Elementary School Objectives:

- Start planning "storylines" for units; don't get fixated on individual standards
- Start with a hook and move through a story getting to a solution (engineering?)
- Look at one Unit Planner an existing unit or new unit

30 minutes:

- What's the rigor going to look like (Assessments/Standards)
- What are the phenomena (provocations)

60 minutes:

- Choosing a unit to build the storyline.
- You can only do so much planning in a unit