



[“Regardless of the size of your audience. Always make an entrance, boy...Always make an entrance!”](#)

Note: This blog is focusing on the 616 version of Mysterio, along with his Ultimate universe counterpart, as it's simply one of his creations. Versions of the character from secondary media such as the Marvel Cinematic Universe, Shattered Dimensions video game, and Spectacular Spider-Man cartoon won't be focused on in this analysis.

Background

- Full Name: Quentin Beck
- Height: 5'11"/1.80 m
- Weight: 175 lbs/79 kg
- Affiliations: Sinister Six/Seven, former partner-ship with the Wizard, former servant of Kindred, former relationship with the Venom Symbiote
- Was a Hollywood stuntman, special effects designer, and actor
- [Hosted his own addicting television network called Mystery Vision](#)
- [Had an Android daughter named Misty](#)

Born in Riverside California to Elmore and Henrietta Beck, Quentin wanted nothing more than to become recognized and gain well-earned attention. He grew a passion for film and special effects, only heightened when his uncle gave him his first movie camera as a gift. While he was interested and amazed by the projects he was able to create, his father wasn't as content with what Quentin was doing, and would destroy his equipment as well as verbally berate Quentin, viewing what he was doing as a waste of time, and his son, as a loser.

Later on, Quentin would grow up to become a Hollywood stunt-man and special effects designer, just like he had wanted. However, deep down, Quentin wanted more than just to have accomplished this career. He gained little recognition, which wasn't enough to satisfy his ego. He seemed to have found a solution to this when one of his coworkers joked about how the best way to become famous is to kill Spider-Man and take his place. After all, his special effects skills could result in a terrifying super villain. Beck assumed the role of Spider-Man and began his plan to frame him for crimes and be the one to take him down.

Unfortunately for Beck, things didn't go the way he planned. He had done the research, studying Spider-Man's powers and how to replicate them. However, Spider-Man would ultimately defeat him and expose Beck as the super villain, **Mysterio**. Quentin would continue to try to defeat Spider-Man using his skills with illusions, even teaming up with allies such as the Sinister Six, the Wizard, and various other organizations, but would meet with very little success most of the time. Eventually, Beck grew into a state of depression over this, and how it had seemed like his life was spiraling downhill all over again, but nevertheless, he persisted.

Quentin would eventually move on from facing just Spider-Man, and face other superheroes such as the Power Pack and Daredevil, which is where he had formed his master plan. After learning that he was dying to cancer due to constant exposure to his chemicals and toxins, Quentin wanted to leave the earth with one last show. He did this by terrorizing Daredevil, and going through a plan to make him believe he needed to kill a baby delivered to him, who was said to be the anti christ. Daredevil didn't succumb to Quentin's effects though, and defeated him, resulting in Quentin committing suicide.

...Buuuut it was revealed that "Mysterio" wasn't actually dead. During this time, Quentin's successor, Berkhart, would act as Mysterio until his mentor's great return. In truth however,

Quentin went down to hell, which is where his tormentor, Kindred, visited him. The demon wanted to give Beck a second chance, under the orders that he remained loyal to him. Quentin agreed to this proposal, and had been resurrected undead for a brief period of time before reverting back to his human self.

While Quentin went back to his old ways, he occasionally had heroic moments too, such as helping Spider-Man stop Doctor Octopus from destroying the world (albeit it was always under his own selfish intentions in order to keep his fortune). He even retired for a short time, leaving his old moniker behind. However, Beck could never escape the Mysterio title. He came back to the super villain business and continued to plot schemes against Spider-Man and his loved ones. For better or for worse, Quentin Beck would remain within the comic book status quo, and as long as he's out there, no one is truly safe from his illusionary trickery.

Skill/Experience

Mysterio has many years of experience, having fought Spider-Man from his high school life all the way to adulthood. He's swayed away from just terrorizing Peter Parker though, as he's also fought Daredevil, the Power Pack, Ben Reilly, and has even captured She-Hulk. He's tricked higher-scale heroes such as the [Fantastic Four](#) and [the Avengers](#), and is skilled enough in his craft to teach a successor, Daniel Berkhart, the ways of special effects and illusionary tactics, to the point where it had caused wide-spread paranoia on if Quentin was truly dead or not. He's also been shown to escape prison multiple times, despite having his gadgets taken away.

Lastly, [Mysterio is stated to be a skilled fighter and athlete, and is also able to perform multiple sleights of hand simultaneously.](#)

Equipment/Arsenal

Mysterio Suit



The main suit used by Beck in his super villain career, the Mysterio Suit is a protective costume that comes with a multitude of gadgets and benefits. [The suit is wired to enhance Beck's strength](#) and is durable enough to endure hits from Spider-Man and Daredevil. [It can also be surrounded in flames](#), and [release an electrical charge that can stun Symbiote Spider-Man](#). The features within this suit include:

- **Helmet:** A round helmet that [conceals Beck's identity but doesn't obscure his vision](#). It also comes with a [half-hour of air supply](#), [gives his speech pattern mind-bending properties](#), and [echolocation/sonar system that can let him track down trigger points and guide him through his own smokescreen](#), while also [jamming Spider-Man's Spider Sense](#).
- **Gauntlets:** Left and right arm pieces, which [include gloves that can spray gas that acts as smokescreen](#), and gauntlets that can shoot [fireballs](#), [electric blasts](#), and [acid](#).
- **Cape:** A cloak that can be used to [entangle someone](#), and can also [be electrically charged, making it capable of burning Spider-Man's webbing](#).
- **Boots:** Boots [that contain chemical smoke ejectors and magnetic plate springs that allow him to replicate Spider-Man's leaps](#).
- Various other holographic lasers, mirrors, hypnotic aids, and hallucinogens.

Media Blizzard Suit



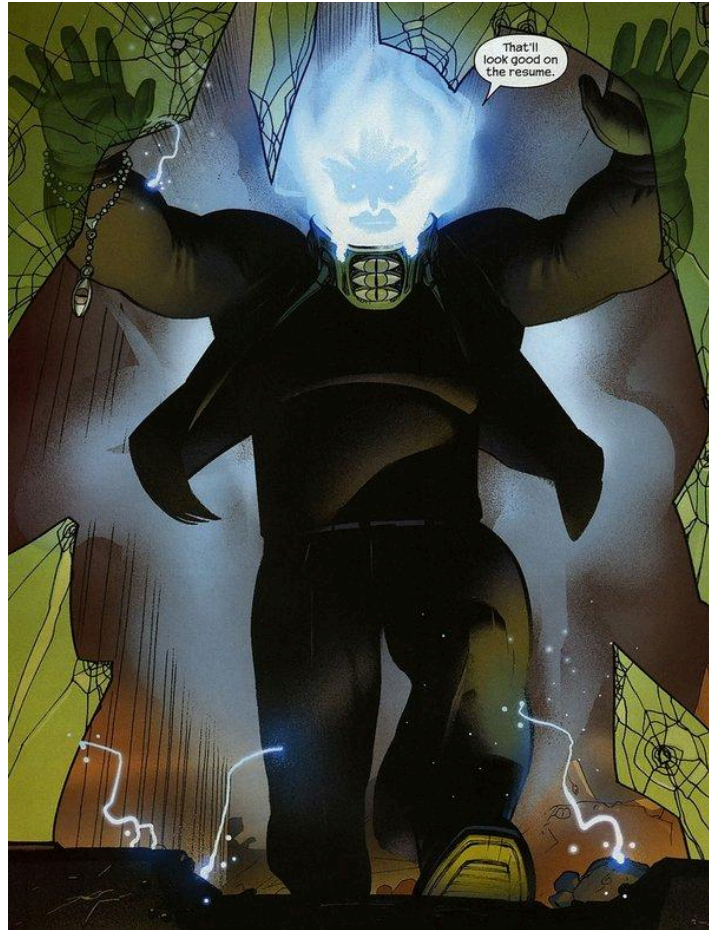
Mysterio's second suit that he used in his plan to launch his own addictive television network to mesmerize the entire city. It was used alongside a [digital imagery transmission chip that can convert brain waves and desires into digital signals](#). Beck used this to create his own television network, but was ultimately stopped by Ben Reilly.

Spider-Man Suit



Before he began his career as Mysterio, Quentin started his villainous schemes with an attempt to frame Spider-Man [having used a replica of his costume](#). It's used alongside [a gun that can shoot nylon chords, resembling Spider-Man's own webbing, and shoes and gloves with suction cups to stick to surfaces](#). Not much else is known about the suit, as it was only used once.

Mysterio Avatars



As payment for his service to Kindred, Beck was given the technology needed to open a portal to Earth-1610, the Ultimate universe. To terrorize that world's Spider-Man from his own native reality, Quentin created [several androids that he controls remotely](#). These androids come with many of the same abilities that Mysterio regularly utilizes, such as [illusions](#), [fear agents](#), and [electric blasts that they can shoot from their hands](#). They've also shown to carry [revolvers](#), and [RPGs](#), and are surprisingly strong, able to go toe to toe with Ultimate Spider-Man, Miles Morales, and even 616 Spider-Man himself. These androids are so highly advanced enough to where [Ultimate Tony Stark can't deduce their true nature](#). [Lastly, the Mysterio Avatars can also cause large-scale explosions with their blasts](#).

Holograms



Mysterio's main gimmick, that being his illusions, are done via two methods, but his most well-known use is via his holographic projectors/holograms. Mysterio would usually have technology projecting these holograms either hidden within his suit, or just large-scale projectors hidden out of sight, and use them to trick his opponent into fighting something that isn't truly there. Occasionally these holograms can be made physical, and thus are able to actually harm the opponent.

Some of his most notable illusions include:

- [Projecting himself](#), or a dozen of himself, which he's [done several times](#), in order to trick the opponent into thinking they're actually fighting him. [Beck can even use these to fight for him while he's out of harm's way](#).
- Projecting creatures such as [snakes](#), [tigers](#), [dinosaurs](#), and many more.
- Projecting Spider-Man's past enemies, such as [Doc Ock](#), [Sandman](#), and [Vulture](#).
 - He's done this on a larger scale, such as [projecting Galactus atop a group of fallen heroes](#).
- [Can disappear mid attack](#).
- Faking people's deaths, such as [Aunt May's](#) or [even his own](#).
- [Changing his identity and appearance](#). he's even tricked Ms Sinister with this.

- [Making objects disappear.](#)
- Can project rooms as entirely different atmospheres, such as [creating an illusion of Hell.](#)
 - [Can also trick people into walking for miles within a projected area, such as a desert.](#)
- [Can make his holograms physical via hard light projection. These holograms end up dazing Spider-Man with their punches](#) (though it's unknown if they're normally this strong, or were only able to do so via his connection to the Symbiote).

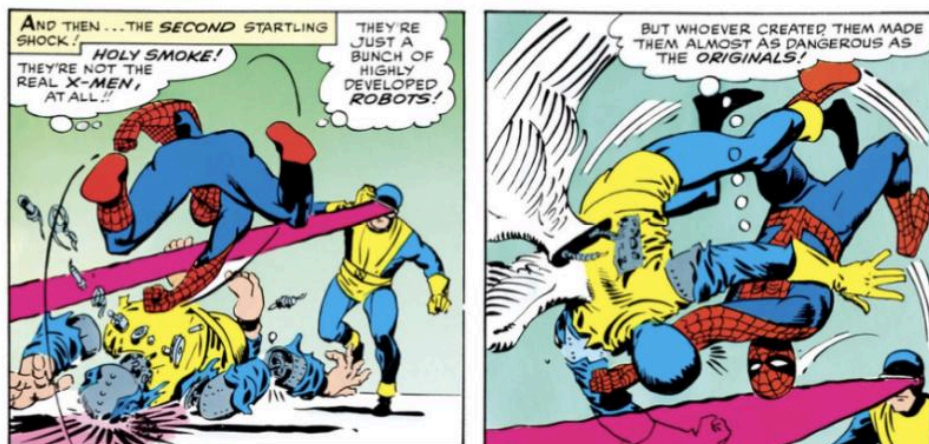
Gas



Mysterio's second form of creating illusions, where he engulfs the room in smoke with a variety of functions. He's created many different variations of these, including:

- **Hallucinogenic Gas:** gas that can [instantly make someone relive their past experiences or worst fears](#). This gas can even trick people into seeing allies as villains, and thus attacking them, seen when [Kaine was tricked into thinking Peter was Hobgoblin](#), and [Old Man Logan was tricked into thinking an innocent civilian was Mysterio](#).
- **Acidic Gas:** gas that's shown to dissolve substances due to its acidic nature, and [how it counteracts Spider-Man's webbing formula](#).
- **Concealing Mist:** Beck uses this to aid him in a fight, [obscuring the opponent's vision while he pummels them in](#).
- **Knockout Gas:** gas hidden within his chest piece, which can knock people out unconscious, and [is potent enough to affect She-Hulk](#).
- **Chemical Gas:** [a chemical variant of his gas that can douse the flames of the Human Torch](#).
- Has various smoke and hallucinogenic gas bombs.

Robots



Beck has created many robotic weapons throughout his supervillain career. While some of these have been destroyed in battle, they're still Beck's creations and he has the capability to simply rebuild them. [He's done this before, such as when it's shown he still has his X-Men robotic replicas](#). His most notable creations include:

- **Robotic Serpent:** [A mechanical water serpent that was part of Mysterio's amusement park themed trap for Spider-Man. It's strong enough to fully restrain and nearly crush Spider-Man to death](#).

- **X-Men Robotic Replicas:** [Robot replicas of Beast, Angel, and Cyclops. These robots aren't as durable as they are strong, as they are easily dispatched by Spider-Man, but are still very powerful, considering Peter states Beck made them almost as dangerous as the originals. He also states Cyclops' optic blast is lethal enough to keep him evading.](#)
- **Giant Robotic Spider-Man and Spider:** [A giant Spider-Man figure and mechanical spider that Mysterio used in his plan to profit off of merchandising. While Spider-Man takes care of them relatively easily, he also states that he would've been splattered had the mechanical spider actually hit him.](#)
- **Doc Ock Suit Replica:** [During the Ends of the Earth arc, Mysterio built a replica of Doc Ock as a mechanical suit that could be piloted by Chameleon. It had a brief fight with Spider-Man, Black Widow, and Silver Sable where it was promptly defeated.](#)
- **Silvermane Robot:** [A robotic suit resembling Silvermane that Mysterio controls with his movements. It wields two firearms, is strong enough to snap a person's neck, and has a self-destruct feature.](#)
- **Robotic Juggernaut Shell:** [A robotic shell Mysterio used to pose as the Juggernaut. This made him physically stronger than Daredevil.](#)
- **Robotic Automations:** [A robotic copy of Beck which shares both his appearance and his suit. This automation can act as a stand-in for Beck while he's elsewhere.](#)
- **Robotic Slime Monsters:** [Used against the Power Pack, Mysterio had a set of robotic slime monsters that he tried to portray as ghosts.](#)
- **Giant Robotic Kid:** [A giant sized mechanical kid Mysterio used to trick Ben Reilly into thinking he was smaller than usual.](#)
- **Robotic Aliens:** [A set of robotic alien-like monsters Mysterio used to fight Spider-Man. It's also stated that Mysterio is a master of robotics.](#)
- **Robotic Sinister Six:** [Robotic replicas of the Sinister Six. Mysterio used them to fight the Future Foundation. They include Doc Ock, Sandman, Electro, and Rhino.](#)
- **Robotic Zombies:** [Robotic zombie army that Mysterio used to also fight the Future Foundation.](#)
- **Robotic Cat and Bat:** [These were used by Mysterio to project Spider-Man's past foes in a deceitful and discreet manner.](#)
- **Robotic Gorilla:** [A mechanical gorilla built by Mysterio to fight against Spider-Man and the Human Torch during his partnership with the Wizard. It has enormous strength, able to match the Human Torch, but can be deactivated through a control panel. It's also sluggish, as Spider-Man was able to outmaneuver it.](#)

- **Giant Robotic Mysterio:** A giant robotic version of Mysterio that Quentin remote controls out of sight. It can shoot lasers from its helmet, and is strong enough to crush through buildings and fast enough to grab Spider-Man faster than he can react.
- **Animatronic Deity:** A giant animatronic deity that Beck built and can control with his gauntlet, but was destroyed rather easily by Red Hulk.
- **Floating Sphinx:** One of Mysterio's deadliest inventions, a giant floating sphinx that, once activated, will spread waves across Manhattan in a five mile radius, trapping everyone within an illusion. The sphinx also comes with a self-destruct feature which would vaporize everything within five city blocks. This can only be deactivated from inside the sphinx. Simply being near the sphinx will trigger disorienting rapid illusions, nauseating the opponent.

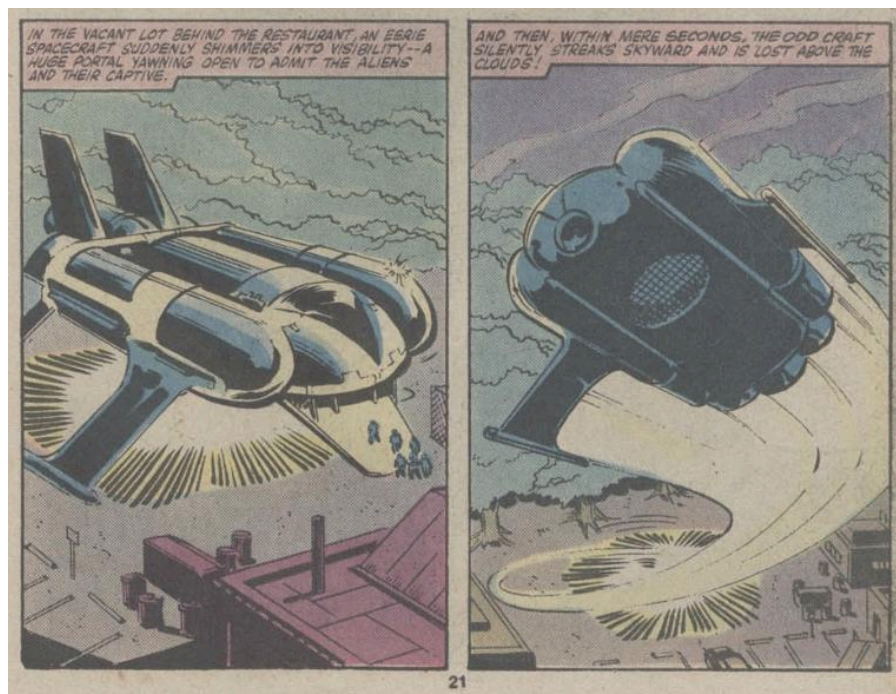
Guns



Beck keeps on his person a variety of specialized guns with unique attributes, as well as ordinary ones.

- **Tranquilizer Gun:** [A tranquilizer dart gun with enough chemical depressant to waste a here or elephants. Mysterio used it to knock Spider-Man out cold and even temporarily rid him of his powers.](#)
- **Electromagnetic Disruptor Gun:** [A gun that shoots an electromagnetic disruptor beam that moves at the speed of light. It was powerful enough to daze Spider-Man for a brief time.](#)
- **Freeze Gun:** [A gun that shoots a beam which prevents the target from speaking, thinking, or moving a single muscle until Beck wills it.](#)
- **“Black Hole” Gun:** [A gun that seemingly shoots mini black holes, as suggested by Mysterio, but in actuality were just used in conjunction with a rheostat and a suction device to give off the illusion that he was making black holes.](#)
- **Web Gun:** [A gun that shoots nylon chords, replicating Spider-Man’s webbing.](#)
- **Machine Guns:** Mysterio has shown to [wield regular machine guns before.](#)
- **Pistols:** Mysterio has shown to [wield regular pistols before.](#)

Aircraft



Mysterio owns aircraft that he uses both in and out of combat. His primary is his [invisible mini helicopter, which he uses to give off the impression that he’s soaring in the air, or levitating.](#) It’s

hidden out of sight, but can be exposed by aiming for where the blades are, like Spider-Man has done.

His second form of Aircraft is through his [spacecraft that he uses to abduct Peter Parker, which can reach above the clouds within mere seconds](#). This is not used in combat.

Explosives



Beck has used various explosives, both through his machines' self destruct features as well as actual timed explosions and explosive weapons.

- **Explosive Rubber Ducks:** [A box of explosive rubber ducks that Beck uses while on his sphinx.](#)
- **Timed Explosions:** [A timed explosion that Mysterio set off while fighting Symbiote Spider-Man.](#)
- Various aforementioned self-destruct features on different robots and tech.

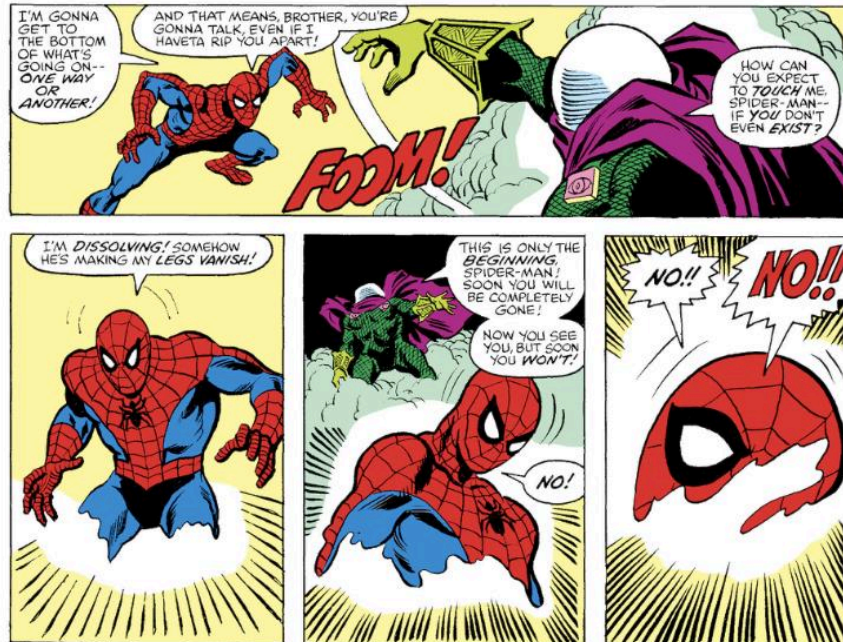
Miscellaneous

There's various equipment Mysterio has used that wouldn't properly fit any of the previous sections

- **Chloroform Cloth:** [A chloroform cloth Beck used to instantly knock the Burglar out.](#)
- **Spider Prosthetics:** [A set of appliances that Mysterio can attach to someone. They contain needles that puncture into the victim's skin, making them think they're actually turning into the creature.](#)
- **Electrical Razor Disc:** [A gadget Mysterio used against Symbiote Spider-Man that sent out an electrical burst, briefly harming and knocking him out. This also knocked a large group of people on the train they were on.](#)
- **EMP:** [An electromagnetic pulse that can disable Doc Ock's gadgets and is said to be able to deactivate Spider-Man's sensors](#)
- **Decoy:** [A life-sized decoy Mysterio used in place of himself while fighting Ben Reilly.](#)
- **Hidden Base:** [A fake exterior Mysterio uses to hide his actual base of operations.](#)

Abilities

Hypnosis



Either through the use of his natural charisma and skill, or through his chemicals, Mysterio is able to hypnotize people, forcing them to do as he pleases. He's done this to Spider-Man, [making him think he's drowning to death, as well as making him think he's vanishing into literal nothingness](#). [He can mind control people](#), and can even implant false memories, such as when he was [hired to hypnotize Norman Osborn into thinking he was in a relationship with Gwen Stacy \(he also did something similar to MJ\)](#) or [when he hypnotized his therapist into thinking he was Mysterio all along, making him contain all of Beck's thoughts and worries](#).

One of his most impressive feats was [when he used post hypnotic suggestion to make Spider-Man think he was only 6 inches tall](#).

Genius Mind



Quentin has shown time and again that he's one of the most intelligent and tactical minds Spider-Man has faced. He's also a skilled roboticist and chemist, building numerous robotic creations to fight Spider-Man. His technology is advanced enough to where most can't tell the difference between his illusions and reality. He [has skills in hacking, as he was able to hack past Peter's webware network and reverse its information flow](#), and [he's also able to jam communication between two parties](#).

[He's also once convinced Spider-Man, Black Widow, and Silver Sable that Symkaria was being burned by Doc Ock's satellites, despite it having been the work of heat lamps, pyrotechnics, and paid actors.](#)

Forms/Temporary Equipment

(This section is for forms or powers Mysterio only temporarily had and shouldn't be considered standard to him)

Undead



The form Mysterio took after having been resurrected by Kindred and going to confront Francis Klum, Undead Mysterio gained new supernatural powers. [He can turn his body into flames at will, in a sort of intangibility state, summon flames directly with a simple gesture, and gained the ability to naturally teleport at will.](#)

Mysterio lost this form after Friendly Neighborhood Spider-Man #13, as he had reverted back to his regular suit and hasn't shown to access these powers again.

Symbiote



After negotiating with Felicia Hardy, Beck had a piece of the Symbiote stolen for him by extracting it from Spider-Man's DNA at the time. Later on, the Symbiote escapes from its jar and makes direct contact with Beck, altering his body and changing the appearance of his suit.

With it, Beck gained substantially increased strength speed and durability, allowing him to [overpower Kingpin with ease](#). [He's even able to go toe to toe with Symbiote Spider-Man](#), despite him having been fully controlled by the Symbiote at that point in time. [Beck lost the Symbiote after the Symbiote left him due to a fire caused by Beck's own fireball](#), and hasn't bonded with him again since then.

Nexus of Realities



At one point in time, [Mysterio was able to collect water from Man-Thing's swamp](#), allowing him to essentially alter reality. He mixed the water into his toxins by placing it in giant containers, and with it, gained enhanced powers. He was able to [physically affect the environment using illusions of Galactus, as his illusions now have tangible effects on the real world](#).

It's unknown if the beings conjured by Mysterio, such as Doctor Doom, Loki, and Mephisto are their actual counterparts that fight for him, or if it's simply projections of them that have physical presence. [Mysterio was even creating a new convergence point for the Multiverse. In the end, Beck lost his nexus abilities after his container was destroyed, leaking out the mixture he was using](#).

Cosmic Comic



A cosmic deity with [dominion over stories and reality](#). Mysterio was able to use its power to his advantage by [trapping Spider-Man within a comic panel](#), freezing him in place until the reader freed him.

Mysterio was also able to [bring objects to life to fight for him](#), [turn giant](#), and [travel through time](#) as well as [dimensions](#). [The wielder of the cosmic comic views reality as if it was their canvas](#). Ultimately, Mysterio was defeated when [Spider-Man's comic was read across comic shops](#).

preventing Mysterio from trying to end the story right then and there. The Cosmic Comic was also freed by the end, no longer being misused by Beck.

Cyttorak



After killing his android daughter in self defense, Quentin unlocked a new type of power, the power of Cyttorak. This was done by completing a ritual that required the user to spill the blood of the person they love the most. [With this, he could shoot energy beams that could one-shot Dusk, and create constructs of walls, demons, swords, and platforms, which he used to fly.](#) It's unknown how much power Mysterio truly gained from this transformation, and whether it correlates to his speed, considering Ben Reilly could still keep up with him, [but it's stated that the ritual allows you to directly tap into Cyttorak's power.](#) [Mysterio lost this form after his hand was severed by Ben using a sword created by Cyttorak's followers.](#)

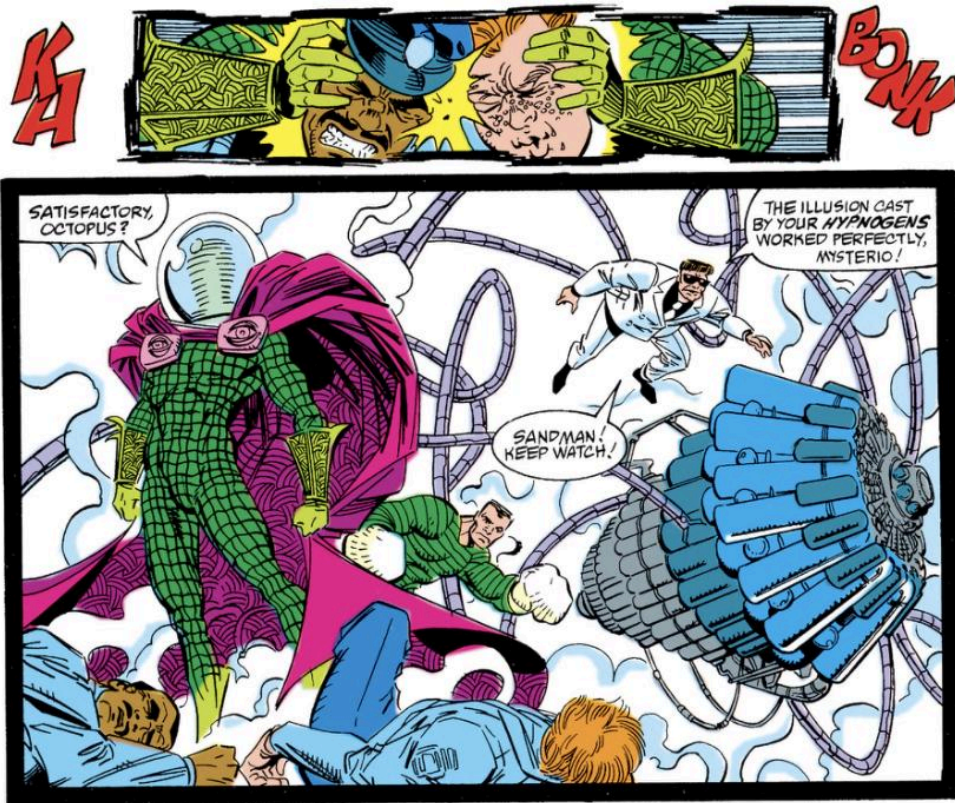
Feats

Overall



- Tormented Peter and his family for decades
- Has defeated Spider-Man, Red Ghost, Joe Smith, and Ultimate Spider-Man
- Was a founding member of the Sinister Six (even came up with the name)
- Fought and held his own against Daredevil
- Contributed in stealing the Zero Cannon weapon from Intelligencia
- Took over the New York City underworld in the Ultimate universe after killing Kingpin
- Was a major participant in the Sinister War, being one of the few to coming close to killing Spider-Man
- Retconned Sins Past (fortunately)

Strength

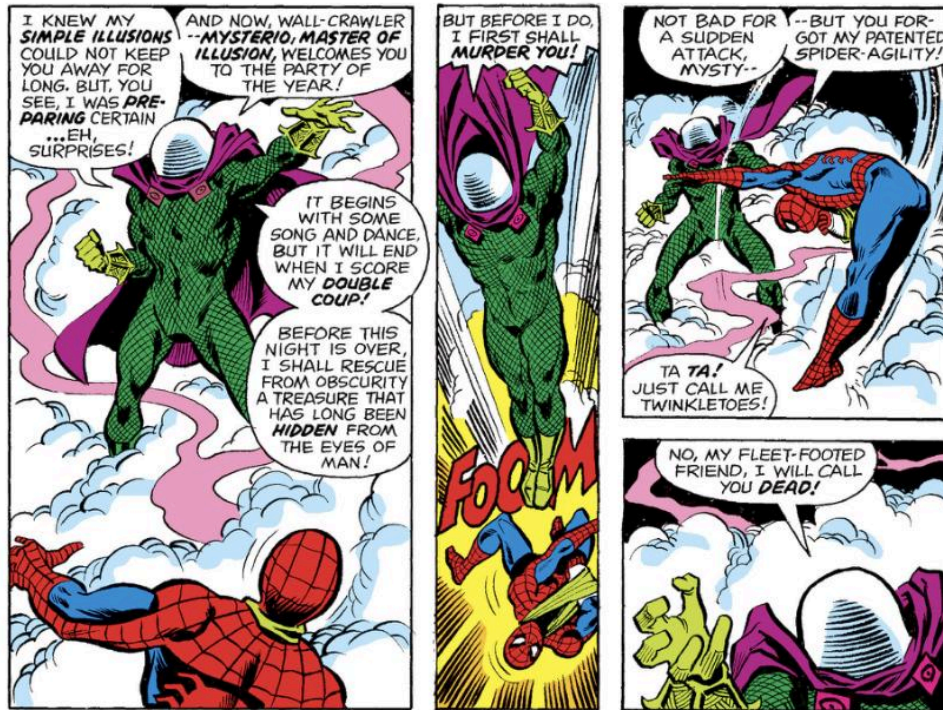


- [Incapacitates two guards](#)
- [Casually tosses Elias Hargrove to the wall](#)
- [Sends Daredevil flying with a backhand](#)
- [Knocks out a weakened Spider-Man](#)
- [Kicks Spider-Man in the groin](#)
- [Breaks through Spider-Man's webbing](#)
- [Restrains Black Cat](#)
- [One-shots Joe Smith](#)
- [Beats down Spider-Man while he's disoriented by illusions](#)

With Tech

- [Spider themed robot was going to splatter Spider-Man had it hit him](#)
- [Robotic serpent was going to crush Spider-Man to death](#)
- [Mysterio Android draws blood from Ultimate Spider-Man](#)
- [Mysterio Android manhandles both Miles and 616 Peter](#)
- [Robotic gorilla knocks out the Human Torch with one strike](#)

Speed



- [Dodges a bullet using illusions](#)
- [Dodges a fatigued Spider-Man's attacks using illusions](#)
- [Avoids an attack from Black Cat using illusions](#)
- [Outpaces a weakened Spider-Man](#)
- [Outpaces Hargrove from behind](#)
- [Escapes faster than Symbiote Spider-Man can track](#)
- Consistently keeps up with the other members of the Sinister Six

With Tech

- [Catches Spider-Man off guard with robotic serpent](#)
- [Can react to Ultimate Spider-Man](#)
- [Can react to Miles](#)

Durability



- [Withstands Daredevil's strikes with minimal damage to his suit](#)
- [Without his suit, presumably survives a point blank surface-to-air missile](#)
- [Tanks a kick from Ben Reilly](#)
- [Tanks a punch from Spider-Man](#)
- [Withstands Vulture being thrown at him by Ben](#)
- [Tanks multiple hits from Doc Ock's arms](#)
- [Endures a punch from Mettle](#)
- [Survives Doc Ock's ultrasonic sound wave \(albeit was knocked out by it\)](#)

With Tech

- [Mysterio Android tanks hits from Ultimate Shroud](#)
 - [Has also tanked hits from Ultimate Spider-Man](#)
 - [Endured a kick from Miles](#)
 - [Tanks strikes from Black Cat](#)

Scaling

Note: Mysterio likely cannot scale to Spider-Man's best feats physically, as he's consistently shown to be far inferior to Peter when fighting hand to hand. ([See here for a collection of consistent showings for Beck's physicality](#)). [Spider-Man also regularly holds back in fear of killing his opponents](#), and [has shown to stomp some of his rogues when he's bloodlusted](#).

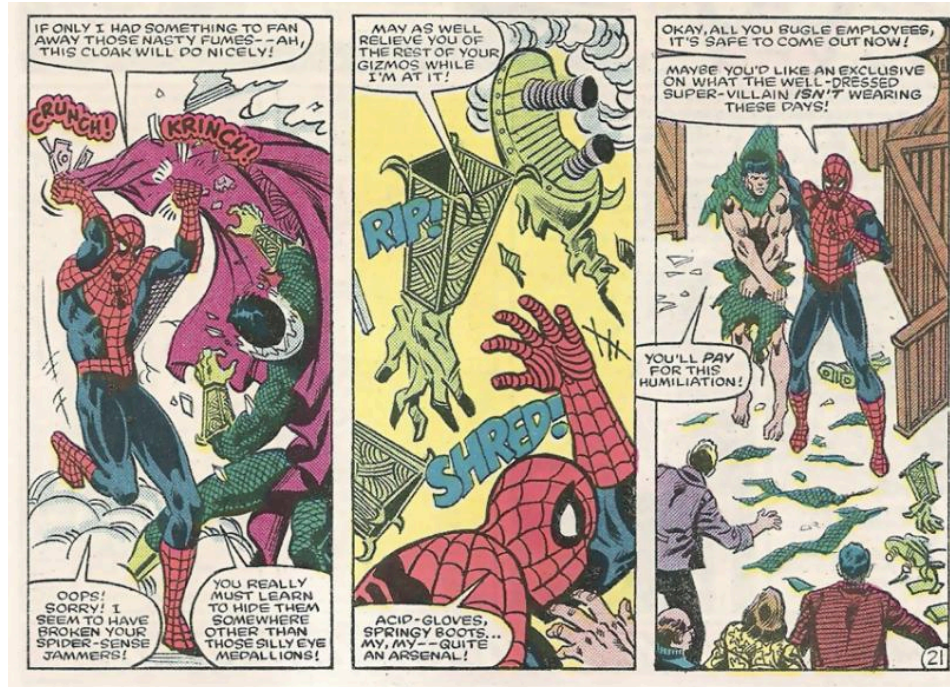
- **Daredevil:** Mysterio has [traded blows with an enraged Daredevil, citing his suit's strength enhancement for how he's able to](#). He was also only overpowered when [Daredevil targeted the battery powering his suit's circuitry](#).
 - Can [perceive and react within a nanosecond pause](#).
 - This is likely literal, given [Daredevil's ability to precisely spot minor movements and patterns due to his senses](#).
- **Captain America:** Mysterio is stronger than Joe Smith, [given he no sells his punch and proceeds to one-shot him](#). Joe can [keep up with Captain America in combat, and is strong enough to nearly crack his skull](#).
 - [Can raise his shield at the speed of light](#).
 - [Can strike with lightning bolt speed](#).
 - [Survived this explosion from a relativistic spaceship](#).
 - [Can hit with the force of a 5 ton meteor](#).
- (With Tech) **Spider-Man:** While Mysterio is portrayed as physically inferior to Peter on several occasions, his tech consistently poses a threat to him, and is able to tag him. [The Mysterio Android can overpower him](#), and other weapons such as the [mechanical serpent](#) and [robotic spider](#) are able to kill him if given the chance. [His holograms also harmed Symbiote Spider-Man with their punches](#).
 - [Can dodge Electro's lightning](#).
 - [Can keep up with Dazzler, who can move](#) and [react at light speed](#).
 - [Spider-Man can also dodge Chance's lasers, which are stated to move at light speed](#).
 - [Spider-Man can dodge Lightmaster's lasers, which are similarly stated to move at light speed](#). (It's important to note that there's no in-tandem movement in these feats, but they work as supporting evidence)
 - [Can survive an explosion that leveled a building](#).
- (With Tech) **Luke Cage:** Mysterio's tech scales to Spider-Man, [who defeated the Smuggler, who's on the same level as Luke Cage](#). [Peter has also directly fought with Luke before in two separate encounters, gaining the upper hand in both](#).

- [Luke Cage narrowly survives an explosion from Ultron Bots self destructing.](#)
- (With Tech) **Ultimate Spider-Man:** Mysterio's Android avatar is able to [harm Ultimate Spider-Man](#) and [gain the advantage during their fights.](#)
 - [Ultimate Spider-Man narrowly survives the Sanctum Sanctorum explosion.](#)
- (With Tech) **Insomniac Spider-Man and Miles Morales:** Superior Spider-Man (which in this instance is a cloned Otto body using Peter's genes) is [portrayed as comparable to Insomniac Spider-Man, as they performed about equally against the inheritors and their powers were evenly matched.](#)
 - [Insomniac Miles survived a blast that would've vaporized Harlem.](#)

Miscellaneous

- [Blade survives a gamma explosion.](#)
- [Deadpool survives an explosion that would've destroyed the Hoover Dam.](#)
- [Deadpool collides into a meteor.](#)
- [Black Panther and Hawkeye move within a microsecond.](#)
- [Doc Ock's arms survive a large nuclear explosion.](#)
- [Wolverine is sent flying to Georgia with a punch.](#)
- [Red Guardian survives being launched into orbit by the Zero Cannon weapon.](#)

Weaknesses



While he's shown to be able to hold his own up close, Quentin is far from a H2H combatant. Many times, his opponents are able to gain the upper hand by brawling him up close. [Additionally, should the battery powering his suit's circuitry be disabled, his suit will become weaker and he'll be left vulnerable.](#) He's also fairly arrogant, and has no problem boasting or monologuing for extended periods of time, even if it results in his defeat. [His gas can also be circumvented with a gas mask, as shown several times.](#)

Possible Opponents

Scarecrow



Classic rivalry and they're basically Marvel and DC equivalents of each other. Masked villains raised in an abusive childhood who specialize in fear and illusion to mentally torment their respective enemies. You could do a lot of cool illusions sequences with Mysterio's projections and Scarecrow's hallucinations, especially with how they've been used in side media and how creative they can get, and it's overall a pretty fun match-up with a lot of neat potential interactions due to their arsenals.

Psycho Mantis



Don't know much on Metal Gear but heard this idea pop around a bit and it could be interesting. A fight between mask-wearing psychedelic illusionists can just result in a really neat aesthetic and be a cool fight thanks to their respective powers.

Mirror Master



Another one I've seen more recently, and it works as an alternative. Mirror Master's powers like duplication and illusion creation matches Mysterio pretty well. It just doesn't match the aesthetic provided by Scarecrow and his fear toxin, and I think it's also a more balanced debate as opposed to this.