

[M4A] Taking on a Ropes Course with Your Calm Protective Rental Boyfriend

[Protective] [Tall] [Supportive] [Calm] [Ropes Course]

This script is part of a series, more information here: [Dream Love Agency](#).

Name: Arthur

Archetype: Calm, protective

Hidden side: Overprotective, sometimes becoming controlling

[SFX: forest ambiance, people talking in the background]

Speaker (in the distance, to a child): Hey champ, wait a second!

Speaker: Come here!

(...)

Speaker: Your harness is way too loose. That's dangerous, you know.

Speaker: Were you gonna climb like that?

Speaker: Here, let me fix it for you...

(...)

Speaker: There we go... the strap goes here, and tighten it like this.

[SFX: clicking, fabric rustling]

Speaker: Perfect. Now it's nice and secure!

Speaker: Alright, off you go! Have fun up there, buddy!

[SFX: footsteps fading, child leaving]

[SFX: Listener walks toward the Speaker]

Speaker (noticing): Oh...

Speaker (approaching): Hey. You must be my date for today, right?

Speaker (warm): Well, I'm really glad to meet you. I'm Arthur.

(...)

Speaker: Hey, have you been waiting long?

Speaker: Ah, sorry. I volunteer here, so I kinda step in whenever I see someone who needs it.

(...)

Speaker: So, what do you think of the place? This forest is beautiful, isn't it?

(...)

Speaker: The agency asked us to pick a place that reflects who we are. I guess our manager thought it'd be a good way to introduce ourselves.

Speaker: Though I have to admit... it might not be the most reassuring idea for a first date.

Speaker: I mean, not everyone enjoys being several meters off the ground...

(...)

Speaker (thinking): Ah... maybe I should've suggested something else... a pool, basketball, maybe?

(...)

Speaker: Hm? You're okay with it? You're sure?

Speaker: Alright, okay.

Speaker: Anyway, we'll take it slow. We've got plenty of time, so no need to rush.

(...)

Speaker: First things first, we need to get you proper equipment. That's essential for safety.

[SFX: gear sounds, metal clicking]

Speaker: So here we have the harness... these are the carabiners...

Speaker: A helmet... oh, and gloves too.

(...)

Speaker: Come here, I'll help you get everything on properly...

[SFX: clicking, gear handling, fabric rustling]

Speaker (close to Listener): There... like this... tighten it properly here...

[SFX: clicking, fabric]

Speaker: Perfect...

Speaker (focused): Don't move... I'm just going to adjust this quickly...

[SFX: fabric movement]

Speaker: Hm? You okay?

Speaker (slightly amused): You know, if you keep moving like that, I won't be able to get this right.

Speaker: So stay still for just a second, alright?

Speaker: There... perfect.

[SFX: final click]

Speaker (standing back): Alright, how does that feel? Comfortable? Not too tight?

Speaker: Good. Now you're all set!

(...)

Speaker: Great, let's go then.

Speaker: Tell me, have you ever done ropes course before?

(...)

Speaker (reassuring): I see... Well, let me explain how the different courses work here.

Speaker: There are five of them, each marked with a different color based on the difficulty level.

(...)

Speaker: The yellow course is the easiest. It's mainly for kids, and it stays low to the ground.

Speaker: Then there's the green one. It's not much harder, just around four or five meters high, with simple obstacles.

Speaker: After that, the blue course. It's a bit more technical, but still very doable.

Speaker: Then the red... that's where you really start to feel the height. It has higher platforms, so the sensations are stronger.

Speaker: And finally, the black course. It's the hardest. It can go up to 25 meters, with complex obstacles and even small jumps.

(...)

Speaker: So? Which one do you want to start with? Would you like to try the yellow one?

(...)

Speaker (laughing): Haha, sorry, sorry. I wasn't saying you're like a kid or anything like that.

Speaker (awkward): I just thought we should start off gently...

(...)

Speaker: Hm... but you're right, that might be too easy.

Speaker: In that case, we can go straight to the green course. Follow me.

[SFX: footsteps]

Speaker: See? Just follow the green markers here.

Speaker: I'll go first and show you how to do it, okay?

[SFX: steps, light creaking]

Speaker (demonstrating): There... just place your foot carefully. Like this...

Speaker: It moves a bit, but if you go slowly, you'll keep your balance.

[SFX: wood creaking]

Speaker: So? Think you can follow me?

(...)

Speaker: Good, take your time. No need to rush. One step at a time...

[SFX: wood creaking]

Speaker: Nice, you're doing really well! Now just reach that platform over there.

Speaker: Exactly like that... perfect!

Speaker: Now onto the net... ah, it might sway a bit...

[SFX: creaking net]

Speaker: Wait, I'll steady it for you...

Speaker: There, go ahead.

(...)

Speaker: You doing okay? Need me to support you?

(...)

Speaker (calm): Alright, let's keep going.

Speaker: One foot after the other... nice and easy... perfect.

[SFX: fabric movement]

Speaker: From here on, it's even simpler. Just normal platforms.

[SFX: steps]

Speaker: There you go... you've got this.

Speaker: See? Nothing too complicated!

[SFX: sudden movement, slip]

Speaker (alert): Oh, careful...

(...)

Speaker (reassuring): It's okay, I've got you...

Speaker: There, place your foot here... good.

Speaker: Just one more platform... then we're going down.

(...)

Speaker: Careful, the steps are a bit narrow...

[SFX: steps]

Speaker: And there we go! Back on the ground!

[SFX: harness click]

Speaker (smiling): Well! For a first climb, you did really well!

(...)

Speaker: How are you feeling? Not too shaken?

Speaker: Want to keep going?

(...)

Speaker: Alright then, we can try the intermediate course.

Speaker: It's a bit more technical, but don't worry, I'll stay with you the whole time.

(...)

Speaker: See those blue markers? Just follow them.

[SFX: steps, metal click]

Speaker: Oh, wait!

Speaker (protective): Hold on, let me check your carabiner quickly. You can never be too careful.

[SFX: click]

Speaker (focused): Hm... okay, looks good.

Speaker: There, perfect. You're good to go.

[SFX: steps, wood creaking]

Speaker: We're starting with ladders. I hope you know how to climb!

Speaker: To make it easier, hold onto the ropes on the sides.

(...)

Speaker: There, put your hands a bit higher, it'll give you a better grip... yeah, like that!

Speaker: One rung at a time, take it slow. There, yeah... just like that.

(...)

Speaker: You okay? Want me to hold the ladder steady for you?

Speaker: Alright, no problem, I'll let you do it.

[SFX: steps, wood creaking]

(...)

Speaker: From here, the platforms are a bit less stable, so be careful, they might rotate slightly...

Speaker: Take your time, it's not a race...

(...)

Speaker (slightly worried): And hm... if you need me, just say so, alright?

[SFX: movement]

Speaker: There, place your foot a little more to the right... like that...

[SFX: creak]

Speaker: Just a little more...

Speaker: And there you go... you made it through! Good!

(...)

Speaker: Well, looks like I was worrying for nothing. You're really good at this!

(...)

Speaker: We're almost done. Just this last climbing wall.

(...)

Speaker: Take your time placing your hands and feet on the holds. I'm right here.

[SFX: fabric]

Speaker: There, hold on tight...

(...)

Speaker: Wait!

Speaker: Take that hold instead, it's bigger, it'll be easier.

(...)

Speaker: Just one more step... yeah, very good, keep going like that.

Speaker: Come on, just a little more, you're almost there!

(...)

Speaker (proud): And there we go! Great, you did it perfectly!

Speaker: Now let's head back down!

[SFX: steps]

Speaker: We went faster than I expected! That's good, it means you're getting more comfortable.

(...)

Speaker (protective): Still, be careful, alright? Try to slow down very now and then.

Speaker: So? What do you want to do now?

(...)

Speaker: If you'd like, we could do something a bit calmer? Maybe the low zipline or a walk in the forest?

(...)

Speaker: What? You want to keep going with the courses? Hm...

Speaker: The hardest one? Wait... don't tell me you want to try the black course.

(...)

Speaker (uneasy): Hm, listen... I know I'm not supposed to talk a client out of something but... I really don't think that's a good idea.

(...)

Speaker: The thing is, it's meant for experts.

Speaker: Even I struggle with it. I think it's better not to try.

(...)

Speaker : Hey, don't be like that... I'm only saying this for your own good.

(...)

Speaker: Hm, but I guess we could do the red course instead.

Speaker: It's difficult too, just not as extreme as the black one...

(...)

Speaker: Ah... but are you sure you don't want to do something else instead?

Speaker (sighs): Ah... you really don't give up, do you?

(...)

Speaker: Alright, alright, I get it... You're really stubborn, aren't you?

Speaker (soft, flirty): But I have to admit... it's kind of cute, seeing you this determined.

(...)

Speaker: It seems like I can't say no to you.. alright, let's go for the red one.

[SFX: click]

(...)

Speaker: But I'd rather you go first on this one. That way I can keep a closer eye on you.

Speaker (worried): Go ahead. Just don't go too fast.

[SFX: movement]

Speaker: Slow... yeah, like that...

Speaker (protective): No need to rush... I've got you if it gets shaky.

[SFX: metal creak]

Speaker: Ah! Careful...

Speaker: Watch your footing... now move it a bit more to the left...

Speaker: Exactly... keep your balance... perfect.

[SFX: steps]

Speaker: Hey! Don't speed up like that...

Speaker: It's dangerous... you could slip.

(...)

Speaker: Wait, I'd rather you take my hand for this part... it's a bit tricky...

[SFX: fabric]

Speaker: There... easy... stay close to me, it'll be safer.

Speaker: That way we can move together, and it'll be easier to keep your balance.

(...)

Speaker: Okay... these obstacles are a bit difficult.

Speaker: Go on, move slowly...

[SFX: movement]

Speaker (relieved): Ahh... okay, that's good. Perfect.

(...)

Speaker: Hm... from here on, it gets a lot more challenging.

Speaker: There are mostly ropes and very few platforms.

(...)

Speaker: You know... if you want, we can stop here. I'd rather not put you in danger...

Speaker: We head back using those stairs right there, and-

[SFX: movement]

Speaker: Hey, wait! I know you want to keep going, but I think you're really pushing it now.

Speaker: I don't think trying to reach that platform is a good idea. It's much harder than it looks.

[SFX: movement, Listener keeps going]

Speaker: Hey-wait!

Speaker: Oh, shit-

[SFX: grabbing, fabric]

[SFX: Listener falls between platforms, harness catches]

Speaker: Ah, damn!

[SFX: rope creaking]

Speaker (panicked): I... I'm sorry, I-I couldn't catch you...

Speaker: Okay... calm down... I'm here...

(...)

Speaker: Here, try to come back toward me... swing gently...

Speaker: Yes, like that... a little more...

[SFX: rope movement]

Speaker: There, come on, grab onto me...

[SFX: fabric]

Speaker: Here we go!

(...)

Speaker: I've got you... it's okay... you're alright...

Speaker: Stay close... there...

(...)

Speaker : Are you okay? You're not hurt, are you?

(...)

Speaker (frustrated): Damn it... these platforms are really dangerous... they shouldn't even be allowed...

Speaker: Seriously, who thought it was a good idea to space them this far apart?

Speaker (still blaming the setup): Come on, we should go down. You'll be safer on the ground.

Speaker: Hey, come on... you saw what just happened!

Speaker: It's way too dangerous!

(...)

Speaker: What do you mean "it's not"?

Speaker: But you fell! And if your gear hadn't caught you, you could've dropped all the way down!

Speaker: I tried to stop you... I just.. you weren't listening and I-

(...)

Speaker (realizing): Wait...

Speaker: I mean... no... I didn't...

(...)

Speaker: Ah... I... you mean I caused it...?

(...)

Speaker: No... no, you're right.

Speaker: It was my fault. I'm the one who put you in danger.

(...)

Speaker: If I hadn't tried to stop you before you reached the platform, you probably wouldn't have fallen...

Speaker: I was too overbearing... I just wanted to protect you, and I completely messed it up...

(...)

Speaker: I'm sorry... I hope I didn't ruin the date.

(...)

Speaker: You...

Speaker : You're not mad at me? Really?

(...)

Speaker (soft exhale): Ah, thank you... you're really kind...

Speaker: I think I try too hard to control everything... to make sure people I'm with feel safe.

Speaker: They've told me at the agency that I should learn to let go... not be so overprotective...

(...)

Speaker (awkward): But, I have a hard time with that...

Speaker: And I don't know why... but it's even stronger with you...

(...)

Speaker: I feel like I need to stay close... to make sure nothing happens to you...

Speaker: It's a bit strange...

(...)

Speaker: I'm sorry again, and I hope you still want to keep going.

Speaker (gentle, amused): I promise I won't stop you anymore. I'll let you take the lead.

(...)

Speaker: But of course, I'll stay close, just in case you need me. You can always rely on me.

(...)

Speaker: So? What do you say? Shall we go?

(End)