

CLUE Guide to MothEd

CLUE is an online space where you can collaborate with your classmates and document your field science learning. This Guide shows you all the features you can use to work together learning about moths - or any other science inquiry project.

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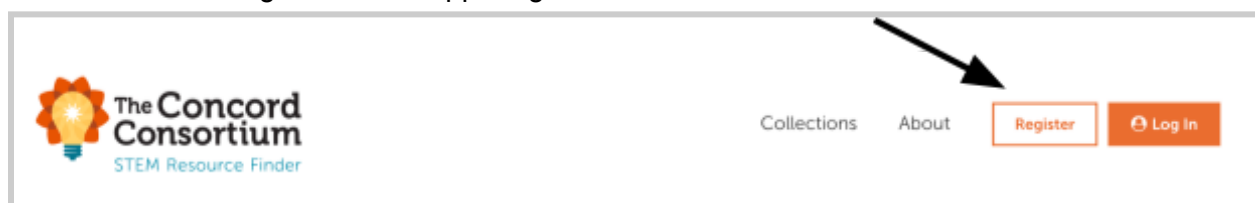
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Access your student account

If you have never used CLUE or other activities at learn.concord.org before, first create a student account. If you already have a student account, skip to the “Log in to an existing account” section.

Create a new student account

1. Go to learn.concord.org
2. Click on “Register” in the upper right corner.



3. Click on “I am a **Student.**”



4. Choose a sign in method:
 - a. Method 1: Google or Schoology account
 - b. Method 2: Complete the fields to create a new account.

FIRST NAME	LAST NAME
Testing	McTesterson
PASSWORD	
.....	
CONFIRM PASSWORD	
.....	
Next	

5. Find your class. Your teacher will tell you a **Class Word**. Enter that word to link your student account to your class.

CLASS WORD
Class Word (not case sensitive)

6. Click Register.
7. If you created a new account just now, you will now see your new student username. ***Make sure you remember it!***

Success! Your username is
tmctesterson

8. Use your new username and your password to log into your account.

Success! Your username is

tmctesterson

Use your new account to sign in below.

USERNAME

tmctesterson

PASSWORD

.....

Log In!

9. Once you are logged in, you should see your class's name and your teacher name in a gray bar, with a list of activities below it.

Classes and Offerings

Class Name

Teacher Name

Activity: ACTIVITY NAME 1

Run

Not yet started

You haven't started this yet.

Activity: ACTIVITY NAME 2

Run

Not yet started

You haven't started this yet.

10. Wait for your teacher to tell you what activity to run.

Log into an existing student account

1. Go to learn.concord.org
2. Click on “Log In” in the upper right corner.



3. Choose a sign in method:
 - a. Method 1: Google or Schoology account

Sign in with:



- b. Method 2: Enter your username and password

USERNAME

tmctesterson

PASSWORD

.....

4. Click “Log In!”

Log In!

5. Once you are logged in, you should see your class’s name and your teacher’s name in a gray bar, with a list of activities below it.

Classes and Offerings

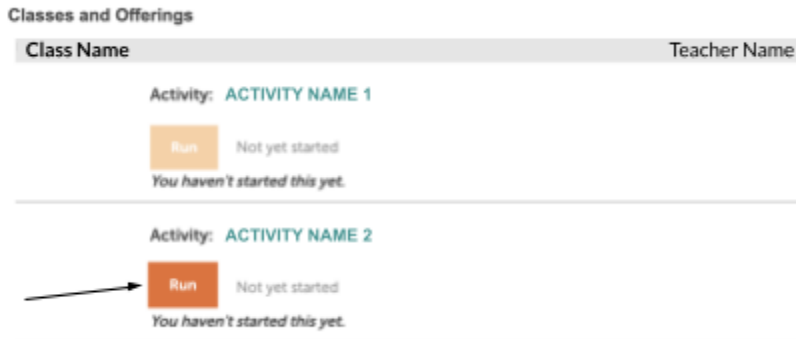
Class Name	Teacher Name
Activity: ACTIVITY NAME 1	
Run	Not yet started
You haven't started this yet.	
Activity: ACTIVITY NAME 2	
Run	Not yet started
You haven't started this yet.	

6. Wait for your teacher to tell you what activity to run.

Launch an activity

Your teacher will tell you the name of the activity that they want you to launch.

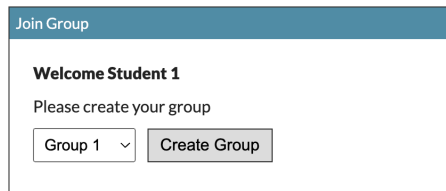
1. Find that lesson in your list and click “Run”.



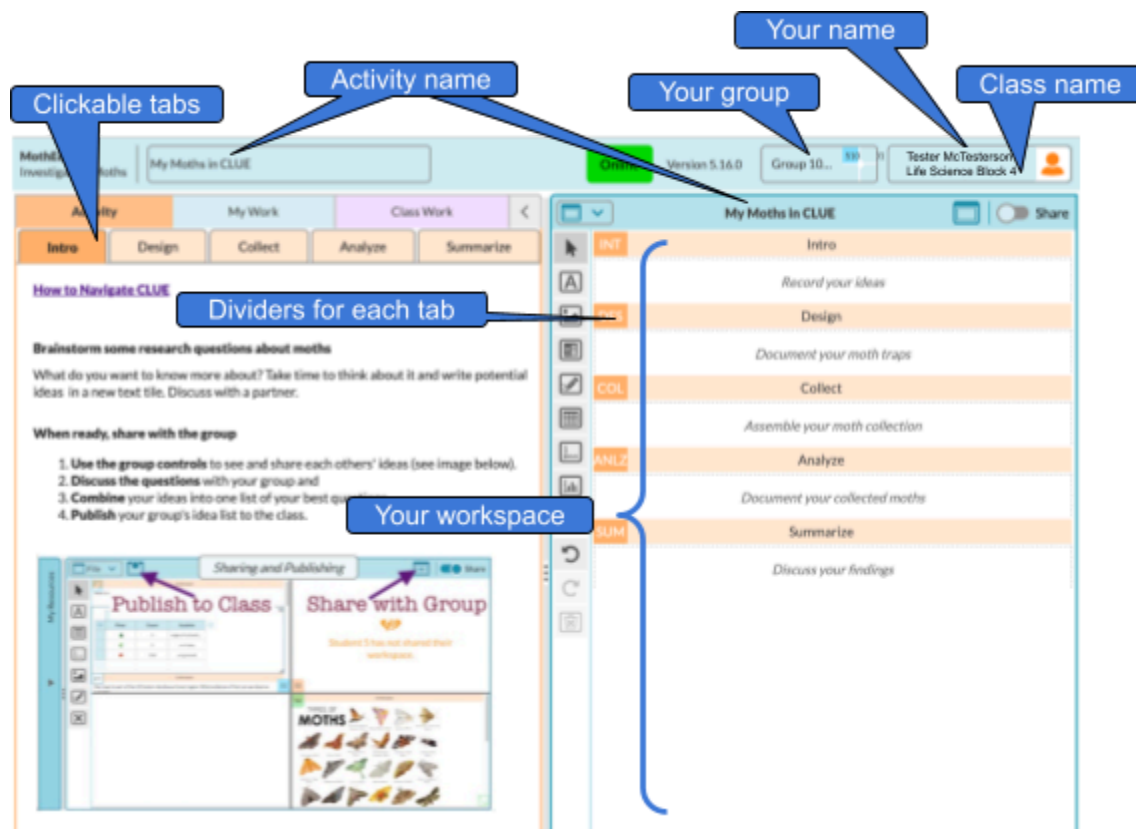
Note: You can only launch activities that have a dark orange “Run” button. If the button is a faded color, that means your teacher does not want you to access this activity right now.

Join a group

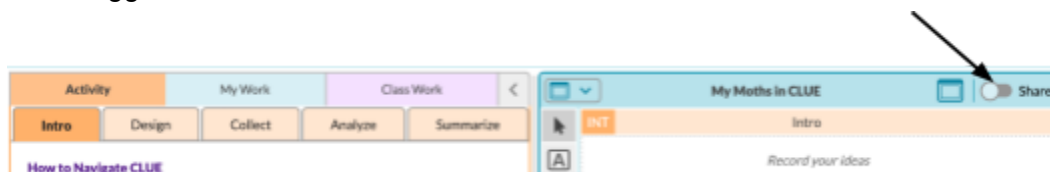
Your teacher may tell you which group to join. Either join an existing group or create a new one.



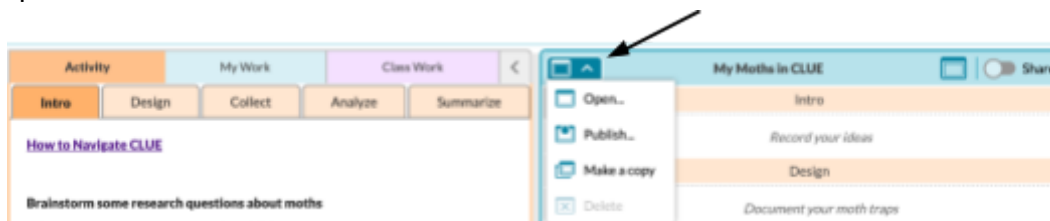
2. You should now see a screen that looks something like this:



- Briefly examine your screen. On the left half of the screen, there are all the learning resources, and on the right half is your workspace.
- If your teacher instructs**, click the “Share” toggle to turn it on. This will allow your group mates to see your work. *Note: In the image below, the share toggle is switched to off.*



- When you are ready to share your work with the whole class, click on the up arrowhead and select *Publish...*



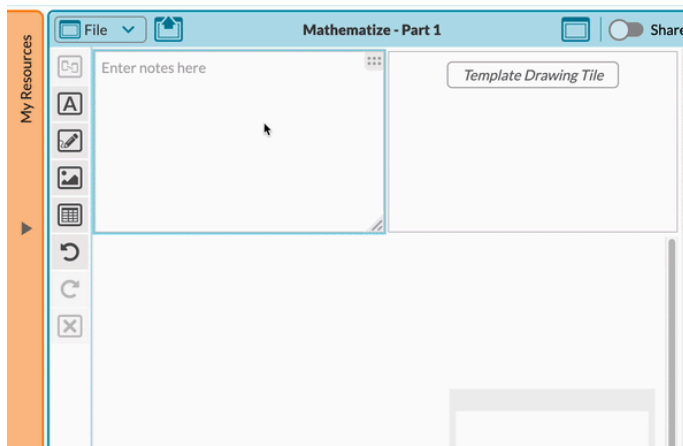
Your classmates will now be able to see what your workspace looked like at the moment you clicked the button. If you make changes to your document after this point, it will **not** be reflected in your class view until you publish it again.

6. You can view the work of any classmate who published their work to the class by clicking on the “Class Work” tab.

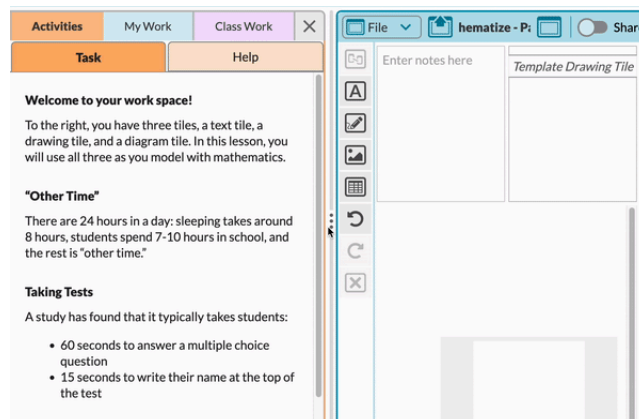


Expand and shrink your views

If you want more space to work, you may opt to hide the resources (left) side of your screen. You also may want to view the resources tab when it contains important information or questions. Click on the < or the sidebar to toggle between views.



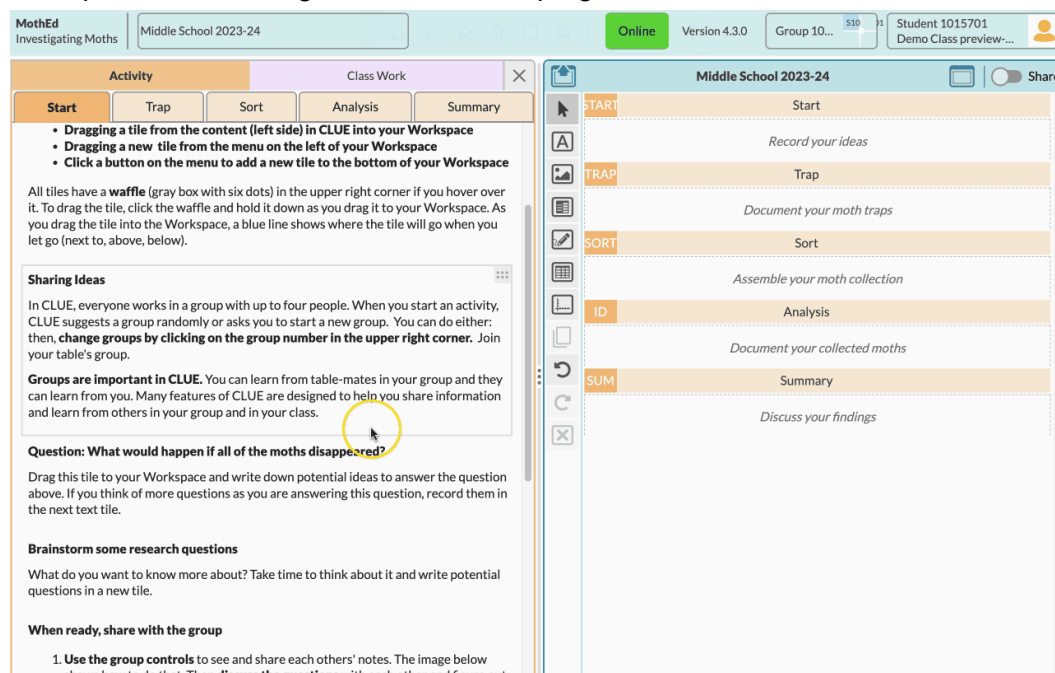
Alternatively, you can use the arrows to open or hide either side of your screen. The arrows appear when you mouse over the center as shown here:



Explore your workspace

Drag tiles from left to right, into your workspace

There may be useful starting points or resources in the “Activity” section to the left of your workspace. You can drag any tile you want from the left over into your workspace to edit. Drag the dots on its top right-hand corner to do so:



Create tiles in your workspace

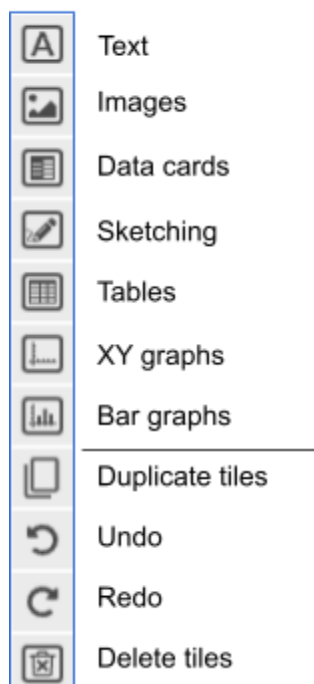
You can create tiles by clicking on their corresponding buttons in the vertical toolbar.

You can also create a tile and place it where you want: click a button and then drag to place it. Watch for the blue line that shows you where it will land when you let go of the mouse.

Use the lower part of the tool bar to work with existing tiles in your workspace.

(But remember that each tile has its own toolbar to work with the content inside the tile.)

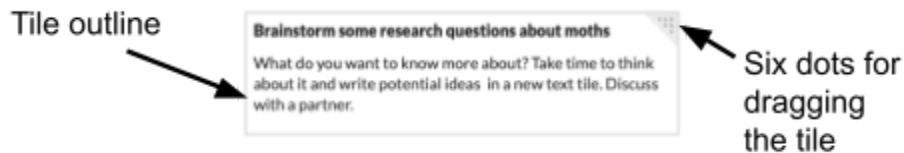
Create tiles for:



Organize your workspace

You can now edit tiles in your workspace any way you like.

Multiple tiles can fit in the same row in your workspace. Grab and drag the top right-hand corner of a tile to move it around your workspace. Set it into a new place by watching for the blue placement indicator line to appear where you want the tile to go.



CLUE has a text tool, an image, data card, sketch, table and graph tools, often referred to as text *tile*, image *tile*, data card *tile*, etc. because they look like tiles. To get started, select a tile type on the toolbar to the left of your workspace.

Each tile also has its own toolbar. You can access those toolbars by clicking into the tile. The toolbar will appear just below the tile.



Text tile

In the text tile, you can add and format text. The text tile menu controls formatting of the text:

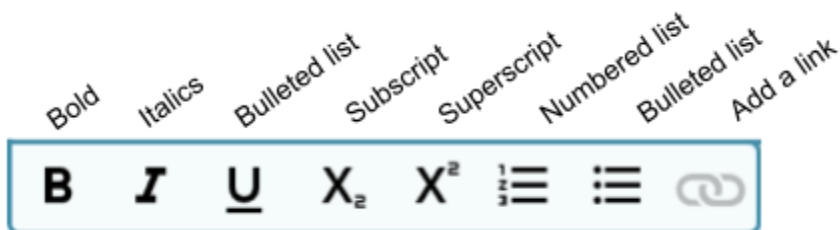


Image tile

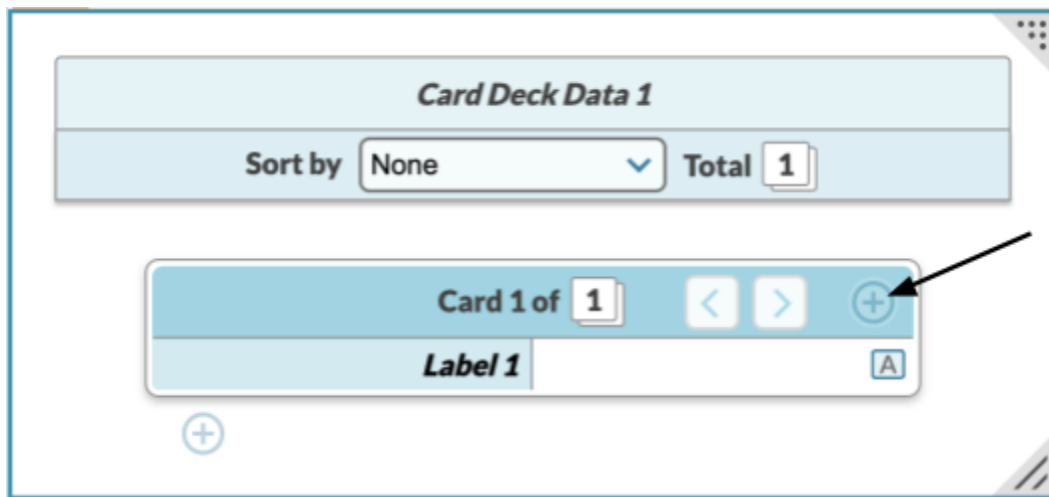
You can upload images into an image tile. Click the “upload image” icon on the image tile toolbar to import an image you want to add. You can also copy and paste gif or png images into the image tile.



Data card tile

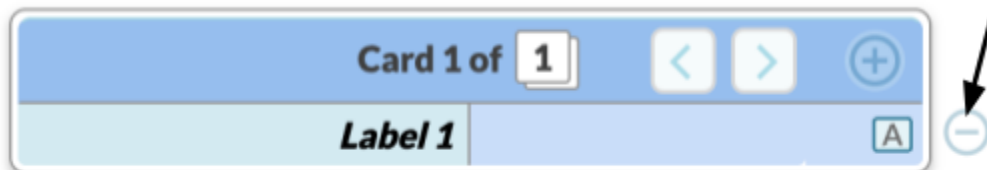
Create a data card tile to document your data, for example, one card for each moth you collect. Data on cards can also be organized into tables or graphs with the click of a button (see below).

Edit the title and labels of your card as you like. Add **new cards** to your set by clicking the “+” on the right hand side of the “Card #” row.

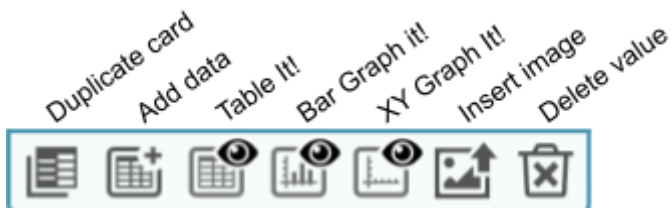


Add **new labels** by clicking on the “+” icon below the last label.

You can also remove a label by clicking in the row and then clicking the “-” sign to the right of that row.



Click on the data card tile to view its toolbar. Notice that you can upload an image into a data card, or instantly make a table of data or a graph from a data card tile.



You can also “Sort” your data cards by any category label you have created. Use the “Sort by” drop-down to choose which category you’d like to see your deck sorted by.



Sketch tile

In the sketch tile, you can use the tools to make sketches and to label them. You can also upload images into this tile and then add markings or labels.



To move items in your sketch tile, click on the **Select** (arrow) button first. You cannot copy and paste within the sketch tile. Use “Duplicate” instead.

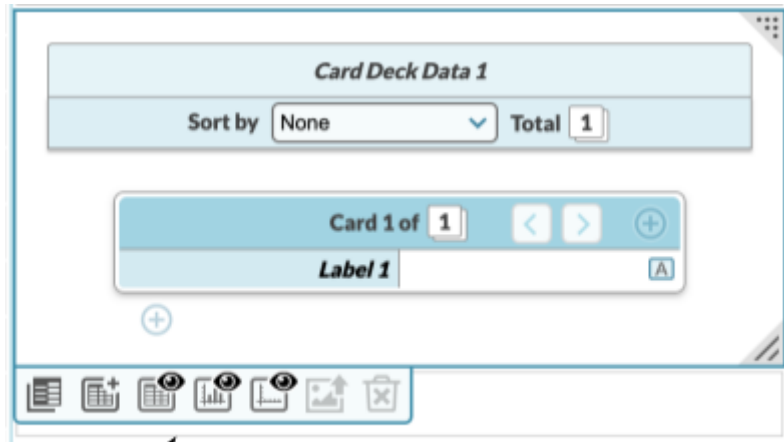
Table tile

You can build a table for your data instead of data cards for each unit of data. Once you have the data entered in one format or the other, you can just click the buttons on the tile’s toolbar to copy data cards into a table, or a table into data cards. No need to build both! And you can graph your data from either format.

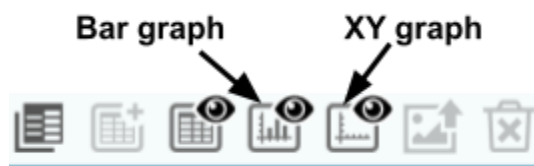
Graph tiles

There are two kinds of graphs—bar graphs and XY graphs—and two ways to make each one.

1. From a data table tile or a data card tile that has data already,



use the tile's toolbar buttons to instantly display data on a graph using either the Bar Graph It! or the Graph It! (XY graph) button.



When you create a graph from existing data like this, the graph automatically contains the first two attributes of your data (first two columns or categories). You can change the attributes by clicking on the axis labels.

2. You can also create a graph tile using the buttons on the main toolbar. This will bring up an "empty" graph. Then, you add a dataset you choose:

