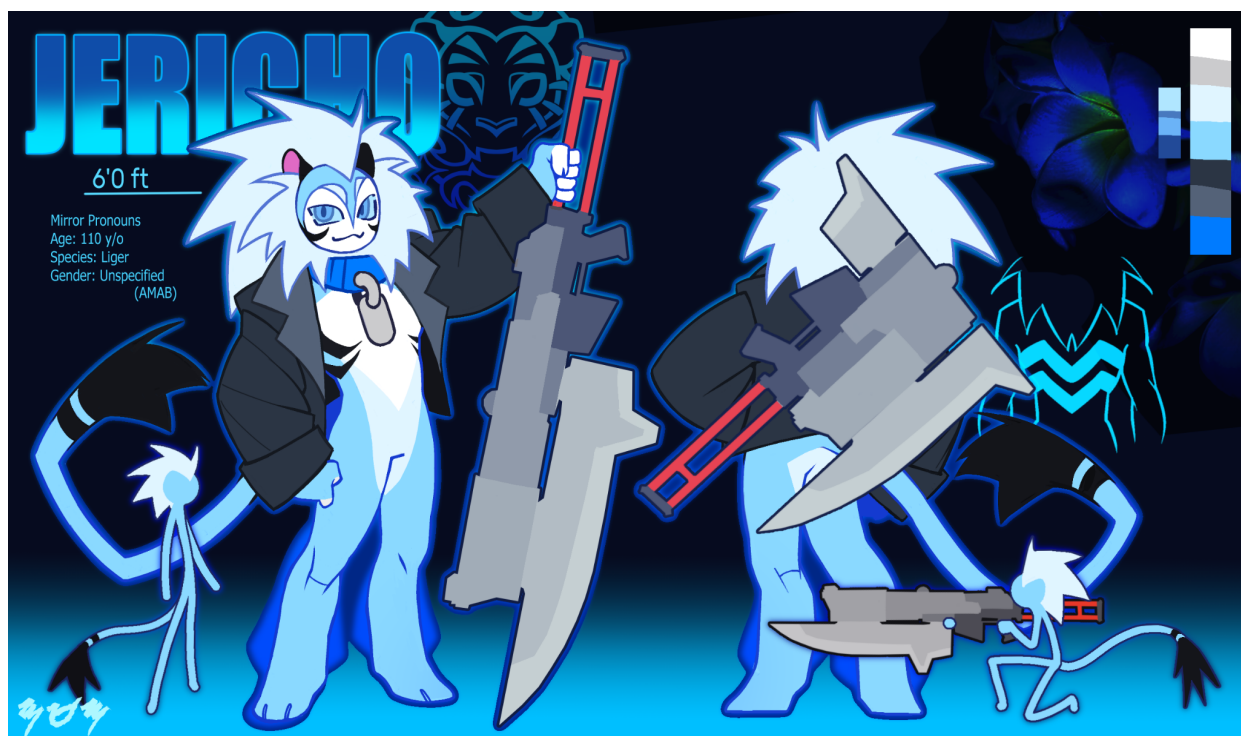


JERICO



JERICHO

Arimaonga, The moon eater



Pronouns: Mirror pronouns (you can call them by the pronouns that you use)

Height: 7'2 ft

Age: 110 years old

Gender: Unspecified (AMAB)

Current location: Eternum Coast

Biography

They were once a great deity, protector of the moon, a disciple of the moon goddess. Their job was to guard the moon whenever her grace was resting or away from her duties and learned great things from her.

She was kind, honest, gentle.. *enticing*... As the decades went by, the more envious Jericho grew. They envied her power, her status, her knowledge, her beauty. They knew that they weren't in their right mind, yet they couldn't help it. They must eat her.

The Lunar Eclipse. The world of Cier drenched in pure darkness. Jericho got what they wanted: Power, status, and knowledge.. but something was awry. The noise. So much noise! The people of Cier made so much noise, the banging of pots and pans, the ruckus of people panicking, screaming and shouting, demanding for Jericho to let the moon go. They couldn't take it anymore and spat the Lunar goddess out of their body.

The Lunar Goddess ripped Jericho of their title as guard of the moon and punished them. They are banished from the heavenly realm and they shall stay immortal, yet on one condition: They shall be able to feel pain and regenerate slower and only under the light of the moon so that Jericho will never stop being dependent on her. Since then they received the title of; Arimaonga, the moon eater.

They crashed into Cier, directionless and stripped of their dignity. They were once great, now they are insignificant like any other (with the exception of having immortality). For the next 5 years they travelled around Cier, looking for something to do to occupy their time. They have an irresistible urge to be a protector of something, just to fill the gaping emptiness they feel in their stomach.

Personality

They are pretty laid back yet focused on looking for a purpose. With a strong will-power to push through anything, no matter the cost, they get the job done.

They are trustworthy the way they keep secrets and promises. If needed they will lie to save their life or for another. They will fulfil your wishes to the best of their ability. Yet if they notice that something is wrong or they can't keep their promises, they will let you know directly (or in other ways).

They have a strong appreciation for fairness, equality, and reciprocity in social interactions, making them have a strong sense of Justice. They are strongly committed to their morals and have a common understanding of social issues. Whenever they see something wrong, they're

not afraid to call it out or make a scene, for better or worse..

Due to their lower sense of spatial awareness they can get clumsy. Accidentally bumping into things, knocking things over or sometimes tripping over something, whether it be a pebble or themselves. They will always apologize for their clumsiness.

If you need anyone to talk to, they'll be there to listen. They're not great at comforting yet they'll try their best. They're honest with their advice and gentle with their comfort.

They can get worrisome, especially with people they hold dear. When they see someone in a rut or in a concerning situation they will fixate on it for a long time. Often having a strong urge to do something about it rather than stay on the sidelines. They have trouble letting it go and it makes them lose focus and become more clumsy until the situation has been dealt with.

Weapons/Powers

Multi-Axe

- Jericho's main weapon: A railgun with a large bayonet attached that turns into an axe.

Cloning

- By blowing on a strand of hair that they've plucked from their mane they can make 3 other clones of themselves. No more no less.

Steel Claws

- They have claws made out of literal steel. Sharp as a blade, pointy at the tip.

Immortality

- On one condition: That they'd be able to feel pain and they will heal significantly slower. They can be torn to pieces, still be alive and feel everything.

Strengths

Flexible

- Despite having a heavy weapon, they're able to literally maneuver around it by also using it as a kind of pole or leverage during battles. They also have a far reach in their kicks, punches, even headbuds and are quite quick on their feet.

Strong motivation

- Despite their weaknesses, it doesn't stop them from continuing the fight. No matter how many times they're knocked down, they will get up every time.

High pain-tolerance

- They're able to take more hits, realign dislocated bones and push through broken fractured bones + most open wounds, such as being slashed or taking blunt force trauma. As long as their vitals can still function, they will push on.

Weaknesses

Pushing over the limit

- They don't know when to stop and they don't *want* to once they've started a fight and they're fully aware of what they're putting themselves into. Pushing themselves over the limit and ultimately destroying themselves in the process.

Low sense of awareness

- They can't handle fast opponents as they can't rely on their senses and need them in their sight at all times, it leaves them open to attacks.

Slow regeneration

- They need moonlight to fully regenerate and heal. Saltwater is really effective in the process.

Imperfect Clones

- You can tell the clones apart from the original by their slight colour variation and personality. Some may be more wrestles and aggressive while others may be more hesitant to strike. Detail is key.

- They can only have 3 clones at a time, then they can't make anymore clones until after 24 hours.

- **note:** The Multi-axe can't be cloned, there is only one version of the weapon.



Finite ammunition

- Its ammunition is moon powered and needs to be refueled every full moon. Only have around 30-31 shots depending on the month.

BONUS

Alternative form: **Blood Moon**



- This form only appears under the Blood Moon, as a side-effect from being banished from the heavenly realm. Devilish with their appearance and powerful: great strength, speed, and heightened senses.

Weakness: Black and White thinking

- They only use this form in the most dire situations, as their black and white thinking gets the best of them. They could snap at someone they hold dear in an instant and it could be used against them easily.

- **You don't have to worry about this form!** It happens very rarely and is out of Jericho's control. You can keep this out of mind if you want to.

ANIMATED DEMO IN PROGRESS

It will take a couple of months, give or take. Your patience is greatly appreciated!