

Mr. Nase - Period 2 - Seventh Grade Music

	Monday 5.18.26	Tuesday 5.19.26	Wednesday 5.20.26	Thursday 5.21.26	Friday 5.22.26
Announcements /Reminders	- Students will be provided with adequate time in class to complete all projects. - Students will only have homework, should they not use their time wisely during class and need additional time. - Please be sure to visit Google Classroom for specific details regarding day-to-day lessons, projects, activities, and assignments. - Please be sure to visit Infinite Campus for a list of missing assignments (if applicable) and current grades.				
Essential Question(s)	- How do sound effects influence what we see and feel in a scene? - What makes a sound effect believable or effective? - How do musicians and sound designers work with other media creators? - How can I use everyday sounds to create something cinematic?				
In Class	Scene Through Sound Audio File - DUE TODAY Ensure PAST DUE WORK IS COMPLETED - Brainstorming and Cue Sheet Assignments	Introduced Foley Sound Effects Introduced Batman SFX Project Batman SFX Script Highlighting Assignment - DUE TOMORROW REMINDER: Continue checking IC and submitting PAST DUE/MISSING WORK	Batman Script Assignment - DUE TODAY Started Downloading Sound Effects for Batman Project REMINDER: Continue checking IC and submitting PAST DUE/MISSING WORK	Finish Downloading Sound Effects Start Putting Batman Project Together in Soundtrap - TOMORROW IS LAST CLASS TO WORK ON THIS PROJECT REMINDER: Continue checking IC and submitting PAST DUE/MISSING WORK	Start Putting Batman Project Together in Soundtrap - TODAY IS LAST CLASS TO WORK ON THIS PROJECT REMINDER: Continue checking IC and submitting PAST DUE/MISSING WORK
Homework	**Students only have homework when they don't complete projects in class**				