

Kyūyaku Megami Tensei I - Speedrun Notes



旧約・女神転生 I RTAチャート - Written by Symm_ and Jonperi

All credits for the route go to Japanese speedrunners, Equi and Mizusima with contributions by Mulsqi, and Jonperi. This route does not use the Casino (Slots) or glitches.

- **English Translation:** <https://www.romhacking.net/translations/2263>

Recruitment

All demons are found in Daedalus Tower except for Shikome/Vyi/Fungus + Troll/Elf/Goblin who are later acquired in Bien.

Demon	Level	Floors
Gnome	3	Fixed
Yomotsu-S hikome/Fu ngus/Vyi	11	Bien
Nekomata	12	Fixed
Cancer	9	1-4
Stolas	7	1-6
Lemurian	8	1-6
Cerberus	10	1
Gnome + Stolas = Shikome		
Bogle/Gobl in/Troll/Elf		Bien
Gnome + Dwarf = Troll		

Recruitment Technique

The most effective method is to smile, put down your weapons then offer a gift. Persuade is used by Equi until he gets a desired response from the demon then proceeds with the technique. This may decrease the offer but I have found you don't need to persuade the fixed encounters. Even with persuasion there is still a chance of the demon fleeing instead of joining you.

Pick options 3, 2, 2, 1 in this order when recruiting or 3, 2, 1, 2, 2, 1 for haggling the demon's demands (recommended). This is the most simple way of conversing with demons successfully. Exception being Shikome, (always 3, 2, 1, 2, 2, 1 for her) notes detail a different method for recruiting her later.

Power On

- Mash Start + B to start a New Game
- Start + A to get through naming
 - **Nakajima** Strength (All Points)
 - **Yumiko** 4 points into Vitality, Rest Intelligence

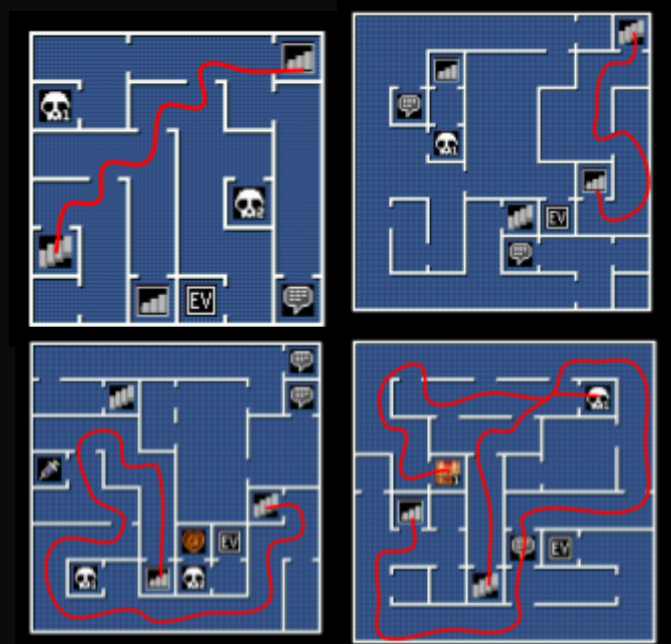
Daedalus Tower

Low level demon encounters are handled with AUTO. Agirama should be used vs. higher level demons
Will O' Wisp must be handled with
AUTO (Heal with Yumiko if needed too).

8F

- Chest (500 Macca)
- do 31 spins and talk to Jackie in the same room with the chest.)

- Armor Shop - Buy:
 - **2x Combat Suit** (コンバットスーツ)
 - **Oak Shield**
 - **Helmet**
- Weapon Shop - Buy:
 - **Dagger** (たんけん)
- Equip:
 - **Nakajima:**
 - Dagger
 - Combat Suit
 - Oak Shield
 - **Yumiko**
 - Combat Suit + Helmet



- Config:
 - o **Battle Messages** Fast
 - o **Battle menu** ON

7F

- o **Nakajima** Vitality 15, Rest into strength. Then Vitality until Full
- o **Yumiko** Intelligence (Until Full)

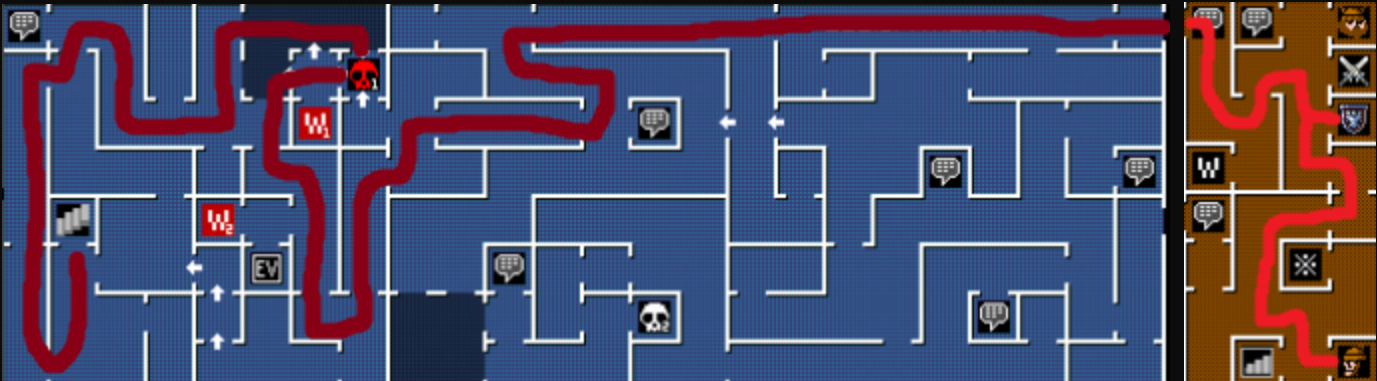
6F

- Grab chest with Macca

2F

- Recruit fixed encounter **Nekomata(1)**
- Summon any of the demons you recruit along the way (Stolas, Cancer, Lemurian / Keep Nakajima in slot 1)
- Try to not use too much Agirama as Yumiko's MP is important for Minotaur.
- If you need to heal after random encounters, preferably use Nekomata to save Yumiko's MP

1F



- Recruit **Cerberus** (can fight Minotaur without him) but it's riskier.
- Minotaur Prep:
 - o Heal to full with Mediama
 - o It is strongly advised to have recruited 2 of 3 demons out of Cancer, Stolas, Lemurian
 - o Party should have at least 4 usable characters. Cerberus/Nakajima in position 1 and Yumiko in position 6, others don't matter.
- **Minotaur (HP: 166)**
 - o Auto until healing is needed
 - o Use Mediama with Yumiko
 - o Recarm with Cerberus if Yumiko dies. She needs to live for Trastart (Can continue without it though)
 - o It is okay if some demons die. You can also Attack with everyone and defend with Yumiko for a safer but slower strategy instead of AUTO.



- Cast Mediama or use Jewels to heal up, use Cerberus to revive
- **Head to Valhalla.**
 - o Buy Kevlar Helm for Nakajima at the armor shop (don't equip yet)
 - o Talk to Gar and agree to find the Shield.
- then Trastart and use the floor 8 elevator to 3F (You can use the Healer and save here if needed). If Yumiko died then you will need to go to the Elevator instead).
- Remove Nakajimas gear
 - o You must have Nekomata and Cerberus recruited before leaving Daedalus. Can still recruit on the way to Bien.

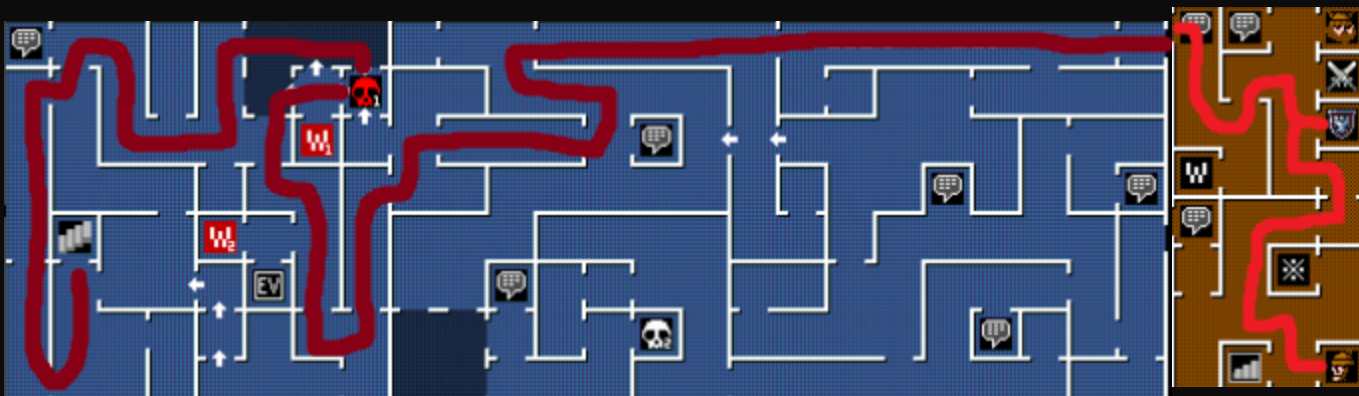
3F

- Fight fixed encounter Baku
 - o **Yumiko:** Agirama
 - o **Others:** Defend
- Collect Gar's Shield
- Level Yumiko to 23 on the fixed encounter Baku **[Nakajima should die to funnel exp to Yumiko. Put him first and have him die]**
 - o Yumiko's points into luck after Intelligence is 35 (need 8 luck)
 - o Trastart when finished
 - o Equip Nakajimas gear



8F

- Revive any demons and heal up
- **Party:** Cerberus, Nekomata, Cancer, Lemurian, Nakajima, Yumiko (or whatever demons you have)
- Head to 1F, and then to Valhalla and complete Gar's quest



- Auto enkas (Can agirama Harpy, Tarantula. Can talk away Siren).
- **Recruit Shikome and Goblin on 3F if you happen to find them [3,2,1,2,2,1]**

Bien



1F

- **Avoid using Yumiko's MP** (Nekomata for healing)
(KEEP 45MP OR SUFFER)

3F

Fixed encounter Medusa Shadow

- **Yumiko:** Hanmahan
- **Others:** Defend

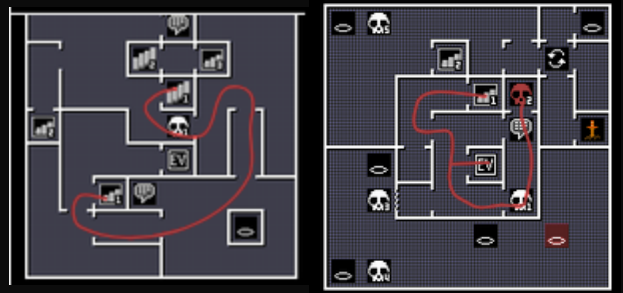
4f

- Heal before Medusa
- **Boss: Medusa (HP: 298)**

- **Yumiko:** Hanmahan
- **Others:** Defend

- You can get Yumiko killed here on and then revive her (She will have full MP) to spam more Hanmahan.
- Hanmahan until dead, auto if Medusa lives through all Hanmahans

- Nakajima and Yumiko lvl ups VIT until max
- Elevator to 2F



2F

- Talk to Village Elder for Macca and save
 - Armor Shop - Buy:
 - **Ceramic Shield** (セラミクスのかたて)
 - **Fibre Suit** (ファイバースーツ) x2
 - **Talisman helmet** (bottom item)
- fibre suit +breastplate for Nakajima if broke



Equip all

- Go to Healer if needed, then to Captain, choose 2nd option when prompted to go to Infiniti
- Elevator to 1st floor walk straight to Infiniti Palace

Infiniti Palace (Blue Tower)

It's common to die here, you are underleveled and undergeared. Escape has got a poor rate of success. Yoma demons should be conversed with and some demons should be defeated by Yumiko. Here is a list of encounters that you can talk away: (Not always successful)

Werecat: Talk

Lamia: Talk

Giant: Talk

Oni: Talk

Wyvern: Talk

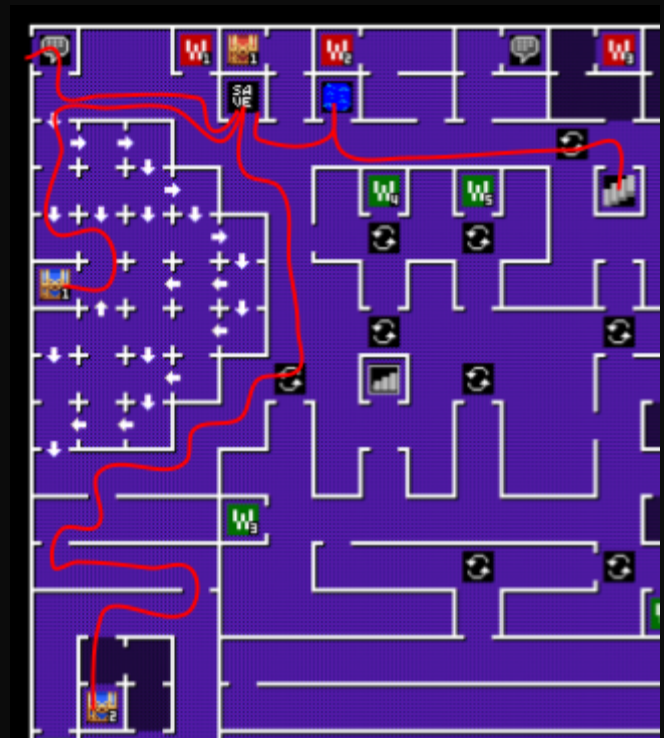
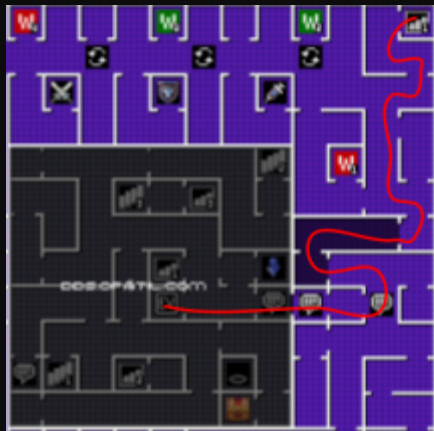
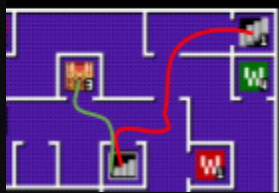
Dullahan: Hanmahan

Mephisto: Hanmahan

Shrunken Head: Hanmahan

Blue Guy with sword: Hanmahan

When talking to an enemy and they ask a question, always select no (Unless you want to give them a jewel/money/magnetite in exchange for escaping)



4F

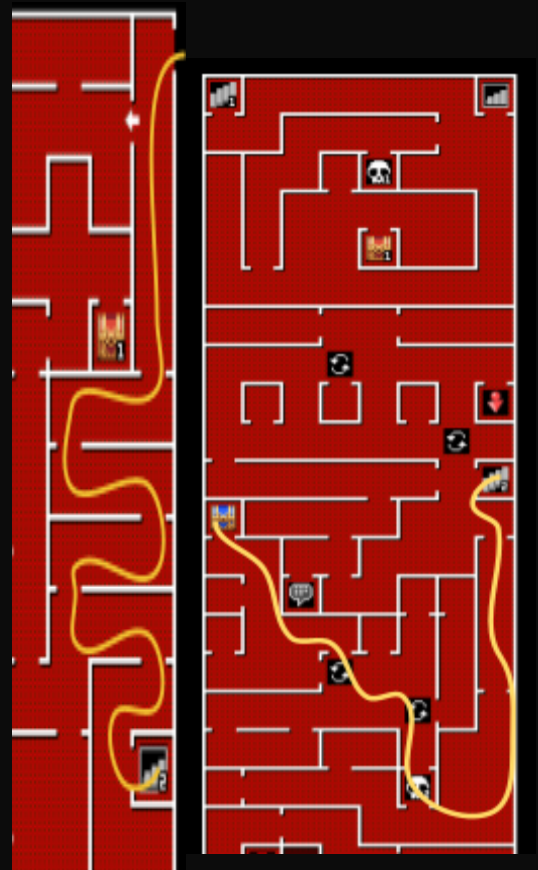
- heal, revive and try to survive.
- Dying reverts you to the last save terminal, **BUT LETS YOU KEEP YOUR PROGRESS**

3F

- Exorcism Herb chest. Get the Chest later on the way back.

2F

- Revive and heal at Healer then save at elder.
- Collect Daphne's Crown (South chest on the map) and equip to Yumiko (**Use teleporter W1**)
 - o Trastart
- Collect the Fog Armor (West chest) and equip to Nakajima
 - o Trastart (You do not need to revive demons here since Yumiko and Nakajima have their updated gear. Cerberus is still good to have around if you can afford to revive him)



- With the armour equipped Nakajima and Yumiko are pretty tanky so focus on escaping and heal up if needed.
- Head to the Rotting Sea of Flames (top left on the map 2F)

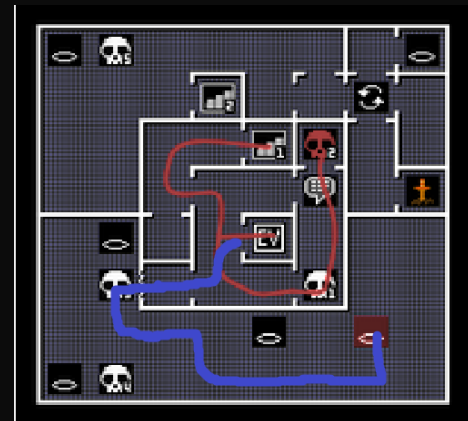
After Nakajima has 35 VIT switch back to Ivling STR

Rotting Sea of Flames

- **Black Knight: Hanmahan**
- **Black Winged Demon On The Ground: Hanmahan**
- **Cyclops: Talk**
- **Quetzalcoatl: Talk**
- Make sure Yumiko has MP for trastart. (if not enough MP for trastart go visit Charon)
- Collect Ruth's Bottle
 - o Trastart

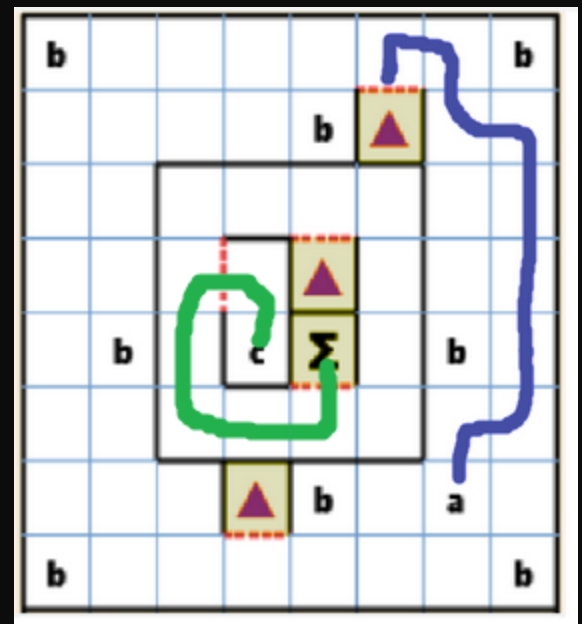
2F

- Head back to 4F elevator and go to Bien floor 2F If you need to heal (sell items in armor shop for cash if needed) or straight to 4F to progress the run. (Yumiko needs 56 MP to kill Zoma (Hanmahan), heal if you have less than that) Follow blue line in 4F →
- Do not save as you will need to Trastart to Infini Palace later on. (You can still save for maximum safety, but it will be slower)



Bien B1F →
Walk straight
after reaching
stairs to get
back up to 4F

(after Hinokagutsuchi use green line to
get back up to 4F and farm Zoma) →



Bien 2

Auto most encounters, talk to Yoma race.

4F

- **Party:** Nakajima, Yumiko
 - Fight fixed encounter Zoma, make sure Yumiko has near full MP
 - o **Yumiko:** Hanmahan
 - o **Others:** Defend
 - Follow path:
 - o Once in 4F follow this path: 1N, 3E, go inside doorway, 1E, 2S, 1E (Hinokagutsuchi), 2N, 2W (Fall), turn around and go down, down to B1F, 2E (fall), B1, 2E, to elevator 4f
 - Equip Nakajima with Hinokagutsuchi and remove all demons from the party
 - Remove Yumiko's equipment and let her die to Zoma
 - Level Nakajima to 55 on fixed encounter Zoma
 - o Nakajima: Auto
- When Nakajima has 35 STR put points into intelligence
- 

Recruit Troll/Elf + Vyi/Fungus/Shikome if you don't have recruits done
Troll 4F, Elf 2F - Vyi 4F, Fungus 2F

- To 2F



2F

- Heal up at the healer then head to demon fusion
 - o Double Fusion:
 - Cerberus x YomotsuShikome/Fungus/Vyi = Thor
 - Troll/Bogle/Elf/Goblin x Nekomata = Alraune
 - Thor x Alraune = Ganesha

Re-equip Yumiko's gear

- Use an Exorcism Herb ([せがきのれいやく](#)) when you get to a new moon cycle (1 / 8) or close to it, so that you can avoid encounters through Valhalla and Red Temple. It lasts until the next new moon.
 - Go to the Captain and select Valhalla. Elevator to 1F
 - From Bien 1F go to Valhalla through Gar's entrance →
- 
- A screenshot from a game showing a character in a room. The character is a small, round, orange creature with a single eye, standing on a blue floor. The room has a brown wall and a white ceiling. There are some white boxes or containers in the room. The character is facing towards the right.



Summon Ganesha and Odin. Party order: Ganesha, Yumiko, Nakajima, Odin

Valhalla

1F

- Head to B1F (Directly in front of you)

B1F

- Head to the prison to free Rick and take Odin with you
 - o Trastart (If you saved earlier you will need to travel back to 4F Infini Palace from Bien 2F)



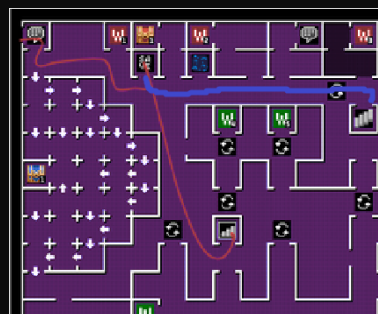
^ B1F

Infini Palace

Skelly + White Dragon Orb is optional!

2F

- Save if you want (Do this if you saved in Bien 2F earlier)
- climb to 4F (blue line)



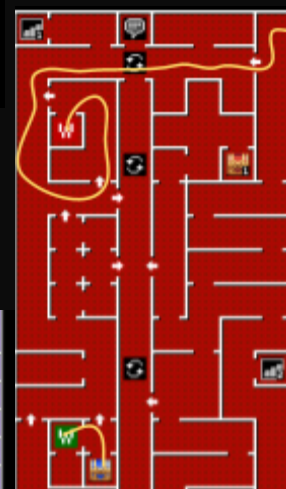
4F

- Talk to the Skeleton
 - o Trastart to 2F then head to the Sea of Flames



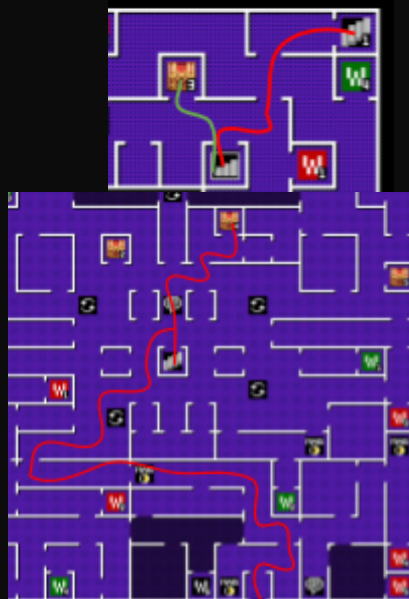
Rotting Sea of Flames

- Collect the White Dragon Orb
In Rotting Sea of Flames after reaching W on the map turn left then right for orb
 - o Trastart to 2F, Heal and head to 1F **(last chance to save!)**



1F

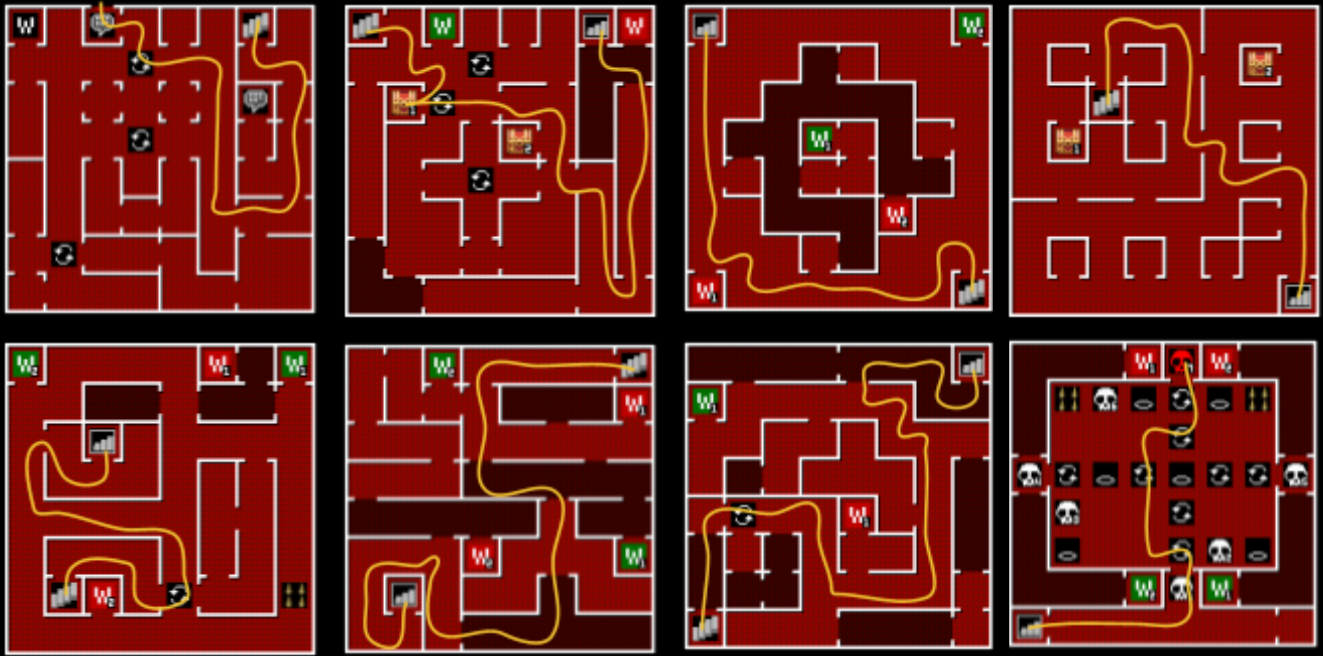
- Pick up the Soma Chest then head to the Red Tower



Red Tower.

- Herb filters all encounters except for Zoma and Asura. Use Auto

- There is a chance of Paralysis and Stone. Can buy Items in Bien Junk Shop for safety for the Red Tower March
- **Collect the Sacred Bell on 2F**



F6: Use Warp W2

BOSS: LUCIFER (HP: 2292)

Apart from just doing insane party wide damage (Normal Attack or Bufudyne), Lucifer can also cast Curse which is a multi-target instant death ability, it is a "low" chance this works on a Human but it is possible that he can just kill your run by hitting Nakajima with it. Lucifer has a small MP pool and Bufudyne, Diarahan and Curse are expensive skills so he will most likely run out of MP before you can kill him

Formation: Ganesha, Yumiko, Nakajima, Odin

- **Ganesha:** Tarukaja/Attack
- **Yumiko:** Defend
- **Nakajima:** Attack
- **Odin:** Attack/Diarahan

After x4 Tarukaja use AUTO whenever possible, Yumiko will die early in the fight if not already dead on the way to Lucifer, this does not matter. Keep topping up the party with Odin's diarahan and use soma to recover Odin's MP when needed. Try to keep everyone alive, Ganesha has the lowest priority to survive. (Doesn't matter if he dies). Throw out any Jewels when you want if you have any. Try to keep Nakajima at 160+ HP at all times! Defend with him if less than that.

Save Sacred Bell for Odin so you can revive him if he ends up dying. If you skipped the White Dragon Orb Lucifer can heal with Diarahan but for some unknown reason his Diarahan heals only for 500hp. He can use it multiple times in the fight. His diarahan turns drain his MP pretty quickly and gives you breathing room.

Hope Nakajima doesn't get killed by curse (smiley face)

A lot of how you play depends on your own experience with the fight so it's recommended to practice the fight before attempting to execute it in a run. Don't get discouraged if your runs die to Lucifer, that is an unavoidable part of the run.

Time ends when **THE END** is fully visible

GG!

Check out the basic Kali route here:

https://docs.google.com/document/d/1QSrk14ITj72Pb6_ch8RLfbAj9WXyE1ep6tFNO75unU4/edit?usp=sharing (Odin probably always better idk)



There are more backup fusions for certain recruits, but I will not be listing all of them here. It's better to just recruit demons anyway so you don't spend time fusing. Anyway if you're interested the fusion tool has all of that info available:

<https://aqiu384.github.io/megaten-fusion-tool/kmt1/demons>

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