



Beatbox Machine

Coder Resources

Project Sequence

(complete each step before moving to the next)

1. [Sign in and create a new project](#)
2. [Create funny backdrops](#)
 - a. Old method that works in offline Scratch: [Create funny backdrops](#)
3. [Trigger sounds](#)
4. [Add in comments](#)

Project Extensions

(pick and choose extensions that sound interesting)

1. [Fix a bug](#)
2. [Create a beat \(or melody\)](#)
3. [Customize sounds](#)
4. [Share your project](#)
5. [Create a thumbnail](#)
6. [Learn even more Scratch tips](#)
7. [Learn how to use a micro:bit with Scratch](#)

Debugging Exercises

(practice your debugging skills by solving these bugs)

1. [Why do we only see a blank backdrop when pressing an arrow key? How can you debug this code to make it show a funny picture before showing a blank backdrop?](#)
2. [Why is my drumbeat taking forever until I hear the next note?](#)
3. [Why do we only see one picture, hear all of the sounds, and then see a blank backdrop? How can we fix this to make a beat instead?](#)
4. ***micro:bit required*** [Why can't I make beats with three different sounds and pictures when each of the three micro:bit pins are connected?](#)
5. [Even more debugging exercises](#)

Example Project and Files

(use these resources to see the original project, learn how to remix the project, or to challenge yourself)

1. **Project:** [Example project](#)
2. **Video:** [Project Preview](#) (0:44)
3. **Video:** [Remixing a project](#) (2:42)
4. **Video:** [How to reverse engineer a project](#) (2:29)