

First Echelon Guide: How to Get 5 Links in 5 Hours

By Mashpit



Preface

This is a quick guide aimed at completely new players just starting a new account. By following this guide, you should be able to get a commander level 1 account with nothing but 3 starting handguns to commander level 20~25 with a fully linked ARSMG squad in under 5 hours. This guide is *not* meant to be a guide of game mechanics, and new players are highly advised to also read the [Beginner's Guide to Girls' Frontline](#). The only thing this guide will cover will be to raise a reliable first echelon in the shortest possible amount of time, without depending on crafting RNG or crutching on friend echelons.

For any additional questions, I would recommend that you visit [Girls' Frontline Corner](#). For corrections or mistakes in the guide, please contact **Mashpit #1075** on Discord.

Basic Info

- Try to get gold medals when possible, but they're not a necessity.
- Out of the 4 starting echelons, you should use echelons 3 and 4 for logistics.
- Griffin support echelons are fine for the purposes of this guide.
- Remember to pick up your career quest rewards - they are critical.
- Do not waste your starting resources on construction. Only do 4 doll and 4 equipment construction per day as a new player.
- **Remember to enhance your dolls as you level them.**
- Skill levels are not necessary for this guide, but they will help if you don't mind waiting.
- Equipment is also not necessary, but you should use the equipment you get from your daily crafts if your dolls can use them.
- Familiarize yourself with basic terms from the Beginner's Guide. At the very least, I would strongly recommend that you read sections 1.3 (Explanation of Doll Type Responsibilities) and 1.4 (Formations) before this guide.
- If you are unsure how to clear a certain map, check [GFC's S Rank Guide](#).

Chapter 1

1. Finish the in-game tutorial. It should guide you through 1-1 and 1-2. Both missions are easily accomplished using the 3 starting handguns.
2. By the end of the tutorial, you should have **Sten Mk.II (SMG)** and Galil (AR). Put them both into your echelon. Sten is a maintank, so put her on position 5, while Galil is a DPS, so put her right behind Sten on position 4. Move around the 3 starting handguns so that their buffs are maximized.
3. Clear 1-3. You should get Type 64 (SMG) as a quest reward. Replace one of your handguns with her, and put her on position 8 next to Sten.
4. Clear 1-5. You should get **Skorpion (SMG)** as a clear reward. Replace Type 64 with her.
5. Clear 1-6. You should get OTs-12 (AR) as a quest reward. Replace one of your handguns with her, and put her on position 7.

6. Clear the emergency missions. If possible, link your handgun and Galil using dupes. If you can't, don't worry about it.

Chapter 2

1. Before starting Chapter 2, be sure to enhance your dolls.
2. Clear 2-3. Afterwards, feed combat reports to Sten to bring her to level 30 and dummy link her.
3. Clear 2-5. You should get StG44 (AR) as a quest reward. Replace your last remaining handgun with her, and put her on position 1.
4. Clear 2-6 using a support echelon. To do this, you simply need to spawn the support echelon, set it to capture, and then protect your own command post while your support echelon attacks the enemy command post. The Griffin support echelon is fine - you don't need to use a strong friend echelon.
5. After beating 2-6, you should get **M4A1 (AR)** as a quest reward. Replace Galil with her.
6. Clear 2-1e. Afterwards, feed combat reports to M4A1 and Skorpion to bring them to level 30 and dummy link them.
7. Clear the rest of Chapter 2 emergency.

Chapter 3

1. Clear 3-2. You should get SV-98 (RF) as a quest reward. Replace StG44 with her.
2. Clear 3-3. You should get **M4 Sopmod II (AR)** as a quest reward. Replace OTs-12 with her.
3. After acquiring Sopmod2, feed everyone except SV-98 combat reports to bring them up to level 40 and enhance them.
4. Clear 3-6. You should get **ST AR-15 (AR)** as a quest reward. Replace SV-98 with her.
5. Feed 60 combat reports each to the current members of the team (Sten, Skorpion, M4A1, M4 Sopmod, AR-15). They should be close to level 50.
6. Continue on through the Emergency missions. With your level 50 echelon, the emergency missions should provide little challenge.

Chapters 4 + 5

1. The rest of the dolls you get from career rewards will NOT be used in your first echelon. Send them into your logistics echelons to raise your great success chance.
2. Clear 4-3. Afterwards, feed everyone 100 combat reports and enhance them.
3. Clear 4-6. Afterwards, feed combat reports to M4A1 and AR-15 to get them to level 70 and dummy link them.
4. Clear 4-4e. Afterwards, feed combat reports to the rest of the dolls to get them to level 70 and dummy link them.
5. Clear 5-6. At this point, you should have more than enough combat reports and cores to get everyone to level 90 and dummy link them.

After all of this, you should have about **1500 combat reports, 100 cores and 150 pills** to use for your second echelon.

Source

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