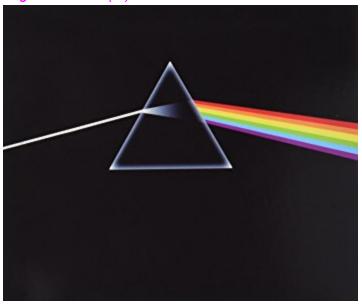
Kono DIO Da

Ticks: 25

Open Market (econ points) 24/Technist (tech points) 24/Free 24

Events Won: 1 (10 free points)

Grants: 11 points
Negative Points (-1)



Population: 8 (6) (-1) (+3)

Special Population Traits: 24 (15+9)

-Individual traits:

Incredible Physical Strength +5 Incredible Mental Prowess +5

Sexy AF +5

Anime Physics +5

Decent Reaction Times +4

Area: 5

Resources: 3

-Natural Resources: +2 Sweet Candy Cane Trees -Unique Resources: +1 Natural Plushie Viens

Military: 12

-Numbers: N/A -Training: N/A -Specialization: N/A -Special Traits: +12 (See: "Nation Description")

Law and order: 8 (5+3 From Grant)

-Enforcement: N/A -Surveillance: N/A -Prevention: N/A

- Special Traits: JUSTICE POWAH +8 (See: "Nation Description").

Magical Advancement: 35 (15+19+1 From Grant) [Changed as of 10/3/19 due to point allocations]

- -Specialization/s: 90% of the population has: "The Gift" (See: "Nation Description")
- "The Gift" Power +11 +4.(15)
- Ki Energy Power +4/+1/+10 (15)
- Requiem Octavios +5 (5)

<u>Tech Advancement</u>: 15 (16) [Changed 2/5/2019 forgot to reveal the new thing when I posted the event for it :P]

Biological Enhancements (Or Augments) R&D +15 Medical Health Tech +1

Total Magic+Tech: 51 (15+35+1 From Grant)

Economic Advancement: 39 (10+25+4 From Grants)

-Trade: International Boating Shipments +2

-Industry: Food production +2 +3, Michael McDonald's +1, Ben Folds Five Guys +2, Doctor Tarr and Professor Fether's Health Service +1, +1 Rally To Me! Arms Manufacturer, +3 Bowie Augments Agency +4

-Services: The Carpenters Construction +1 +1, Schoolhouse Rock Education +1, Genesis Realty +1, Universe 60 +1, Another One Rides The Bus System +1, Be A Man Combat Trainers +1, Bowie Augments Agency +2

-Luxury: Suzie Vega's Casinos +1, LCD Soundsystems +1 +1, Paradise Theatre Co. +1, Look Sharp! Clothing +1, Peter Gambrial's Studios +3, Jonathan Coolton's Toys +2, +2 **DIO!**Land Amusement Parks

<u>Cultural Advancement</u>: 14 (12+2)

- Fitting background music everywhere you go +5
- Religion: "The Narrator" +7
- Kanji appears during climactic moments +1
- Sleazy Tabloids +1

Environment: 21 (15+3 From Grants, and +2 from events, +1 from tick)

-(Climate): 3+1 (Natural rainbows and heart shaped clouds)

-(<u>Landscape</u>): 3+2

-(Domesticable Animals/Plants): 9+1+1

- 1: Steely Danger Fruit
- 2: Oingo Oranges
- 3: Boingo Bananas
- 4: Yo La Mangos
- 5: Alan Parsimmons
- 6: Gin Blossoms
- 7: Schmoyopotatoes
- 8: Marshall Crabshaws
- 9: Katy Pearies

10: Unicorns

11: Nimbuses

Disadvantages: -35

Insatiable lust for battle and training to become the strongest starting at teenage years (At least 150 punches dealt and received a day, along with vigorous workouts of 100 push-ups, sitreps, a a 10k run, etc.) **-10**

Easily surprised by the slightest things **-3** (*NANI!?*)

80% 65% of the population is male. **-10 +5**

When conflicted mentally, a citizen enters a long inner monologue that is voiced by their god. All their important thoughts are also voiced. Only non-DIO Daian's can hear this **-5**

Justice... The law... Political conflicts... These are decided by a man's FISTS! HUUUUUUUEEEEEEEWWWWWAAAAAARGGGGGGHHHH!!!!!!!!! -3

Everyone requires large amounts of nutrients to survive. -4

War Ethos: Militaristic

Contact Ethos: Neutral

Economic Ethos: Open Market

The needs of the "_____" focused: Individualist

Focus on the: Technicist

Rule by: Poly

Laws: Common Law

Social mores: This form of scale cannot even comprehend their complex inner social contracts that they share, nor can they describe the **BEAUTIFULI MANULYI HONORABLE** bond that every honest member of this society has formed with each other. Other nations may put these to a number. But this is far beyond numbers. This. This, all on its own, is purity of man incarnate.

Political Rights: -100

Economic Rights: -100

Civil rights: -100

Nation Description: The last surviving members from another dimension, the DIO Da's were teleported to a smallish island in The Exalted Lands by one of their leaders a few minutes before they were all almost killed by a space tyrant named: "Stone Kold". They brought life and era appropriate restoration to the island, and made it their home.

The DIO Da's are a race of incredible fighters with a special gift that lets them manifest their power, both physical and mental, into a warrior that only another person who is gifted can see. These manifestations, called an "Octavio". can only be destroyed by killing the user, or battling it 'till it breaks. Each Octavio has powers and fighting styles that are based on their masters. The more powerful the user, the more deadly the Octavio.

The nation's citizens strive to become the strongest on this world, and going back to their homeworld to seek revenge. Often going out on quests, training for excessive amounts of time, and having EPICH BATTUL, they focus on themselves and their hard-headed plans for the future. This however, does not stop them from doing "normal" behaviors such as: having an office job, shopping for groceries, being a farmer, or, quite often, growing up as a student. The army of the DIO Da's are formed by those who fight those who would stop them from obtaining their dream. When a DIO Daian is pushed to action, they unlock a hidden potential, pretty much wrecking their enemies

Most Notable Leaders:

Mount Ian Goats:



-Specialization/s: 0

-Leader Disadvantages: -5

- Is not particularly good at being a leader -5

Leader Description:

Goats is one of the few remaining survivors of the terrible war that Stone Kold brought to his homeworld, and has sworn to do his best to protect his people. He's decent at it, he's just not a very good leader, but he is a good sidekick. He is the military advisor and the only general. His Octavio is Up The Wolves, and has the power to manipulate organic life.

Sona Artica:



-Specialization/s: +10

- Inspiring Leadership +5
- Increased physical and mental power +3
- Octavio protects from disease, rads, etc. +2

-Leader Disadvantages: -5

- Does not appreciate people screwing around -2
- Poor choice in friends -2
- Takes certain parts of the social code to extremes -1

Leader Description:

Sona is one of the few remaining people who can pull this nation's collective heads out of the toilet and get them to do something meaningful with their lives, and is quite possibly the last hope for Kono DIO Da's survival. This however, has not stopped the main population of the DIO Da's from continuing on with their normal lives. She is currently petitioning the other leaders to join this mysterious "Empire" in hopes that they will be able to overcome the upcoming problems that face their Nation, such as food shortages, massive population loss, and general cases of dying on a foreign planet. She is currently in a known relationship with *DIO BRANDO!*, and she may have had some say in how he came to his current position in the government. As far as anyone knows, she's the head of the Nation's government workings, but some leaders (not Goats) feel she is being too heavily influenced by her advisors and other leaders (also not Goats). Her Octavio is FullMoon, and has the power to assault a person's mind and body at the same time, or separately.

DIO BRANDO!:



-Specialization/s: +10- Extraordinary Octavio: +5- Vampiric Powers: +5

-<u>Leader Disadvantages</u>: -10

- Does not care for his people -5
- Uses his position and others to get ahead -5

Leader Description:

DIO BRANDO! did not name the Nation after himself, in fact, most speculate he changed his name to accommodate the new Nation's name. He is a powerful Octavio user, who can stop time, and has vampiric powers to boot. He, however, does not use any of these to help his nation or its people unless it gets him farther. Totally not pure evil. He is personally in charge of foreign affairs, and has a very close relationship to Sona. His Octavio is "ZA WARUDO!" or maybe "DA WURLD!" or maybe "THE WORLD!" or maybe "ZE WHIRALD!" or maybe...

Foestar Peepal:



-Specialization/s: 0

Honest -/+0

-Leader Disadvantages: 0

Leader Description:

Foestar is one of many average citizens who has earned the trust of Sona. He is one of few who hasn't lost it. He is pretty reliable, and has an excellent memory. His Octavio is Helena Beat, and its power is to provide knowledge, both commonplace and obscure, about objects, people, cities, and potentially whole Nations themselves. The more (difficult to understand, lesser known, size of it) information, the longer it takes. His position is Secretary of the Interior, and dedicates his free time to making sure people have jobs, or are getting a good education. By force if necessary. He became the minister of interior for the exalted lands for a while, but has returned back to Kono DIO Da as MoI.

The Great Butler:



-Specialization/s: 0

Abrasive: +/-0 Overthinks +/-0 Has "Friends" +/-0

-Leader Disadvantages: 0

Leader Description:

The Great Butler, known by his friends as "The Political Right Wing Mastermind", was the former leader of the "The Ladder To Homeworld" left wing death squad, and has joined the ranks of parliament in Kono DIO Da, after having been taught a lesson by Foestar Peepal. His views are very conservative, as to balance those with more liberal views (Such as **DIO!**), and he tends to be a little less than rational at some points. His skill in thinking out plans to extremes can cause him to get in trouble, sometimes forcing him to pay the price. He is the tactical outreach advisor. His Octavio is "Skullcrusher Mountain", and can deal heavy amounts of damage at point blank ranges.

Blande Eclipse: Dead.



-Specialization/s: +30

- Fate Manipulation +30
- Hat Hair -/+0

-Leader Disadvantages: -5

- Jerk -2
- Everywhere he goes it's like: "⊐ั⊐ฉั¬ั¬ั (People get a bad first impression. And second. And third. And so on.) -3

Leader Description:

He is not from this world. Or the one that the DIO Daian's are from. His origins are a mystery; all that is known is that he has guided his adopted people to this one with his strange powers. He is similar to DIO BRANDO in his attitude, but at heart, he cares deeply for his people.

His Fate Manipulation exists outside of time and space itself, and isn't even his Octavio's power. He can use it whenever it needs to be used, even beyond his own death. However, he may only use its powers twice. He has, however, found a way to cheat the system, unknown to countless innocents.

His Octavio is Requiem Tu. No one really knows what its power is, since no one has seen it and survived.

His position in the government is... sketch... at best. It seems that only Sona knows what he does, and she takes whatever advice he gives seriously. From her, however, maybe DIO is aware of his importance too, and what this man is up to....

Ronald Curt



-Specialization/s: +5

- Specialized Ki Power (Hamon) +5
- Lady Chaser 0
- Enjoys: "Watching the world go by" 0

-Leader Disadvantages: 0

- N/A

Leader Description:

Ronald Curt enjoys the simple things in life. Fighting a good fight, blowing some bubbles, and making new friends on his never ending journey. Long ago, Ronald had made friends with a mysterious stranger, and had saved his life. And now, the stranger left something to him in his will... A mission. The will to carry on with his mission. With his last dying breath, it is said the stranger blessed him with his final power of fate. Now Ronald goes out into the world, as a new member of the government, to finish this mission, to go on where his friend, Blande Eclipse couldn't. For his actual position in the government. He's taken on the burden of an advisor to the head of state. He works directly with Sona.

His Octavio: "Shout" has the power to control water, manipulate air, and focus on **BUBBLES**.

Drakkon Force:



-Specialization/s: +20

- Can grant wishes to other people +20

-Leader Disadvantages: -5

- Can only be summoned via the seven Drakkon Balls -5

Leader Description:

On a cold winter morning, in the time before the light...

But in actuality Drakkon Force is the last remaining Drakkon of Kono DIO Da. He was thought to have been long lost, when he was discovered by Joseph Joestar who had been traveling the world over. He was told he could have any wish, and Joseph wished for Drakkon to be easier to find. With his wish granted, Drakkon Force moved to Kono DIO Da permanently, and was recognized as head of the national archives and records administration, being an ancient being, he remembered these kinds of things.

He can be summoned pretty easily if you can get past the occasional person seeking glory/wishes. And one of the Drakkon Balls always shows up in Goats' house. His Octavio (Yes he has one too) is "Black Fire", capable of making wishes come true for other people. He doesn't use it often because, you know. He's a Drakkon.

David Bowie:



-Specialization/s: +5

- Skilled Doctor of Augmentation +5
- Up and coming corporate leader +0
- Believes in the good of humanity, and wants to advance it. +0
- Slightly more excitable than others +0

-Leader Disadvantages: 0

- N/A

Leader Description:

Head of Bowie Augments Agency, an up and coming Corporation dedicated to the science, research, and mass production of Human Augments, David Bowie intends to bring the world out of the darkness and into a new era of light. He's maintained a foothold in Kono DIO Da's

government recently by his work with Shir Ghromlish and his breakthrough work on "Human Revolution"

He is also in charge of the medical group known as "HEBMA": The Humanoid Exploration and Betterment of Mankind Agency.

Apparently a wealthy donor gave them access to a biological work of art, and used it to advance their research and development of the human.

With little opposition in Kono DIO Da to this kind of advancement, David Bowie is ready to move to the global platform, and make his mark there.

David Bowie's Octavio: "Starman" has the power of detecting and transferring thoughts from one person to another, including his own, within a certain radius. He can even project thoughts from people onto recording devices. Sheets of metal and large amounts of cover can stop this power from working.