

# Kingmaker Character Overview

<Character Name> - Overview

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Please use this document as a template for a Google Doc of your own. Complete each section and then share the Doc with me as an 'editor'. This document will be a supplement to your character's build in <system>. Use the filename "Character Name - Overview".

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## Physical Attributes

*The physical attributes of a PC help others visualize your character, increasing the impact of a player's voice during roleplay.*

### Portrait

Include a picture of your character, which will also be your portrait in HeroLab.

### Traits

List the following physical attributes of your character:

- Age -
- Ancestry -
- Gender / Pronouns -
- Height -
- Build -
- Hair style -
- Hair color -
- Eye color -
- Skin color -
- Attire / style -
- Weapon -
- Armor -

### Description

Prepare a written description you will use during the first session, which includes the above-mentioned traits.

### Background

*The best campaigns have great stories, and those stories are only possible through the development of memorable characters that feel real.*

## History

Write a history for your character in the third person, which addresses the following:

1. Childhood
  - a. Place of birth
  - b. Defining memory
2. Parent(s)
  - a. Status (e.g. living / dead /lost)
  - b. Relationship (e.g. loving / estranged)
  - c. Profession(s)
  - d. Location(s)
3. Siblings <sup>[optional]</sup>
  - a. Status (e.g. living / dead / lost)
  - b. Relationship (e.g. loving / estranged)
  - c. Profession(s)
  - d. Location(s)
4. Childhood
  - a. Defining positive memory
  - b. Defining negative memory
  - c. Favorite leisure activity
  - d. Enemy <sup>[optional]</sup>
5. Adulthood
  - a. Preferred leisure activity
  - b. Profession
  - c. Enemy
  - d. Fear <sup>[optional]</sup>
6. Kingmaker
  - a. How did the character hear or learn about the invite to explore the Stolen Lands?
  - b. Why are they interested?
  - c. How did they get to the city of Restov (in southern Brevoy) to attend?

NOTE: You can choose to list some items as “unknown”, intended for DM exploration. In fact, please leave some holes or open items for me to weave into the narrative.

## Personality

Write a paragraph defining your character’s personality by addressing (at least) the following:

1. Demeanor / projected behavior
2. Nature / true character
3. Dominant personality trait
4. Level of combat experience
5. Level of social experience