







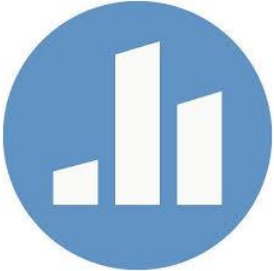


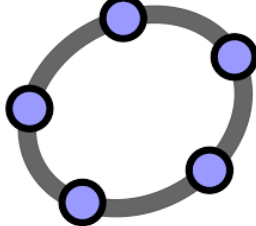














The web services below are used in classrooms at NJSD. All adhere to appropriate privacy policies.

<p><u>Flipgrid</u> Multimedia social learning</p> 	<p><u>Epic eBooks</u> Online virtual library and reader management</p> 	<p><u>Desmos</u> Graphing, plotting, and formula exploration</p>  <p>EXPLORE MATH</p>	<p><u>Padlet</u> Educational boards, documents, and webpages</p> 
<p><u>Wakelet</u> Bookmarking, collaborating and sharing web content</p>  <p>IMPORTANT: Students under 13 may NOT make Wakelet accounts as it requires confirmation that students are 13 or older.</p>	<p><u>Duolingo</u> Foreign language learning</p> 	<p><u>WootMath</u> Mathematics learning environment</p> 	<p><u>EdPuzzle</u> Interactive video platform</p> 

<p><u>Kahoot</u> Educator created quizzes and formative assessments</p> <p>*Note: Users under 13 cannot share Kahoots that they have made, the can host them from their Chromebook, though..</p> 	<p><u>GoFormative</u> Online question response management</p> 	<p><u>Quizlet</u> Educator created quizzes and formative assessments</p> 	<p><u>Quizizz</u> Educator created quizzes and formative assessments</p> 
<p><u>Powtoon</u> Video and animation creation</p> 	<p><u>Plickers</u> Formative assessment management</p> 	<p><u>Prodigy</u> Mathematics learning platform</p> 	<p><u>Socrative</u> Formative assessment management</p> 
<p><u>Poll Everywhere</u> Formative assessment management</p> 	<p><u>Playposit</u> Interactive video platform</p> 	<p><u>Adobe Spark</u> Create social graphics, short videos, and webpages</p>  <p>Adobe Spark</p>	<p><u>Geogebra</u> Math activities</p> 

<p><u>Zoom</u> Media used to connect virtual and distance learners to school</p> 	<p><u>GimKit</u> Live quiz learning game</p> 	<p><u>Nearpod</u> Engaging media and formative assessments to make every lesson interactive.</p> 	<p><u>Thinglink</u> Augment images, videos, and virtual tours with additional information and links</p> 
<p><u>Canva</u> Create presentations, posters, and visual content.</p>  <p>Note: Users under the age of 13 must use <u>Canva for Education</u></p>	<p><u>AutoDesk</u> Software products and services for the architecture, engineering, construction, manufacturing industries</p> 	<p><u>Blooket</u> Live quiz learning game *Students under the age of 13 may not make accounts. They may participate in the games, however.</p> 	<p><u>PearDeck</u> Creates Interactive presentations with google slides and allows students to see presentations on their own devices</p> 
<p><u>InsertLearning</u> Insert instructional content on any web page.</p>  <p>Note: Students and Teachers will need to download an extension to use this tool.</p>	<p><u>TinkerCad</u> Used for 3D Design, electronics and Coding</p> 	<p><u>Easy Bib</u> Bibliography Generator</p> 	<p><u>code.org</u> Computer Science & coding fluency</p> 

SORA

A reading app for students.



Note: Available books will be based on grade level.