to use the stories you've already written. They need only be a few paragraphs AT MOST.

PAGE COUNT: The FINAL DOCUMENT can only be a couple of hundred pages long. For this to work EVERYONE will need to cut things... for some of you, more than half will need to go. We are working on seeing exactly how many words we'll be able to get per page. This will determine the lengths of each Splinter. It's likely they will need to be LESS THAN 30 pages. We will update you as we get information.

I'm available for questions/concerns on Discord- carrieallen#9415. Just holla. 😍



I also plan to do a video explaining everything from a marketing and consumer-friendly standpoint. Why we are asking for what we are and the end goal. 😀

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With descriptions of what is expected. In this order.

TIMELINE -- Just a few sentences about FACTS of what happened during each big event. Aggroed specifically likes this at the beginning of the Splinter.

VALUE SYSTEM -- PRIMARY, SECONDARY and TERTIARY TRAITS, with a super brief description of each. With an image showing this. Can be ANY design. Ask for suggestions if you need.

THE PROPHECY -- This should be a story-like intro to your splinter. Include the purpose here.

THE PEOPLE -- BRIEFLY describe all races of people. You will go into more depth on your MAIN ones only. You may include alignment here, though after explaining the cultures, it should be apparent. Please see example Splinter.

THE CITIES (main two) -- Or 3 or 4 or whatever you may have. But not too many, as you will need to describe the *CULTURES* in these cities. THIS ALSO INCLUDES explaining your MAIN RACES.

Ex. Our TWO main cities house the TWO main races: Humans and Goblins, and their cultures and traditions and ways of life are described below in the CITY section. You DO NOT need to do this for EVERY race, but you do need to do it for at least ONE (preferably two...but maybe you only have one).

LYVERIA (FIRST CITY)-- Include an intro paragraph that kinda sums up the city. You will do this for each BIG heading. See Green Team for examples.

GOVERNMENT -- You may not have much, you may have a ton. Depends on how you are ruled. Stay with the facts.

RELIGION -- Same as Government. Include what is important to your splinter, though not required if religion isn't that important.

SOCIETY -- Another intro paragraph here. You may include DRESS CODE in this section.

JOBS -- Brief intro, then LIST a few of the jobs, from HIGH to LOW (if there is any structure to your continent). Who are your KEY LEADERS?

MARRIAGE & COURTSHIP -- If this is important, talk about it, if it's not, mention it. **RITES of PASSAGE-** Death, birth, coming of age? Not necessary, but put it here, if ya got it.

EDUCATION -- Brief explanation (again, unless this is a main focus)

TRADE -- External with other Splinters and/or internal among races.

COMMERCE -- What do you use for money? If you don't, how do things work?

ARTS & ENTERTAINMENT --. Can include "music, poetry and theatre"... or anything.

You can also simply do an OVERALL for your whole splinter rather than each city, if they are similar.

FOOD -- If this is highly important to your splinter, give it its own section, otherwise, you can just slip it in where it fits.

Repeat & Complete all cities the SAME. After your FINAL city section begin below:

IN ALL OF ANUMUM - this section is kind of a catch all for your splinter, anything that wasn't mentioned that isn't CITY specific can be put here. Have something not on the list? No problem. Put it in, we'll see if it fits. You'll want a little paragraph intro here too before getting into it. Remember: you can slip important facts into these intros without having to repeat yourself in other places, this will save much needed space.

CELEBRATIONS & HOLIDAYS- Celebrated by the entire Splinter. Don't have them? No problem.

LANDMARKS -- No need to go into great detail, just name them, describe location and/or physical appearance. Questions? Ask. •

CRIMINAL ASPECTS- just a title

SOCIAL FAUX PAUS - What's not allowed to be spoken about?

FORBIDDEN FOR ALL - Anything super illegal? Looked down on?

DRUGS- Got any? List them, encyclopedia style.

CRIME - Anything folks worry about? Are constantly battling? What about those drugs?

INSULTS - Why are they insults? Are they casual or extra rude?

CURSES - Why are they curses?

THE BEASTS - Intro (see *Green Team example*). This section will act as your **AREA/LANDS/GEOGRAPHY** description as well. Below Green is split into 4 MAIN geographical areas. Each are briefly described and the animals are listed below. This is important as MANY of your cards are BEASTS ... NOT RACES and should be treated as such. *Note: this may be rearranged to best fit your Splinter.*

THE GIANT GRASSLANDS of PRIMORDIA - Intro description, followed by a list of animals. Start will any specific beast cards first and then add your creations. Our first example is REXXIE. You may also want to give a little more info on the cards here, particularly how they are summoned. **SEE GREEN SPLINTER EXAMPLE.**

THE SEED MOUNTAINS - Same for each geographical area.

THE FIELDS of FINKELDEI

THE FORESTS

PROTECTION # DEFENSE # HEALING

This is where you'll have weapons, magic and any healing capabilities.

SUMMONING - Describe your main summoner and then summoners, in general, for your Splinter. This need be NO MORE than 2-3 paragraphs.

TRAINING ARENA - Where is it? Who goes? Is it a big affair? Secret? Be brief and factual.

LEVELING UP - Description of basically what 'feelings' happen when people/creatures level up. Then describe (in a sentence or two) how it is different for commons, rares, epics, summoners and YOUR legendaries.

ENVIRONMENT - just give basic descriptions that will help to give ideas to future writers and developers of storylines.

NATURAL RESOURCES

WEATHER - Do you have seasons? Is it always raining?

DANGERS - Quick sand? Trees that eat people? Electrical storms? What you got?

PLANTS- Magical? Poisonous?

HOUSING & ARCHITECTURE

LIGHTING

SURVIVAL

MAJOR NPCs (Non-Player Characters) 10-12- Please list of NPCs together. Each description need only be enough to give writers and designers a place to begin. See Green Splinter for examples.

Any sections that you may have and deem important put where it makes most sense and ALERT me.

Don't feel obligated to have ALL things, but most need at least a small explanation, if only to say, "We don't have that." If I notice something missing, I'll ask... if it's too much and unnecessary, I'll cut it. **
#somebodysgottadoit

IMAGES: You can create a FOLDER (in Google Drive) that you can SHARE with the artists who will be creating the images that will be put throughout your section. These are just visuals to help bring your ideas to life. They do NOT need to be put into your document, as final images and formatting will be done at a later time.