

Home Works

Homeworks

CSE 2220 - Data Structures and Algorithm

Lab 1: Introduction of Data types: primitive and non-primitive, Data structure: linear and nonlinear, Abstract data type.

Lab 2: Representation of arrays, Applications of arrays, Sparse matrix and its representation.

1. Reverse an Array

Reverse the elements of an array in place (i.e, without using another array).

2. Rotate Array (Left / Right)

Rotate the array to the left by k positions (or to the right).

Example: $[1, 2, 3, 4, 5]$ left-rotated by 2 $\rightarrow [3, 4, 5, 1, 2]$.

3. Move Zeroes

Given an array, move all zeros to the end while maintaining the relative order of non-zero elements.

Example: $[0, 1, 0, 3, 12] \rightarrow [1, 3, 12, 0, 0]$.

4. Sliding Window Maximum / Minimum

Given an array and a window size k , compute the maximum (or minimum) for each sliding window of size k .

Lab 3: Implementation of Traversal and Insertion Operations in a Singly Linked List

1. Inserting a Node at the Beginning

Write a function to insert a node at the **beginning** of a linked list.

- Input: LinkedList = 10 -> 20 -> 30, Inserting 5 at the beginning.
- Expected Output: 5 -> 10 -> 20 -> 30

2. Inserting a Node at the End

Implement a function to insert a node at the **end** of the linked list.

- Input: LinkedList = 10 -> 20 -> 30, Inserting 40 at the end.
- Expected Output: 10 -> 20 -> 30 -> 40

3. Inserting a Node After a Given Node

[To insert a node after a given node, we traverse the list until we find the node with the desired value, and then adjust the pointers to insert the new node.]

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- Input: 9 10 20 30 31
- insert_node_after_item(20, 25);
- Output: 9 10 20 25 30 31

4. Inserting a Node before a Given Node

[To insert a node before a given node, we traverse the list until we find the node with the desired value, and then adjust the pointers to insert the new node.]

- Input: 9 10 20 25 30 31
- insert_node_before_item(30,27);
- Output: 9 10 20 25 27 30 31

5. Write a function to create a linked list from an array of values.

- Input: Array = [5, 10, 15, 20]
- Expected Output: LinkedList = 5 -> 10 -> 15 -> 20

Lab 4: Deletion Operations in a Singly Linked List and Implementation of Doubly Linked List

1. Write a function to delete a node with a specific value from the linked list.

- Input: LinkedList = 10 -> 20 -> 30 -> 40, Delete node 20.
- Expected Output: 10 -> 30 -> 40

2. Implement a function to delete the node after a given value.

- Input: LinkedList = 10 -> 20 -> 30 -> 40, Delete node after 20.
- Expected Output: 10 -> 20 -> 40

3. Write a function to search for a value in the linked list.

- Input: LinkedList = 10 -> 20 -> 30, Search for 20.
- Expected Output: True (20 found in the list)

4. Write a function to delete the first node of a linked list.

- Input: LinkedList = 10 -> 20 -> 30
- Expected Output: 20 -> 30

5. Write a program to reverse a doubly linked list by changing the links (without using extra space).

6. Given a sorted DLL, insert a new node such that the list remains sorted

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Lab 5: Basic Concepts and Applications of Queue and Stack.

Stack:

- 1. Reverse a String using Stack**
 - Write a program to reverse a string using a stack.
- 2. Balanced Parentheses**
 - Given an expression string with parentheses (and), check whether the parentheses are balanced or not using a stack.
- 3. Sort a Stack**
 - Given a stack, write a program to sort its elements using recursion (you can only use stack operations like push, pop, etc.).
- 4. Next Greater Element**
 - Given an array, for each element, find the next greater element. The next greater element is the first larger number to the right of the current element using a stack.
- 5. Implement Two Stacks in an Array**
 - Implement two stacks in a single array without wasting space.
- 6. Stock Span Problem**
 - Write a program to calculate the span of stock's price for all days using a stack. The stock span on a given day is defined as the maximum number of consecutive days the stock price was less than or equal to the current price.
- 7. Min Stack**
 - Design a stack that supports `push`, `pop`, `top`, and retrieving the minimum element in constant time.

Queue:

- 1. Generate Binary Numbers**
 - Given a number n , generate and print binary numbers from 1 to n using a queue.
- 2. Reverse a Queue**
 - Write a program to reverse the elements of a queue.
- 3. Implement Stack using Queues**
 - Implement a stack using two queues.
- 4. Circular Queue Implementation**
 - Implement a circular queue with fixed size using an array.

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5. Interleave First Half and Second Half of a Queue

- Given a queue of integers, interleave the first half of the queue with the second half.

6. First Non-Repeating Character in a Stream

- Given a stream of characters, find the first non-repeating character at any point in the stream using a queue.

7. Sliding Window Maximum

- Given an array and an integer k , find the maximum element in each sliding window of size k using a deque (double-ended queue).

8. Implement Deque (Double-Ended Queue)

- Implement a deque with operations `insertFront`, `insertRear`, `deleteFront`, `deleteRear`, and checking if the deque is empty or full.