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Objectives

Chapter 1

Nobunaga's Path

Raid on the Imagawa

Objectives: 5

- The Battle Begins: Defeat the **enemy troops**!
- Heihachiro's Brave Fight: Defeat **Tadakatsu Honda**!
- Imagawa Reinforcements: Defeat **Motonobu Okabe** and **Yasuyoshi Asishina**!
- Ninja and the Noblewoman: Defeat **Sena** and **Hanzō Hattori** to prevent **Nobuyuki Oda** and **Katsuie Shibata** from being taken out!
- Mikawa Wavers **[Special]**: Defeat **Hirotsada Matsudaira** and **Masanari Naitō**!

Assault on Mino

Objectives: 9

- Gaining a Foothold: Defeat **Michikatsu Inoue** to capture the **Central Garrison**!
- The Foolish and the Stubborn: Defeat **Mitsuhide Akechi**!
- The Viper's Trap: Defeat **Toshimitsu Saitō** to protect the **Oda Main Camp**!
- We Three of Mino: Defeat **Ittetsu Inaba**, **Morinari Andō**, and **Bokuzen Ujiie**!
- The Young Strategist: Defeat **Hanbei Takenaka**!
- Echoes on the Battlefield: Defeat **Mitsuhashi Fuwa** and the **drum corps**!
- Rematch: Defeat **Mitsuhide Akechi**!
- Nobuyuki's Struggle **[Bonus]**: Defeat **Michitoshi Nagai** and the **spear captains**!
- Yoshitatsu the Opportunist **[Special]**: Prevent **Yoshitatsu Saitō** from infiltrating the **Oda Main Camp**!

Turmoil on Mt! Inaba

Objectives: 8

- Breaking through the Siege: Defeat the **enemy troops** to break through their siege!
- Caged Butterfly: Defeat **Dōchin Takegoshi** to assist **Nō**'s advance!
- The Spider's Thread: Defeat **Michitoshi Nagai** and **Morinari Andō**!
- Toshimitsu's Resolve: Defeat **Toshimitsu Saitō**!
- In the Depths of-Darkness: Defeat **Ittetsu Inaba** and **Bozuken Ujiie** to open the **Wooden-floored room**!
- Taking Precautions [**Bonus**]: Prevent **Mataichi Sengoku** from approaching **Nō**!
- The Strategist behind the Pincer [**Bonus**]: Defeat **Hironari Hinenō**!
- A Genius General Lurks Beneath [**Special**]: Defeat **Hanbei Takanaka**!

Battle of Muraki Garrison

Objectives: 8

- Breaking through the Western Garrison: Defeat **Yasutomo Asahina** and **Chikanori Niino** to break through the **Western Garrison**!
- Breaching the Imagawa Main Camp: Defeat **Sena** to break through the **Imagawa Main Camp**!
- Nobunaga Must Be Saved: Escort **Nobunaga Oda** to the **retreat point**!
- Rescuing Mitsuyasu [**Bonus**]: Defeat **Sadamura Sugamuna** and **Kagetaka Yamada** before **Mitsuyasu Akechi** is taken out!
- Oda Army Rescue Mission [**Bonus**]: Defeat **Nobutada Fuji** and **Chikanaga Sekiguchi** to prevent **Nobumori Sakuma** and **Nobumitsu Oda** from being taken out!
- Capturing the Southeastern Garrison [**Bonus**]: Defeat **Naomori Ii** to capture the **Southeastern Garrison**!

- Burn Your Boats **[Bonus]**: Ieyasu Tokugawa must defeat enemy troops surrounding the retreat point in order to assist the allies' retreat! - Ieyasu Tokugawa only
- The Supreme Ruler of Tokai **[Special]**: Defeat Yoshimoto Imagawa!

Battle of Nagara River

Objectives: 11

- Father and Mitsuhide: Rendezvous with Mitsuhide Akechi to rescue Dōsan Saitō!
- The Oda's Crossing: Defeat the shield soldiers on the opposite bank!
- Yoshiatsu in the Way: Defeat Ittetsu Inaba and Morinari Andō!
- On the Edge of Despair: Defeat Michikatsu Inoue and Michitoshi Nagai to open the gates around Sagiyama Castle!
- A Diversion: Defeat the enemy troops at the Central Garrison!
- The Lady and the Hostage: Defeat Sena and Ieyasu Tokugawa to reach the escape point!
- So That We May Retreat **[Bonus]**: Defeat Bokuzen Ujiie and Mataichi Sengoku to open up a path to the retreat point!
- Father's Ruin **[Bonus]**: Defeat Yoshitatsu Saitō!
- The Strategist's Betrayal **[Bonus]**: Defeat Hanbei Takanaka!
- What He Left Behind **[Bonus]**: Defeat Motonobu Okabe and Yasutomo Ashina to prevent Nō from being taken out!
- The Supreme Ruler of Tokai **[Special]**: Defeat Yoshimoto Imagawa!

Mitsuhide's Path

Defense of Mino

Objectives: 11

- Oda Forces Closing In: Defeat **Nagahide Niwa** to recapture the **Northwestern Garrison!**
- A Concentration of Hostilities: Defeat the **enemy troops** at the **Central Square!**
- Turn the Tides of Battle: Defeat **Toshiie Maeda** and **Tsuneoki Ikeda!**
- Nobunaga's Younger Brother?: Defeat **Ieyasu Tokugawa** and **Hanzō Hattori** to invade the **Oda Main Camp!**
- General-Less Main Camp: Defeat **Nobuyuki Oda** and **Oichi** to capture the **Oda Main Camp!**
- The Master Strategist's Ordeal **[Bonus]**: Work with **Hanbei Takanaka** to defeat **Nagachika Kanamori!**
- You Won't Take The Fortress **[Bonus]**: Defeat **Tadakatsu Honda** to prevent the **enemy** reinforcements from appearing!
- A Fierce Charge **[Bonus]**: Prevent **Narimasa Sassa** from approaching **Yoshitatsu Saitō!**
- Removing All Obstacles **[Bonus]**: Defeat **Masahide Hirate** to seize the **Southeastern Garrison!**
- Don't Underestimate A Fool **[Bonus]**: **Mitsuhide Akechi** must defeat **Nobunaga Oda** with a **Musou Attack! - Mitsuhide Akechi only**
- On Your Guard **[Special]**: Prevent **Katsuiie Shibata** from infiltrating the **Saitō Main Camp!**

Turmoil on Mt! Inaba

Objectives: 8

- Breaking through the Seige: Defeat the **enemy troops** to break through their seige!
- Caged Butterfly: Defeat **Dōchin Takegoshi** to assist **Nō**'s advance!
- The Spider's Web: Defeat **Michitoshi Nagai** and **Morinari Andō**!
- Toshimitsu's Resolve: Defeat **Toshimitsu Saitō**!
- In the Depths of-Darkness: Defeat **Ittetsu Inaba** and **Bokuzen Ujiie** to open the **Wooden-floored room**!
- The Earnest Mitsuhide **[Bonus]**: **Mitsuhide Akechi** must defeat the **enemy troops** with a **Musou Attack**! - **Mitsuhide Akechi only**
- The Strategist behind the Pincer **[Bonus]**: Defeat **Hironari Hineno**!
- A Genius General Lurks Beneath **[Special]**: Defeat **Hanbei Takanaka**!

Battle of Nagara River

Objectives: 11

- Unexpected Reinforcements: Rendezvous with **Nobunaga Oda**!
- The Nagara River's Guards: Defeat **Dochin Takegoshi** and **Hironari Hineno**!
- The Meddling Three of Mino: Defeat **Ittetsu Inaba**, **Morinari Andō**, and **Bokuzen Ujiie**!
- A Tribute to Our Lord: Defeat **Hanbei Takanaka** and **Yoshitatsu Saitō**!
- To Create a Diversion: Defeat the **enemy troops** at the **Central Garrison**!
- The Noblewoman and Mighty Men OF Mikawa: Defeat **Sena** and **Ieyasu Tokugawa** to reach the **retreat point**!
- Obstruction on the Cliff **[Bonus]**: Defeat the **archers**!

- Continuing on the Mountain Path **[Bonus]**: Defeat the **enemy troops** at the **Northwestern Garrison**!
- The Path to Kiyosu **[Bonus]**: Defeat **Mataichi Sengoku** and **Mondo Hayashi** to open a path to the **retreat point**!
- My Lord's Memento **[Bonus]**: Defeat **Motonobu Okabe** and **Yasutomo Ashina** to prevent Noh from being taken out!
- Arrows in Tokai **[Special]**: Defeat **Yoshimoto Imagawa**!

Battle of Akechi Castle

Objectives: 11

- Yoshitatsu's Influence: **Michikatsu Inoue** and his allies are after **Akechi Castle**! Defeat them!
- The Counterattack Begins: Defeat **Mataichi Sengoku**, **Shigenori Takenaka**, and **Masahide Ōsawa** to capture the **garrison**!
- Former Friends: Defeat **Hanbei Takanaka** to advance toward the **Yoshiatsu Main Camp**!
- Premonition: **Mitsuhide Akechi** must reach **Akechi Castle**!
- A Long Way: Defeat **Ittetsu Inaba** and his allies to open a path to **Akechi Castle**!
- For Uncle: Defeat **Nobuchika Kishi** and **Tadayoshi Satō** to open **Akechi Castle** gate!
- The Sad Strategist: Defeat **Hanbei Takanka** to reach the **retreat point**!
- Surprising Supplies **[Bonus]**: Don't allow any of the **supply soldiers** to reach the **Eastern Barracks**,
- The Obstruction **[Bonus]**: Defeat all the **shield soldiers** to advance!
- Yoshitatsu's Troubles **[Bonus]**: Defeat **Hironari Hineno** and **Michitoshi Nagai**!
- Yoshiatsu's Reinforcements **[Special]**: Defeat **Yorimoto Toki** and **Mondo Hayashi**!

Chapter 2

Nobunaga's Path

Battle of Ino

Objectives: 10

- Destroying the Front Line: Defeat the **enemy troops** to advance the **Nobunaga Army's** frontline!
- Blazing a Trail: Defeat **Torazō Ōwaki** and **Heishirō Kanbe** to clear the **back road**!
- Striking at the Enemy's Morale: Defeat the commanding officer, **Hidesada Hayashi**!
- A Sister's Wish: Defeat **Oichi** to clear a path to **Suemori Castle**!
- Demon of a Dead End: Defeat **Katsuie Shibata**!
- A Foothold for Victory **[Bonus]**: Defeat **Shingo Tsunoda** and **Sukenojō Kamata** to capture the **Central Western Garrison** and the **Northeastern Garrison**!
- Where, Oh Where Is The Back Road? **[Bonus]**: **Hideyoshi Hashiba** must reach the **backroad**! - **Hideyoshi Hashiba only**
- Breaking through the Center **[Bonus]**: **Toshiie Maeda** must defeat the **enemy troops** in the **Central Garrison** to break through the center of their formation! - **Toshiie Maeda only**

- Toshiie's Assault **[Bonus]**: Defeat **Mimasakanokami Hayashi** to clear the central path! - **Not have Toshiie Maeda in team**
- Mighty Spear Mataza **[Special]**: Defeat **Jūzō Hashimoto** and **Sakyōnoshin Tomino**!

Battle of Okehazama

Objectives: 10

- Ambush on Dengakuhazama: Defeat **Tadatsugu Sakai**, **Ienari Ishikawa**, and **Tadazane Honda** to ambush **Dengakuhazama**!
- The Anticipated Ambush: Defeat **Hanzō Hattori** and his allies!
- The Comeback: Defeat **Sena** and her allies to prevent **Katsuie Shibata**, **Hideyoshi Hashiba**, and **Oichi** from being taken out!
- The Leader of the Tokugawa Clan: Defeat **Ieyasu Tokugawa**!
- Fools Don't Know When To Quit: Attack the **enemy troops** until the preparations are complete!
- The Tokugawa Clan's Path: Defeat **Sena**!
- Reclaiming the Garrison **[Bonus]**: Defeat **Naomori Ii** and **Yasutomo Ashina** to recapture **Washizu** and **Marune Garrison**!
- The Tokugawa Army Supply Soldiers **[Bonus]**: Defeat all the **Supply Captains** to cut off the Imagawa Army's supply line!
- The Successor of Samonji **[Bonus]**: **Nobunaga Oda** must defeat **Yoshimoto Imagawa** with a **Musou Attack**! - **Nobunaga Oda only**
- To Command the Imagawa **[Special]**: Defeat **Motonobu Otake**!

Battle of Inabayama Castle

Objectives: 9

- Forward March to Sunomata Castle: Defeat **Yoshitaka Endō** and **Masanori Nonomura** to advance toward **Sunomata Castle**!
- Sunomata Castle Must Not Fall: Prevent **Sandayū Momochi** from being defeated until the **allied officers** arrive!
- Yoshitatsu Struggles: Defeat **Mitsuharu Fuwa** and his allies!
- The Tactician Attacks: Defeat **Michitoshi Nagai** and **Sekian Tekai** to prevent **Hideyoshi Hashiba** from being taken out!
- Join Us, My Friend: Defeat **Hanbei Takanaka**
- Stopping the Saitō Army Reinforcements [**Bonus**]: Defeat **Hironari Hinenō** to prevent the arrival of reinforcements!
- To Strike From Behind [**Bonus**]: Defeat **Yorimoto Toki** and **Naomitsu Takagoshi** to prevent **Nobumori Sakuma** from being taken out!
- Farewell to the Past [**Bonus**]: **Nō** must defeat **Yoshiatsu Saitō** with a **Musou Attack**! - **Nō only**
- A Wavering Heart [**Special**]: Defeat the **surrounding troops** except for **Ittetsu Inaba**!

Nobunaga Sub-Scenario

Mayhem in Mikawa

Objectives: 9

- To Crush A Rebellion: Defeat **Nobumoto Mizuno** and his allies to prevent **Tadayu Okubo** and his allies from being taken out!
- The Pride of the Men OF Mikawa: Defeat **Sadayoshi Okudaira** and **Jinjiro Matsudaira** without taking out the **peasant leaders**!
- Recurring Rebellion: Defeat **Sadakatsu Okudaira** and **Chikanori Matsudaira** to crush the rebellion!
- Lady Sena's Rescue: Defeat **Hideyoshi Hashiba**, **Yoshinari Mori**, and **Nobushige Suzuki**, to prevent **Sena** from being taken out!
- Budding Romance: Work with **Sena** to defeat **Katsuie Shibata**!

- Attack of the Wanderers [Bonus]: Prevent any wanderers from infiltrating Okazaki Castle!
- The Wanderers Return [Bonus]: Defeat all the wanderers to clear a path to the Southern Garrison!
- The Demon Shibata and the Mighty Men of Mikawa [Bonus]: Ieyasu Tokugawa must defeat Katsuiie Shibata with a Musou Attack! - Ieyasu Tokugawa only
- Okazaki Castle Under Threat [Special]: Prevent Sadatomo Okudaira and Takekiyo Miyake from infiltrating Okazaki Castle!

Battle To Build Sunomata Castle

Objectives: 8

- The Battle to Erect Sunomata Castle 1: Secure your supplies by escorting the supply captain to Sunomata!
- The Battle to Erect Sunomata Castle 2: Secure your personnel by escorting the engineer captains to Sunomata!
- Pelting Down: Defeat Yorimoto Toki and his allies to complete Sunomata Castle!
- One Thing After Another: Defeat Michitoshi Nagai and his allies to defend Sunomata Castle!
- Getting Ahead [Bonus]: Hideyoshi Hashiba must defeat the enemy troops! - Hideyoshi Hashiba only
- The Joy of Castle Building [Bonus]: Defeat the enemy troops to the north of the Oda Main Camp to advance the front line!
- Defend It With Your Life [Bonus]: Sandayū Momochi must defeat the enemy troops surrounding Sunomata Castle to deploy the shield soldiers! - Sandayū Momochi only
- When No One's Home [Special]: Defeat Ittetsu Inaba, Bozuken Ujiie, and Morinari Andō!

Mitsuhide's Path

Defense of Echizen

Objectives: 9

- Battle Support: Defeat **Yoshitada Ōshio** before the **peasants** are taken out!
- Surprising Reinforcements: Defeat **Masatsune Henmi** and **Yoshishige Sawamura** before the **peasants** are taken out!
- Yoshikage's Rescue: Defeat **Katsuhisa Awaya** and **Kojirō Awaya**, and prevent **Yoshikage Asakura** from being taken out!

- The Wall in the Way: Defeat **Yoritsugu Toki** and **Hidemitsu Mori** to drive back the shield soldiers!
- True Form: Defeat **Nagayori Matsunaga**!
- Stopping the Engineers [**Bonus**]: Defeat all of the **engineer captains**!
- A Secret Advance [**Bonus**]: Defeat **Katsuie Awaya** to stop the advance!
- Trust Your Gut [**Bonus**]: Defeat **Tadamasa Yūki**!
- For The People [**Special**]: Defeat **Mitsuwaka Awaya**, **Handayū Tanabe**, and **Yashirō Awaya**, and prevent the **peasants** from being taken out!

Battle of Gassantoda Castle

Objectives: 11

The Defecting Scout: Prevent **Hisasuke Mitoya**, **Morikiyo Akana**, and **Tamekiyo Misawa**'s infiltration of the **Tertiary Ward**!

Mōri's Arrow: Defeat all the **Archers**!

A Recommendation to Surrender: Prevent **Tsunahiro Yonebara** from approaching **Hisanobu Ushio**!

Mōri's Scheme: Prevent **Takakage Kobayakawa**, **Sadatoshi Fukuhara**, and **Nobunao Kumagai** from reaching the **retreat point**!

The Amago Unite: Don't allow the **allied army officers** to be defeated!

Critical Provisions: Escort **Hisakane Uyama** to the **Tertiary Ward** to procure provisions!

The Center of Attention [**Bonus**]: **Shikanosuke Yamanaka** must defeat the **enemy troops** to draw the enemy's attention! - **Shikanosuke Yamanaka only**

The Wolf of Iwami [**Bonus**]: **Shikanosuke Yamanaka** must defeat **Masakazu Shinagawa**! - **Shikanosuke Yamanaka only**

Rescuing Hidehisa [**Bonus**]: Defeat **Motosuke Kunishi** and **Motozumi Katsura**, and prevent **Hidehisa Amago** from being defeated!

Targeting the Commander **[Bonus]**: Defeat Takasuke Miyoshi and Michiyoshi Kuchiba!

The Mori's Valor **[Special]**: Defeat Motoharu Kikkawa!

Joint Struggle with the Uesugi

Objectives: 11

A Firm Foothold: Defeat the enemy troops!

Shingen Smiles: Defeat Shingen Takeda!

Threats from Both Sides: Defeat Kansuke Yamamoto and Nobufusa Baba to prevent the enemy's pincer attack!

The Calvary's Ambush: Protect the Uesugi Main Camp by defeating Masakage Yamagata and Toramitsu Oyamada!

Advance the Front Line!: Defeat Masatoshi Hoshina, Katsusuke Atobe, and Nobutane Asari to advance the Uesugi Army's front line!

The Takeda Army Strikes: Defeat Nobukado Takeda and Torasada Morozumi!

Gate to the Tiger of Kai: Defeat Nobutada Anayama and Masatomo Aiki to open the Takeda Main Camp gate!

Provisions Go Unprovided **[Bonus]**: Hurry and defeat Masatoyo Naitō to prevent the enemy from transporting their provisions!

The Sounds of Warhorses **[Bonus]**: Defeat all the cavalry captains!

The Schemer **[Bonus]**: Defeat Masanobu Kōsaka and Nobuari Oyamada!

Nobushige's Plan **[Special]**: Defeat Nobushige Takeda to stop the ambush!

Chapter 3

Nobunaga's Path

Battle of Northern Omi

Objectives: 11

- Thwarting the Azai Army Ambush: Defeat **Kiyosada Amenomori** and **Naotsune Endō** to stop the Azai Army's ambush preparations!
- Hanbei Considers: Defeat all **spear captains** to capture the **Eastern Garrison**!
- Breaching Yamazakimaru: Defeat **Tsunachika Kaihō** and **Naoyori Shinjō** to open **Yamazakimaru gate**!
- Take Out the Azai Officers: Defeat **Sadayuki Atsuji** and **Ujinao Imamura**!
- Deer Hunter: Defeat **Shikanosuke Yamanaka** to advance toward the **Odani Main Castle Ward**!
- Reunion: Defeat **Mitsuhide Akechi**!
- Make the First Move **[Bonus]**: Defeat all the **siege captains** to prevent their attack!
- The Azai Army's Lifeline **[Bonus]**: Defeat **Kyotsuna Akao** to capture the **Western Garrison**!
- Shortcut to the Commander **[Bonus]**: Defeat the **enemy troops** on the south side of **Kyōgokumaru**!
- A Head On Battle **[Bonus]**: **Nobunaga Oda** must defeat **Nagamasa Azai** with a **Musou Attack**! - **Nobunaga Oda only**
- A False Start **[Special]**: Defeat **Kazumasa Isono** and **Ujitane An'yōji**!

Battle of Kannonji Castle

Objectives: 14

- A Stepping Stone to Kannonji Castle: Defeat **Katamori Shindō**, **Shigemochi Mikumo**, and **Kimio Fuse** to capture the **Kannonji Castle fort**!
- Seizing Mitsukuri Castle: Defeat **Tomomichi Iwanari** and **Shigemasa Yoshida** to capture **Mitsukuri Castle**!
- Attack of the Ninja: Defeat **Mitsuki**, and prevent **Yoshiaki Ashikaga** from being taken out!
- The Mysterious Assassin: Defeat **Kazuuji Nakamura** to dispel the Oda Army's confusion!

- Seizing Wadayama Castle: Defeat **Nagayasu Miyoshi** and **Jibunotaifu Tanaka** to capture **Wadayama Castle**!
- Elimination: Defeat all of **Kazuuji Nakamura's doubles** to advance toward **Kannonji Castle**!
- By Your Side Once More **[Bonus]**: **Nobunaga Oda** must work with **Mitsuhide Akechi** to defeat the **enemy troops**! - **Nobunaga Oda only**
- What Must Be Protected **[Bonus]**: Defeat the **enemy troops** to rescue **Yoshiaki Ashikaga**! - **Not have Oichi in team**
- Enemy Attack from the North **[Bonus]**: Defeat **Sadahide Gamō** and **Katahide Gamō**!
- Enemy Attack from the Center **[Bonus]**: Defeat **Masakatsu Miyoshi** and **Nagafusa Sinohara**!
- A Desperate Defense at Mitsukuri Castle **[Bonus]**: Defeat **Yoshiharu Rokkaku**, **Sadatake Hirai**, and **Sanefusa Ogura** to prevent **Mitsukuri Castle** from being recaptured!
- The Skilled Men of Rokkaku bonus **[Bonus]**: Defeat **Yoshisada Rokkaku**, **Sadakage Namazue**, and **Takaharu Gotō** to assist your allies advance! - **Not have Oichi in team or have both Nagamasa Azai and Oichi in team**
- For His Protection **[Bonus]**: **Oichi** must defeat **Yoshisada Rokkaku** and his allies, and prevent **Nagamasa Azai** from being taken out! - **Oichi only and not have Nagamasa Azai in team**
- A Show of Skill **[Special]**: **Oichi** must defeat the **enemy troops**, and prevent **Yoshiaki Ashikaga** from being taken out! - **Oichi only**

Battle of Rokujo

Objectives: 9

- Unexpected Reinforcements: Defeat **Yoshikata Rokkaku** and his allies!
- A Saitō Never Quits: Prevent **Tatsuoki Saitō** from approaching **Yoshiaki Ashikaga**!
- Making Use of Lord Saitō: Defeat **Masayasu Sogō** and his allies, and prevent the **Captains of the Guard** from being taken out!

- A Cleansing Fire: Escort all **the engineers** to each target point to prepare a fire attack!
- Flashy Attacks: Defeat the **enemy troops** in the **Honkokuji Western Garrison** to throw the enemy into disarray!
- Suspicious Movements **[Bonus]**: Prevent **Sadakage Namazue** from reaching the **escape point**!
- The Vulnerable Garrison **[Bonus]**: Defeat the **enemy troops** in the **Honkokuji Southwestern Garrison** while the enemy's defenses are weak!
- Rescuing Murashige Araki **[Bonus]**: Defeat **Yasunaga Miyoshi** and **Akimoto Hosokawa**, and prevent **Murashige Araki** from being taken out!
- Destroy Everything **[Special]**: Defeat all **enemy officers**!

Nobunaga's Sub-Scenario

Invasion of Suruga

Objectives: 10

- Advancing on the Imagawa: Capture the garrisons in the **east** and **west** to surround the Imagawa Army!
- The Loyal Officer Remains: Defeat **Motonobu Okabe** to capture the **Southern Garrison**!
- One Fell Swoop: Defeat the nearby **enemy troops** to surround the **Imagawa Main Camp**!
- The Tokugawa's Looming Crisis: Defeat **Kagetsuna Naoe**, **Tomonobu Saitō**, and **Shigeie Shibata** before they infiltrate the **Tokugawa Main Camp**!
- The Takeda's Looming Crisis: Defeat **Kagemochi Amakasu** and **Saneyori Honjō** before they infiltrate the **Takeda Main Camp**!
- Sandayū's Scheme **[Bonus]**: Defeat **Tadahisa Suganuma**, **Ujimoto Katsurayama**, and **Nobuteru Sena**, and make the defect from the **Imagawa Army**! - **Not have Sena in team**
- Thinking of Imagawa **[Bonus]**: **Sena** must defeat **Tadahisa Suganuma** and his allies, and make them defect from the Imagawa Army! - **Sena only**
- Dismal End: Defeat **Ujizane Imagawa**, and prevent his rendezvous with **Kenshin Uesugi**!
- A Righteous Man **[Bonus]**: **Shingen Takeda** must defeat **Kenshin Uesugi** before his health drops below 50 percent! - **Shingen Takeda only**
- Buried Threats **[Special]**: Defeat **Yatarō Onikojima** and **Nagahide Yasuda**, and prevent **Nobutada Anayama** from being taken out!

Mitsuhide's Path

Battle of Northern Omi

Objectives: 10

The Oda's First Kill: Defeat **Toshiie Maeda**, **Nobumori Sakuma**, and **Yoshinari Mori**, and prevent **Kiyosada Amenomori** and **Naotsune Endo** from being taken out!

Intelligence Operations: Defeat all the **spy captains** to prevent their advance!

Buying Time: Defeat **Hideyoshi Hashiba** to advance toward the **Oda Main Camp**!

You'll Be Facing Me!: Defeat **Oichi** and **Hidekatsu Fukuzumi** to capture the **Oda Main Camp**!

Plans for a Vacant Castle: Defeat **Hanbei Takenaka** and the **captains of the guard** to advance!

Two Who Stand Once More: Defeat **Toshiie Maeda** and **Hideyoshi Hashiba**!

The Oda Army Wiped Out **[Bonus]**: Defeat the **enemy troops** in the **Western Garrison**!

The People of Mino **[Bonus]**: Defeat **Nō**, **Ittetsu Inaba**, and **Bokuzen Ujiie**, and prevent **Toshimitsu Saitō** from being taken out!

The Results of Training **[Bonus]**: **Mitsuhide Akechi** must defeat **Nobunaga Oda** with a **Musou Attack!** - **Mitsuhide Akechi only**

The Devil Shibata Marches **[Special]**: Defeat **Katsuie Shibata** to prevent the **cavalry's** attack!

Battle of Kannonji Castle

Objectives: 14

- A Stepping Stone to Kannonji Castle: Defeat **Katamori Shindō**, **Shigemochi Mikumo**, and **Kimio Fuse** to capture the **Kannonji Castle fort**!

- Seizing Mitsukuri Castle: Defeat **Tomomichi Iwanari** and **Shigemasa Yoshida** to capture **Mitsukuri Castle**!

- Attack of the Ninja: Defeat **Mitsuki**, and prevent **Yoshiaki Ashikaga** from being taken out!
- The Mysterious Assassin: Defeat **Kazuuji Nakamura** to dispel the Oda Army's confusion!
- Seizing Wadayama Castle: Defeat **Nagayasu Miyoshi** and **Jibunotaifu Tanaka** to capture **Wadayama Castle**!
- Elimination: Defeat all of **Kazuuji Nakamura's doubles** to advance toward **Kannonji Castle**!

The Fruits of Labor **[Bonus]**: **Mitsuhide Akechi** must work with **Nobunaga Oda** to defeat the **enemy troops**! - **Mitsuhide Akechi only**

- What Must Be Protected **[Bonus]**: Defeat the **enemy troops** to rescue **Yoshiaki Ashikaga**! - **Not have Oichi in team**
- Enemy Attack from the North **[Bonus]**: Defeat **Sadahide Gamō** and **Katahide Gamō**!
- Enemy Attack from the Center **[Bonus]**: Defeat **Masakatsu Miyoshi** and **Nagafusa Sinohara**!
- A Desperate Defense at Mitsukuri Castle **[Bonus]**: Defeat **Yoshiharu Rokkaku**, **Sadatake Hirai**, and **Sanefusa Ogura** to prevent **Mitsukuri Castle** from being recaptured!
- The Skilled Men of Rokkaku bonus **[Bonus]**: Defeat **Yoshisada Rokkaku**, **Sadakage Namazue**, and **Takaharu Gotō** to assist your allies advance! - **Not have Oichi in team**
- For His Protection **[Bonus]**: **Oichi** must defeat **Yoshisada Rokkaku** and his allies, and prevent **Nagamasa Azai** from being taken out! - **Oichi only**
- A Show of Skill **[Special]**: **Oichi** must defeat the **enemy troops**, and prevent **Yoshiaki Ashikaga** from being taken out! - **Oichi only**

Revival of the Amago Clan

Objectives: 9

- To Hananodan: Defeat **Hiroshige Katsura** and **Motosuke Kunishi** to capture **Hananodan**!

- Katsuhisa in Peril: Don't let **Takashige Amano** and the **spearmen** approach **Katsuhisa Amago**!
- Clearing Out the Back Road: Escort the **engineers** to the **Main Ward**!
- A Blade That Won't Hit True: Defeat **Motoharu Kikkawa** and his allies!
- Aiding a Retreat: Defeat **Hajime Watanabe** and **Hirohide Asonuma**, and prevent **Hidetsuna Yokomichi** and **Takamitsu Yokomichi** from being taken out!
- A Rain of Arrows: Defeat **Takakage Kobayakawa** and his allies to lower the drawbridge!
- Striking from the Rear **[Bonus]**: Defeat the **enemy troops** in the **Okomoriguchi Garrison**!
- Ambush **[Bonus]**: Defeat all the **spy captains**!
- Those Who Long for the Amago **[Special]**: Defeat **Narihide Kodama**, **Narikata Kodama**, and **Morishige Sugihara**, and prevent the **peasants** from being taken out!

Battle of Rokujo

Objectives: 10

- Defending Honkokuji: Defeat the **enemy troops** attacking **Honkokuji**!
- Messenger Dispatch: Escort the **messengers** to the **target point**!
- Covert Aggression: Defeat **Yoshiharu Rokkaku** and his allies, and prevent **Yoshiaki Ashikaga** from being defeated!
- The Shogun's Assault: Prevent **Tatsuoki Saitō** and his allies from approaching **Yoshiaki Ashikaga**!
- Prepare the Fire Attack!: Defeat the **Captains of the Guard** in the **shopping district** to prepare a fire attack!
- The Spirited Kunoichi **[Bonus]**: **Mitsuki** must defeat the **enemy troops** with a **Musou Attack**! - **Mitsuki only**
- The Shogun's Bodyguard **[Bonus]**: Defeat **Kagetaka Yamaoka** and **Sadakage Namazue**, and prevent **Fujihide Mitsubuchi** from being taken out!

- Vengeance for My Father **[Bonus]**: Defeat **Tatsuoki Saitō**!
- Purging the Impure **[Bonus]**: **Hisahide Matsunaga** must defeat the **enemy troops**! - **Hisahide Matsunaga only**
- Inverted Attack **[Special]**: Defeat **Nagaharu Miyoshi** and his allies so that **Nobunaga Oda** and his allies can advance!

Chapter 4

Nobunaga's Path

Battle of Kanegasaki

Objectives: 10

- The Asakura's Garrison: Defeat **Kagemasa Maeba** and **Yoshitsugu Maeba** to push forward the front line!
- Controlling Kanegasaki Castle: Defeat **Kagetsune Asakura**, **Kagetake Asakura**, and **Kageatsu Togano** to capture **Kanegasaki Castle**!
- The Moving Battlefield: **Naoyori Shinjō** and his allies are after **Nobunaga Oda**! Defeat them!
- A Blocked Retreat: Defeat **Kageakira Asakura** and **Naotsune Endō** to capture the **Northern Garrison**!
- A Parting of Siblings: Defeat **Oichi** and **Katsuie Shibata**!
- Conquering the Fort **[Bonus]**: Defeat **Kagekata Uozumi** and **Yoshiie Yamazaki** to capture **Tezutsuyama Castle**!
- A Broken Pact **[Bonus]**: Defeat **Yoshikage Asakura**!
- Friends in Need **[Bonus]**: Defeat **Tsunachika Kaihō** and his allies, and prevent **Nagahide Niwa** and his allies from being taken out!
- The Kindness of Acquaintances **[Bonus]**: Convince **Mototsuna Kutsuki** to defect to the **Oda Army** by defeating him!
- Nagamasa's Decision **[Special]**: Defeat **Nagamasa Azai**!

Battle of Anegawa River

Objectives: 11

- Demon Shibata's Pride: Defeat **Katsuie Shibata** and his allies!
- Clash at Anegawa River: Defeat the **enemy troops** to secure the front line!
- Quickly and Carefully: Defeat **Kagenori Asakura**, **Naotaka Magara**, and **Naozumi Magara** before the Asakura Army notices you!
- Cornering Yoshikage: Defeat **Kagetake Asakura** and his allies to advance toward the **Asakura Main Camp**!
- The Azai's Raid: Prevent **Naotsune Endō** and **Naoyori Shinjō** from infiltrating the **Oda Main Camp**!
- For Reinforcements **[Bonus]**: Defeat **Naotaka Nomura** and **Hidetoshi Ōnogi** to clear a path for the reinforcements!
- The Mercenary's Shadow **[Bonus]**: Defeat all the **Saika Mercenaries** to minimize ally losses!
- Azai-Asakura Army Reinforcements **[Bonus]**: Defeat the **enemy troops** in the **Central Battlefield** to secure the front line!
- A Mercenary's Job **[Bonus]**: Defeat **Magoichi Saika**! - **Nobunaga Oda only**
- A Mercenary's Clutches **[Bonus]**: Defeat **Magoichi Saika** before he approaches **Nobunaga Oda**! - **Not have Nobunaga Oda in team**
- A Wife's Feelings **[Special]**: Defeat **Oichi**

The Scorching of Mt. Hei

Objectives: 11

- Northwestern Temple: Defeat **Yoshimasa Oka** and **Genzō Matsuda** to execute the fire attack!
- Northeastern Temple: Defeat the **enemy troops** surrounding the **Northeastern Temple** to execute a fire attack!
- Konponchudo Hall: Defeat **Shigetaka Tsuchibashi** and **Shigeharu Tsuchibashi** to execute a fire attack!

- A Fierce Pursuit: Defeat the **enemy troops**!
- The Uesugi Army Attacks: Defeat the **Uesugi Army officers**!
- The Man Who Shot No: Defeat **Magoichi Saika**
- Enemy in the Training Hall **[Bonus]**: Defeat the **enemy troops** in the **Training Hall**!
- The Inner Hall and the Bell Tower **[Bonus]**: Defeat all the **rifle captains** in the **Inner Hall** and the **Bell Tower**!
- Relentless **[Bonus]**: Prevent all the **peasant leaders** from reaching the **retreat point**!
- Smoking Out the Enemy **[Bonus]**: Defeat **Kagemochi Amakasu**, **Harutsuna Kaji**, and **Shigenaga Honjō**!
- Dealing with the Dragon of Echigo **[Special]**: Defeat **Kenshin Uiesugi**!

Battle of Makishima Castle

Objectives: 10

- The Path to Makishima Castle: Defeat **Tomomichi Iwanari** and **Fujitaka Hosokawa** to open the gate to **Makishima Castle**!
- Breaching the Outer Gates: Defeat the **enemy troops** surrounding **Makishima Castle** to open the **Makishima Castle Gate**!
- Mitsubuchi's Resolve: Defeat **Fujihide Misubuchi**!
- Tracking Magoichi: Find and defeat **Magoichi Saika**!
- Crushing the Saika Mercenary Base: Defeat all the **Captains of the Guard** to prevent the appearance of the **Saika Mercenary Officers**!
- The Castle Stained Crimson: Escort **Sandayū Momochi** to **Makishima Castle**, and get ready for a fire attack!
- The Threat Lurks Behind **[Bonus]**: Defeat **Terusuke Hino**!
- Bringing Down the Enemy's Defenses **[Bonus]**: Defeat the **archer captains**!
- Guns without Bullets **[Bonus]**: Defeat the **supply soldiers** carrying ammunition to the **Northern Garrison**!
- Momochi's Escort **[Special]**: Hurry and defeat the **Saika Mercenaries** while they're still far away! Do not let them get near **Sandayū Momochi**!

Battle of Tonezaka

Objectives: 11

- Clash at Tonezaka: Defeat **Michikage Asakura** and his allies!
- A Steel Defense: Defeat the **enemy troops** surrounding **Ichijyōdani Castle**!
- The Uesugi's Raid: Prevent **Kagemochi Amakasu** and his allies from infiltrating the **Oda Main Camp**!
- No Asakura Shall Survive: Defeat **Kageyuki Asakura** and **Kageakira Takahashi**!
- The God of War's Stratagem: Defeat **Tomonobu Saitō**, **Nagahide Yasuda**, and **Kagetsugu Amakasu**, and prevent **Kazumasu Takigawa** and **Nobumori Sakuma** from being taken out!
- For the Ninja **[Bonus]**: Defeat **Tatsuoki Saitō** and **Michitoshi Nagai**, and prevent **Mitsuki** from being taken out! - **Not have Mitsuki in team**
- Mitsuki Fights **[Bonus]**: **Mitsuki** must defeat **Tatsuoki Saitō** and **Michitoshi Nagai** with **Musou Attacks**! - **Mitsuki only**
- A Necessary Farewell **[Bonus]**: **Mitsuhide Akechi** must defeat **Yoshikage Asakura** with a **Musou Attack**! - **Mitsuhide Akechi only**
- Where the Attack Starts **[Bonus]**: Defeat the **enemy troops** to capture the **Northwestern Garrison**!
- Not Even Gods Are Sacred **[Bonus]**: Defeat **Nagaatsu Shibata** and **Nagachika Kawada** to advance the riflemen!
- With a Traitor by Your Side **[Special]**: Escort **Kageakira Asakura** to the **Uesugi Main Camp**!

Battle of Odani Castle

Objectives: 14

- Blood-Stained Yamazakimaru: Defeat the **enemy troops** to set fire to **Yamazakimaru**!

- Capturing the Southern Garrison: Defeat **Kunisada Mitamura** to capture the **Southern Garrison**!
- Breaking through the Southern Lines: Defeat **Ujitane An'yōji** and **Hidetoshi Ōnogi** to clear a path!
- Momochi's Plan: Defeat **Naoyori Nakajima** and **Naochika Nakajima** while protecting the **fireball captains**!
- He Who Stands in the Way: Defeat **Oichi** and her allies to capture **Ōzuku Garrison**!
- The Guardians of Kingomaru: Defeat **Katsuie Shibata** and the **shield soldiers** to capture **Kingomaru**!
- Mitsuhide in Peril: Defeat **Kazumasa Isono** and his allies before they approach **Mitsuhide Akechi**!
- The Massacre at Kyōgokumaru: Defeat **Tsunachika Kaihō** and his allies to set fire to **Kyōgokumaru**!
- Unwavering Resolve: Defeat **Oichi** and **Katsuie Shibata**!
- Hidden in the Garrison **[Bonus]**: Defeat the **spy captains** hiding in the garrison!
- Allied reinforcements arrive **[Bonus]**: Defeat the **enemy troops** in the **External Ward** so the **allied** reinforcements can be brought in!
- Rendezvous with Nobunaga **[Bonus]**: Defeat **Katsumoto Katagiri** and the **spear captains** to rendezvous earlier than planned!
- The Swift Arrows of the Azai Army **[Bonus]**: Defeat the **archer captains** to capture **Nakamaru**!
- Mitsuki's Progress **[Special]**: Defeat **Masamoto Azai** and **Kiyotsuna Akao** while protecting the **spy captains**!

Nobunaga's Sub-Scenario

Battle Mikatagahara

Objectives: 10

- Counterattack: Defeat **Nobutoyo Takeda** and his allies, and prevent **Yasumasa Sakakibara** and his allies from being taken out!
- Protecting the Fierce: Defeat **Motonobu Okabe** and **Nobutada Anayama** to capture the **Central Garrison**!
- The Tiger's Venomous Fangs: Defeat the **ambush troops** in the **Central Battlefield**!
- Westward Advance: Defeat **Morinobu Nishina** and **Nobusada Obata** to advance toward the **Western Mountain Path**!
- Rodent-Proof: Defeat **Nobufusa Baba**, **Masateru Sanada**, and **Masatane Hara**!
- Shiro's Honor: Defeat **Katsuyori Takeda** and the entire **cavalry**!
- A Good Retainer's Dilemma **[Bonus]**: Defeat **Masatoyo Naitō** and **Nobuzane Kawakubo**, and prevent **Tadatsugu Sakai** from being taken out!
- Prepare for a Fight **[Bonus]**: Defeat **Masatsugu Tsuchiya** and **Masazumi Kōsaka** to steal the enemy's supplies!

- The Two Ieyasu **[Bonus]**: Defeat the **enemy troops** to the northeast of the battlefield, and prevent Ieyasu Tokugawa's Kagemusha from being taken out!
- Shadow Commander **[Special]**: Don't let Masakage Yamagata and Shigetsugu Yonekura approach Ieyasu Tokugawa's Kagemusha!

Battle Mikatagahara (Takeda Army)

Objectives: 11

- The Takeda Cavalry Advances: Defeat Tadatsugu Sakai, Tadasuke Ōkubo, and Tadatsugu Matsui to make the **cavalry** advance!
- Heihachirō and the Takeda Cavalry: Work with the **cavalry** to defeat Tadakatsu Honda!
- Protection: Defeat Sena to open the Hamamatsu Castle gate!
- Hanzo's Special Attack: Put an end to Hanzō Hattori's mysterious attack by defeating all the Hanzō Hattoris!
- The Men of Mikawa's Siege: Defeat Tadazane Honda and his allies to break through the **enemy's** siege!
- The Pride of the Men of Mikawa: Defeat the **ambush troops** in the **Central Battlefield**!
- Shadows on the Mountain Path **[Bonus]**: Defeat Masanobu Honda and Katsushige Itakura, and stop the **enemy's** retreat!
- The Tokugawa's Foothold **[Bonus]**: Defeat Yasumasa Sakakibara and Kazumasa Ishikawa to capture the **garrison**!
- Shiro's Desperate Fight **[Bonus]**: Katsuyori Takeda must defeat the **enemy troops** with a **Musou Attack**! - **Katsuyori Takeda only**
- Wrath from on High **[Bonus]**: Defeat all the **archers** so your allies can advance!
- Mikawa's Show of Force **[Special]**: Defeat Tadayo Ōkubo and Yasukage Amano to protect the **Takeda Main Camp**!

Mitsuhide's Path

Battle of Kanegasaki

Objectives: 10

- Making a Way Out: Defeat the **enemy troops** so that **Nobunaga Oda** and **Nō** can retreat!
- Clear a Path to Safety: Defeat **Kageakira Asakura** and **Kagetada Asakura** so that **Nobunaga Oda** and **Nō** can retreat!
- A Sister's Decision: Defeat **Oichi** and **Katsuie Shibata** so that **Nobunaga Oda** and **Nō** can retreat!
- Yoshikage Marches Forth: Defeat **Yoshikage Asakura**!
- The Asakura's Ambush: Defeat **Kageyoshi Asakura**, **Kagechika Torii**, and **Nagashige Toda**!

- The Azai's Attack: Defeat **Masamoto Azai** and his allies to open the **Azai Main Camp** gate!
- Those Hiding in the Shadows **[Bonus]**: Defeat the **spy captains**!
- Securing the Defensive Garrison **[Bonus]**: Defeat **Kunisada Mitamura** to capture the **Western Garrison**!
- Though Not Yet United **[Bonus]**: Convince **Hidemura Hori** and **Naofusa Higuchi** to defect to the **Oda Army** by defeating them!
- Leave No One Behind **[Special]**: Defeat **Yoshiie Yamazaki** and his allies, and prevent **Kazumasu Takigawa** from being taken out!

The Scorching of Mt.Hiei

Objectives: 11

- The Path to the Blaze: Defeat **Morishige Tsuchibashi**, **Genzō Matsuda**, and **Yoshitsugu Kitsunejima** to execute a fire attack!
- The Fire Attack Preparations: Defeat the **enemy troops** surrounding the **Northwestern Temple** to execute a fire attack!
- The Saika Mercenaries' Blockade: Defeat **Yoshimasa Oka**, **Shigetaka Tsuchibashi**, and **Shigeharu Tsuchibashi** to execute a fire attack!
- The Uesugi's Vanguard: Defeat **Kagemochi Amakasu** and his allies to execute a fire attack!
- Looming Danger: Defeat **Akinaga Irobe** and **Nagazane Irobe** to protect the **Oda Main Camp**!
- Try Harder! **[Bonus]**: Defeat the **enemy troops** surrounding the **Northeastern Temple** to weaken the **Sanmon Mercenaries**!
- Suspicious Movements **[Bonus]**: Defeat the **fireball soldier squadron** and prevent an ambush!
- Sworn Foe **[Bonus]**: **Nobunaga Oda** must defeat **Magoichi Saika** before his health drops below 50 percent! - **Nobunaga Oda only**

- The Saika Mercenaries' Pride **[Bonus]**: Defeat Saburō Kurimura and Yosaburō Sakai, and prevent an attack on the Oda Army!
- Proof of Conviction **[Bonus]**: Mitsuhide Akechi must defeat Kenshin Uesugi with a Musou Attack! - **Mitsuhide Akechi only**
- Incoming Bullet **[Special]**: Don't let Magoichi Saika approach Nobunaga Oda! - **Not have Nobunaga Oda in team**

Battle of Makishima Castle

Objectives: 9

- The Path to Makishima Castle: Defeat Tomomichi Iwanari and Fujikata Hosokawa to open the gate to Makishima Castle!
- Breaching the Outer Gates: Defeat the enemy troops surrounding Makishima Castle to open the Makishima Castle gate!
- Mitsubuchi's Resolve: Defeat Fujihide Mitsubuchi!
- Tracking down Magoichi: Find and defeat Magoichi Saika!
- Crushing the Saika Mercenary Base: Defeat all the Captains of the Guard to prevent the appearance of the Saika Mercenary Officers!
- The Castle Stained Crimson: Escort Sandayū Momochi to Makishima Castle, and get ready for a fire attack!
- The Threat Lurks Behind **[Bonus]**: Defeat Terusuke Hino!
- Truth Shrouded in Gunsmoke **[Bonus]**: Defeat the Saika Mercenary Rifle Captains!
- Momochi's Escort **[Special]**: Hurry and defeat the Saika Mercenaries while they're still far away! Don't let them get near Sandayū Momochi!

Battle of Tonezaka

Objectives: 11

- Prepare to Defect: Make **Yoshitsugu Maeba** defect by defeating **Yoshinobu Kanemaki** and **Naganori Yamazaki**!
- A Steel Defense: Defeat the **enemy troops** surrounding **Ichijyōdani Castle**!
- The Uesugi's Raid: Prevent **Kagemochi Amakasu** and his allies from infiltrating the **Oda Main Camp**!
- No Asakura Shall Survive: Defeat **Kageyuki Asakura** and **Kageakira Takahashi**!
- The God of War's Stratagem: Defeat **Tomonobu Saitō**, **Nagahide Yasuda**, and **Kagetsugu Amakasu**, and prevent **Kazumasu Takigawa** and **Nobumori Sakuma** from being taken out!
- For the Ninja **[Bonus]**: Defeat **Tatsuoki Saitō** and **Michitoshi Nagai**, and prevent **Mitsuki** from being taken out! - **Not have Mitsuki in team**
- Mitsuki Fights **[Bonus]**: **Mitsuki** must defeat **Tatsuoki Saitō** and **Michitoshi Nagai** with **Musou Attacks**! - **Mitsuki only**
- A Necessary Farewell **[Bonus]**: **Mitsuhide Akechi** must defeat **Yoshikage Asakura** with a **Musou Attack**! - **Mitsuhide Akechi only**
- Where the Attack Starts **[Bonus]**: Defeat the **enemy troops** to capture the **Northwestern Garrison**!
- Not Even Gods Are Sacred **[Bonus]**: Defeat **Nagaatsu Shibata** and **Nagachika Kawada** to advance the **riflemen**!
- With a Traitor by Your Side **[Special]**: Escort **Kageakira Asakura** to the **Uesugi Main Camp**!

Battle of Odani Castle

Objectives: 14

- Blood-Stained Yamazakimaru: Defeat the **enemy troops** to set fire to **Yamazakimaru**!
- Capturing the Southern Garrison: Defeat **Kunisada Mitamura** to capture the **Southern Garrison**!
- Breaking through the Southern Lines: Defeat **Ujitane An'yōji** and **Hidetoshi Ōnogi** to clear a path!

- Momochi's Plan: Defeat **Naoyori Nakajima** and **Naochika Nakajima** while protecting the **fireball captains**!
- He Who Stands in the Way: Defeat **Oichi** and her allies to capture **Ōzuku Garrison**!
- The Guardians of Kingomaru: Defeat **Katsuie Shibata** and the **shield soldiers** to capture **Kingomaru**!
- Nobunaga in Danger: Defeat **Kazumasa Isono** and his allies before they approach **Nobunaga Oda**!
- The Massacre at Kyōgokumaru: Defeat **Tsunachika Kaihō** and his allies to set fire to **Kyōgokumaru**!
- Breaking through the Guard Post: Defeat the **enemy troops** at the guard post in order to mount a swift attack!
- Unwavering Resolve: Defeat **Oichi** and **Katsuie Shibata**!
- Hidden in the Garrison **[Bonus]**: Defeat the **spy captains** hiding in the **garrison**!
- Allied reinforcements arrive **[Bonus]**: Defeat the **enemy troops** in the **External Ward** so the **allied** reinforcements can be brought in!
- Rendezvous with Nobunaga **[Bonus]**: Defeat **Katsumoto Katagiri** and the **spear captains** to rendezvous earlier than planned!
- Mitsuki's Progress **[Special]**: Defeat **Masamoto Azai** and **Kiyotsuna Akao** while protecting the **spy captains**!

Chapter 5

Nobunaga's Path

Battle of Nagashino

Objectives: 12

- Holding the Front Line: Defeat **Motonobu Okabe** and his allies to prevent **Nagahide Niwa** and his allies from being taken out!
- The Back Road: Defeat **Masateru Sanada**, **Nobuchika Komiyama**, and **Morimitsu Saegusa** to capture the **Nakayama Garrison**!
- To Save Face: Work with **Katsuie Shibata** to defeat all the **Takeda Cavalry Captains**!
- **Not have Katsuie Shibata in team**
- The Cavalry Moves Out: Defeat all the **Takeda Cavalry Captains**, and prevent the **rifle captains** from being taken out! - **Katsuie Shibata only**
- To Nagashino Castle: Defeat **Nobutada Anayama** and **Masasada Saegusa** to capture the **Tobigasu Garrison**!
- The Cavalry Strikes: Defeat **Masakage Yamagata** and his allies, and the **Takeda Cavalry**!
- Red-Clad Warriors: Defeat **Katsuyori Takeda**!
- Saving Nagashino Castle: Defeat **Masazumi Kōsaka**, **Nobukado Takeda**, and **Nobuzane Kawakubo** to prevent **Nobumasa Okudaira** from being taken out!
- Procuring Provisions [**Bonus**]: Defeat **Masatsune Tsuchiya** and **Katsusuke Atobe** to steal the **Takeda Army's** provisions!
- A Cry for Help [**Bonus**]: Defeat **Nobuyasu Amari**, and prevent **Sune'emon Torii** from being taken out!
- An Unwanted Rendezvous [**Bonus**]: Prevent **Shingen Takeda** and **Masanobu Kōsaka** from rendezvousing!
- The Palisade Threatened [**Special**]: Prevent the **engineer captains** from reaching the **Palisade**!

Battle of Shigisan Castle

Objectives: 10

- Hisahide's Invitation: Defeat **Hisahide Matsunaga**!

- Path to the Southern Gate: Advance toward the **South Gate** to infiltrate **Shigisan Castle**!
- Silencing the Matsunaga Army: Infiltrate the **Northern Garrison**, and draw attention by defeating the **enemy troops**!
- Nobutada in Trouble: Defeat **Ieyasu Shidei**, **Kunimitsu Shiokawa**, and **Hidekatsu Yamaguchi** to rescue **Nobutada Oda**!
- A Storehouse under Fire: Prevent the **fireball captains** from reaching the **storehouse** to protect your **allies'** provisions!
- The Guards at the Castle Gates: Defeat **Masanobu Honda** and **Hisamichi Matsunaga** to advance into **Shigisan Castle**!
- A Rapid Rescue **[Bonus]**: Defeat **Ieyasu Shidei** and his allies with at least 50 percent of **Nobutada Oda's** health remaining!
- A Message Interrupted **[Bonus]**: Defeat **Yoshihisa Mori** to stop the message from reaching the **Southwestern Garrison**!
- Fake Messenger Knocking at the Southern Gate **[Bonus]**: Now that he has defected, escort **Yoshihisa Mori** to the **South Gate**!
- The Same Beat **[Special]**: Defeat **Tadamasa Yūki** and **Tadataka Okuda**!

The Subjugation of Harima

Objectives: 10

- An Ambush Out of Nowhere: Defeat **Masakore Kushihashi** and **Motosuke Hiraga** to rescue **Nobutada Oda**!
- Reinforcements Flooding In: Defeat **Tomoyuki Bessho** and **Hyōbu Kihara** to ready your forces!
- The Devoted Oda Army: Defeat **Motoyasu Shiji** and **Yasuaki Miki** to prevent **Tamezumi Reizei** from being taken out!
- In Hot Pursuit: Defeat **Yoriharu Uozumi**, **Ichisuke Tsumura**, and **Fujikane Masuda** to assist **Hideyoshi Hashiba**!

- A Strategic Capture: Defeat **Sadanori Ōgo** and **Harusada Bessho** to capture **Ōgo Castle**!
- Miki's Lifeline: Defeat **Yorisada Kanki** and the **supply unit** to prevent the transport of supplies to **Miki Castle**!
- Mōri's Rescue: Prevent **Mototsugu Shishido**, **Hajime Watanabe**, and **Hiroshige Katsura** from reaching **Miki Castle**!
- The Shorthanded Main Camp **[Bonus]**: Prevent **Kageyuki Kajiwara** from infiltrating the **Oda Main Camp**!
- Swarming Shadows **[Bonus]**: Defeat the **spy captains** slowing down **Kazuuji Nakamura**!
- The Impossible Infiltration **[Special]**: Defeat **Motoharu Kikkawa** and **Terumoto Mōri**!

Nobunaga's Sub-Scenario

Battle of Tetorigawa

Objectives: 12

- Gonroku's Marches North: Defeat the **enemy troops** at the **Northwestern Garrison** to capture the garrison!
- The God of War's Commandments: Defeat **Kunikiyo Yamaura**, **Chikanori Suibara**, and **Yoshitsuna Takenomata**, and prevent **Hideyoshi Hashiba** from being taken out!
- Onikojima Strikes: Defeat **Yatarō Onikojima** and **Yoshihide Shida** to capture the **Northern Garrison**!
- In Pursuit of Righteousness: Defeat **Kagehiro Kitajō** and **Shigeie Shibata** to protect the **Oda Main Camp**!
- Hold the Northern Garrison: Prevent **Tomonobu Saitō** and **Nagazane Irobe** from reaching the **Northern Garrison**!
- Onwards to the Uesugi Main Camp: Defeat **Shigenaga Honjō**, **Nagaatsu Shibata**, and **Takahiro Kitajō** to advance toward **Mattō Castle**!
- To Bring down a God **[Bonus]**: Defeat **Nagahide Yasuda** and **Hidetsuna Honjō**, and prevent **Hidemasa Hori** from being taken out!
- The Ikki Brotherhood's Desperate Fight **[Bonus]**: Defeat **Raijun Shimotsuma** and all the **warrior monks**!
- Ladies First **[Bonus]**: Defeat **Kagemochi Amakasu** and **Nagachika Kawada**, and prevent **Oichi** from being taken out!
- Beauty and the Gonroku **[Bonus]**: Hurry and defeat **Shigenaga Honjō**, **Nagaatsu Shibata**, and **Takahiro Kitajo**! - **Have Katsuie Shibata in team**
- For Lord Nobunaga **[Bonus]**: **Toshiie Maeda** must defeat **Kenshin Uesugi** with a **Musou Frenzy Attack**! - **Toshiie Maeda only**
- Attack on Matto Castle Western Garrison **[Special]**: Defeat **Kagenaga Sanponji** and **Nobuyoshi Iwai** to open the **Matto Castle Western Garrison** gate!

Battle Kizugawaguchi

Objectives: 10

- Guarding the Main Camp: Defeat **Nobunao Kumagai** and **Munekatsu Nomi**, and defend the **Oda Main Camp**!
- Have Hope: Defend the **Oda Main Camp** until the **iron warships** arrive!
- The Time to Strike Back: Defeat the **enemy troops** on the **Central Battlefield** to weaken the **Mōri Army**!
- Saika's Victim: Defeat **Magoichi Saika**, and prevent **Yoshitaka Kuki** from being taken out!
- Another Attack: Defeat **Terumoto Mōri** and his allies to protect the **Oda Main Camp**!
- Extinction **[Bonus]**: Prevent the **transport unit** from reaching the **Southeastern Garrison**!
- For My Friends **[Bonus]**: **Hanbei Takenaka** must defeat one of the **enemies** closing in on the Oda Main Camp with a **Musou Attack**! - **Hanbei Takenaka only**
- With Hanbei **[Bonus]**: Defeat **Terumoto Mōri** and his allies before **Hanbei Takenaka**'s health drops below 50 percent! - **Not have Hanbei Takenaka in team**
- Looming Menace **[Bonus]**: Defeat **Rairen Shimotsuma** and **Raijun Shimotsuma**, and prevent a pincer attack! - **Don't clear the Objective** Extinction (**transport unit** reached the **Southeastern Garrison**)
- Where There's Smoke **[Special]**: Defeat the **arson squadron**, and prevent them from infiltrating the **Oda Main Camp**!

Battle of Arioka Castle

Objectives: 12

- Laying Siege: Defeat **Yorimichi Nose** and **Murauji Suita** to capture the **garrison**!
- Bait: To serve as bait, defeat the **enemy troops** in the east before the **Mōri Army** arrives!

- Hanbei's Strategy: Defeat **Muratsugu Araki** and **Shigekata Kinoshita** to spread false information!
- Rescuing Kanbei: Defeat **Motokiyo Araki**, **Niemon Anbe**, and **Tomomasa Ikeda** to rescue **Kanbei Kuroda**! - **Not have Hanbei Takenaka in team**
- Murashige Araki Escapes: Prevent **Murashige Araki** and **Michiyoshi Kuchiba** from rendezvousing!
- Fighting the Mōri: Defeat **Takaie Shishido** and his allies to stop the planned siege!
- Hanbei's Preparations **[Bonus]**: Defeat **Masamoto Koderu** and **Kunimitsu Shiokawa** to prepare for the **Mōri Army**'s appearance!
- Setting an Example **[Bonus]**: Defeat **Motokiyo Araki**, **Niemon Anbe**, and **Tomomasa Ikeda** to rescue **Kanbei Kuroda**! - **Hanbei Takenaka only**
- The Soldiers of Arioka Castle **[Bonus]**: Convince **Ukon Takayama** and **Kiyohide Nakagawa** to defect to the **Oda Army** by defeating them!
- The Rear Guard **[Bonus]**: Defeat **Hajime Watanabe** and **Nobunao Kumagai** to prevent the appearance of the **Mōri Army**'s rear guard!
- My Final Duty **[Bonus]**: **Hanbei Takenaka** must defeat the **enemy troops** on the **east bridge**! - **Hanbei Takenaka only**
- Impregnable **[Special]**: Defeat **Motoharu Kikkawa**!

The Nobuyasu Affair

Objectives: 9

- The Strongest Cavalry: Defeat the entire **Takeda Cavalry** so the **Ieyasu Army** can advance!
- The Path to Discord: Defeat **Nobusada Obata** and his allies, and capture the **garrison**!
- Seeds of Doubt: Defeat **Tsuneharu Yonekizu** and **Yasutada Matsudaira**, and drive a wedge between the **Nobuyasu Army** and the **Takeda Army**!
- The Moment of Truth: Defeat **Motonobu Okabe** and his allies to weaken the **Takeda Army**!

- Katsuyori Flees: Defeat **Katsuyori Takeda**, and prevent him from reaching the **escape point**!
- Returning Home **[Bonus]**: Defeat **Shigetsugu Honda** and **Chikayoshi Hiraiwa**, and make them defect!
- The Heart That Wavers **[Bonus]**: Defeat **Kazumasa Ishikawa** before **Tadayo Ōkubo**'s health drops below 50 percent!
- The Takeda's Pride **[Bonus]**: Defeat **Tomoharu Komiyama** and his allies, and wipe out the **Takeda Army**!
- The Iga in Shadow **[Special]**: Defeat **Masayasu Fujibayashi**, **Yazaemon Kido**, and **Mitsutsugu Ueda**, and prevent the supply of weapons!

Mitsuhide's Path

Invasion of Tanba

Objectives: 11

- Capturing the Southeast: Defeat **Masatsuna Shiga** and **Mitsuyoshi Hōkabe**!
- Guardians of the Garrison: Defeat **Hideharu Hatano**!
- A Call for Reinforcements: Defeat the **guard captains** to capture the **garrison**!
- Hatano's Trap: Defeat **Hideharu Hatano** and his allies to rescue **Mitsuki**!
- Final Battle with the Blue Demon of Tanba: Defeat **Norinari Momii**!
- Capturing the Center: Defeat **Mitsunaga Adachi** and his allies!
- A Quiet Determination: Defeat **Tadaie Akai** and **Yukie Akai**!
- Scouts Detected **[Bonus]**: Prevent the **messenger** from reaching the **escape point**!
- Those without Power **[Bonus]**: Defeat the **peasants** to prevent the enemy from transporting their provisions!
- The Akai Army's Strategy **[Bonus]**: Defeat **Tokiie Akai** to prevent the arrival of **enemy** reinforcements!
- A Shining Spear in the Back **[Special]**: Defeat **Nobumasa Sakai** and **Suruganokami Kimura**!

Battle of Shigisan Castle

Objectives: 10

- Path to the Southern Gate: Advance toward the **South Gate** to infiltrate **Shigisan Castle**!
- Silencing the Matsunaga Army: Infiltrate the **Northern Garrison**, and draw attention by defeating the **enemy troops**!

- Nobutada in Trouble: Defeat Ieyasu Shidei, Kunimitsu Shiokawa, and Hidekatsu Yamaguchi to rescue Nobutada Oda!
- A Storehouse under Fire: Prevent the fireball captains from reaching the storehouse to protect your allies' provisions!
- The Guards at the Castle Gates: Defeat Masanobu Honda and Hisamichi Matsunaga to advance into Shigisan Castle!
- The Matsunaga Army Gets Serious: Defeat Muneyoshi Yagyū, Tomokiyo Ebina, Hideshige Kwarabayashi, and Kunitaka Oka!
- Stopping the Matsunaga Army Reinforcements [Bonus]: Defeat Hidemitsu Mori!
- A Message Interrupted [Bonus]: Defeat Yoshihisa Mori to stop the message from reaching the Southwestern Garrison!
- Fake Messenger Knocking at the Southern Gate [Bonus]: Now that he has defected, escort Yoshihisa Mori to the South Gate!
- The Same Beat [Special]: Defeat Tadamasa Yūki and Tadataka Okuda!

Battle of Kōzuki Castle

Objectives: 8

- The Main Camp as Bait: Defeat Michiyoshi Kuchiba, Motosuke Kunishi, and Motosuke Hiraga!
- While the Officers Are Away...: Defeat the enemy troops to capture the Northeastern Garrison!
- Prepare Yourself, Amago Deer!: Defeat Hiroie Kikkawa and Tadaie Ukita to prevent Shikanosuke Yamanaka from being taken out!
- Enemy Reinforcements Storming In: Defeat Morishige Sugihara and his allies to prevent Kazumasu Takigawa and Nagahide Niwa from being taken out!
- Motoharu Interferes: Defeat Motoharu Kikkawa, Narinaga Hayashi, and Mototada Kamiyama!
- To Be Called a Rifleman [Bonus]: Prevent Naoie Ukita from reaching the target point!

- Shikanosuke Serves His Lord **[Bonus]**: Work with **Shikanosuke Yamanaka** to defeat the **enemy troops**!
- The Unrelenting Mōri Army **[Special]**: Prevent **Hajime Watanabe** and **Motonaga Masuda** from approaching **Kazumasu Takigawa** and **Nagahide Niwa**!

The Subjugation of Harima

Objectives: 10

- An Ambush Out of Nowhere: Defeat **Masakore Kushihashi** and **Motosuke Hiraga** to rescue **Nobutada Oda**!
- A Diverted Diversion: Defeat **Nagashige Nagai** and **Harutada Miyake** to prevent them from interfering!
- The Devoted Oda Army: Defeat **Motoyasu Shiji** and **Yasuaki Miki** to prevent **Tamezumi Reizei** from being taken out!
- In Hot Pursuit: Defeat **Yoriharu Uozumi**, **Ichisuke Tsumura**, and **Fujikane Masuda** to assist **Hideyoshi Hashiba**!
- A Strategic Capture: Defeat **Sadanori Ōgo** and **Harusada Bessho** to capture **Ōgo Castle**!
- Miki's Lifeline: Defeat **Yorisada Kanki** and the **supply unit** to prevent the transport of supplies to **Miki Castle**!
- Mōri's Rescue: Prevent **Mototsugu Shishido**, **Hajime Watanabe**, and **Hiroshige Katsura** from reaching **Miki Castle**!
- The Shorthanded Main Camp **[Bonus]**: Prevent **Kageyuki Kajiwara** from infiltrating the **Oda Main Camp**!
- A Swift Slice **[Bonus]**: **Toshimitsu Saitō** must defeat **Norikage Kinugasa** and **Michiaki Miki**! - **Toshimitsu Saitō only**
- The Impossible Infiltration **[Special]**: Defeat **Motoharu Kikkawa** and **Terumoto Mōri**!

The Iga's Revolt

Objectives: 10

- Breaching Amagoiyama Castle: Defeat **Seibei Machii**, **Daizen Funō**, and **Masayasu Fujibayashi**!
- The Spreading Flames: **Sakyō Koizumi** and **Mitsutsugu Ueda** are commanding the **flame archer squadron**! Hurry and defeat them!
- Breaching Hijiyama Castle: **Shōgen Fukukita** and **Tōbei Momota** are commanding the **flame archer squadron**! Hurry and defeat them!
- The Iga Army's Trap: Defeat all the **fireball captains** to minimize **ally** losses!
- Mitsuki Turns Her Back: Work with **Kazuuji Nakamura** to defeat **Mitsuki**!
- Visions of a Comrade: Defeat the phantoms of **Shikanosuke Yamanaka** and **Nagamasa Azai**!
- Stopping the Spy Captain Attack **[Bonus]**: Defeat all the **spy captains** to prevent an attack!
- Capturing the Western Garrison **[Bonus]**: Defeat **Sukezaemon Nakabayashi** and **Chūbei Tomioka** to capture the **Western Garrison**!
- The Ninja's Secret Maneuvers **[Bonus]**: Defeat all the **Spy Captains**!
- Targeting Ieyasu **[Special]**: **Kamonnosuke Taya** and the **siege captains** are after **Ieyasu Tokugawa**! Defeat them!

Mitsuhide's Sub-Scenario

Escape from Odaka Castle

Objectives: 11

- Meet Motomichi Jinzai: Defeat **Haruyoshi Kuchiba** and **Munekatsu Nomi** before **Motomichi Jinzai** is taken out!
- Courtyard Diversion: Defeat **Hirohide Asonuma**, **Nobunao Kumagai**, and **Motohide Akagawa** to split up the **enemy** forces in the **courtyard**!
- Bringing down the Defense: Defeat **Takakage Kobayakawa** and the surrounding **officers** to break through the **courtyard**!
- Bursting through the Corridor: Defeat the **archer captains** to break through the **corridor**!
- The Genius's Gambit: Defeat the fake **Hisanori Moriwaki**, **Michiyoshi Kuchiba**, and **Sadatoshi Fukuhara**!
- Breaking the Three Arrows: Defeat **Takakage Kobayakawa**, **Motoharu Kikkawa**, and **Terumoto Mōri**!
- Hunted Deer **[Bonus]**: Defeat **Fujikane Masuda** and **Motosuke Hiraga** to escape from your imprisonment!
- Rendezvous with Tsunahiro Yonebara **[Bonus]**: Defeat **Naoyuki Koi** and **Narikata Kodama** to rescue **Tsunahiro Yonebara**!
- Rendezvous with Munenobu Akiage **[Bonus]**: Defeat **Takanao Kumagai** to rescue **Munenobu Akiage**!
- Watch Your Back **[Bonus]**: Defeat **Kunaishōyu Niizato** to stop the ambush!

- The Amago Unified [Special]: Reach the **escape point** with all your comrades!

Battle of Shigisan Castle (Matsunaga Army)

Objectives: 10

- Sweeping the Front Line: **Shikanosuke Yamanaka** and his allies have taken up their position on the front line. Defeat them!
- Fire Is My Forte: Escort the **fireball soldiers** to the **Eastern Garrison**!
- A Golden Opportunity: Defeat **Nobutada Oda** before the **drawbridge** is lowered!
- Till the Castle Gates Open: Defeat the **enemy troops** surrounding **Kataoka Castle**!
- Impenetrable Gates: Defeat **Hideyoshi Hashiba** and his allies!
- Shigiyama Castle Sealed Tight: Defeat **Toshimitsu Saitō**, **Nagachika Kanamori**, and **Yoritaka Hachiya**!
- The Concealed Oda Ninja [Bonus]: Defeat **Kazuuji Nakamura** before he can advance.
- Boosting Morale [Bonus]: Defeat **Hanbei Takenaka** to stop the reinforcements!
- Punishment Most Foul [Bonus]: Defeat **Yoshihisa Mori** and **Shigenobu Matsukura**!
- Elevated Spectacle [Special]: Defeat **Sandayū Momochi**!

Battle of Kōzuki Castle (Mōri Army)

Objectives: 10

- Invasion of Kōzuki Castle: Defeat **Ujihisa Amago** and his allies protecting **Kōzuki Castle**!
- Conserving Strength: Defeat the surrounding **enemy troops** to rescue **Motosuke Hiraga** and **Michiyoshi Kuchiba**!
- Crushing Antlers: Defeat **Shikanosuke Yamanaka**!

- Like a Moth to the Flame: Defeat **Nobumori Sakuma** and his allies!
- How the Oda Abandoned the Amago: Don't let the **Oda Army officers** reach the **escape point**!
- A Rude Awakening: Defeat **Katsuhisa Amago** before **Shikanosuke Yamanaka** arrives!
- Without Supplies **[Bonus]**: Prevent the **supply captains** from reaching the **Northeastern Garrison**!
- The Enemy from the South **[Bonus]**: Defeat **Fujitaka Hosokawa** before he can advance!
- A Fated Ending **[Bonus]**: **Motonari Mōri** must defeat **Shikanosuke Yamanaka** with a **Musou Attack**! - **Motonari Mōri only**
- Do or Die **[Special]**: Defeat **Mitsuhide Akechi** and **Hideyoshi Hashiba** before they can retreat!

Chapter 6

Nobunaga's Path

Battle of Takatenjin Castle

Objectives: 10

- A Threat to the Main Camp: Prevent **Mitsumasa Muroga** and **Motoyasu Haramiishi** from infiltrating the **main camp**!
- Capturing the Nogasaka Garrison: Defeat the **enemy troops** to capture the **Nogasaka Garrison**!
- The Enemy Closes in on Higamine Garrison: Defeat **Mitsukata Nagasaka** and **Tomohide Ōkuma**, and stop them from reaching the **Higamine Garrison**!
- For Okabe: Defeat **Nobukado Takeda** and his allies before **Motonobu Okabe** readies his forces!
- The Cavalry at Takatenjin Castle: Defeat all the **Takeda Cavalry Captains** at **Takatenjin Castle**!
- Archers on the Cliff **[Bonus]**: Defeat all the **archer captains** on the **cliff** so your **allies** can advance!
- Whoever is Running the Show **[Bonus]**: Defeat **Nobumori Ema**!

- The Enemy with the Upper Hand **[Bonus]**: Defeat **Masatoshi Hoshina** and **Mitsutsuna Akiyama** to defend the **main camp**!
- Tokugawa and Nobutada's United Front **[Bonus]**: **Enemy troops** are attacking the **main camp**! Work with **Nobutada Oda** to defeat them! - **Have Ieyasu Tokugawa or Takakatsu Honda or Hanzō Hattori in team**
- Settling the Score with Okabe **[Special]**: Defeat **Motonobu Okabe** with a **Musou Attack**! - **Have Nobunaga Oda or Ieyasu Tokugawa in team**

Conquest of Kai

Objectives: 11

- The Beginnings of Betrayal: Defeat the **enemy troops** to send the enemy into a state of panic!
- The Last of the Takeda Cavalry: Defeat the **Takeda Cavalry**!
- To Shinpu Castle! : Defeat **Masasada Oyamada** and **Masayuki Oyamada** to open the **Shinpu Castle** gate!
- Castle Ruins: Defeat **Morinobu Nishina** and **Masanao Hoshina** to capture **Shinpu Castle**!
- The Takeda Struggle: Defeat **Tomoharu Komiyama** and **Sadamitsu Kanemaru** to advance toward **Mt. Tenmoku**!
- The Takeda's Foothold **[Bonus]**: Defeat **Nobukado Takeda** and **Yoritoyo Suwa** in order to capture the **garrisons** near **Shinpu Castle**!
- The Takeda Buy Some Time **[Bonus]**: Defend the **Oda Main Camp** by defeating the **enemy troops** surrounding the **main camp**!
- For My Lord **[Bonus]**: Defeat the **enemy troops** at **Mt. Tenmoku**!
- A Guide to Treachery **[Bonus]**: Escort **Nobutada Anayama** to the **Mt. Tenmoku Summit**! - **Hanzō Hattori only**
- Almost at the Summit **[Bonus]**: Defeat **Nobutoyo Takeda**, **Mitsukata Nagasaka**, and **Tomohide Ōkuma** to open a path to the **Mt. Tenmoku Summit**!
- The General Who Killed a Thousand Men **[Special]**: Defeat **Masatsune Tsuchiya**!

The Incident at Honnōji

Objectives: 12

- The Last Battle: Defeat **Katsusada Shibata**, **Masachika Matsuda**, and **Yoshikiyo Kimura** to defend **Honnōji**!
- The Iga's Resentment: Defeat the **spy captains** who infiltrated **Honnōji**!
- Nobutada's Haste: Work with **Nobutada Oda** to defeat **Dengo Fujita** and **Kunitsugu Yasuda**!
- Nobunaga and Sandayū: Defeat all the **Sandayū Momochis** to force the **Iga Army** to withdraw!
- Time to Settle the Score: Defeat **Mitsuhide Akechi**!
- Mitsuhide's Subjects: Defeat **Toshimitsu Saitō** and his allies!
- The Riflemen in the Corridor **[Bonus]**: Defeat all the **rifle captains** to recapture the **corridor**!
- I Won't Let You Stop Me **[Bonus]**: Capture the **barracks** outside of **Honnōji** to stop the arrival of **enemy** reinforcements!
- An Insurmountable Difference in Power **[Bonus]**: Defeat all the **spear captains**!
- The Demon King's Pride **[Bonus]**: **Nobunaga Oda** must achieve victory with at least 50 percent of his health remaining! - **Nobunaga Oda only**
- Repaying Lord Nobunaga **[Bonus]**: **Yasuke** must defeat the **enemy troops** with a **Musou Attack**! - **Yasuke only**
- Taking Advantage of the Confusion **[Special]**: **Toshimitsu Saitō**, **Hidemitsu Akechi**, and **Sadaoki Ise** have stormed **Honnōji**! Defeat them!

Nobunaga's Sub-Scenario

Battle of Takamatsu Castle

Objectives: 9

- Seizing the High Ground: Defeat the **enemy troops** to take the **high ground**!
- Damming Ashimorigawa River: Defeat **Nobuyoshi Sechika** and **Ekei Ankokuji** so the **river** can be dammed!
- Levee under Construction: Defeat **Munetada Nanba**, **Narikata Kodama**, and **Kagechika Hibata** so the **levee** can be built!
- Reinforcements Arrive: Defeat **Kagenobu Katsura** and his allies to prevent the **Mōri Army**'s invasion!
- Eliminating Obstacles [**Bonus**]: Defeat **Mototake Kunishi** and **Magobei Oda** to stop the reinforcements!

- Nuisance Will Not Be Forgiven **[Bonus]**: Defeat **Motoyuki Nakashima** to prevent the enemy from gathering!
- The Lord's Grudge **[Bonus]**: **Muneharu Shimizu** and **Munetomo Shimizu** are set on retaliating against the **Oda Army**! Defeat them!
- A Clever Pincer **[Bonus]**: Defeat **Motosuke Hiraga** and **Hyōbu Kihara** to prevent a pincer attack!
- Seizing the Garrison **[Special]**: Defeat **Motoharu Kikkawa** and **Munekatsu Nomi** to capture the **garrison**!

Journey through Iga

Objectives: 10

- Hanroku of Otowa: Defeat **Hanroku Otowa** and all the **rifle captains** to prevent **Nobutoshi Honda** from being taken out!
- After Ieyasu!: Defeat **Hachiemon Yamada** and all the **spy captains** to stop their pursuit!
- A New Retreat Point: Defeat **Magodayū Nomura** and **Dōjun Iganozaki** to break through **Nunobikiguchi Garrison**!
- Maruyama Castle's Reinforcements: Work with **Yasumasa Sakakibara** to defeat **Tarōjirō Kōyama** and **Tarōzaemon Kōyama**!
- Ambushing Hijiyama Castle **[Bonus]**: Defeat **Sakyō Koizumi** and **Chūbei Tomioka** to break through **Hijiyama Castle**!
- The Wanderers of Hioki Shrine **[Bonus]**: Defeat the **enemy troops** inside **Hioki Shrine** to stop their pursuit!
- The Demon Hanzō's Keen Senses **[Bonus]**: **Hanzō Hattori** must defeat all of the **spy captains**! - **Hanzō Hattori only**
- Rescuing Tadatsugu Sakai **[Bonus]**: Defeat all the **peasant leaders** to prevent **Tadatsugu Sakai** from being taken out!

- The Allied Officers of the Western Garrison [**Bonus**]: Defeat **Ukon Ieki**, **Daizen Funō**, and **Masayasu Fujibayashi** to prevent **Kazumasa Ishikawa** and **Yasumichi Ishikawa** from being taken out!
- Kido of Otowa [**Special**]: Defeat **Yazaemon Kido** and all the **rifle captains** to prevent the ambush!

Mitsuhide's Path

The Incident at Honnōji

Objectives: 11

- The Siege at Honnōji: Defeat the **enemy troops** to lay siege to **Honnōji**!
- The One to Slay Nobunaga Will Be... : Defeat **Sandayū Momochi**!

- Holding the Line: Defeat **Shinsuke Mōri** and his allies to prevent **Hidemitsu Akechi** and **Kunitsugu Yasuda** from being taken out!
- Enduring Boldness: Defeat **Nobunaga Oda**!
- Striking with All One's Might: Defeat **Yasuke** and his allies!
- Fight until the Very Last: Defeat **Mitsuki**!
- Explosive Gunpowder **[Bonus]**: Defeat all the **cannon captains**!
- The Enemy of My Enemy Is Also My Enemy **[Bonus]**: Defeat all the **spy captains**!
- No One Can Stop Me **[Bonus]**: Defeat **Nobutada Oda** and his allies!
- A Sharpened Blade **[Bonus]**: Defeat **Nobunaga Oda**!
- Preparing for a New Era **[Special]**: Conserve your military strength by claiming victory without allowing your **allied** officers to be defeated!

Battle of Yamazaki

Objectives: 12

- Striking Back: Defeat **Hidenaga Hashiba**, **Kiyohide Nakagawa**, and **Shigekore Kimura** to push forward the **front line**!
- Advancing the Line: Work with **Sadaoki Ise** and his allies to defeat **Kazuuji Nakamura** and his allies!
- Traversing the River: Stop **Kanbei Kuroda** and his allies from crossing **Enmyoji River**!
- Head to the Main Camp: Defeat the **enemy troops** near the **Hashiba Main Camp**!
- Kanbei's Strategy: Defeat **Nagahide Niwa** and his allies protecting the **Hashiba Main Camp**!
- Kazuuji's Resolve: Defeat **Kazuuji Nakamura** and **Hidetsugu Hashiba** to advance toward the **Mt. Tennō Summit**!
- Thwarting the Raid **[Bonus]**: Defeat all the **spear captains**!
- Challenge from Mt. Tenno **[Bonus]**: Defeat **Tsuneoki Ikeda** and **Ukon Takayama**!

- Mitsuki's Resolve [Bonus]: Mitsuki must defeat Kazuuji Nakamura! - Mitsuki only
- Breaking the Trigger [Bonus]: Defeat all the rifle captains!
- The One Who Rules over the Land [Bonus]: Mitsuhide Akechi must defeat Hideyoshi Hashiba with a Musou Frenzy Attack! - Mitsuhide Akechi only
- Revenge [Special]: Defeat Kanbei Kuroda!

Mitsuhide's Sub-Scenario

Battle of Yamazaki (Hashiba Army)

Objectives: 13

- Crossing the River: Defeat the **enemy troops** surrounding the **Southern Garrison** so you can cross the river!
- Capturing Mt. Tenno: Defeat **Sadayuki Atsuji** and **Masachika Matsuda** to capture the **garrison at the foot of Mt. Tennō**!
- The Akechi Army Strikes: Defeat **Toshimitsu Saitō**, **Katsusada Shibata**, and **Kaneaki Mimaki**!
- A Loyal Retainer's Resolve: Defeat **Toshimitsu Saitō** to escape from **Shōryūji Castle**!
- Inferior Numbers: Prevent **Hirohada Tsumaki** and his allies from infiltrating the **Hashiba Main Camp**!
- Turning the Tables: Defeat **Toshimune Saitō** and **Sadaoki Ise** to call in the **drum corps**!
- The Last Barrier: Defeat **Dengo Fujita**, **Mitsutada Akechi**, and **Mitsuki**!
- Hiding in the Shadows **[Bonus]**: Defeat **Shigetomo Mizoo** and **Sadatsura Shinji**!
- Precautionary Measures **[Bonus]**: **Kanbei Kuroda** must defeat **Yasuie Namikawa** and **Morinao Suwa** to capture the **garrison**! - **Kanbei Kuroda only**
- Raining Lead **[Bonus]**: Defeat all the **rifle captains**!
- Traitor **[Bonus]**: Defeat **Kiyohide Nakagawa** and **Ukon Takayama**!
- Division **[Bonus]**: **Kazuuji Nakamura** must defeat **Mitsuki**! - **Kazuuji Nakamura only**
- Courage **[Special]**: **Hideyoshi Hashiba** must defeat **Mitsuhide Akechi** with a **Musou Frenzy Attack**! - **Hideyoshi Hashiba only**

Reverie chapter

Annihilation at Okehazama

Objectives: 9

- Preparing to Counter: Defeat **Hidetoshi Oda** and **Morishige Sakuma** to capture the **Washizu Garrison** and **Marune Garrison**
- At the Top of the Okehazama Mountains: Defeat **Katsie Shibata** and his allies, prevent the ambush on **Dengakuhazama**
- Oda or Imagawa: Defeat **Toshiie Maeda** and his allies, and prevent **Ieyasu Tokugawa** and his allies from being taken out
- Onwards to Kutsukake Castle: Defeat **Kyōsuke Hasegawa** and **Tōhachi Sawaki** to open **Southern Checkpoint gate**
- A Fool's Errand: Defeat **Hideyoshi Hashiba** and his allies to prevent pincer attack
- Ready the Defense **[Bonus]**: Escort the **supply soldiers** to **Dengakuhazama**
- Who's in Charge **[Bonus]**: Defeat **Narimasa Sassa** and **Tsuneoki Ikeda** to throw the enemy into disorder
- To Die as a Fool **[Bonus]**: **Yoshimoto Imagawa** must defeat **Nobunaga Oda** with a **Musou Frenzy Attack - Yoshimoto Imagawa only**
- The Oda's Ambush **[Special]**: Defeat the **enemy troops** at **Zenshōji Garrison**, and prevent **Naomori li** from being taken out!

Match in Eiroku

Objectives: 13

- A Little Test: To win the first match, defeat the **Ashikaga Army troops!**
- Caught Up: To win the second match, defeat **Nagamasa Azai** and his allies!
- Find That Ninja!: To win the third match, find and defeat **Mitsuki** and **Kazuuji Nakamura!**
- Uninvited Guests: Strike down **Hisahide Matsunaga** and **Hisamichi Matsunaga** for their sudden intrusion!
- Introducing the Vice-Shogun: **Terumoto Mōri** and **Motoharu Kikkawa** are acting under **Motonari Mōri's** orders! Defeat them! - **Not have Motonari Mōri in team**
- Taking Care of the Vice-Shogun: **Katsuyori Takeda**, **Masakage Yamagata**, and **Masanobu Kōsaka** are acting under **Shingen Takeda's** orders! Defeat them! - **Not have Shingen Takeda in team**
- An Audience with the Vice-Shogun: **Ieyasu Tokugawa**, **Hanzō Hattori** and **Tadakatsu Honda** are acting under **Yoshimoto Imagawa's** orders! Defeat them! - **Not have Yoshimoto Imagawa in team**
- To the Vice-Shōgun!: **Tomonobu Saitō** and his allies are acting under **Kenshin Uesugi's** orders! Defeat them! - **Not have Kenshin Uesugi in team**
- Battle Flow **[Bonus]**: Defeat **Mitsuhide Akechi**, **Nagamasa Azai**, and **Yoshikage Asakura** consecutively!
- An Offering for the Shōgun **[Bonus]**: Defeat the **thieves**, and prevent the **supply unit** from being taken out!

- Self-Preservation **[Bonus]**: Defeat **Hisahide Matsunaga** without allowing **Yoshiaki Ashikaga**'s health to drop below 50 percent!
- In the Heat of the Moment **[Bonus]**: Defeat the **Miyoshi Triumvirate**, and prevent **Yoshiaki Ashikaga** from being taken out!
- Unparalleled Power **[Special]**: Put those **enemy officers** in their place by defeating them with a **Musou Attack**!

The Iga's Great Uprising

Objectives: 10

- Capturing Maruyama Castle: Defeat **Toshimitsu Saitō** and **Hidemitsu Akechi** to capture **Maruyama Castle**!
- Capturing Hijiyama Castle: Defeat **Nagahide Niwa** and **Kazumasu Takigawa** to capture **Hijiyama Castle**!
- Unmasking the Illusion: Defeat **Mitsuki** to stop **Hisahide Matsunaga**'s phantom from disappearing!
- Kazuuji's Ambush: Defeat **Kazuuji Nakamura** and his allies, and prevent **Hisahide Matsunaga** from being taken out!
- Defeat Mitsuhide!: Defeat **Mitsuhide Akechi**!
- Opening the Maruyama Castle Gates **[Bonus]**: Escort the **fireball squadron** to the construction point without defeating the **Maruyama Castle Gatekeeper Captain**!
- Opening the Hijiyama Castle Gates **[Bonus]**: Defeat the surrounding **enemy troops** without defeating the **Hijiyama Castle Gatekeeper Captain**!
- A Ninja Provokes **[Bonus]**: Defeat **Tsuneoki Ikeda**, **Yoritaka Hachiya**, and **Nagamasa Asano**!
- Hometown Showdown **[Bonus]**: Defeat **Hanzō Hattori**!
- Nemesis **[Special]**: Defeat **Nobunaga Oda**!

Final Battle for Kanegasaki

Objectives: 12

- Getting Out of Trouble: Create a diversion by defeating **Kageakira Takahashi**, **Naozumi Magara**, and **Yoshinobu Yamazaki**!
- Raid Preparations: Defeat **Katsuie Shibata** and **Oichi** to assist **Mitsuhide Akechi**!
- All Eyes on Me: Draw the enemy's attention by defeating **Kageakira Asakura** and **Nagashige Toda**!
- Showdown with Yoshikage: Defeat **Yoshikage Asakura**!
- Slaying the Demon Shibata: Defeat **Katsuie Shibata** and the **Azai Army officers** to attack the **enemy main camp**!
- Fleeing the Battlefield: Prevent **Oichi** and **Nagamasa Azai** from rendezvousing!
- Rebellion at Odani Castle **[Bonus]**: Defeat **Kagetsune Asakura** and **Kagetake Asakura** to rescue **Hideyoshi Hashiba**!
- Taking Advantage **[Bonus]**: Defeat the **enemy troops** in the **Central Garrison** to lower the enemy's morale!
- From a Chrysalis **[Bonus]**: **Nō** must defeat **Hidemura Hori** and **Masamoto Azai** to advance the front line! - **Nō only**
- Toshiie in Trouble **[Bonus]**: Defeat **Naotsune Endō** to aid **Toshiie Maeda**!
- The Butterfly Soars **[Bonus]**: **Nō** must defeat **Magoichi Saika** with a **Cooperative Musou**! - **Nō only**
- Hanbei's Brilliant Scheme **[Special]**: Protect the **messengers** to execute the plan!

Final Battle for Odani Castle

Objectives: 13

- Raid on Kyōgokumaru: Defeat **Hideyoshi Hashiba** and **Hanbei Takenaka** to prevent **Hisamasa Azai** from being taken out!
- The Oda's Arsonist: Defeat **Sandayū Momochi** to stop him from setting fire to **Fukujumaru**!
- Mitsuhide's Defeat: Defeat **Mitsuhide Akechi**!
- Asakura Army Reinforcements: Defeat **Hisahide Matsunaga** and his allies, and prevent the **Asakura Army reinforcements** from being taken out!
- Toshimitsu's Ambush: **Toshimitsu Saitō** and **Ittetsu Inaba** are plotting to attack your allies! Defeat them!
- The Kōga Ninja's Ambush: Defeat **Mitsuki** and **Kazuuji Nakamura** to prevent the **Odani Castle Main Ward** from falling!
- Fighting with Fire **[Bonus]**: Defeat the **fireball captains** to prevent **Kunisada Mitamura** from being taken out!
- Spirit Rally **[Bonus]**: **Oichi** must defeat the **enemy troops** to rally your allies! - **Oichi only**
- What Is Strength? **[Bonus]**: **Yoshikage Asakura** must defeat **Mitsuhide Akechi**! - **Yoshikage Asakura only**
- Against Toshiie **[Bonus]**: **Katsuie Shibata** must defeat **Toshiie Maeda**! - **Katsuie Shibata only**
- Just outside the Oda Main Camp **[Bonus]**: Defeat all the **spear captains** protecting the **Oda Army Main Camp**!

- A Foe to Vanquish **[Bonus]**: Nagamasa Azai must defeat Nobunaga Oda with a Musou Attack! - Nagamasa Azai only
- Azai Army Reinforcements **[Special]**: Defeat Narimasa Sassa and Morinari Andō, and prevent Hidetoshi Ōnogi from being taken out!

Final Battle for Kōzuki Castle

Objectives: 10

- To the Castle: Defeat Motosuke Kunishi and Takakage Kobayakawa to capture the Northern Garrison and Southern Garrison!
- Dominance: Defeat the enemy troops to advance!
- To Save a Friend: Defeat all the rifle captains, and prevent Mitsuhide Akechi from being taken out!
- Eyewitness: Defeat Hajime Watanabe and Narinaga Hayashi, and prevent the peasants from being defeated!
- Trap: Defeat Terumoto Mōri and his allies to assist Mitsuhide Akechi's advance!
- Two Arrows: Defeat Motoharu Kikkawa and Takakage Kobayakawa!
- The Amago's Bond **[Bonus]**: Defeat Michiyoshi Kuchiba, and prevent Michihisa Amago from being taken out!
- Death from Above **[Bonus]**: Defeat all the archer captains on the cliff to assist your allies' advance!
- Vows Made under the Moon **[Bonus]**: Shikanosuke Yamanaka must defeat Motonari Mōri before Mitsuhide Akechi's health drops below 50 percent! - Shikanosuke Yamanaka only
- Indomitable Spirit **[Special]**: Prevent Naoie Ukita and Tadaie Ukita from invading Kōzuki Castle!

Nobuyasu's Rebellion

Objectives: 11

- Buying Time: Defeat the **Takeda Army soldiers!**
- Bringing Momentum to the Takeda: Defeat **Motonobu Okabe**, **Tomokiyo Imafuku**, and **Yoshimasa Kiso!**
- Boiling Point: Prevent **Katsuyori Takeda** from approaching **Nobuyasu Tokugawa!**
- Non-lethal Blow: Defeat **Nobuyasu Tokugawa!**
- Get Serious!: Defeat **Sena!**
- Sena's Wounds: Defeat **Seibei Machii** and his allies, and prevent **Sena** from being taken out!
- I Will Stop the Reinforcements! **[Bonus]**: **Tadakatsu Honda** must defeat **Mitsukata Nagasaka** to stop the **Takeda Army** reinforcements! - **Tadakatsu Honda only**
- Reinforcements from the Cliffs **[Bonus]**: Work with **Tadakatsu Honda** to stop the **Takeda Army** reinforcements by defeating **Mitsukata Nagasaka!** - **Not have Tadakatsu Honda in team**
- I'll Protect Her! **[Bonus]**: Achieve victory while keeping **Sena's** health above 50 percent!
- A Tokugawa Retainer **[Bonus]**: Defeat **Chūbei Tomioka**, and prevent **Yasutada Matsudaira** from being taken out!
- Reluctant Conquest **[Special]**: Defeat **Kazumasa Ishikawa** and **Tadatsugu Ina** to capture the **Nobuyasu Army Garrison!**

The Truth of Honnōji

Objectives: 11

- Clash of the Three Titans: Defeat Yoshimoto Imagawa, Kenshin Uesugi, and Shingen Takeda!
- Defending the Central Bridge: Stop Motonobu Okabe and his allies from breaking through the central bridge!
- Alliances: Rendezvous with Mitsuhide Akechi!
- Gathering at Honnōji: Defeat Tomonobu Saitō and his allies, and prevent Nobutada Oda and his allies from being taken out!
- Escaping Certain Death: Defeat the enemy troops!
- The Three Titans Do Battle: Defeat Yoshimoto Imagawa, Kenshin Uesugi, and Shingen Takeda!
- Chasing Shadows: Find and defeat the spy captains controlling the illusions!
- Battle of Bonds [Bonus]: Defeat Shigenaga Honjō and his allies, and prevent Sadakatsu Murai and his allies from being taken out!
- Escaping the Rain [Bonus]: Defeat all the archer captains!
- A Demon's Efforts [Bonus]: Defeat the enemy troops with a Musou Attack!
- The Takeda Cavalry Charges Forth [Special]: Defeat the Takeda Calvary, Katsuyori Takeda and his allies!

The Great Unifier

Objectives: 14

- Hideyoshi in Peril: Defeat **Motoyasu Mōri** and his allies, and prevent **Hideyoshi Hashiba** from being taken out!
- The Shogun's Shield: Defeat **Fujihide Mitsubuchi** and his allies to invade the **Ashikaga Main Camp**!
- The Battle Begins: Defeat **Motoharu Kikkawa** and his allies to break through the siege!
- An Unexpected Development: Defeat **Hanroku Otowa**, **Shōgen Fukukita**, and **Daizen Funō** to escape from the **Mountain Path Eastern Garrison**!
- The Mōri's Aggression: Survive the **Mōri Army**'s onslaught by defeating the **enemy troops**!
- No Mercy for Imposters: Defeat the fake **Ieyasu Tokugawa** and his allies, and prevent the real **Ieyasu Tokugawa** and **Sena** from being taken out!
- Oda's Greatest Weapon: Defeat **Magoichi Saika** and his allies, and prevent **Toshiie Maeda** and **Katsuie Shibata** from being taken out!
- Recapturing Shoryuji Castle: Defeat **Hajime Watanabe** and his allies!
- The Iga's Shadow **[Bonus]**: Prevent **Chūbei Tomioka** and **Masayasu Fujibayashi** from approaching **Hideyoshi Hashiba**!
- The Saika Mercenaries' Target **[Bonus]**: Defeat the **Saika Mercenaries'** leader, **Magoichi Saika**!
- The Riflemen's Garrison **[Bonus]**: Defeat **Magoroku Saika** and **Yosaburō Sakai** to capture the **Mountain Path Western Garrison**!

- A Key Location **[Bonus]**: Defeat **Terumoto Mōri**, **Takaie Shishido**, and **Nobunao Kumagai** to capture the **Central Garrison**!
- Time to Settle the Score **[Bonus]**: Defeat **Takakage Kobayakawa** and **Sandayū Momochi** with **Musou Attacks**! - **Nobunaga Oda only**
- The Ghosts of Aki **[Special]**: Defeat **Motonari Mōri**!

DLC

Oichi's Getting Hitched

Objectives: 11

- The Art of Cleaning: Defeat the **enemy troops** to hone your cleaning skills!
- The Art of Laundry: Defeat **Hanzō Hattori** and **Tadakatsu Honda** to hone your laundry skills!
- The Art of Cooking: Defeat **Toshiie Maeda** and **Shikanosuke Yamanaka** to hone your cooking skills!
- The Art of Persuasion: Defeat **Hideyoshi Hashiba**, **Ieyasu Tokugawa**, and **Kazuuji Nakamura** while keeping your combo count above **1000**!
- The Art of Battle - 1: Defeat **Mitsuhide Akechi**!
- The Art of Battle - 2: Defeat **Katsuie Shibata** and his allies!
- Wild Woman **[Bonus]**: Defeat **Yoshikage Asakura**!
- Walls Have Ears, Garrisons Have Ninjas **[Bonus]**: Defeat the **spy captains** to prevent them from reporting back!
- Rice Ball Seduction **[Bonus]**: Escort the **supply captains** to the **Western Garrison**!
- A Daimyo's Wife **[Bonus]**: **Oichi** must defeat **Nagamasa Azai** with a **Musou Attack**!
- **Oichi only**
- Pincer Operation **[Special]**: Defeat **Hanbei Takenaka**, **Sadakatsu Murai**, and **Hidemasa Hori** to prevent the reinforcements from arriving!

Battle for the Legendary Hot Springs

Objectives: 12

- Hot Spring Hunt: **Nagamasa Azai** and **Yasuke** are trying to be the **first ones in the hot springs!** Defeat them!
- In Search of Hidden Springs: Prevent **Kenshin Uesugi** and **Shingen Takeda** from reaching the **Southeastern Garrison!**
- Let's Train!: Defeat **Toshiie Maeda** and **Ieyasu Tokugawa!**
- Brothers' Trip: Prevent **Takakage Kobayakawa** and **Motoharu Kikkawa** from rendezvousing!
- Family Gathering: Defeat **Motonari Mōri** and **Terumoto Mōri!**
- Troublesome Traveler: Defeat **Hanbei Takenaka** and **Kanbei Kuroda** to clear up the misunderstanding!
- First In: Reach the **Northwestern Garrison** before **Hideyoshi Hashiba!**
- Live for My Lord **[Bonus]**: Defeat **Tadakatsu Honda** and all the **spear captains!**
- Where Is My Father? **[Bonus]**: Defeat **Katsuyori Takeda** and all the **siege captains** to extract information from them!
- The Shogun's Excursion **[Bonus]**: Defeat **Yoshiaki Ashikaga** and **Fujihide Mitsubuchi!**
- I Will Be the First In! **[Bonus]**: **Shikanosuke Yamanaka** must defeat **Motonari Mōri** with a **Musou Attack!** - **Shikanosuke Yamanaka only**

- Hot Spring Holiday [Special]: Defeat **Nō**, **Oichi**, and **Mitsuki** to clear up the misunderstanding!

Who Is the Smartest in the Land

Objectives: 16

- Q1. Father: Defeat the **officer** who Nobunaga Oda calls "**Father**"! Defeat **Dōsan Saitō**
- Q2. The Ruler's Blade: Defeat the **officer** who wielded **Samonji**! Defeat **Yoshimoto Imagawa**
- Q3. Oda Bride: Defeat the **woman** who married into the Oda Clan from the Saitō Clan as part of a peace pact! Defeat **Nō**
- Q4. Lord Uncle: Defeat all the **officers** who are not Mitsuhide Akechi's uncles! Defeat **Mitsuyoshi Akechi**, **Hidemitsu Akechi**, **Mitsutada Akechi**, **not** defeat **Mitsuyasu Akechi**
- Q5. Mercenary Boss: Defeat the **boss** of the mercenaries hired by the likes of the Ashikaga and Mōri Armies! Defeat **Magoichi Saika**
- Q6. Motonari's Grandson: Defeat the **officer** who is Motonari Mōri's **grandchild**! Defeat **Terumoto Mōri**
- Q7. Out of Place: Defeat the **officer** who has a special nickname for a family member! Defeat **Mitsuki**
- Q8. One-Night Job: Defeat the **officer** who built **Sunomata Castle** along with Hideyoshi Hashiba! Defeat **Sandayū Momochi**
- Q9. Three of Mino: Defeat all members of the **Three of Mino**! Defeat **Ittetsu Inaba**, **Bokuzen Ujiie** and **Morinari Andō**
- Q10. Giant Genes: Defeat the tallest **officer**! Defeat **Sena**
- Q11. Who's Yoshiaki?: Defeat the **officer** who has not fought alongside Yoshiaki Ashikaga! Defeat **Yasuke**

- Q12. Miyoshi Triumvirate: Defeat all members of the **Miyoshi Triumvirate**! Defeat **Nagayasu Miyoshi**, **Masayasu Miyoshi** and **Tomomichi Iwanari**
- Hanbei's Last Question - 1: Defeat the **officer** who is said to have defeated Yoshimoto Imagawa at the Battle of Okehazama! Defeat **Shinsuke Mōri**
- Hanbei's Last Question - 2: Defeat Shingen Takeda's **son**! Defeat **Nishina Morinobu**
- Hanbei's Last Question - 3: Defeat the **officer** who appears in the most battles in SAMURAI WARRIORS 5! Defeat **Nagahide Niwa**
- Gathering of Skilled Generals **[Special]**: Defeat the gathered **skilled generals**! **(have 12/12 correct in Q1-Q12)**

The Strongest Right-Hand Man

Objectives: 12

- Trial: Wisdom: Prevent **Nagahide Niwa** and his allies from infiltrating the **main camp**!
- Trial: Courage: Defeat **Yoshitatsu Saitō** and **Fujihide Mitsubuchi** without being injured
- Trial: Battle: Defeat the **enemy troops** without harming the allied troops entrusted to you by your lord!
- Trial: Restraint: Reach the **Southern Garrison** in **second place**!
- Trial: Lord: Defeat all the **right-hand officers** before **your lord's** health drops below 50 percent!
- The Greatest Strategy **[Bonus]**: Defeat **Motonobu Okabe** and **Katsuyori Takeda**!
- Nobunaga's Right-Hand Man **[Bonus]**: **Katsuie Shibata** must stop **Nobuyuki Oda** and **Toshiie Maeda** from joining forces! - **Katsuie Shibata only**
- Ieyasu's Right-Hand Man **[Bonus]**: **Tadakatsu Honda** must defeat **Hanzō Hattori** with a combo count of **2000** or higher! - **Tadakatsu Honda only**
- Hideyoshi's Right-Hand Man **[Bonus]**: **Hanbei Takenaka** must defeat **Kazuuji Nakamura** and **Kanbei Kuroda** consecutively! - **Hanbei Takenaka only**
- Motonari's Right-Hand Man **[Bonus]**: **Takakage Kobayakawa** must defeat **Motoharu Kikkawa** and **Terumoto Mōri** with a **Musou Attack**! - **Takakage Kobayakawa only**

- To Earn the Title of Right-Hand Man **[Bonus]**: Defeat **Hanzō Hattori** with a combo count of **2000** or higher! - **Not have either Katsuie Shibata, Tadakatsu Honda, Hanbei Takenaka or Takakage Kobayakawa in team**
- The Amago Clan's Right-Hand Man **[Special]**: Prevent **Shikanosuke Yamanaka** from reaching the **target point**!

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Turning the Tables

Objectives: 14

- Where is Nobunaga?: Work with **Nobuyuki Oda** and **Dōsan Saitō** to defeat **Hisahide Matsunaga** and **Yasuke**! - **Not have Nobuyuki Oda or Dōsan Saitō in team**
- In Search of Nobunaga: Defeat **Hisahide Matsunaga** and **Yasuke**! - **Have Nobuyuki Oda or Dōsan Saitō in team**
- The Coward's Defeat: Prevent **Nō** and **Oichi** from approaching **Yoshiaki Ashikaga**! - **Not have Yoshikage Asakura or Yoshiaki Ashikaga in team**
- The Bystander's Defeat: Defeat **Nō** and **Oichi**! - **Have Yoshikage Asakura or Yoshiaki Ashikaga in team**
- The Struggling Successor: Work with **Katsuyori Takeda** and **Terumoto Mōri** to defeat **Motonari Mōri** and **Magoichi Saika**! - **Not have Katsuyori Takeda or Terumoto Mōri in team**
- The Struggling Novice: Defeat **Motonari Mōri** and **Magoichi Saika**! - **Have Katsuyori Takeda or Terumoto Mōri in team**
- Relentless Fighting Spirit: Work with **Yoshitatsu Saitō** and **Motoharu Kikkawa** to defeat **Mitsuki** and **Sandayū Momochi**! - **Not have Yoshitatsu Saitō or Motoharu Kikkawa in team**
- Fighting Instincts: Defeat **Mitsuki** and **Sandayū Momochi**! - **Have Yoshitatsu Saitō or Motoharu Kikkawa in team**

- Single-Minded Loyalty: Work with **Motonobu Okabe** and **Fujihide Mitsubuchi** to defeat **Yoshimoto Imagawa** and **Yoshiaki Ashikaga**! - **Not have Motonobu Okabe or Fujihide Mitsubuchi in team**
- The Earnest Retainer: Defeat **Yoshimoto Imagawa** and **Yoshiaki Ashikaga**! - **Have Motonobu Okabe or Fujihide Mitsubuchi in team**
- The Lord's Reward **[Bonus]**: Escort the **supply captains** to the **Central Battlefield**!
- Uninvited Lady **[Bonus]**: Prevent **Sena** from reaching the **retreat point**!
- Full Power on Display **[Bonus]**: Defeat the **enemy troops** with a **Musou Attack**!
- The Real Winner **[Special]**: Defeat all the **enemy officers**!

How to Be a Warrior

Objectives: 12

- Protection Training: Defeat Master **Shingen Takeda** to prevent **Nagahide Niwa** and his allies from being taken out!
- Elegance Training: Defeat Master **Hisahide Matsunaga** to obtain the treasured **teapot**!
- Martial Arts Training: Defeat Master **Toshimitsu Saitō** with a combo count of **1500** or higher!
- Mercenary Training: Defeat Master **Magoichi Saika**!
- Plant Training: Defeat Master **Sena** in the **Wooden-floored Room** to protect the **plants**!
- Street Smarts Training: Escort the **supply captains** to the **target point** to score points with the **mentors**!
- Supreme Ruler Training: Defeat Master **Yoshimoto Imagawa** with a **Musou Frenzy Attack** to get one step closer to becoming a supreme ruler!
- Focus Training: Defeat the real Master **Hanzō Hattori** without defeating all his doubles!
- Nerve Training: No matter where he is, defeat Master **Shikanosuke Yamanaka**!
- Charm Training: Defeat Master **Oichi** without defeating the **Naginata captains**!

- Diversity Training: Prevent Master Sandayū Momochi from reaching the retreat point!
- Bond Training: Work with the Three Arrows to defeat Master Motonari Mōri!

Mounts

Mount skills

- Impetus: Imbues the horse's ramming attack with elemental damage.
- Resurgence: Regain a set amount of Health once if Health is very low while riding a mount.
- Acceleration: Increases the speed of your mount's gallop.
- Swift: Your mount's gallop is less likely to be interrupted.
- Swiftwind: Reduces damage and chance of falling when galloping.
- Coach: When riding a trained mount, the chance of marvelous and great hits increases.
- Persistence: Your mount's Endurance decreases more slowly.
- Blood-Soaked: Increases Attack and Defense when Health is low while riding a mount.

Normal Mounts

Name	Price	Level 1		Level 10		Spd	
		Pow	End	Pow	End		
Ashen Wind	1000	17	18	25	26	32	
Stone Hoof	1000	22	21	32	30	32	
Chestnut	1000	21	21	30	30	34	

Phantom Gray	2000	27	23	39	34	35	
Mochizuki	2000	23	24	34	35	37	
Gold Rush	2000	20	21	29	30	39	
Hell Shade	3000	30	26	43	38	38	
Kohibari	3000	26	28	38	40	40	
Ebony Wing	3000	23	23	34	34	42	

Ink Stone	4000	32	29	47	42	41	
Red Wood	4000	29	31	42	45	43	
White Cloud	4000	26	26	38	38	45	

Rare Mounts

Hoshōtsukigejdvfhdjsushvdgrjx



Hoshōtsukige

Level 10

Power 49

Endurance 49

Speed 48

Resurgence Lv. 9

Persistence Lv. 9

Swiftwind Lv. 9

How to get: Complete all stages in Musou Mode and Hoshōtsukige will appear in the Stables

Matsukaze



Matsukaze

Level 10

Power

50

Endurance

50

Speed

50

Impetus

Lv. 9

Resurgence

Lv. 9

Acceleration

Lv. 9

How to get: Complete all stages in Musou Mode and Citadel Mode and Matsukaze will appear in the Stables

DLC Mounts

Iron Coat



Iron Coat

Level 10

Power

50

Endurance

45

Speed

45

Impetus

Lv. 9

Acceleration

Lv. 9

Blood-Soaked

Lv. 9

1st Wave DLC (August 5th 2021)

Silver Coat



1st Wave DLC (August 5th 2021)

Armor Coat



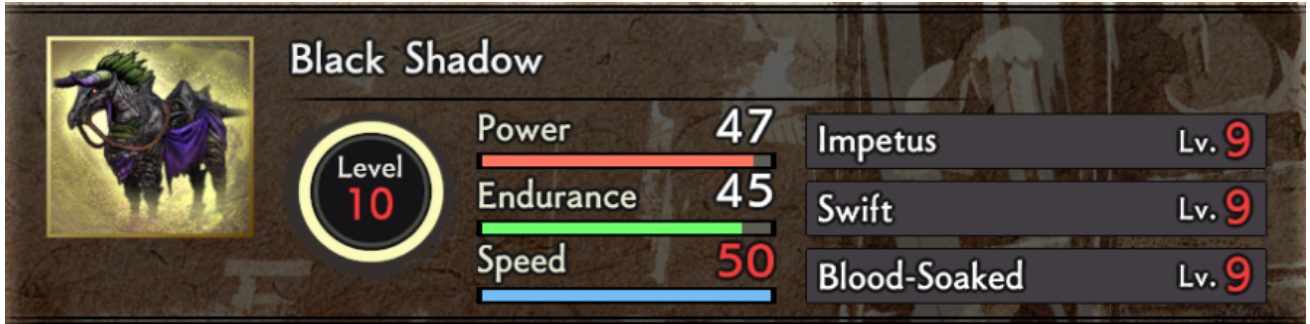
1st Wave DLC (August 5th 2021)

Ghost



2nd Wave DLC (August 19th 2021)

Black Shadow



2nd Wave DLC (August 19th 2021)

Qilin



2nd Wave DLC (August 19th 2021)

Weapons

Weapon Skill gems



: 100 Gold per level

- Attack: Increases your Attack strength.

- Range: Increases weapon's Attack range.
- Attack Speed: Increase Attack speed.
- Projectile Attack: Increases the damage inflicted by arrows and guns.
- Euphoria: Movement speed increases at a certain rate after defeating an officer.
- Vitality: Increases Attack when you have ample Health.



: 400 Gold per level

- Fire: Inflicts continuous damage on enemies by enveloping them in flames.
- Lightning: Calls down lightning, inflicting damage on surrounding enemies within wide range.
- Frost: Freezes the enemy for a certain period of time, stopping all movement.
- Wind: Inflicts unblockable damage.
- Earth: Stuns the enemy and deals additional damage.
- Spirit +: Spirit Gauge rises faster when attacking.
- Rampage: Restores a certain amount of health for every 100 K.O.S.
- Mastery: Increases the amount of Weapon Mastery gained when enemies are defeated.
- Expert: Increases the amount of Skill Points gained when enemies are defeated.
- Resolve: The Spirit Gauge gradually fills when Health is very low.
- Renascence: Restores a certain amount of Health and the Musou Gauge for every 1000 combos.
- Gluttony: When Health is full, the Musou Gauge refills by a certain amount upon consuming Health Items.



: 900 Gold per level

- Fury: Increases Musou Attack strength.
- Underdog: Increases damage dealt to enemies knocked into the air.

- Courage: Increases damage dealt to enemy officers.
- Impulse: The Musou Gauge fills by a certain amount for every 100 K.O.s.
- Paladin: Increases damage and the Spirit Gauge gradually fills while mounted.
- Cavalier: The Musou Gauge gradually fills while mounted.
- Determination: Increases Attack strength and Defense when Health is very low.
- Musou +: The Musou Gauge fills faster when attacking.
- Awakening: The Musou Gauge gradually fills when the Spirit Gauge is full.



: 2000 Gold per level

- Momentum: Increases the strength of Hyper Attacks.
- Verity: Increases Attack strength during Rage Mode.
- Death: Chance that regular enemy troops (excluding officers) can be defeated with a single blow.
- Clarity: Increases the duration of Rage Mode.
- Dominance: Increases damage dealt by Ultimate Skills.

Normal weapons

Ōdachi

Name	Characters	ATK STR	
Rift Blade	N/A	25	
Fudō Kuniyuki	Nobunaga Oda	38	
Sanchōmō	Kenshin Uesugi	38	

Blade and Matchlock

Name	Characters	ATK STR	
Flaming Blade	N/A	25	

Kurikara Gō	Mitsuhide Akechi	38	
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Katana

Name	Characters	ATK STR	
Masterpiece	N/A	23	
Sōsan Samonji	Nobunaga Oda	35	
Bellflower	Mitsuhide Akechi	35	
Azure Demon	Nagamasa Azai	35	
Kuki Masamune	Takakage Kobayakawa	35	

Twin Blade

Name	Characters	ATK STR	
Double-Edged Storm Blade	N/A	18	
Muramasa's Twin Blade	Ieyasu Tokugawa	28	
Crescent Blade	Shikanosuke Yamanaka	28	

Spear

Name	Characters	ATK STR	
Sharpened Fang Spear	N/A	23	
Karigane Demon Spear	Katsuie Shibata	35	
Piercing Dragon	Toshimitsu Saitō	35	

Great Spear

Name	Characters	ATK STR	
Tempest	N/A	28	
Fūrinkazan Spear	Shingen Takeda	41	
Earth Shaker	Toshiie Maeda	41	
Tonbokiri	Tadakatsu Honda	41	

Naginata

Name	Characters	ATK STR	
Whirlwind Blade	N/A	23	
Yoshimitsu's Halberd	Hideyoshi Hashiba	35	
Peacock Wing	Sena	35	

Sledge

Name	Characters	ATK STR	
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Mountain Crusher	N/A	28	
Roar of the Universe	Yoshimoto Imagawa	41	

Gloves

Name	Characters	ATK STR	
Knuckle Buster	N/A	18	
Kōga's Fist	Mitsuki	28	
Nanban Knuckles	Yasuke	28	

Bow

Name	Characters	ATK STR	
Sky Piercer	N/A	21	
Shattered Sun	Motonari Mōri	31	
Swallowtail	Nō	31	

Cannon

Name	Characters	ATK STR	
Blast Cannon	N/A	25	
Spider's Cave Cannon	Hisahide Matsunaga	38	
Phantasm	Kazuuji Nakamura	38	

Roaring Cannon	Magoichi Saika	38	
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Kusarigama

Name	Characters	ATK STR	
The Reaper	N/A	23	
Enmity Talons	Sandayū Momochi	35	

Ninja Blade

Name	Characters	ATK STR	
Twilight Blade	N/A	18	
Ravenous Wolf	Hanzō Hattori	28	

Drum

Name	Characters	ATK STR	
Cutting Drum	N/A	21	
Bamboo Drum	Hanbei Takenaka	31	

Talisman

Name	Characters	ATK STR	
Spirit Talisman	N/A	21	
Smoothing Blossoms	Oichi	31	
All-Purpose Talisman	Kanbei Kuroda	31	

Katana: Two-Faced Torment



Two-Faced Torment

Attack Strength

58



 Attack

Lv. 9

 Wind

Lv. 8

 Fury

Lv. 8

 Dominance

Lv. 8

 Death

Lv. 8

 Range

Lv. 8

 Underdog

Lv. 7

 Clarity

Lv. 9

Additional Weapon set 3 DLC (August 19th 2021)

Twin Blade: Nightmare Bird



Nightmare Bird

Attack Strength

46



 Attack

Lv. 7

 Wind

Lv. 8

 Fury

Lv. 7

 Verity

Lv. 8

 Lightning

Lv. 8

 Attack Speed

Lv. 8

 Courage

Lv. 8

 Momentum

Lv. 9

Additional Weapon set 4 DLC (August 19th 2021)

Spear: Soaring Crow



Soaring Crow

Attack Strength

58



 Attack

Lv. 8

 Fire

Lv. 8

 Fury

Lv. 8

 Dominance

Lv. 8

 Wind

Lv. 8

 Attack Speed

Lv. 8

 Courage

Lv. 9

 Verity

Lv. 8

Additional Weapon set 4 DLC (August 19th 2021)

Great Spear: Purgatory



Purgatory

Attack Strength

69



 Attack

Lv. 9

 Fire

Lv. 8

 Death

Lv. 8

 Range

Lv. 9

 Fury

Lv. 9

 Courage

Lv. 8

 Dominance

Lv. 8

 Clarity

Lv. 8

Additional Weapon set 2 DLC (August 5th 2021)

Naginata: Dust Devil



Dust Devil

Attack Strength

58



 Attack

Lv. 8

 Earth

Lv. 8

 Underdog

Lv. 8

 Momentum

Lv. 8

 Wind

Lv. 8

 Attack Speed

Lv. 9

 Courage

Lv. 8

 Verity

Lv. 8

Additional Weapon set 5 DLC (August 19th 2021)

Sledge: Bovine Terror



Bovine Terror

Attack Strength

69



 Attack

Lv. 9

 Earth

Lv. 8

 Death

Lv. 8

 Range

Lv. 9

 Fury

Lv. 9

 Courage

Lv. 8

 Dominance

Lv. 8

 Verity

Lv. 8

Additional Weapon set 4 DLC (August 19th 2021)

Gloves: Hellspawn



Hellspawn

Attack Strength

46





Attack

Lv. 7



Death

Lv. 8



Lightning

Lv. 8



Range

Lv. 9



Courage

Lv. 7



Underdog

Lv. 7



Clarity

Lv. 8



Momentum

Lv. 9

Additional Weapon set 2 DLC (August 5th 2021)

Bow: Frost Princess



Frost Princess

Attack Strength

52



 Attack

Lv. 8

 Wind

Lv. 8

 Projectile Attack

Lv. 9

 Dominance

Lv. 8

 Frost

Lv. 8

 Attack Speed

Lv. 8

 Courage

Lv. 8

 Verity

Lv. 9

Additional Weapon set 1 DLC (August 5th 2021)

Cannon: Eight-Headed Serpent



Eight-Headed Serpent

Attack Strength

63



 Attack

Lv. 9

 Earth

Lv. 8

 Projectile Attack

Lv. 9

 Dominance

Lv. 8

 Frost

Lv. 8

 Range

Lv. 8

 Fury

Lv. 8

 Clarity

Lv. 9

Additional Weapon set 5 DLC (August 19th 2021)

Kusarigama: Water Dragon



Water Dragon

Attack Strength

58



 Attack

Lv. 8

 Frost

Lv. 8

 Lightning

Lv. 8

 Range

Lv. 8

 Fury

Lv. 9

 Courage

Lv. 9

 Momentum

Lv. 8

 Verity

Lv. 7

Additional Weapon set 3 DLC (August 19th 2021)

Ninja Blade: Cat o' Mystery



Cat o' Mystery

Attack Strength

46



 Attack

Lv. 7

 Lightning

Lv. 8

 Fury

Lv. 7

 Dominance

Lv. 7

 Earth

Lv. 8

 Attack Speed

Lv. 9

 Courage

Lv. 8

 Momentum

Lv. 8

Additional Weapon set 5 DLC (August 19th 2021)

Drum: Nature's Echo



Nature's Echo

Attack Strength

52



 Attack

Lv. 8

 Lightning

Lv. 8

 Projectile Attack

Lv. 8

 Momentum

Lv. 8

 Wind

Lv. 8

 Range

Lv. 9

 Underdog

Lv. 9

 Clarity

Lv. 8

Additional Weapon set 3 DLC (August 19th 2021)

Talisman: Mystic Ninetails

Mystic Ninetails

Attack Strength52



Attack

Lv.8

Fire

Lv.8

Projectile Attack

Lv.8

Momentum

Lv.9

Death

Lv.8

Attack Speed

Lv.9

Underdog

Lv.8

Verity

Lv.8

Additional Weapon set 1 DLC (August 5th 2021)