

Table: Yamato (Scabbard)

1st Level	Devil Bark
2nd Level	-
3rd Level	+1 Enhancement
4th Level	Impervious, Judgement Cut I
5th Level	Ghost Touch
6th Level	Dark Orb I, Riposte I
7th Level	Ominous
8th Level	+2 Enhancement, Judgement Cut II
9th Level	Limning
10th Level	Dueling, Riposte II
11th Level	Countering
12th Level	+3 Enhancement, Judgement Cut III
13th Level	Dark Orb II
14th Level	Called, Riposte III
15th Level	-
16th Level	+4 Enhancement, Judgement Cut IV
17th Level	Dark Orb III
18th Level	Riposte IV
19th Level	Dark Orb IV
20th Level	+5 Enhancement, Judgement Cut V, Final Judgement

Table: Yamato (Katana)

1st Level	Summoned/Blistering Swords, Darksteel
2nd Level	-
3rd Level	+1 Enhancement
4th Level	Impervious, Aerial Rave I
5th Level	Ghost Touch
6th Level	Rapid Slash I
7th Level	Ominous, Bladeshield I
8th Level	+2 Enhancement, Aerial Rave II
9th Level	Limning
10th Level	Dueling
11th Level	Countering, Rapid Slash II
12th Level	+3 Enhancement, Aerial Rave III
13th Level	Bladeshield II
14th Level	Called
15th Level	-
16th Level	+4 Enhancement, Rapid Slash III, Aerial Rave IV
17th Level	Bladeshield III
18th Level	-
19th Level	-
20th Level	+5 Enhancement, Aerial Rave V, Bladeshield IV, Dimensional Destroyer

Table: Robe of the Ice Dragon

1st Level	Bluff +1, Natural Amplification I
------------------	--

2nd Level	Intimidate +1, Arcane Resistance I
3rd Level	Bluff +2, Ancient Vigor I
4th Level	Intimidate +2, Instinctual Reaction I
5th Level	Bluff +3, Natural Amplification II
6th Level	Intimidate +3, Arcane Resistance II
7th Level	Bluff +4, Ancient Vigor II
8th Level	Intimidate +4, Instinctual Reaction II, Frightening Presence I
9th Level	Bluff +5, Natural Amplification III
10th Level	Intimidate +5, Arcane Resistance III, Gliding Tails I
11th Level	Bluff +6, Ancient Vigor III
12th Level	Intimidate +6, Instinctual Reaction III
13th Level	Bluff +7, Natural Amplification IV
14th Level	Intimidate +7, Arcane Resistance IV
15th Level	Bluff +8, Ancient Vigor IV
16th Level	Intimidate +8, Instinctual Reaction IV, Frightening Presence II
17th Level	Bluff +9, Natural Amplification V
18th Level	Intimidate +9, Arcane Resistance V
19th Level	Bluff +10, Ancient Vigor V
20th Level	Intimidate +10, Instinctual Reaction V, Gliding Tails II

Table: Vestments of the Darkslayer

1st Level	+1 Perception, Demonhide, Darkslayer Style
------------------	---

2nd Level	+1 Stealth, Air Trick I
3rd Level	+2 Perception, +1 Enhancement, Creeping, Expeditious
4th Level	+2 Stealth, Air Trick II, Impervious
5th Level	+3 Perception Shadow, Slick
6th Level	+3 Stealth, Air Trick III, Deathless
7th Level	+4 Perception, Enhanced Energy Resistance I
8th Level	+4 Stealth, Air Trick IV, +2 Enhancement
9th Level	+5 Perception
10th Level	+5 Stealth, Air Trick V
11th Level	+6 Perception, Improved Shadow, Improved Slick
12th Level	+6 Stealth, Air Trick VI, +3 Enhancement
13th Level	+7 Perception
14th Level	+7 Stealth, Air Trick VII, Enhanced Energy Resistance II, Ghost Touch
15th Level	+8 Perception
16th Level	+8 Stealth, Air Trick VIII, +4 Enhancement
17th Level	+9 Perception, Greater Shadow, Greater Slick
18th Level	+9 Stealth, Air Trick IX
19th Level	+10 Perception
20th Level	+10 Stealth, Air Trick X, Determination, +5 Enhancement, Enhanced Energy Resistance III

Table: Gloves of the Darkslayer

1st Level	+1 Swim, Destructive Velocity I
2nd Level	+1 Escape Artist, Masterful Hands I
3rd Level	+2 Swim, Infusing Power I
4th Level	+2 Escape Artist, Destructive Velocity II
5th Level	+3 Swim, Launching Strike I
6th Level	+3 Escape Artist, Masterful Hands II
7th Level	+4 Swim, Infusing Power II
8th Level	+4 Escape Artist, Destructive Velocity III
9th Level	+5 Swim, Launching Strike II
10th Level	+5 Escape Artist, Slaughtering Impact I, Masterful Hands III
11th Level	+6 Swim, Infusing Power III
12th Level	+6 Escape Artist, Destructive Velocity IV
13th Level	+7 Swim, Launching Strike III
14th Level	+7 Escape Artist, Masterful Hands IV
15th Level	+8 Swim, Infusing Power IV
16th Level	+8 Escape Artist, Destructive Velocity V
17th Level	+9 Swim, Launching Strike IV
18th Level	+9 Escape Artist, Masterful Hands V
19th Level	+10 Swim, Infusing Power V
20th Level	+10 Escape Artist, Slaughtering Impact II, Destructive Velocity VI

Table: Boots of the Darkslayer

1st Level	+1 Climb, Accelerated Jump I
------------------	-------------------------------------

2nd Level	+1 Acrobatics, Quickened Recovery I
3rd Level	+2 Climb, Surprising Stride I
4th Level	+2 Acrobatics, Blazing Speed I
5th Level	+3 Climb, Accelerated Jump II
6th Level	+3 Acrobatics, Pristine Movement I
7th Level	+4 Climb, Surprising Stride II
8th Level	+4 Acrobatics, Blazing Speed II
9th Level	+5 Climb, Accelerated Jump III
10th Level	+5 Acrobatics, Safe Fall I
11th Level	+6 Climb, Surprising Stride III
12th Level	+6 Acrobatics, Blazing Speed III
13th Level	+7 Climb, Accelerated Jump IV
14th Level	+7 Acrobatics, Pristine Movement II
15th Level	+8 Climb, Surprising Stride IV
16th Level	+8 Acrobatics, Blazing Speed IV
17th Level	+9 Climb, Accelerated Jump V
18th Level	+9 Acrobatics, Quickened Recovery III
19th Level	+10 Climb, Surprising Stride V
20th Level	+10 Acrobatics, Safe Fall II, Blazing Speed V