

Warning! This is a long read! Before sharing your feedback, please make sure to skim through the entire document and make sure your concern is not addressed anywhere.

References

Important! We strongly advise readers to have some brief familiarity with the shared content below before proceeding further.

- [git submodules](#)
- [GitHub's integration for git submodules](#)
- [repo](#) tool (used by Android and Maven to create a global view of multiple repositories)
- [git-sparse-checkout](#)
- [Maven in a Google-style mono-repo](#) (git-sparse-checkout, `pom-template.xml`, `mr/checkout.sh`, etc.)
- [How Maven wrestles with 125+ repositories](#)

Problems

Excessive testing time

Tests of irrelevant modules (e.g., `log4j-osgi`) are taking too much time, hence developers grow to commit without `./mvnw verify`, which eventually is breaking the build.

Can we decrease testing time?

- Matt put substantial effort into parallelizing the tests, though it turned out to be a futile effort since many tests mutate the JVM via `System.setProperty()` and other constants.
- Volkan thinks the lack of a Spring-like `Environment` abstraction, and hence dependence on static members and constants, force tests to use `forked=true`. This adds up to “the test lag” and makes JVM-reuse impossible.
- Maven sucks at parallelization. It is simply a hilarious mystery why we can't run `log4j-taglib` and `log4j-osgi` modules' tests in parallel given they have nothing in common and `forked=true`.

Proposed solutions

1. Create a separate Maven project with independent release cycle
2. Improve test parallelization
3. Introduce Maven profiles to ease testing only relevant modules (and skip others)

Coincidental survival

Many modules (Jackson-based layouts, JNDI, Liquibase, etc.) are supposed to be dead, long ago. Developers want them to be abandoned, though this conflicts with our backward-compatibility promises in a major release.

- This is a major driver for many developers to break down the core. They simply don't want to be bothered with certain modules anymore. They see the multi-repository setup as an enabler to dig graves for such modules.
- Releasing inactive/dead modules along with the rest of the active ones creates the impression that they are not dead.

Proposed solutions

- Mark them deprecated and release 3.0 without them
- Create a separate Maven project with independent release cycle and let them rot there

Conflicting transitive dependencies

Some modules have conflicting transitive dependencies (e.g., certain versions of Guava).

Proposed solutions

1. Move such ITs to their individual projects where they can inject whichever dependency version they need

Separate API and implementation

APIs should be stable and shouldn't be getting updates unless there are changes.

Proposed solutions

1. Create a separate Maven project with independent release cycle

Common implementation procedure

1. Break down `log4j-core` et al. in `2.x` to match the modules between `2.x` and `main`
 - a. Change is binary backward compatible, though classpath needs to be adjusted
2. After moving modules to separate Maven projects
 - a. Implement a tool to generate component (appender, layout, filter, etc.) docs from code
 - b. Use Antora to generate the website¹ such that
 - i. Prose docs (support, tutorial, configuration, architecture, etc.) are in AsciiDoc

¹ See [the proposed site structure](#).

- ii. Component docs are generated the from the tool implemented above

Common open questions

List of open questions that are shared by both mono- and multi-repo proposals.

Which module goes to which new Maven project? (aka. module breakdown)

In which Maven project will the BOM module be situated?

Will BOM contain all modules from all Maven projects?

What will be the BOM release cadence?

How shall we establish inter-project integration?

Assume ``log4j-core`` and ``log4j-api`` (used by ``log4j-core``) are split into their own Maven projects. How can we periodically run tests in ``log4j-core`` against the most recent SNAPSHOT version of ``log4j-api``?

Multi-repo proposal

Break ``logging-log4j2`` repository down to more fine-grained repositories. Note that this implies multiple Maven projects, and hence, release cycles too.

- + Decreases testing time
- + Enables module rot
- + Enables having different shared transitive dependency versions (e.g., some modules require different versions of Guava)
- + Allows integration across versions (e.g., can test ``2.x`` of ``log4j-osgi`` against ``main`` of ``log4j-core``)
- Requires external tooling ([git submodules](#) and [repo](#)) for a global view ala mono-repo
- Shared structure (READMEs, CI config, etc.) between repos needs to be manually sync'ed

Procedure

1. Move modules to separate repositories
 - a. At this stage, website of a moved module will still be located in the ``logging-log4j2`` repository

- b. The new repositories will contain both ``2.x`` and ``main`` code of the associated modules
2. Create a global repository (``log4j-global``?) to provide a global view using [git submodules](#)

Aids

Management of a multi-repo structure is easier said than done. The following aids will be employed to ease that experience.

1. Move shared plugin configuration (``pom.xml``), profiles (e.g., ``changelog-export``, ``deploy``) and files (``RELEASING.md``, ``SECURITY.md``, ``SUPPORT.md``, etc.) to ``logging-parent``
2. Use the very same build procedure everywhere and host (and reuse!) its CI configuration (``BUILD.md``, ``build.yaml``, etc.) in ``logging-parent``

Open questions

Shall we include all Log4j modules (``logging-parent``, etc.) in the ``log4j-global``?

``log4j-global`` will constitute a repository whose folders point to other repositories; ``log4j-core``, ``log4j-api``, etc. Hence, for convenience reasons, preferably, yes. – Volkan

F.A.Q.

Will we lose the global-view and convenience of a mono-repo?

Not exactly. Those who still want to keep that working style can use the ``log4j-global`` repository combining all other repositories.

Mono-repo proposal

Break the Maven project located in ``logging-log4j2`` repository down to more fine-grained Maven projects using the very same repository. Note that this implies multiple Maven projects, and hence, release cycles too.

- + Decreases testing time
- + Enables module rot
- + Enables having different shared transitive dependency versions (e.g., some modules require different versions of Guava)
- + Doesn't require external tooling
- + Shared structure (READMEs, CI config, etc.) between repos can simply be sym-linked
- Requires external tooling ([repo](#) or git-sparse-checkouts) to work on only a subset of projects

- git namespace (for branches, tags, etc.) is shared and doesn't allow inter-project integration across versions (e.g., cannot test `2.x` of `log4j-osgi` against `main` of `log4j-core`)
- git commit noise

Open Questions

Git namespace is shared. How to do branching and releases?

Currently used global `2.x` and `main` branching scheme starts shaking when there are multiple Maven projects with their own release cycles.

1. When I start working on a release using the `release/2.22.0` branch, it doesn't indicate which project it is associated with. Same confusion happens with tagging too. Are we gonna follow a certain convention (e.g., prefixing them with the project name) for naming such git resources?
2. (Haritada "How can I, for instance, work on the `2.x` branch of `log4j-osgi` while targeting the `main` branch of `log4j-core`?")

Q&A

Will `maven-release-plugin` work given the shared git namespace?

This is not an issue, since we won't use any plugins except `maven-deploy-plugin` while releasing. See `log4j-tools` on how this is performed. (Shared git namespace has other negative implications. See the related subject in [Open Questions](#).)

Procedure

1. Move modules to separate Maven projects
 - a. At this stage, website of a moved module will still be located in the core Maven project
2. Find a solution for issues related with
 - a. shared git namespace
 - b. inter-project integration across versions
3. Implement/use a tool to work on only a subset of projects