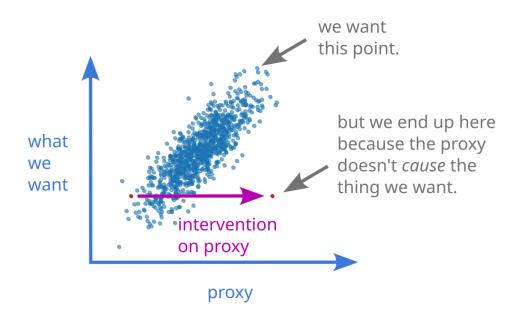
Imagine a small child who learns that height is correlated with basketball skills. Excited, the child starts practicing basketball in order to become taller.

This is an instance of **Causal Goodhart**: The child optimizes a <u>proxy</u>, but that proxy does not actually *cause* the thing they want.



Causal Goodhart is important for <u>AI alignment</u> because we may end up building AIs which act as <u>optimizers</u>. For example, if the optimization target is implemented as a variable on a computer (the proxy), then the AI might just directly set the variable to a high value instead of optimizing for what we intended it to optimize for. This failure mode is called <u>wireheading</u>.

Causal Goodhart is a form of the more general phenomenon of <u>Goodhart's law</u>, which states that

> As soon as a measure becomes a target, it ceases to be a good measure.

For Causal Goodhart, the proxy ceases to be a good measure because the proxy does not *cause* the thing we want, and thus intervening on the proxy eliminates the correlation. However, there are other ways in which the proxy starts becoming a bad measure when it is optimized: Other types of Goodhart are <u>Extremal Goodhart</u>, <u>Regressional Goodhart</u> and <u>Adversarial Goodhart</u>.

You can read more in the <u>Goodhart Taxonomy</u> by Scott Garrabrant, which introduces these four types of Goodhart.

Alternative phrasings

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